Boyu CHEN

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? Github

in LinkedIn

EDUCATION

University of California, San Diego

M.Sc in Electrical and Computer Engineering (GPA: 3.56/4.0)

San Diego, CA, U.S. *Sep.* 2021 - *Mar.* 2023

Hangzhou, Zhejiang, China

Zhejiang University *B.Eng in Electrical Engineering(GPA: 3.69)*

Sep. 2016 - Jun. 2020

Selected Courses: Data Structure, Networked Systems, Computer Architecture, Computer Vision

SKILLS

• **Programming Language:** Golang, Java, C/C++, Python, HTML/CSS, JavaScript, SQL, Matlab

• Framework Toolkit: Docker, Bootstrap, Spring Boot, React, Vue, Node.js, Git, Ajax, Flask, Express, RESTful, socket, MongoDB, Django

EXPERIENCES

iFLYTEK Co., Ltd.

Hangzhou, Zhejiang, China

Software & Machine Learning Intern, Consumer Business Group

Jul. 2020 - Dec. 2020

- Realized automatic composition function integrating separate paragraph outputs using a voice conversion engine into entireties conforming to natural languages' semantics via **python-flask**
- Applied semantic analysis using **Logistic Regression** to network state recognition(90% accuracy)
- Calculated similarity matrix of text, achieved text abstraction using **TextRank**(graphic structured)

Purdue University

West Lafavette, IN, US

Research Assistant, Advisor: Meng Cui

Jul. 2019 - Sep. 2019

- **Deep Fog Imaging:** Built a spatiotemporally-gated detection system to filter out deep fog(scattering background and shot noise); yielded high resolution and contrast image; published the results on *Optics Express*
- **Real-time Image Stabilization:** Generated triangle signals in vertical directions to control laser scanning speed; collected data gravity core as feedback for real-time image motion tracking and correction(200Hz)

SELECTED PROJECTS

YelpCamp Interactive Web Development

Jul. 2022 - Aug. 2022

- Deployed webpage with Bootstrap, used Express and MongoDB for realizing RESTful API
- Developed sign-in API(account & password creation) with Passport.js and Node.js
- Invoked Google Maps API to provide location guiding; achieved user data saving module

HIV-TRACE Graph Representation in C++

May 2022

- Read in HIV viral sequences via **ifstream**(max: 10,000 edges), modeled it abstractly as undirected graph
- Given two nodes, applied **Dijkstra's Algorithm** to find the shortest path and connecting threshold

SurfStore Cloud Storage Service based on Dropbox

Mar. 2022

- Deployed data block and metadata file(map) interfaces for server and gRPC client when dialing
- Downloaded new file to client if modified in the cloud; updated server file if it's modified/created locally
- Handled conflicts following "whoever syncs first wins"; deleted files if marked with "tombstone"

A Preference-based Analysis of US Cities' Livability

Mar. 2022

- Normalized scores (30,000 cities, 16 columns); depicted heatmap for correlation coefficients via seaborn
- Performed K-means clustering; divided traits to 4 groups based on correlation and subjectivity
- Assigned weights for groups; calculated scores and visualized the best cities on map by folium

TritonHTTP(HTTP/1.1) Network Protocol Implementation in Golang

Jan. 2022 - Feb. 2022

- Formalized and validated requests; read files and wrote response with bufio
- Invoked the **net** package to built **TCP** connection; processed pipelined requests; closed when required
- Handled requests; generated statuscode and response headers; achieved reliable data transmission