



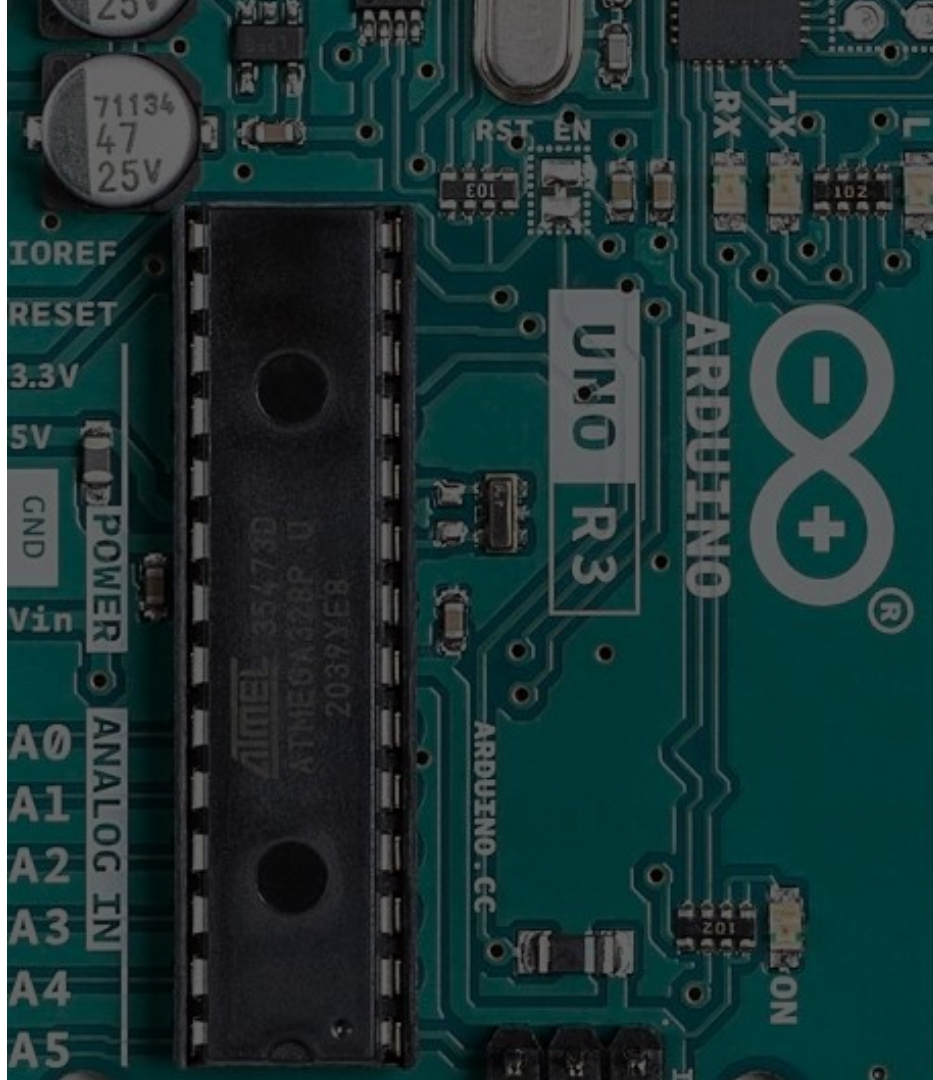
# TinyGo

## Going small on microcontroller and WebAssembly

Bjoern Poetzschke  
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# Agenda

- What is TinyGo?
- How small?
- How tiny?
- How is it achieved?
- How to get started?
- Examples
  - WebAssembly (3)
  - Arduino Nano 33 IoT (6)
- Links



# What is TinyGo?

# What is **TinyGo**?

It's a compiler for **small** places.

# What is TinyGo?

- OpenSource

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# What is TinyGo?

- OpenSource
- The code is available on GitHub
- 12k + Stars
- ~ 700 Forks
- 138 Contributors

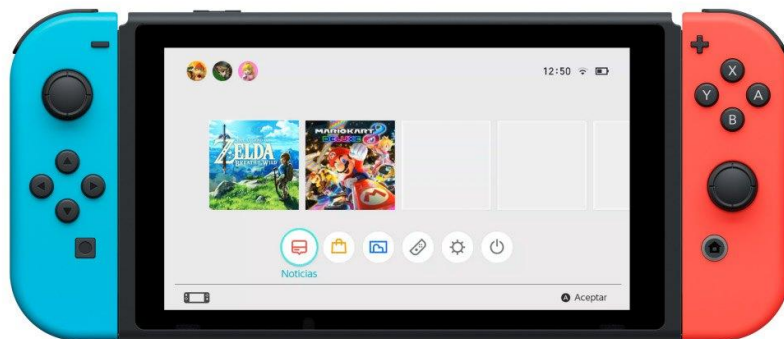
**Most** of Go language supported

# Supported Go language features

- All basic types and control flows supported (incl. `switch`)
- Goroutines
- Generics
- `Defer`
- Slices
- Interfaces work in most of the cases
- Go modules
- File embedding
- Overview: <https://tinygo.org/docs/reference/lang-support/stdlib/>

# How **small**?

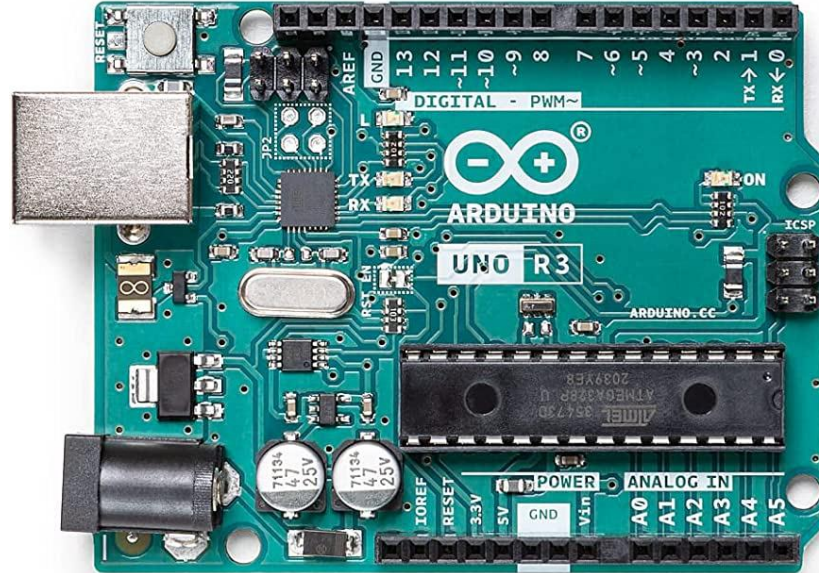
# How small?



# How small?



# How small?



# How small?





# How small?



# How small?



- New type of code runnable in modern browsers

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- New type of code runnable in modern browsers
- Assembly like
- Near native performance
- Compilation target for different languages
- Can run alongside JS

# Support for 86 microcontroller

# Drivers for 90 sensors & displays

<https://github.com/tinygo-org/drivers>



# Plugins for VS Code, Goland.

**Playground available**  
**play.tinygo.org**

# How **tiny**?

# How tiny?

```
package main
```

```
import "fmt"
```

```
func main() {
```

```
    fmt.Println("Hello World")
```

```
}
```

# How tiny?

```
✖ bjoern@MacBook-Pro ~/repos/tinygo-wasm ⌵ main go build -o hello_go ./hello.go  
bjoern@MacBook-Pro ~/repos/tinygo-wasm ⌵ main tinygo build -o hello_tinygo ./hello.go
```

# How tiny?

```
✗ bjoern@MacBook-Pro ~/repos/tinygo-wasm ⌋ main go build -o hello_go ./hello.go
bjoern@MacBook-Pro ~/repos/tinygo-wasm ⌋ main tinygo build -o hello_tinygo ./hello.go
bjoern@MacBook-Pro ~/repos/tinygo-wasm ⌋ main ll hello_*
-rwxr-xr-x  1 bjoern  staff   1.8M Feb 18 18:22 hello_go
-rwxr-xr-x  1 bjoern  staff    33K Feb 18 18:22 hello_tinygo
```

# How tiny?

```
bjoern@MacBook-Pro ~/repos/tinygo-wasm ⌋ main G00S=js GOARCH=wasm go build -o wasm ./hello.go
bjoern@MacBook-Pro ~/repos/tinygo-wasm ⌋ main tinygo build -o wasm_tinygo -target wasm ./hello.go
bjoern@MacBook-Pro ~/repos/tinygo-wasm ⌋ main ll wasm*
-rwxr-xr-x  1 bjoern  staff   2.0M Feb 22 10:40 wasm
-rwxr-xr-x  1 bjoern  staff  179K Feb 22 10:40 wasm_tinygo
```

# How is it **achieved?**



# How is it achieved?



# How is it achieved?



<https://tinygo.org/docs/concepts/compiler-internals/pipeline/>

# How to get **started**?

# How to get started?

## Installation

- Install TinyGo
  - Docker
  - Linux
  - Mac (Homebrew available)
  - Windows
- Depending on your microcontroller additional tools required
  - Arduino requires Bossa on Mac
- Follow instructions at: <https://tinygo.org/getting-started/install/>

# How to get started?

## Run a program

- `tinygo flash -target=arduino-nano33 blinky.go`
  - Compiles the program
  - Writes it onto the microcontroller
  - Runs the program

# How to get started?

Debugging



# How to get started?

## Debugging

- Logs!
- Logs are written to the serial console
- For most of the microcontrollers the serial console is available via the connected USB port
- Multiple ways to read the output

- Read serial console manually

```
ls -al /dev/cu.*
```

```
screen /dev/cu.usbmodem14313201 9600
```

- Use Arduino IDE, etc.

- More information about serial communication can be found [here](#).





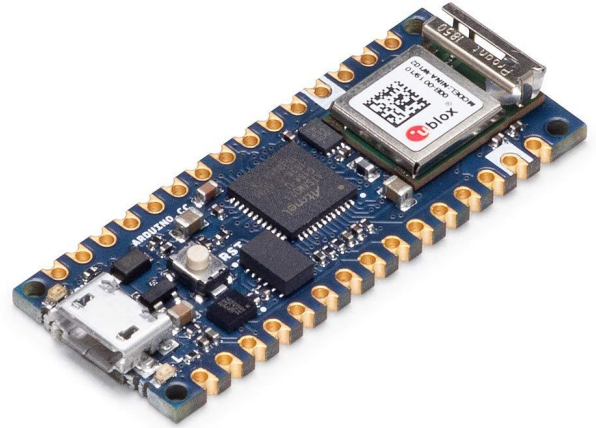
# Web Assembly examples

- Simple add method w/ calculation being done in TinyGo
- Add method with complete setup in TinyGo
- Advanced example with HTML Canvas elements



# Arduino examples

- Hello World / Blinky
- Led w/ Button
- Goroutines
- Connect a Temperature & Moisture sensor
- Temperature & Moisture sensor + push to RESTful API

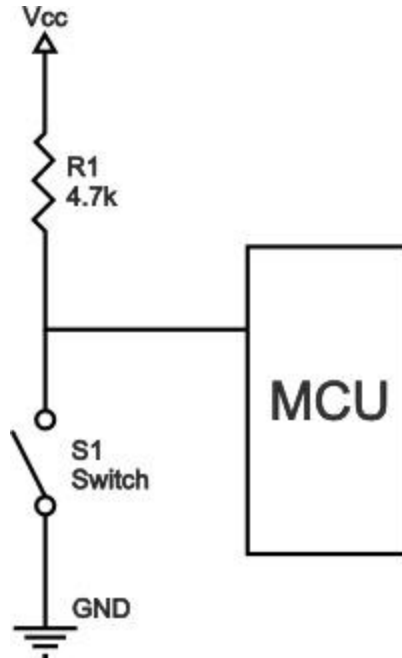


# Floating pins

- 0 state is called low and 1 state is called high
- Microcontroller only knows if a pin is high if the input voltage is above a certain threshold.
- If pin is left open then stray RF can bring the pin above the threshold to cause a high reading.
- To solve this problem use pullup or pulldown resistors.

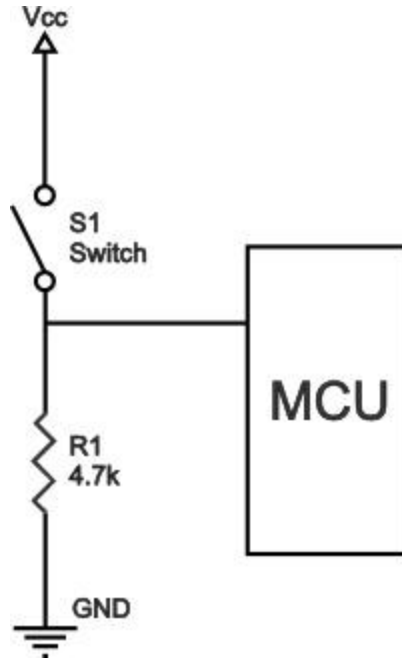
# Floating pins

Pull up



# Floating pins

Pull down

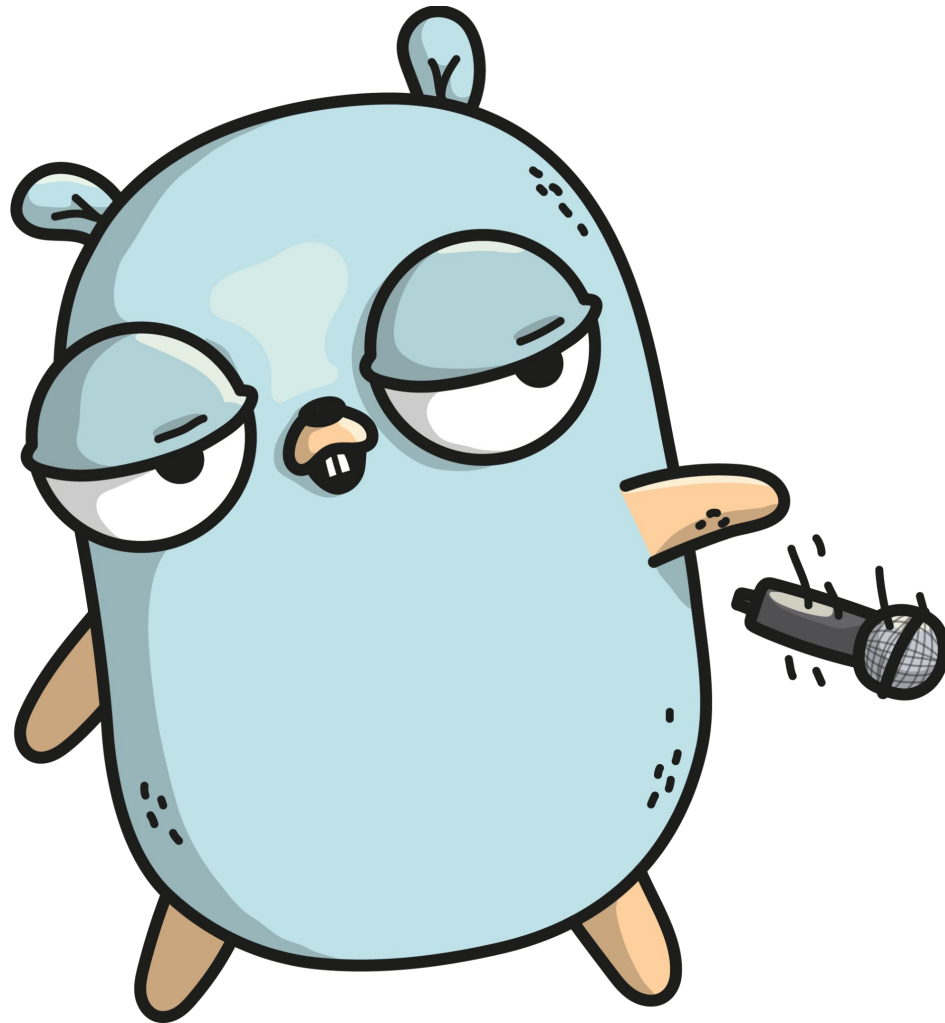


# Floating pins

- TinyGo supports toggling Pullup and Pulldown from microcontroller
- `input.Configure(machine.PinConfig{Mode: machine.PinInputPullup})`

# Examples

- <https://github.com/bpoetzschke/tinygo-examples>
- <https://github.com/bpoetzschke/tinygo-wasm>





# Links

- <https://www.thushanfernando.com/posts/2020/tinygo-big-things/>
- <https://www.youtube.com/watch?v=M4XyxXsQbK8>
- <https://www.youtube.com/watch?v=D46NzhBoQC0>
- <https://www.youtube.com/watch?v=EiB9ZVrvrz0>
- <https://www.tinygo.org>
- <https://tinygo.org/docs/guides/webassembly/>
- <https://tinygo.org/docs/concepts/compiler-internals/pipeline/>
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