Concrete Mixing Simulator  
Version 1.0.0

# **Installation**

1. **Download** the latest version of either the **Win** or **Mac** version of the game from the releases page: <https://github.com/bph-tuwien/ConcreteMixingSimulator/releases>
2. **Extract** the archive to a desired folder.
3. Start the game by running the **ConcreteMixing.exe** or on Mac the **ConcreteMixing.app**.

# **How to Play**

* You can move around with the **WASD** keys and turn by moving the mouse.
* An object can be picked up by pointing the red crosshair to it and clicking the **right mouse button** while being relatively close to the object.
* While holding the object you can still move and turn, and by **scrolling with the mouse wheel** the picked up object can be moved further or closer to you.
* You can drop an object by clicking the **right mouse button**.
* You can use an object by aiming with the crosshair for another (target) object and clicking the **left mouse button** while holding the object. For example, pick up the spoon and aim for a labeled ingredient jar (except oil) to take ingredients out of the jar. Some objects don't require another object to be used.
* The game can be restarted by pressing the **R key**, and excited by pressing the **Escape key**.