DATA 621 - Business Analytics and Data Mining

Predicting the number of YouTube views using linear regression

Fall 2020 - Group 2 - Final Project

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Abstract

Method

- Attempted to predict number of views
- Used criteria including category, number of likes, number of dislikes, and number of comments
- Engineered features based in ratios of predictors
- Used linear regression to test for predictive power

Results

 Allow ratings and posts which will engender heated discussion.

Keywords

Youtube, linear regression, elastic net, R

Introduction

- YouTube has changed the future of video entertainment
- YouTube's model connects a user's creativity with a desire for global recognition
- Creators from all over the world gain international prominence using their own equipment and space
- Online video platforms are taking over the entertainment world.
 - 6 out of 10 people already prefer online video platforms or streaming services over live TV
 - Expected in four years—half of viewers under the age of 32 will not pay TV service
- Understanding this world is beneficial to many people and companies

Literature Review

This problem has been addressed often. For example:

- S. Ouyang, C. Li, and X. Li, "A Peek Into the Future: Predicting the Popularity of Online Videos," *IEEE Access*, vol. 4, pp. 3026–3033, June 14, 2016, doi: 10.1109/ACCESS.2016.2580911.
- H. Pinto, J. M. Almeida, and M. A. Gonçalves, "Using Early View Patterns to Predict the Popularity of Youtube Videos," in Proceedings of the Sixth ACM International Conference on Web Search and Data Mining, Rome, Italy, 2013, pp. 365–374, doi: 10.1145/2433396.2433443.
- T. Trzciński and P. Rokita, "Predicting Popularity of Online Videos Using Support Vector Regression," *Ieee Transactions* on *Multimedia*, vol. 19, no. 11, Art. no. 11, April 18, 2017, doi: 10.1109/TMM.2017.2695439.
- A. Srinivasan, "Youtube Views Predictor," December 12, 2017. https://towardsdatascience.com/youtube-views-predictor-9ec573090acb.

Methodology

- Data for this project is from Kaggle.
- Data roadblocks:
 - Data appeared to be broken up by country.
 - Actually, country seems to be just location of count capture
 - Most videos had same statistics on same days across countries
 - United States had the most observations so it was selected
- Feature selection
 - Explored relationships between a views and number of likes, dislikes, and comments
 - Used video category and properties as factor features
 - Engineered ratio features
 - Used linear regression to investigate relationship between features and views
- Models compared using RMSE, R², and MAE

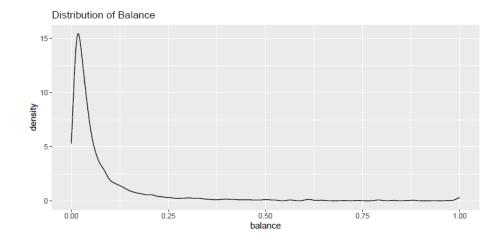
Data Exploration

- Target Variable: Views
 - On log scale looks Gaussian implying lognormal distribution.
- Numeric Predictors
 - Number of tags is orders of magnitude less than rating or comment variables
 - More likes than comments, More comments then dislikes
 - All three exhibit symmetric Gaussian-like behavior
- Categories
 - Interests Vary by Category
 - o In the US
 - 1st is Entertainment
 - 2nd is Music

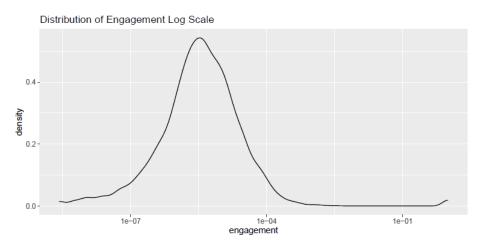


Feature Selection & Engineering

- Feature Selection—Relationship of views to:
 - Likes, dislikes, comments, and tags
 - Category
 - Disabling comments or ratings
 - Error with the video
- Feature Engineering—Hypothesize that if video is universally loved or panned it will get fewer views
 - Balance: ratio between likes and dislikes
 - Engagement: ratio of comments to sum of likes and dislikes



It's pretty clear from the distribution of balance that, at least for videos viewed in the US, there is a healthy dose of disagreement!



Models

Investigated multiple models in linear regression family

- Investigated four models in three families:
 - Model 1: Ordinary Least Squares
 - Equivalent to GLM with Gaussian errors and inditively link function
 - Model 2a & 2b: GLM with log link function
 - Model 2a: Gaussian Errors
 - Model 2b: Poisson Errors
 - More appropriate for counts in general
 - Model 3: Penalized Regression
 - Elastic Net Model
 - Combines best features of Lasso and Ridge regression
- Details may be found in corresponding paper

Model Evaluation

- The three models contain both intuitive and counter-intuitive results.
- As expected, videos with more ratings tend to have more views.
- However, as likes outnumber dislikes, that tends to reduce the number of views.
- All the models agree that having a video whose likes and dislikes are close in magnitude increases the propensity for views.

Table 5: Model Performance on Test Set

Model	RMSE	R2	MAE
$\overline{\mathrm{LM}}$	3,301,299	0.675	1,068,070
GLM: Gauss+Log	5,256,922	0.175	$2,\!186,\!177$
GLM: Poisson+Log	4,952,845	0.267	1,838,099
ElasticNet	3,279,379	0.679	1,036,441

- ElasticNet model performed best
- Clearly the log link is inferior to the identity link for this data set

Conclusions

- Make sure videos will engender heated discussions
 - Get as many dislikes as likes
- Keep ratings enabled.
 - Allowing users to rate your video drives attention to them
- Investigate potentially disabling comments.
- Stay <u>away</u> from activism.
- Talk about films or comics.
 - o Probably reflects the anime and manga phenomena.
- Talk about cars
- More tags is better

Future Development

Investigating more sophisticated algorithms

Analyzing growth patterns over time

Finding better sources or methods to include country without overcounting

Questions?

Thank you for making the time to view our presentation and our findings.