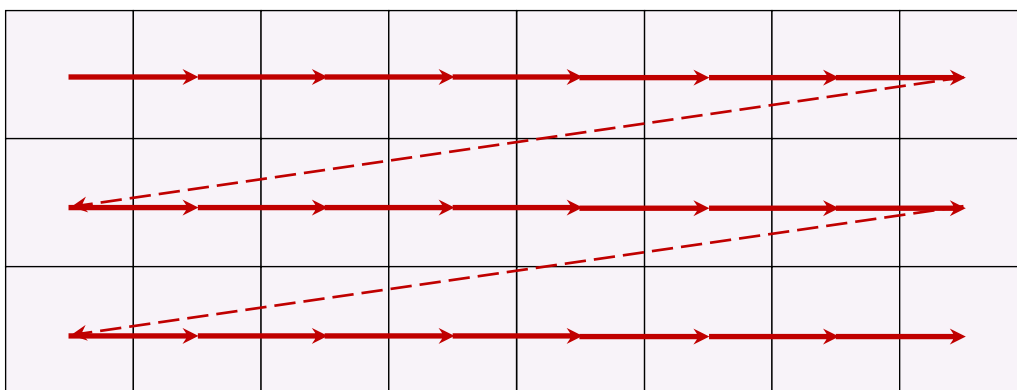
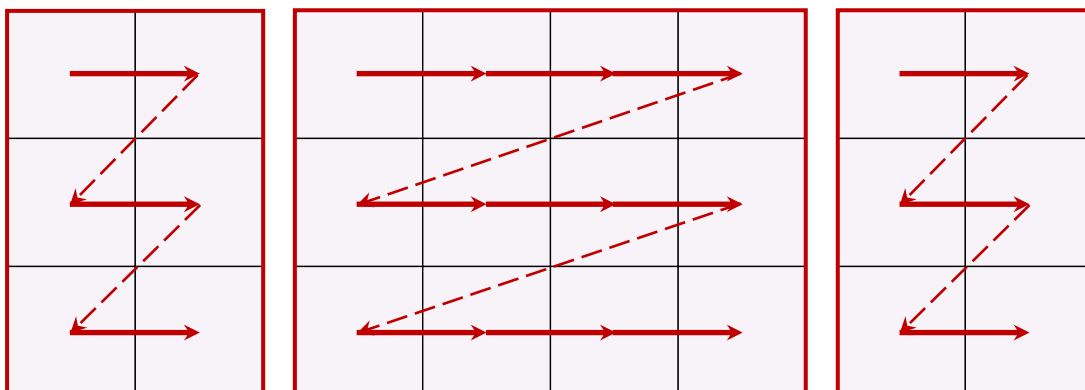


Output



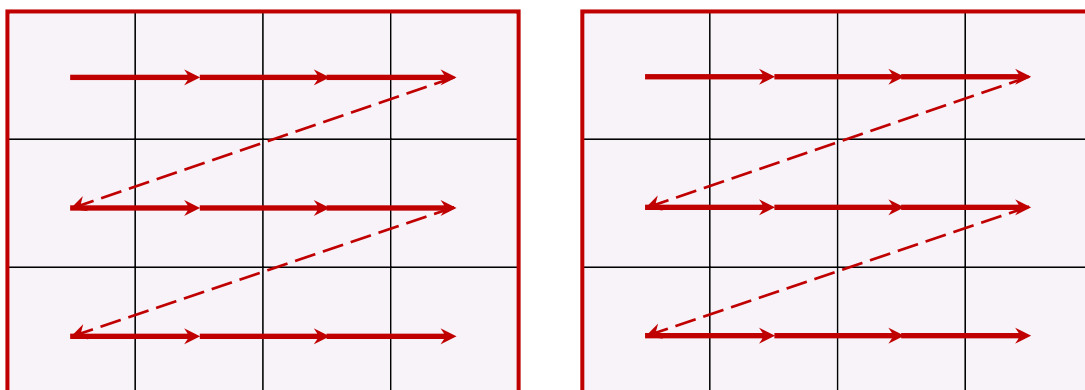
Layer 2



A Local Window



Layer 1



A patch



Input

