PHOEBE WONGPHATARAKUL

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Education

Georgia Institute of Technology | B.S. Computer Science • *Atlanta, GA*   Aug 2020 - Dec 2023

Experience

Uber | Software Engineering Intern • *San Francisco, CA*   May 2023 - August 2023
- Implemented a tooling system (including CMS) that configures tours around an Uber internal site
- Enhanced onboarding experience for operations with tours
- Conducted meetings and evaluated tradeoffs with backend engineers, product managers, and designers over tours product
- Utilized front-end tools such as Fusion.js, React.js, GraphQL, Flow

Uber | Software Engineering Intern • *San Francisco, CA*   May 2022 - July 2022
- Proposed and implemented a library involving an API that analyzes performance problems within the apps
- Enhanced previous metric and reporting tools for engineers
- Applied Android technologies such as Kotlin and Java

Uber | UberSTAR Software Engineering Intern • *Remote*   May 2021 - July 2021
- Collaborated with engineers to develop an efficient and updated searching feature for an Uber internal site
- Utilized front-end tools such as Fusion.js, React.js, GraphQL, Flow

Georgia Tech's Office of Information Technology | Web Developer • *Atlanta, GA*   Jan 2021 - Present
- Used HTML, CSS, and JS to create content for Georgia Tech's services websites hosted on Drupal/Wordpress
- Interacted with campus services clients through content deployment strategies and client reports

Global Prep Academy | Coding Instructor • *Valencia, CA*   Oct 2019 - Aug 2020
- Taught students website develop by teaching coding languages such as HTML, CSS, & Javascript
- Created a curriculum for students to follow

Activities & Projects

Bits of Good | Developer • *Atlanta, GA*   Aug 2020 - Present
- Created social value for local nonprofits organizations through web and volunteering acts
- Developed a volunteer management system using React and Next.js

HexLabs | Designer • *Atlanta, GA*   Nov 2020 - Present
- Led design and implementation of influential web applications
- Collaborated with developers and product managers to organize annual collegiate & high school hackathons with 1000+ participants

PSEUDO | Co-Founder & Head Developer • Valencia, CA   May 2019 - Feb 2020
- Engineered and designed a gaming website for young adults to understand and learn about online predators and staying safe on the internet.
- Developed and designed with HTML, CSS, Javascript, and Procreate.
- Managed a cross-functional team of 5, establishing healthy team vibes while actively supporting individuals' goals and needs.
- Communicated a vision board with problem statement and approach to discuss tradeoffs, defined product features and maintain a product roadmap.

Skills

Coding Languages | HTML, CSS, Java, Javascript, Python, Kotlin, C
Technical Others | Git, Wordpress, Drupal, React, GraphQL
Design | UX/UI Design, Wireframing, Prototyping, Figma, Adobe Creative Suite, Canva
Interests | Yayoi Kusama, Human-Computer Interaction, User Experience, Front-End