



WTD PDX 2022

# Unit Test the Docs

## Why You Should Test Your Code Examples



**Ben Perlmutter**

Education Engineer @ MongoDB



whoareyou

# This talk is for you if...

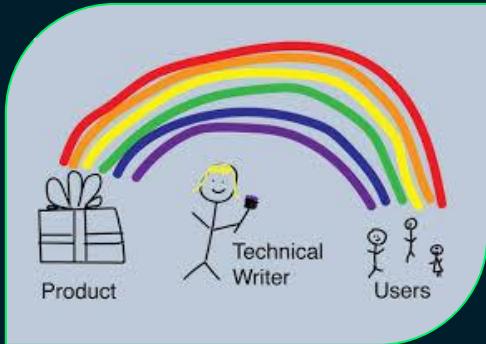


Image from [Medium](#)



You write docs  
about code



You want your  
docs to be more  
accurate



You want to  
spend less time  
maintaining docs



whoami

# Ben Perlmutter



- Work on MongoDB Realm docs team
- Focus on the JavaScript SDKs, Dart/Flutter SDK, and backend-as-a-service
- Interested in docs tooling

# Agenda

**What** code examples and unit tests are

**Why** you should unit test code examples

**When** to unit test code examples

**How** to unit test code examples

## Examples

# Realm Node.js SDK

- Mobile database
- Save application data on devices like phones
- Sync data to server

```
7  const Dog = {
8    name: "Dog",
9    properties: {
10      name: "string",
11      age: "int",
12      type: "string",
13    },
14  };
15  // open a local realm with the 'Dog' schema
16  const config = {
17    schema: [Dog],
18  };
19  const realm = await Realm.open(config);
20  realm.write(() => {
21    realm.create("Dog", { name: "Jasper", age: 6, type: "Golden Retriever" });
22    realm.create("Dog", { name: "Maggie", age: 10, type: "Collie" });
23  });
24  const dogs = realm.objects("Dog");
25  const jasper = dogs.filtered('name == "Jasper"')[0];
26
```

# Unit Tests & Code Examples



## Overview

# Unit Tests

- Simple tests to see if code works as intended
- Part of software development process
- Repeatable
- Frameworks to help

```
11
12 12 describe("Local Realm", () => {
13 13   let realm;
14 14   const config = {
15 15     schema: [Dog],
16 16   };
17 17   beforeEach(async () => {
18 18     // open a local realm with the 'Dog' schema
19 19     realm = await Realm.open(config);
20 20   });
21 21   afterEach(() => {
22 22     // clean up
23 23     !realm.isClosed && realm.close();
24 24     Realm.deleteFile(config);
25 25   });
26 26   test("Open Realm", async () => {
27 27     expect(realm.isClosed).toBe(false);
28 28   });
29 29   test("Create data", () => {
30 30     realm.write(() => {
31 31       realm.create("Dog", { name: "Jasper", age: 6, type: "Golden Retriever" });
32 32       realm.create("Dog", { name: "Maggie", age: 10, type: "Collie" });
33 33     });
34 34     expect(dogs.length).toBe(2);
35 35     expect(jasper.age).toBe(6);
36 36   });
37 37 });
38 38 });
39 39 }
```

JavaScript tests in Jest Framework

## Overview

# Code Examples

- Pieces of code embedded in docs
- Show readers how to use code
- Often can copy-and-paste
- Usually stylized with syntax highlighting

## Realm Node.js SDK

The MongoDB Realm Node.js SDK allows you to use Realm Database and backend Realm apps from Node.js applications written in JavaScript or TypeScript.

### Define Object Schema

Define your object schema by creating an object or a class.

```
import Realm from "realm";

const Dog = {
  name: "Dog",
  properties: {
    name: "string",
    age: "int",
    type: "string",
  },
};

// open a local realm with the 'Dog' schema
const config = {
  schema: [Dog],
};
```

### Query Realm Database

Query for stored objects:



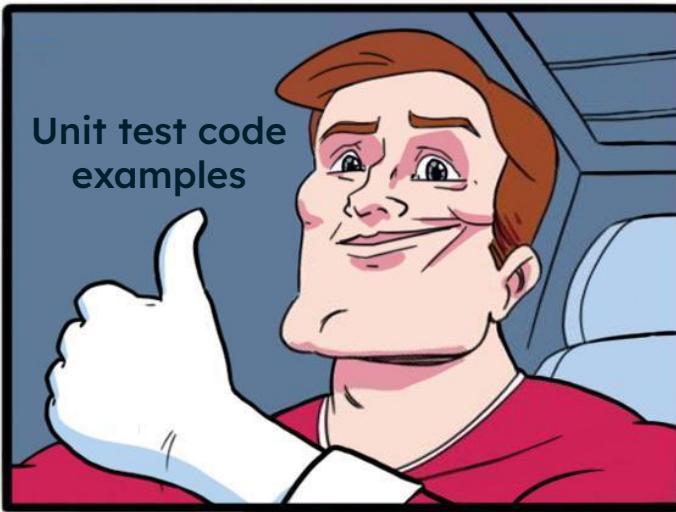
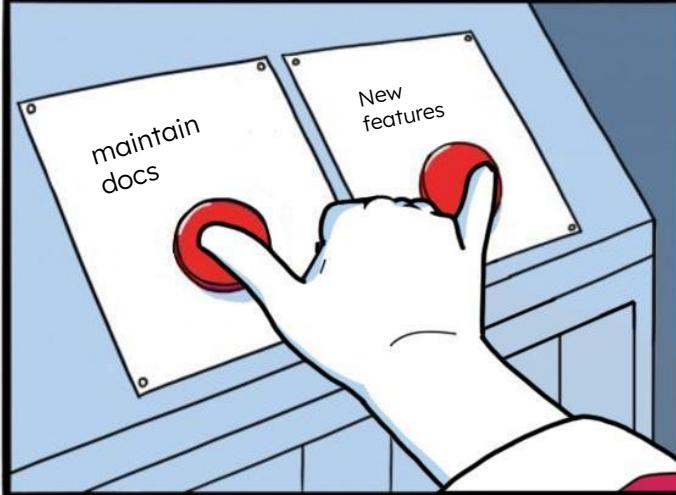
# Challenges Documenting Code Examples

Difficult to...

- Keep in sync with interface
- Verify functionality
- Have single source of truth
- Maintain over time
- Work with as a team



# How Unit Testing Code Examples Solves These Problems



# How Unit Testing Code Examples Solves These Problems

# Why Unit Test Code

A few of many reasons...

- Validates that code works as intended
- Ensures code actually used by developer
- Makes it easier for other developers to work with the code
- Form of documentation
- Incorporate into CI/CD



# Why Unit Test Code Examples

A few of many reasons...

- Validates that code **example** works as intended
- Ensures code actually used by **developer** **documentarian**
- Makes it easier for other **developers** **documentarians** to work with the code **example**
- Form of documentation
- Incorporate into CI/CD **for** **docs as code**





And unit tests probably  
already exist!

# Considerations

What unit testing framework should you use?

Are there any language/technology specific tools you can use?

- Python/Jupyter Notebooks
  - *Where Documentation, Cloud-hosted Interactive Tutorials and Continuous Integration Testing Intersect* by Dan Gunter, WTD Portland 2020



# When to test code examples

- Code libraries
  - SDKs, middleware
- Tutorials
- Complex examples
- Integration of services



# Implementation



# Implementation Methods

**Copy & Paste** (Manual)

**Extract & Transclude** (Semi-Automated)

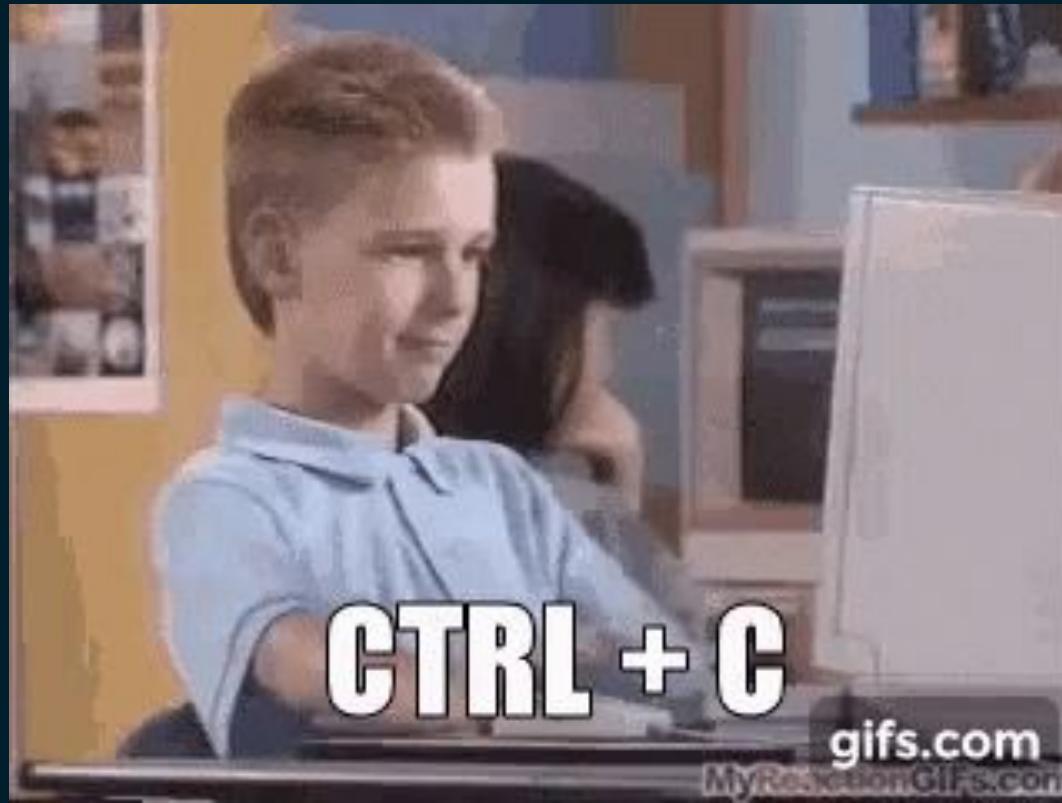


MANUAL  
IMPLEMENTATION

# Copy & Paste

A great starting point for trying out unit testing code examples and less technical teams.

GIF BREAK





# Copy & Paste



## Step 1

Write code example  
in unit test  
& make test pass

## Step 2

Copy code example

## Step 3

Paste into docs



STEP 1

# Add Code Example to Unit Test

crud.test.js

```
12  describe("Local Realm", () => {
13    let realm;
14    const config = {
15      schema: [Dog],
16      path: "copyPaste.realm",
17    };
18    beforeEach(async () => {
19      // open a local realm with the 'Dog' schema
20      realm = await Realm.open(config);
21    });
22    afterEach(() => {
23      // clean up
24      !realm.isClosed && realm.close();
25      Realm.deleteFile(config);
26    });
27
28    test("Create data", () => {
29      realm.write(() => {
30        realm.create("Dog", { name: "Jasper", age: 6, type: "Golden Retriever" });
31        realm.create("Dog", { name: "Maggie", age: 10, type: "Collie" });
32      });
33
34      expect(dogs.length).toBe(2);
35      expect(jasper.age).toBe(6);
36    });
37  });
38
```



STEP 2

# Copy Code Example

crud.test.js

```
12  describe("Local Realm", () => {
13    let realm;
14    const config = {
15      schema: [Dog],
16      path: "copyPaste.realm",
17    };
18    beforeEach(async () => {
19      // open a local realm with the 'Dog' schema
20      realm = await Realm.open(config);
21    });
22    afterEach(() => {
23      // clean up
24      !realm.isClosed && realm.close();
25      Realm.deleteFile(config);
26    });
27
28    test("Create data", () => {
29      realm.write(() => {
30        realm.create("Dog", { name: "Jasper", age: 6, type: "Golden Retriever" });
31        realm.create("Dog", { name: "Maggie", age: 10, type: "Collie" });
32      });
33
34      expect(dogs.length).toBe(2);
35      expect(jasper.age).toBe(6);
36    });
37  });
38
```

CMD | CTRL+C



## STEP 3

write-data.mdx

```
13  ## Create a New Object
14
15  To add an object to a realm, instantiate it as you would any other object
16  and then pass it to `Realm.create()` inside of a write transaction.
17  If the realm's schema includes the object type and the object conforms to the schema,
18  then Realm stores the object, which is now managed by the realm.
19
20  ``js
21  realm.write(() => {
22      realm.create("Dog", {name: "Jasper", age: 6, type: "Golden Retriever"});
23      realm.create("Dog", {name: "Maggie", age: 10, type: "Collie"});
24  });
25  ...
26
```

CMD | CTRL+V

# Paste into Docs



# Rendered Docs

The screenshot shows a web browser window with the following details:

- Header:** Realm SDKs Docs GitHub
- Content Area:**
  - A code snippet demonstrating how to write data to a realm within a `Realm.write()` transaction block:

```
realm.write(() => {
  realm.create("Dog", { name: "Jasper", age: 6, type: "Golden Retriever" });
  realm.create("Dog", { name: "Maggie", age: 10, type: "Collie" });
});
```

  - A button labeled "Create a New Object" is visible on the right.
- Section Header:** Create a New Object
- Text:** To add an object to a realm, instantiate it as you would any other object and then pass it to `Realm.create()` inside of a write transaction. If the realm's schema includes the object type and the object conforms to the schema, then Realm stores the object, which is now managed by the realm.
- Code Block:** The same code snippet is shown again, enclosed in a green rectangular box.
- Page Navigation:** A "Edit this page" link and a "Previous" link labeled "« Realm Node.js SDK".

# Copy & Paste

 PROS	 CONS
<ul style="list-style-type: none"><li>• Tested code examples</li><li>• No new tools</li></ul>	<ul style="list-style-type: none"><li>• Manual process to include code samples</li><li>• Hard to maintain</li><li>• No single source of truth</li><li>• Formatting gets weird</li><li>• No programmatic modification</li></ul>



SEMI-AUTOMATED  
IMPLEMENTATION

# Extract & Transclude

Automate pulling code examples from unit tests. Add to your docs with markup language [transclusion](#) and [Bluehawk](#). Good for quick set up and incremental adoption.



TOOL



Not the real logo  
(no real logo)

# Bluehawk

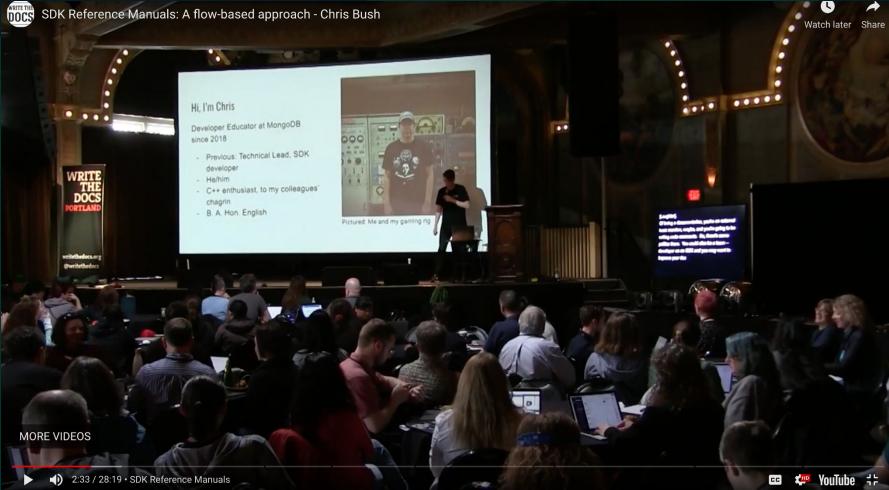
CLI-based tool to extract code examples from source files.

1. Annotate code with comments that specify what to extract
2. Extract code examples using CLI to separate files

MEME BREAK

# Alt logo consideration





# Bluehawk: A Brief History

- Developed by the Realm Docs team
  - Before my time
  - Led by Caleb Thompson and Chris Bush of previous WTD fame
- Goal to extract code examples in variety of languages
- Just came out with 1.0.0 release
- Get started: `npm install -g bluehawk`



# Realm Docs Use of Bluehawk

8

41

2067

Realm SDKs

Contributors

Generated  
code examples

[github.com/mongodb/docs-realm](https://github.com/mongodb/docs-realm)



# Bluehawk Walkthrough

1. Annotate Code
2. Extract snippets with CLI
3. Generated file output

```
1 const beforeSnippet = null;
```

## bluehawk-example.js

```
2  
3 // :snippet-start: example-snippet
```

```
4
```

```
5 const myVar = "example";
```

```
6
```

```
7 // :remove-start:
```

```
8 const removedFromOutput = "won't see me";
```

```
9 // :remove-end:
```

```
10
```

```
11 // :uncomment-start:
```

```
12 // const addedToOutput = "will see me!"
```

```
13 // :uncomment-end:
```

```
14
```

```
15 // :snippet-end: inc const otherFeatures = `bluehawk also has more advanced features
```

- ability to replace content
- conditionally render content
- and more!`;

```
16
```

```
17 // :snippet-end:
```

```
18
```

```
19 const afterSnippet = null;
```

```
20
```

Remove segments

Include segments

Define start & end

And more!

- Conditionally render
- Replace
- Emphasize



# Extract with CLI

```
$ bluehawk snip bluehawk-example.js -o ..
```



Input file



Output directory



# Generated Output File

bluehawk-example.codeblock.example-snippet.js

```
1
2 const myVar = "example";
3
4
5 const addedToOutput = "will see me!";
6
7 ✓ const otherFeatures = `bluehawk also has more advanced features including:
8   - ability to replace content
9   - conditionally render content
10  - and more!`;
11
12
```



# Learn More

[mongodb-university.github.io/Bluehawk/](https://mongodb-university.github.io/Bluehawk/)

## DEFINITION

# Transclusion

When you include contents of one document inside of another.

Common feature in documentation platforms:

- Sphinx [literalinclude](#)
- Docusaurus [raw-loader imports](#)
- Hugo [readFile](#)
- Jekyll [includes](#)

## Example

### Source files

ex.js

```
const foo = "bar";
```

doc.md

```
# My code example
```js
{{ex.js}}
```

```

Explanation...

### Rendered docs

<example.com/doc.html>

## My code Example

```
const foo = "bar";
```

Explanation...



# Extract & Transclude



## Step 1

Write code example  
in unit test  
& make test pass



## Step 2

Annotate unit test noting  
code to extract



## Step 3

Extract code example  
into new file



## Step 4

Transclude code example in  
docs



STEP 1

# Add Code Example to Unit Test

```
32 | test("Update data", () => {
33 |
34 |   // find dog named 'Georgia'
35 |   const georgia = realm.objects("Dog").filtered("name == 'Georgia'")[0];
36 |   // update Georgia's age in a write transaction
37 |   realm.write(() => {
38 |     georgia.age = 2;
39 |   });
40 |   // when the transaction completes, Georgia's age is updated in the database
41 |
42 |   expect(georgia.age).toBe(2);
43 | });
44 | });
45 | }
```



STEP 2

# Annotate Unit Test with Code to Extract

```
32  test("Update data", () => {
33    // :snippet-start: update-data
34    // find dog named "Georgia"
35    const georgia = realm.objects("Dog").filtered("name == 'Georgia'")[0];
36    // update Georgia's age in a write transaction
37    realm.write(() => {
38      georgia.age = 2;
39    });
40    // when the transaction completes, Georgia's age is updated in the database
41    // :snippet-end:
42    expect(georgia.age).toBe(2);
43  });
44};
45
```

crud.test.js



STEP 3

```
$ bluehawk snip crud.test.js \
-o $DOCS_SITE/examples/generated
```

# Extract Code Examples into New File

crud.test.codeblock.update-data.js

```
1 // find dog named 'Georgia'
2 const georgia = realm.objects("Dog").filtered("name == 'Georgia'")[0];
3 // update Georgia's age in a write transaction
4 realm.write(() => {
5   georgia.age = 2;
6 });
7 // when the transaction completes, Georgia's age is updated in the database
8
```



## STEP 4

# Transclude Code Example in Docs

```
4 import CodeBlock from "@theme/CodeBlock";
5 import WriteData from "!!raw-loader!@site/docs/examples/write-data";
6 import UpdateData from "!!raw-loader!@site/docs/examples/generated/crud.test.codeblock.update-data.js";
7
8 # Write Data
9
10 Write data to a realm within a `Realm.write()` transaction block:
11 <CodeBlock className="language-javascript">{WriteData}</CodeBlock>
12
13 ## Create a New Object
14
15 To add an object to a realm, instantiate it as you would any other object
16 and then pass it to `Realm.create()` inside of a write transaction.
17 If the realm's schema includes the object type and the object conforms to the schema,
18 then Realm stores the object, which is now managed by the realm.
19
20 ``js
21 √ realm.write() => {
22   | realm.create("Dog", { name: "Jasper", age: 6, type: "Golden Retriever" });
23   | realm.create("Dog", { name: "Maggie", age: 10, type: "Collie" });
24 };
25
26
27
28 ## Update Data
29
30 Update objects in Realm Database by updating field values on an instance of
31 the object within a transaction:
32
33 <CodeBlock className="language-javascript">{UpdateData}</CodeBlock>
```



# Rendered Docs

The screenshot shows a web browser window with the following details:

- Header:** Realm SDKs Docs
- Left Sidebar:** Write Data
- Main Content Area:**
  - Create a New Object:**

To add an object to a realm, instantiate it as you would any other object and then pass it to `Realm.create()` inside of a write transaction. If the realm's schema includes the object type and the object conforms to the schema, then Realm stores the object, which is now managed by the realm.

```
realm.write(() => {
    realm.create("Dog", { name: "Jasper", age: 6, type: "Golden Retriever" });
    realm.create("Dog", { name: "Maggie", age: 10, type: "Collie" });
});
```
  - Update Data:**

Update objects in Realm Database by updating field values on an instance of the object within a transaction:

```
// find dog named 'Georgia'
const georgia = realm.objects("Dog").filtered("name == 'Georgia'")[0];
// update Georgia's age in a write transaction
realm.write(() => {
    georgia.age = 2;
});
// when the transaction completes, Georgia's age is updated in the database
```
- Right Sidebar:**
  - GitHub
  - Create a New Object
  - Update Data

# Extract & Transclude

| ✓ PROS  | ✗ CONS   |
|---|--|
| <ul style="list-style-type: none"><li>• Advantages of unit tested code examples</li><li>• Better record of where code examples are</li><li>• Single source of truth</li><li>• More repeatable</li><li>• Can use Bluehawk to modify code examples from source code</li></ul> | <ul style="list-style-type: none"><li>• Less automated than we may like</li><li>• Have to rerun CLI operations if regenerating same file</li><li>• Commit generated files to version control</li></ul> |

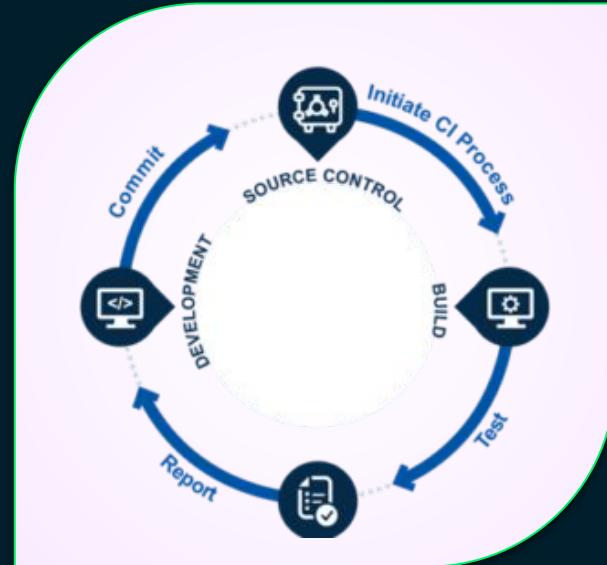
# Continuous Integration



## DEFINITION

# Continuous Integration (CI) Tests

Tests that run when you add code to a remote version control system. (Like PR against main branch of a git repository on Github)





# Why CI Test Code Examples

- Make sure examples are working before publishing docs
- Public record that working before publication
- Use tools like Github Actions/TravisCI



# Github Action CI to test Realm Node.js

```
GitHub Workflow (github-workflow.json)
1   name: Node.js CI Realm Example App
2
3   ∵ on:
4     ∵ pull_request:
5       ∵ paths:
6         - "examples-src/**"
7
8   ∵ jobs:
9     ∵ build:
10    name: Run Node Example App Tests
11    runs-on: ubuntu-latest
12
13   ∵ strategy:
14     ∵ matrix:
15       node-version: [14.x]
16
17   ∵ steps:
18     - uses: actions/checkout@v3
19     - name: Use Node.js ${{ matrix.node-version }}
20     - uses: actions/setup-node@v1
21       with:
22         node-version: ${{ matrix.node-version }}
23     - run: cd examples-src && npm install
24     - run: cd examples-src && npm test
25
```

The screenshot shows a GitHub pull request merge screen. At the top, it says "Add more commits by pushing to the `js-ci-fixes` branch on `mongomoe/docs-realm`". Below this, there's a summary of the pull request status:

- Changes approved**: 1 approving review by reviewers with write access. [Learn more](#).
- 1 approval**: `nlarew` approved these changes.
- All checks have passed**: 3 successful checks
- Bluehawk / Check (pull\_request)**: Successful in 21s [Details](#)
- Check Autobuilder for Errors / check (14.x) (pull\_request)**: Successful in 9m [Details](#)
- Node.js CI Realm Example App / Run Node Example App Tests (14.x) (pull\_request)**: Successful... [Details](#)

A red box highlights the last check item. At the bottom, there's a green "Squash and merge" button with a dropdown arrow, and a note: "You can also open this in GitHub Desktop or view command line instructions."

# What We Covered



# Why Unit Test Code Examples

- Validates that code works as intended
- Ensures code actually used
- Makes it easier for others to work with the code example
- Form of documentation
- Incorporate into CI/CD for docs as code



# Ways to Implement

- Copy and paste (manual)
- Extract & transclude  
(semi-automated)



# CI/CD

- Add unit tests to your CI/CD pipeline to help docs be accurate





Thank you for  
your time.



# Get in touch

[ben.p@mongodb.com](mailto:ben.p@mongodb.com)



# We're hiring

[mongodb.com/careers](https://mongodb.com/careers)

Feel free to reach out to me at  
[ben.p@mongodb.com](mailto:ben.p@mongodb.com)

FINAL GIF  
BREAK



Enjoy the rest of WTD

