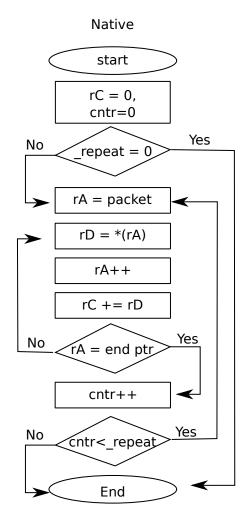
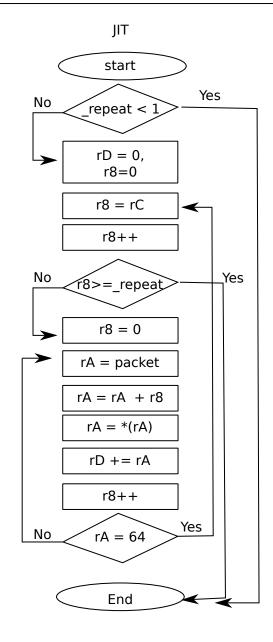
```
_u8 *val = data;
for (int i = 0; i < _repeat && i < 1024; i++) {
  for (int j = 0; j < 64; j++) {
    tmp += val[j];
  }
}
```





count instruction = (389)xRepeat

count instruction = (646)xRepeat