

## Laboratory 2: Attacks and Defense of LAN with Switches Part 2

### LEARNING OUTCOMES

Upon completion of this laboratory exercise, you should be able to:

- Conduct and defend against double tagging attack
- Conduct and defend against STP attack
- Capture and defend against CDP information leakage

### REQUIRED HARDWARE

- 1 x Rack of Cisco network devices
- 1 x Box of Ethernet and console cables
- 3 x Laptops

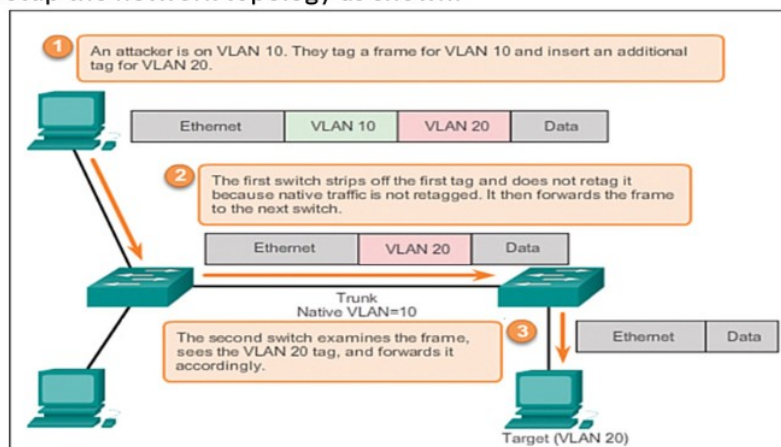
### REQUIRED SOFTWARE

- Tera Term 4.106 <http://ttssh2.osdn.jp/index.html.en>
- Kali Linux Live Boot USB drive

### EXERCISE 3: CONDUCT AND DEFEND AGAINST DOUBLE-TAGGING ATTACK

#### 3.1: Conduct Double-Tagging Attack using Yersinia

##### 3.1.1 Setup the network topology as shown:



##### 3.1.2 Configure VLAN 10 for the interface connected to the attacker, and VLAN 20 for the interface connected to the target.

- 3.1.3 Configure VLAN 10 as the native VLAN for the trunk. An example of the command is shown in Lab 2 Notes pg 10.
- 3.1.4 Boot up attacker's host in Kali Linux and the others may be in Windows or Kali Linux.
- 3.1.5 Assign suitable IP addresses to the hosts manually.
- 3.1.6 Start Wireshark in Kali Linux at attacker's host to get ready to capture the double-tagging frame you are going to send out.
- 3.1.7 In addition, start Wireshark at target host to get ready to capture the double-tagging frame to be sent by attacker.
- 3.1.8 When ready, start Yersinia in interactive or graphical mode at the attacker's host.
- 3.1.9 Select 802.1Q, edit the necessary fields, especially the outer tag to 10 and inner tag to 20 of the double-tagging frame as shown in Lab 2 Notes pg 9, and launch the attack.
- 3.1.10 Stop the Wireshark at attacker's host. Can you see the double-tagging frame being sent out?
- 3.1.11 Stop the Wirehsark at the target host. Can you see the double-tagging frame sent by the attacker? Why or why not? Explain.
- 3.1.12 If you could not capture the double-tagging frame at the target host in 3.1.11, find out the problem and resolve it so that you are able to successfully capture it at the target host.

### **3.2: Defend against Double-Tagging Attack**

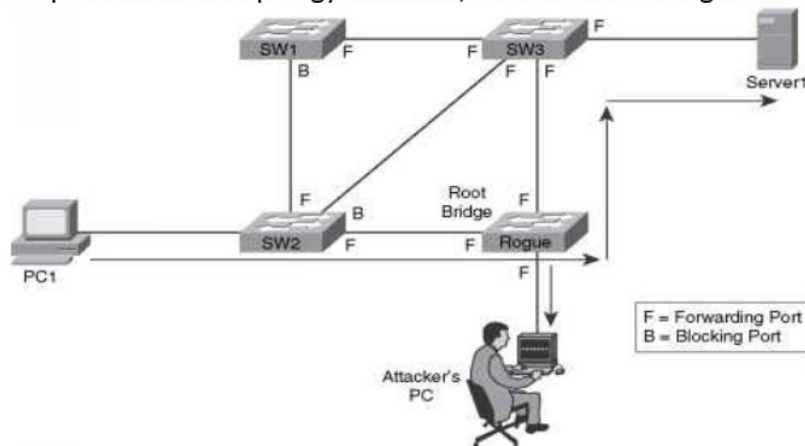
- 3.2.1 Implement defense against double tagging attack as discussed in Lab 2 Notes pg 10.
- 3.2.2 Which VLAN do you expect the the double tagging frame will go to after your defense?
- 3.2.3 Modify your network setup in 3.1.1 if necessary to verify what you expect in 3.2.2.
- 3.2.4 Restart Wireshark in Kali Linux at attacker's host to get ready to capture the double-tagging frame you are going to send out.

- 3.2.5 Start Wireshark at the host of your modified network setup that you expect to receive the double-tagging frame sent by the attacker.
- 3.2.6 Launch Yersinia to conduct double tagging attack again.
- 3.2.7 Stop the Wireshark at attacker's host. Can you see the double-tagging frame being sent out?
- 3.2.8 Stop the Wireshark at the host of your modified network. Can you see the double-tagging frame sent by the attacker?
- 3.2.9 Do you think the recommended defenses are effective against double-tagging attack? Briefly explain.

#### **EXERCISE 4: CONDUCT AND DEFEND AGAINST STP ATTACK**

##### **4.1: Conduct STP Attack using Rogue Switch**

- 4.1.1 Setup the network topology as shown, but without the rogue switch initially.



- 4.1.2 Assign suitable IP addresses to PC1 and Server manually.
- 4.1.3 Ping Server 1 from PC 1, and vice versa, to ensure your setup is working correctly.
- 4.1.4 Note the blocking ports of the switches and determine the path taken by the ping packets.
- 4.1.5 Now connect the rogue switch to the appropriate switches and configure it to take over as root switch.

**Note:** If you need help, refer to ICT1010 Lec on STP.

- 4.1.6 Note the changes to the blocking ports of the switches and deduce the new path that will be taken by frames between Server 1 and PC 1.
- 4.1.7 Connect the attacker's host to the rogue switch.
- 4.1.8 Configure SPAN (Switch Port Analyzer) on the rogue switch so that frames passing through it will be mirrored to the attacker's host as shown in Lab 2 Notes pg 16.
- 4.1.9 When done, start Wireshark at the attacker's host.
- 4.1.10 Ping Server 1 from PC 1 again.
- 4.1.11 Can the Wireshark at attacker's host capture the ping packets? Why or why not? Explain.

#### **4.2: Defend against STP Attack**

- 4.2.1 Reset the network to the initial setup in 4.1.1 without the rogue switch.
- 4.2.2 Implement appropriate defenses on the switches as discussed in Lab 2 Notes pg 18-20.
- 4.2.3 Again connect the rogue switch to the appropriate switches and configure it to take over as root switch.
- 4.2.4 Observe changes to the interfaces of the switches and briefly explain why.
- 4.2.5 Do you think the recommended defenses are effective against STP attack? Briefly explain.

### **EXERCISE 5: CAPTURE AND DEFEND AGAINST CDP INFORMATION LEAKAGE**

#### **5.1: Capture CDP Information**

- 5.1.1 Reuse the network topology in 4.1.1.
- 5.1.2 Restart Wireshark at attacker's host.
- 5.1.3 Can the Wireshark capture the CDP frames sent out by the switch similar as that shown in Lab 2 Notes pg 24?
- 5.1.4 Go through the details of the captured CDP frames to determine potential information useful for the attackers.

**5.2: Defend against CDP Information Leakage**

- 5.2.1 Implement defense against CDP information leakage as recommended in Lab 2 Notes pg 25.
- 5.2.2 When done, restart Wireshark at attacker's host.
- 5.2.3 Can the Wireshark capture any CDP frame now?
- 5.2.4 Do you think the recommended defense is effective against CDP information leakage? Briefly explain.