Concrete Mixing Simulator

Version 1.0.0

Installation

1. **Download** the latest version of either the **Win** or **Mac** version of the game from the releases page: https://github.com/bph-tuwien/ConcreteMixingSimulator/releases
2. **Extract** the archive to a desired folder.
3. Start the game by running the **ConcreteMixing.exe** or on Mac the **ConcreteMixing.app**.

How to Play

- You can move around with the **WASD** keys and turn by moving the mouse.
- An object can be picked up by pointing the red crosshair to it and clicking the **right mouse button** while being relatively close to the object.
- While holding the object you can still move and turn, and by **scrolling with the mouse wheel** the picked up object can be moved further or closer to you.
- You can drop an object by clicking the **right mouse button**.
- You can use an object by aiming with the crosshair for another (target) object and clicking the **left mouse button** while holding the object. For example, pick up the spoon and aim for a labeled ingredient jar (except oil) to take ingredients out of the jar. Some objects don't require another object to be used.
- The game can be restarted by pressing the **R key**, and excited by pressing the **Escape key**.