



AutoMap Archive

Minecraft AutoMap - The definitive navigation tool for Minecraft -

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This is the AutoMap Archive. Here you will find some previous versions of AutoMap. If the version you desire is not available here, please [contact me](#). I can locate specific versions upon request and add them to this list.

AutoMap Version	Supported Minecraft Version	Notes
Minecraft AutoMap 0.7.9.2	Minecraft 1.9	Source Some features broken
Minecraft AutoMap 0.7.9.1	Minecraft 1.8	Source Some features broken It is highly recommended that you set the maximum realtime map width to 128 or lower. Only the java source changed since the previous version.
Minecraft AutoMap 0.7.9.0	Minecraft 1.7.10	Source Some features broken (single player mode detection and power toys) It is highly recommended that you set the maximum realtime map width to 128 or lower.
Minecraft AutoMap 0.7.8.1	Minecraft 1.6.2	Source Some features broken (single player mode detection and power toys) Patcher fixed
Minecraft AutoMap 0.7.8.0	Minecraft 1.6.2	Source Some features broken (single player mode detection and power toys) Patcher does not work...
Minecraft AutoMap 0.7.7.3	Minecraft 1.5.2	Source Some features broken (single player mode detection and power toys)
Minecraft AutoMap 0.7.7.2	Minecraft 1.5.1	Source Some features broken (single player mode detection and power toys)
Minecraft AutoMap 0.7.7.1	Minecraft 1.5	Source Some features broken (single player mode detection and power toys) Fixed non-critical texture bugs.
Minecraft AutoMap 0.7.7.0	Minecraft 1.5	Source Some features broken (single player mode detection and power toys) This release includes new texture handling.
Minecraft AutoMap 0.7.6.6	Minecraft 1.4.7	Source Some features broken (single player mode detection and power toys)

Minecraft AutoMap 0.7.6.5	Minecraft 1.4.5	Source Some features broken (single player mode detection and power toys)
Minecraft AutoMap 0.7.6.4	Minecraft 1.3.2	Source Some features broken (single player mode detection and power toys)
Minecraft AutoMap 0.7.6.3	Minecraft 1.3.1	Source Some features broken (single player mode detection and power toys)
Minecraft AutoMap 0.7.6.2	Minecraft 1.2.5	Source Improved stability a <i>lot</i> .
Minecraft AutoMap 0.7.6.1	Minecraft 1.2.5	Source Java code now uses Minecraft Coder Pack
Minecraft AutoMap 0.7.6.0	Minecraft 1.2.3	Source
Minecraft AutoMap 0.7.5.1	Minecraft 1.1	Source
Minecraft AutoMap 0.7.5.0	Minecraft 1.0.0	Source
Minecraft AutoMap 0.7.4.0	Minecraft Beta 1.8.1	Source
Minecraft AutoMap 0.7.3.4	Minecraft Beta 1.8.1	Source
Minecraft AutoMap 0.7.3.3	Minecraft Beta 1.8.1	Source
Minecraft AutoMap 0.7.3.2	Minecraft Beta 1.8.1	Source
Minecraft AutoMap 0.7.3.1	Minecraft Beta 1.7.3	Source
Minecraft AutoMap 0.7.3.0	Minecraft Beta 1.7.3	Source
Minecraft AutoMap 0.7.2.3	Minecraft Beta 1.7.3	Source
Minecraft AutoMap 0.7.2.2	Minecraft Beta 1.7.2	Source
Minecraft AutoMap 0.7.2.1	Minecraft Beta 1.7.2	Source
Minecraft AutoMap 0.7.2.0	Minecraft Beta 1.6.6	Source

Minecraft AutoMap 0.7.1.0	Minecraft Beta 1.6.6	Source
Minecraft AutoMap 0.7.0.0	Minecraft Beta 1.6.6	Source
Minecraft AutoMap 0.6.2.0	Minecraft Beta 1.6.6	Source
Minecraft AutoMap 0.6.1.2	Minecraft Beta 1.6.6	Source Not Available
Minecraft AutoMap 0.6.1.1	Minecraft Beta 1.5	Source
Minecraft AutoMap 0.6.1.0	Minecraft Beta 1.4, 1.4_01	Nether detection is broken when using 1.4_01. Therefore, the Nether will share waypoints and static map files with the normal world. Source code not available.

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