## Startup Submission 2: Static UI Mockups - Written Report (BBQ Forte)

Founders: Brendan Kelly, Jess Hendricks, Ka Wo Fong, Logan Rennick, Matthew Zenzie, Stanley Lok

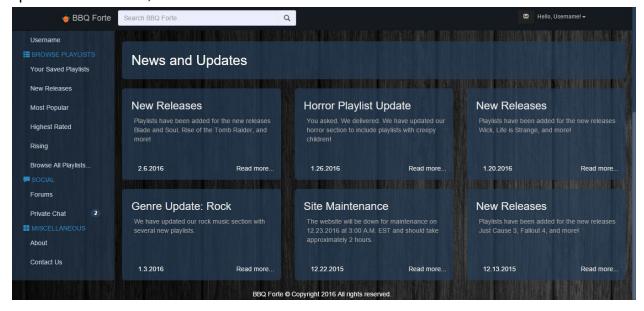
## Website Mockup Tour

#### Screen 1: index.html (Home Page Mockup)

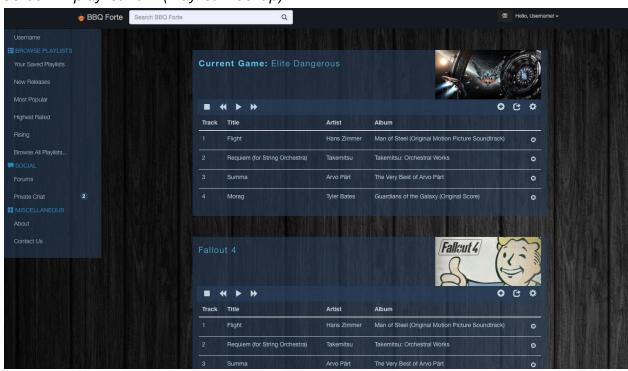
This is the home page when you first log into the site. The navbar and sidebar were made to follow you as you scroll around the page. Buttons on the sidebar are self-explanatory (clicking on "Username" brings you to your profile page). The banner in the middle of the screen is a functioning carousel which scrolls both manually and automatically, displaying featured content on the website.



The "News and Updates" section (also on the home page) displays site news and updates, such as maintenance times, new playlists for new game releases, playlist updates on the site, etc.

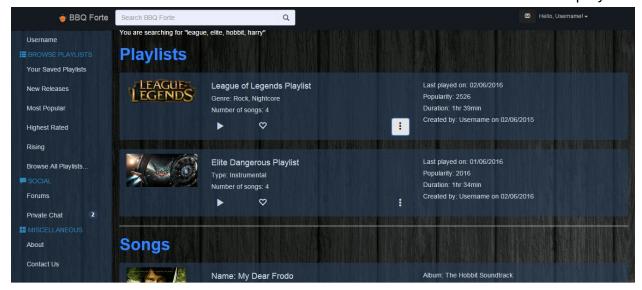


# Screen 2: playlist.html (Playlist Mockup)

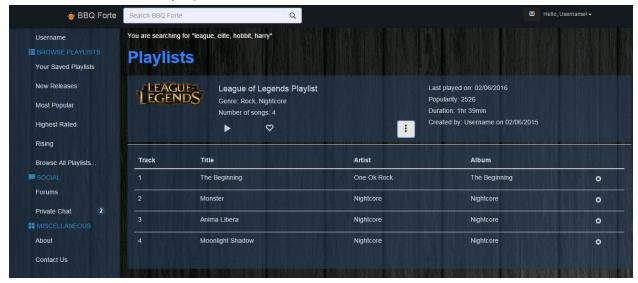


## Screen 3: search\_result.html (Search Result Mockup)

After you enter your search terms and hit search button, you will be directed to a screen like the one shown below. It will contain certain playlists and songs that match the search terms. It contains the heart button which allows the users to like the playlist.

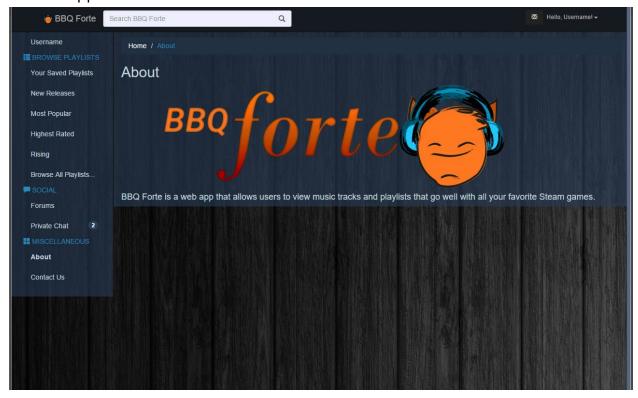


After you click the collapse button, the playlist will show its tracks. Only playlist section has the collapse button. The button to the right of track names allow the users to add the tracks to their own playlist.



# Screen 4: about.html (about page)

This is a simple about page containing the full BBQ Forte logo and a short blurb about the web app.



# Screen 5: new\_releases.html (New Releases playlist page)

This page shows the newly released playlists for each game. You can navigate to this page by clicking on "New Releases" on the left sidebar. The page shows the upvotes, title, creator and description of each of the newly released playlists per game. You can also click on the play button to begin listening to the playlist.



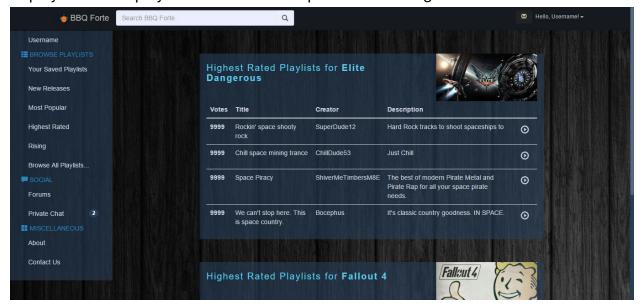
# Screen #6: most\_popular.html (Most Popular page)

This serves the same functions as the New Releases page, except the playlists displayed are the playlists with the most users listening to them for each game.



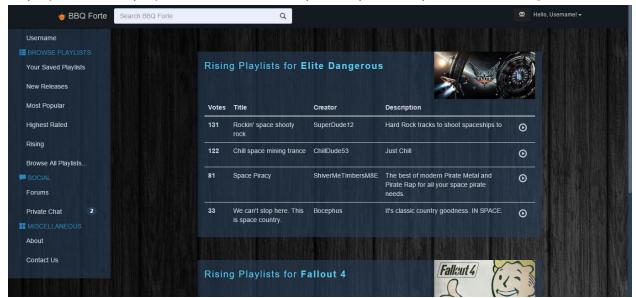
# Screen #7: highest\_rated.html

This serves the same functions as the New Releases page, except the playlists displayed are the playlists with the most upvotes for each game.



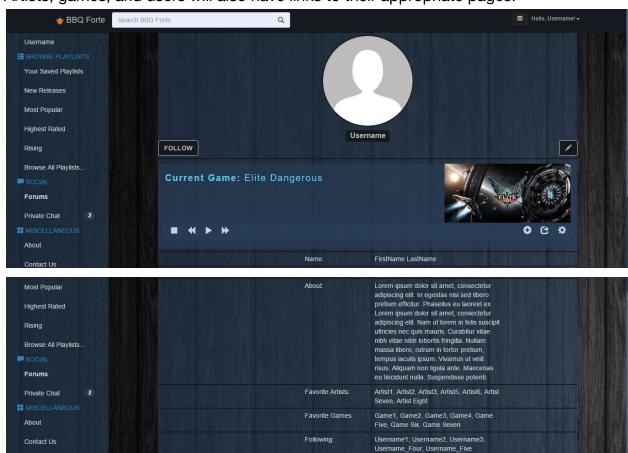
# Screen #8: rising.html

This serves the same functions as the New Releases page, except the playlists displayed are the playlists with the most upvotes per time period for each game.



#### Screen #9: username.html

This screen can be reached by clicking on "Username" on the left sidebar or by clicking to expand drop down menu under "Hello, Username" then clicking on "Profile". From here, the user can see what game and playlist the user is currently using. They will also see the user's name, about section, favorite artists and games, followers, and users they are following. There is a button to follow the user if applicable. There is also an edit button that will allow the user to edit his/her profile. Artists, games, and users will also have links to their appropriate pages.



Followers:

Username6, Username7, Username8,

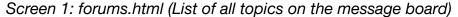
## Founder Responsibilities

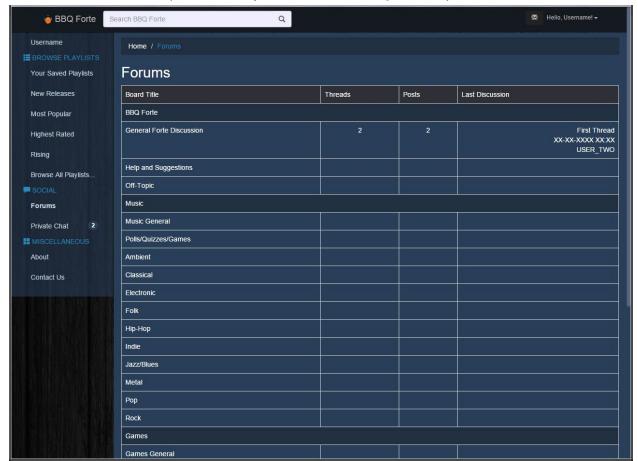
- **Brendan Kelly:** Created the profile page, following the color and style schemes of other pages and incorporating elements from the playlist pages.
- Jess Hendricks: Created the mockup of the playlist and did some styling tweaks to the main page. The main page styling changes were mostly focused in making it similar to Steam's color scheme so that it will look if elements of the Steam web page are displayed on our site.

The playlist is an initial concept of what the layout will look like. Depending on Spotify's Web API capabilities this may change. To view the playlist mockup click "Your Saved Playlists" in the sidebar.

- **Ka Wo Fong:** Created the skeleton code for the main page, including the sidebar, navigation bar, and the main content; responsible for brainstorming of the contents on main page; created the search result page mockup entirely which includes multiple sections of playlist and songs; responsible for working on the initial styling of the main page
- **Logan Rennick:** Designed the site logo. Created and designed the about page. Responsible for the forums mockup as a Honors Feature.
- **Matthew Zenzie:** Added pages for the most popular, rising, newly added, and highest rated playlists. Added recommendations to playlist page for honors feature.
- **Stanley Lok:** Created the preliminary layout of the sidebar; implemented the "news and updates" section on the main page; styled the carousel on the main page, making it more of a banner style to fit the entire screen; responsible for the overall layout of the main page; changed style of scrollbars to match color scheme (also responsible for private/live chat mockup for Honors Feature)

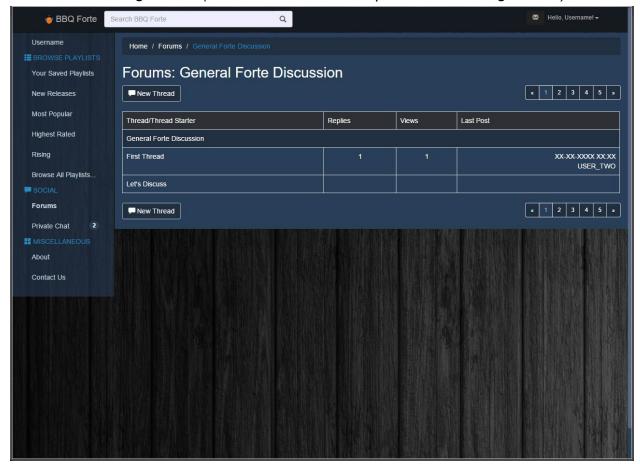
#### Honors Feature Mockup: Logan Rennick





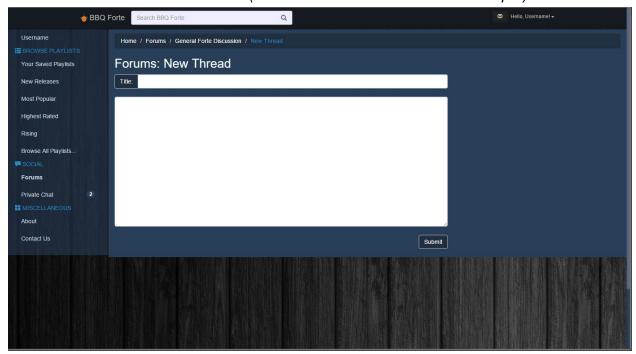
Here is the main forum page accessed by the "Forums" link under the "Social" section of the navbar. To signify that the "Forums" page was accessed via the navbar, "Forums" has been bolded there. The "Forums" content pane is opaque so the reading intensive "Forums" section can be as legible for the user as possible. Additionally, the breadcrumbs at the top of the panel signifies the path the user has taken from the home page. These breadcrumbs will create a trail for the user as they navigate the Forums section. Clicking "Home" will return the user to index.html. Under the heading "Forums", there is a table where the three categories of the forums are listed, as well as the topics under each category. The three categories are: BBQ Forte, Music, and Games. The table row above "BBQ Forte" defines each column of the table for the user. The "Board Title" column lists the categories and topics. The "Threads" column indicates the number of threads in that topic, while "Posts" indicates the number of posts in that topic. The "Last Discussion" column indicates the title of thread, the time posted, and the user of the last post in that topic. Clicking on the title of thread leads the user to that specific thread (in this case clicking "First Thread" will lead to the "First Thread" page). The name of the user of the last post is a link to that user's profile. Finally, clicking a topic under "Board Title" will link to that topic page.

Screen 2: forums-gen.html (List of all threads in a topic on the message board)



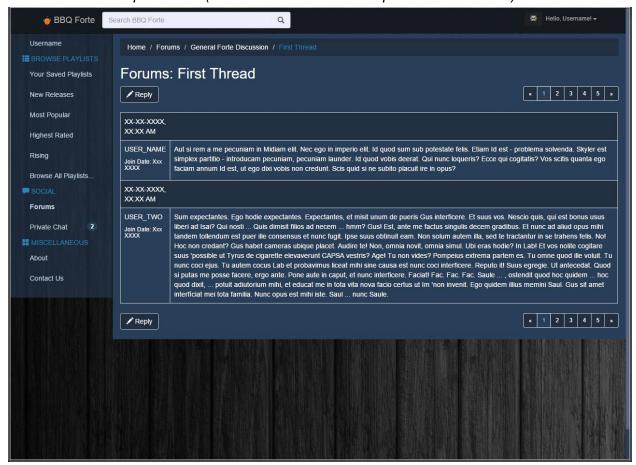
By clicking on the "General Forte Discussion" topic on the main Forums page, we are lead to the "General Forte Discussion" topic page. This page is formatted the same way all topic pages will be formatted. Once again, there is a breadcrumb at the top, this time not only linking back to the Home page but also to the Forums page. The body of the page features a table akin to the table on the main forums page, this time listing the various threads in the current topic. Clicking a thread under the "Thread/Thread Starter" column will bring the user to the topic page. Threads are sorted by the recency of replies. The "Replies" column lists the amount of replies there are to a thread. The sum total of threads and replies on this thread page is equivalent to the post count of the thread on the main forum page. There is also a "Views" column which lists the amount of views each thread has received. Finally, the Last Post column includes the time and user of the last reply to each thread. Once again clicking the user will link to their user profile. Below and above the table are identical paginators. Clicking through the paginator will allow the user to access older threads that haven't been replied to as recently. The current page accessed is lighter that the other paginator links and is unclickable. To the left of the paginators are identical "New Thread" buttons. Clicking these buttons will bring the user to the "New Thread" page and allow the user to create a new Thread, a link to which will be added to this page.

Screen 3: forums-newthread.html (Post a new thread to the current topic)



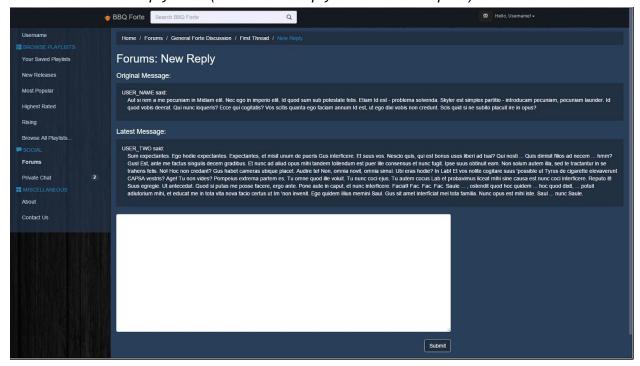
By clicking the "New Thread" button, the user is brought to this page. Yet again there are breadcrumbs at the top that indicate the user's location relative to the forum's tree-like structure. Again, clicking these breadcrumbs will link back to their respective pages. The "Title" field under the header allows the user to input a title for their thread. The large field below the "Title" field, or the "Body" field, allows the user to input the body of their thread content. Once the user is finished, by clicking the "Submit" button she will add the thread to the the topic, and will be redirected to the new thread page she created.

Screen 4: forums-post.html (thread content and all replies to the thread)



Ah, the thread content page. This page can be accessed from the main topic page by clicking on its title. As always, there are the breadcrumbs at the top. The main content area includes light blue rows that contain post content and above these rows are dark blue rows that indicate the date the post was added. The content of the first post is what was entered in the "Body" field by the user who created the topic. To the left of the post content is the name of the user who created the post, and the date they created their profile on BBQ Forte. Clicking the name of the user links to their user profile. As on the main topic page, there are identical paginators below and above the main content. However, the posts are chronological, so the oldest post is on page one and the newest post is on the last page (the inverse of how the paginators work on the main topic page). To the left of the paginators are "Reply" buttons. Clicking these buttons will bring the user to the "New Reply" page and allow the user to add a new post to the thread.

Screen 5: forums-reply.html (Post a new reply to the current post)

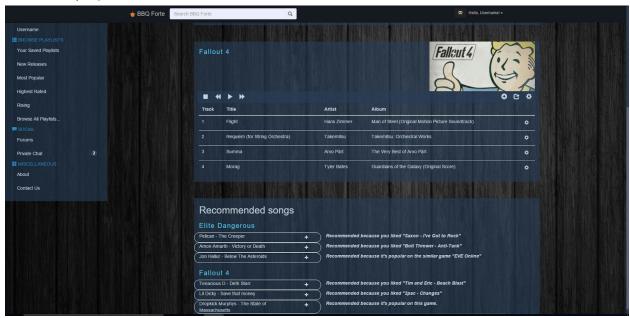


At last, the "New Reply" page. The top of the "New Reply" page includes the breadcrumbs, which have already been discussed at length. Underneath the header is an "Original Message" pane that includes the username of the original poster who created the thread, and the content of their post. The "Latest Message" pane includes the username of the user who last posted to the thread, and the content of their post. Finally there is a "Body" pane which allow the user to add the body of the reply they want to add as a post to the thread. Clicking the Submit button will allow the user to finalize their post, redirecting them back to the thread page where there post has been added,

#### Honors Feature Mockup: Matthew Zenzie

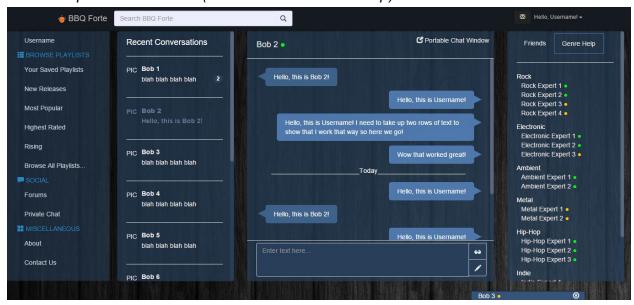
The front-end addition of this feature, as I described in the feature proposal, is relatively simple, just an additional frame at the bottom of the user's personal playlist page. This pane could also easily be moved to any other page or redesigned. In this mock-up, I added some origins for recommendations (recommending songs by similar game / the same game instead of just by song) that are stretch goals for the recommendation engine.

Screen 1: playlists.html



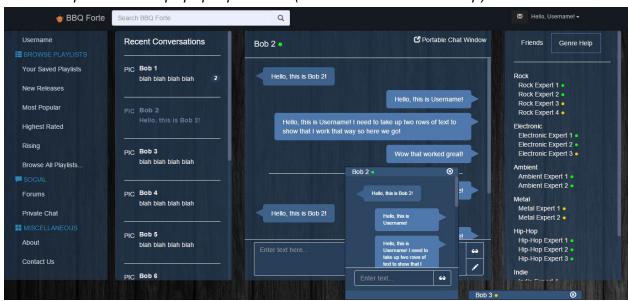
The ui for the recommendations is very simple and based off of more popular recommendation systems. All the user has to do is click the plus to add the song to its respective playlist within their playlists. If the user doesn't want the song in their playlist after adding it, they can simply click the x glyphicon next to it in the playlist. A reason why the recommendation has been given is shown alongside it, a common practice for recommendations on websites. If we end up changing the layout of our site, the recommendation text could be consolidated into the box and put into, for example, a vertically scrolling list of recommendation boxes.

Screen 1: private-chat.html (Private/Live Chat Mockup)



The second from the left sidebar shows recent conversations. The badge in Bob 1's section means that you have unread messages from him. People from whom you have unread messages are automatically pushed to the top of the list. The recent conversations column currently shows that we have selected the conversation with Bob 2. The window in the middle is the chatbox displaying your conversation with Bob 2. The green dot indicates that Bob 2 is online. The "Portable Chat Window" button places the conversation at the bottom "sidebar" (see screen 2) which will allow you to chat with Bob 2 from any part of the website. Bob 2's messages appear as a left speech bubble, while your messages are right speech bubbles. The chat also has a "today" divider to separate chat history from recent messages. The sunglasses button will contain emotes (not yet implemented), and the pencil button is used to send a message. The right sidebar contains a list with two tabs. The "Friends" tab contains all your friends (online, away, and offline). The "Genre Help" tab contains various other users (online and away) who have indicated in their profile settings what their favorite genre is. The user can click on a name (ex. Rock Expert 2) and it should begin a conversation with him, changing the chat box to a chat with the new person. These three columns all have scrolling functionality. The bar at the bottom is a chat popup bar, which will only appear when at least one "Portable Chat Window" is opened. In this screen, the popup chat is in its "hide" state. Clicking on it should open the window and show the conversation (see screen 2).

Screen 2: private-chat-popup-open.html (Private/Live Chat Mockup)



This screen shows the UI of the popup chat. From screen 1 to screen 2, we have clicked on the "Portable Chat Window" button to bring up a new popup chat with Bob 2, showing the exact same conversation. This smaller chat has an X at the top right to delete the chat window. Clicking elsewhere on the top bar of this window should show/hide the chat box. Opening multiple portable chat windows adds them to the "bottom bar" from right to left. The portable chats also show the status (online, away, and offline).