

Javascript

Pros:

- Inclusion of Bitwise operations

Cons:

- Can't directly access memory.
- Requires using buffer objects.

Python

Pros:

- Inclusion of Bitwise operations

Cons:

- Lack of variable types
- MAX_FLOAT includes the limit

Java

Pros:

- Built in class types abstract getting byte version of floats
- Inclusion of bitwise operations

Cons:

- Can't increment floating points as easily. Had to manually add