

# Turtle Commands

# Moving the Turtle

## C++ Commands

- Step (drawn): `turtle::forward();`
- Step (not drawn): `turtle::jump();`
- Rotation left: `turtle::left(my_angle);`
- Rotation right: `turtle::right(my_angle);`
- Save position: `turtle::save();`
- Load position: `turtle::restore();`
- Color cycling: `turtle::colorcycle();`

Requires: `#include "turtle.cpp"`

# Moving the Turtle

```
turtle::forward() ;  
turtle::save() ;  
turtle::left(45) ;  
turtle::jump() ;  
turtle::save() ;  
turtle::right(45) ;  
turtle::forward(2) ;  
turtle::restore() ;  
turtle::forward() ;  
turtle::restore() ;  
turtle::right(45) ;  
turtle::forward() ;  
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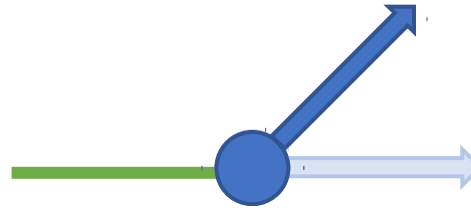
# Moving the Turtle

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turtle::forward() ;  
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turtle::left(45) ;  
turtle::jump() ;  
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turtle::right(45) ;  
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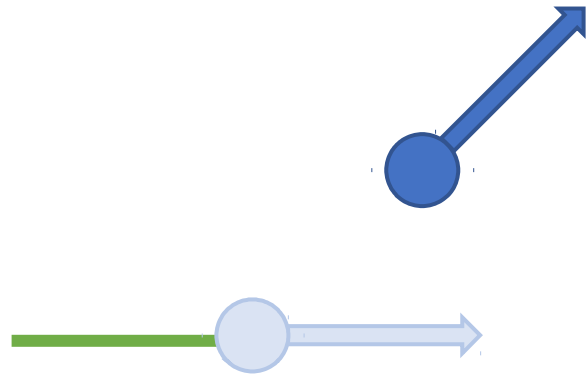
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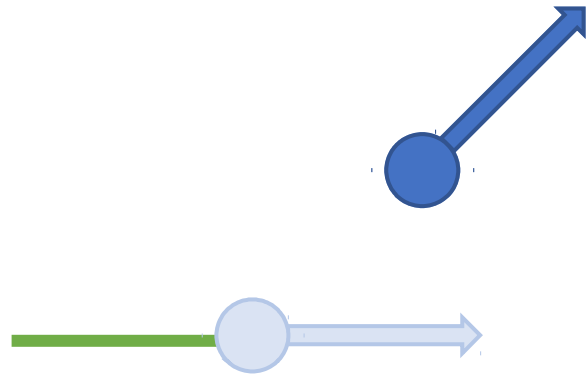
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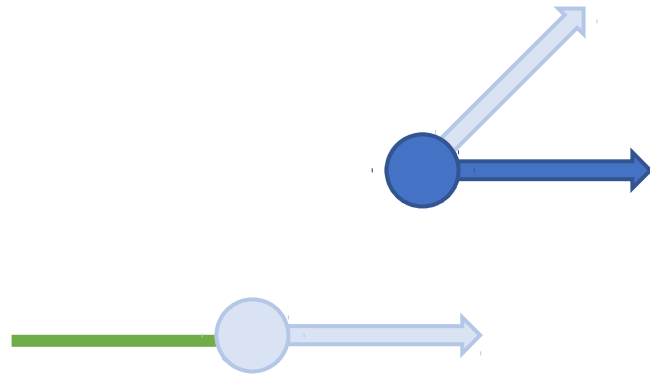
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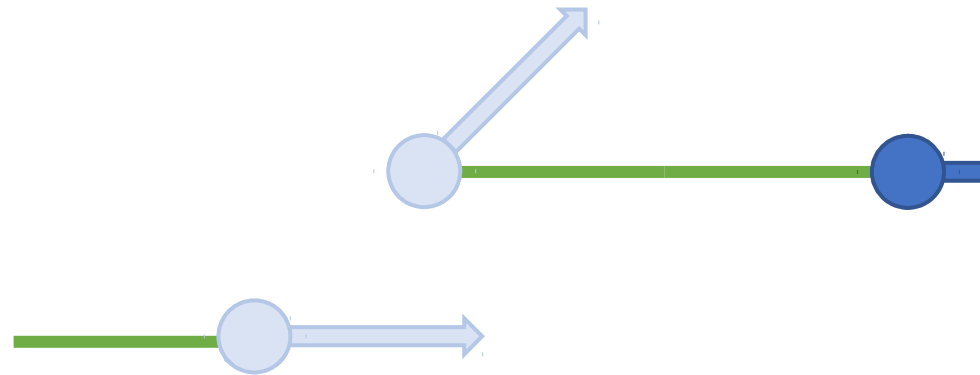
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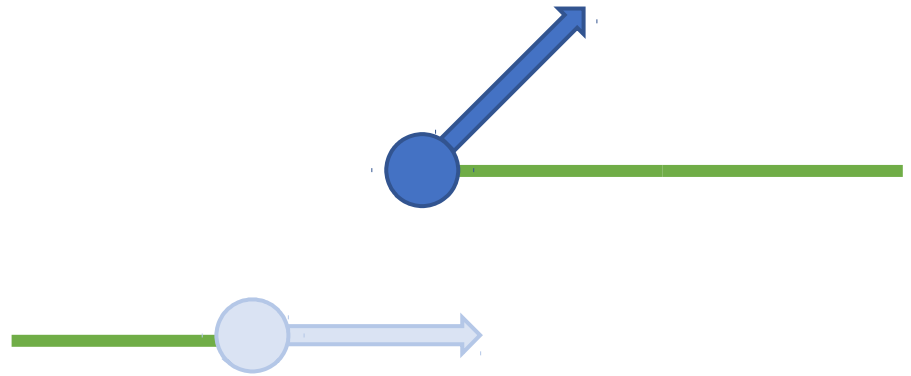
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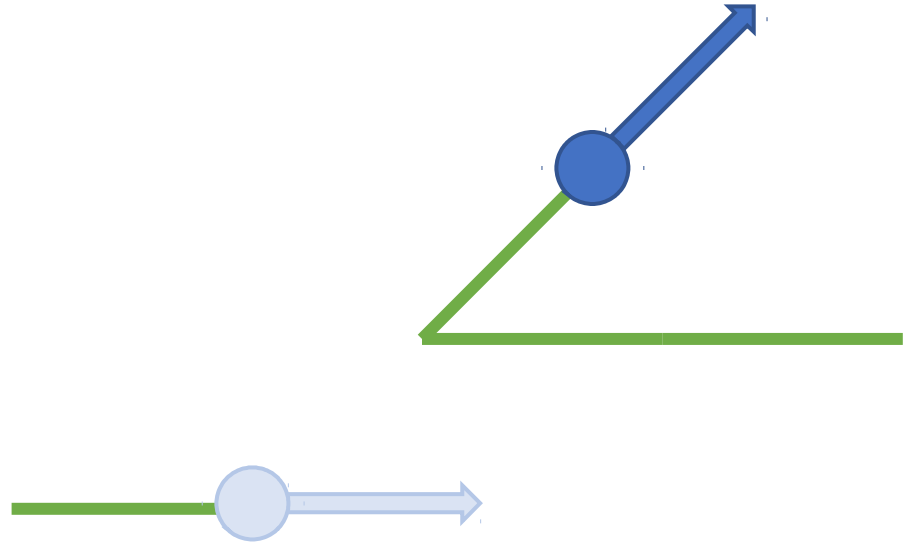
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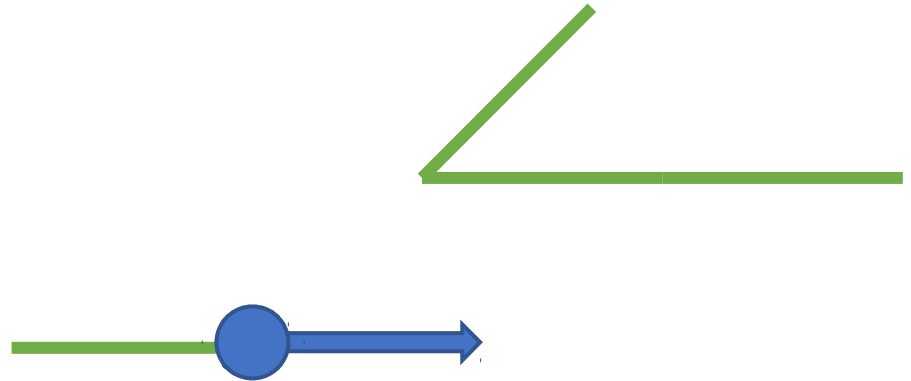
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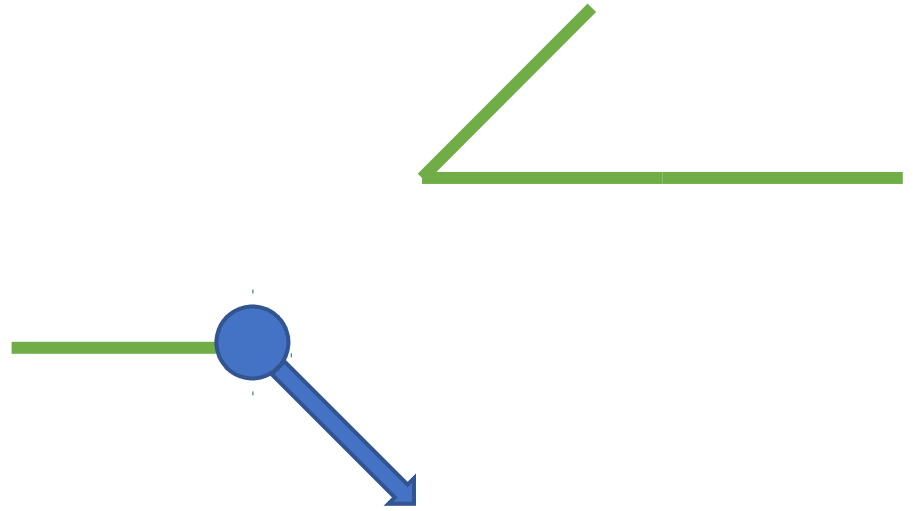
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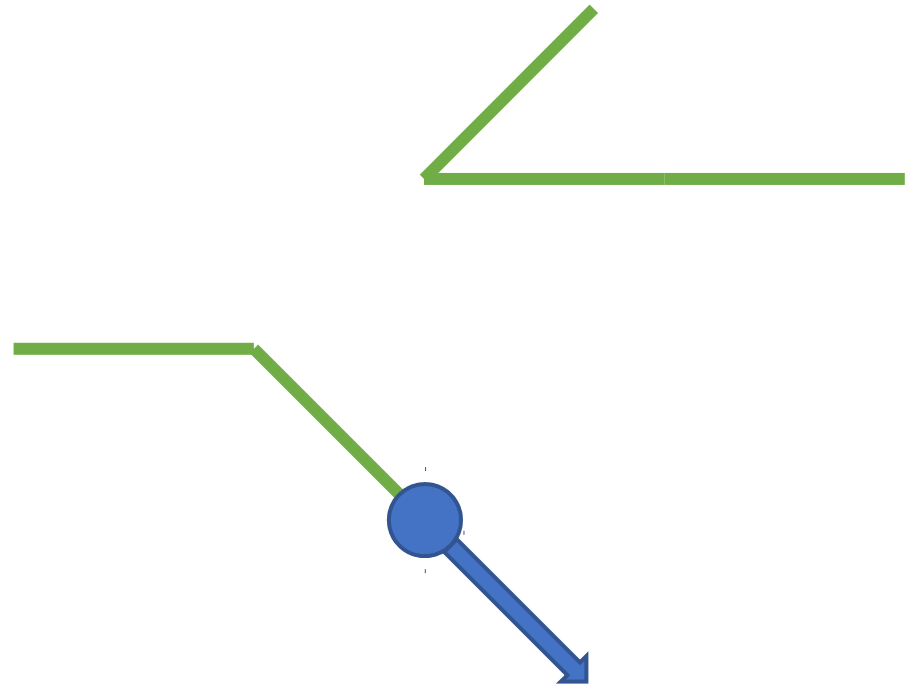
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