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Postlab7.pdf

October 24, 2017

I don't like IBCM too much. I have written assembly language before, and would rather do that than IBCM. I like that assembly because it gives you multiple registers to use. Personally, it was easier to grasp than IBCM. IBCM only has the accumulator to work with and I didn't like that. I also didn't like that if I wanted to add a code sometimes I had to readjust my code values. I feel alright with writing some simple codes in IBCM. The only thing I liked about IBCM is it was something new and I enjoyed exploring it. I think the loops can get confusing and are still somewhat challenging. I messed up a few times with the jumps. Once you understand what you want your program to do you will figure it out eventually. I think IBCM can be somewhat frustrating. I got frustrated when I was writing the array implementation. I knew the code should work. I stepped through the simulator to see where the issue was and looked line by line at my hex. That made it take longer than it should have.