

Name: Brainstorm

One-line Introduction: Brainstorm is the Omnitrix's DNA sample of a Cerebrocrustacean from the planet Encephalon IV.

Appearance: Brainstorm has a light orange, crab-like appearance with pincers for hands. He can open his skull plates at will to reveal his huge, corrugated brain, which is pink in color. In "Alien Force" and "Ultimate Alien", Brainstorm had six legs and wore a silver and black neck brace with the original Omnitrix/Ultimatrix symbol on it. In "Heroes United", Brainstorm looked mostly the same except his shell was a more vibrant orange and his skull plates were black. In "Omniverse", Brainstorm has a black loincloth with a green stripe in the center of it on the bottom of his body. He also has a black stripe in the center of his head with a green stripe running across it. He now has four legs instead of six, and each leg has a single joint instead of two, with a black stripe on each one. The spines on Brainstorm's face and forehead are now longer, and his eyes connect to a large black strip that extends around his forehead. He also has two spikes on each elbow, and he wears the Omnitrix symbol on a white and green neck brace. Negative Brainstorm in "Ultimate Alien" looked just like Ben's Brainstorm in "Alien Force" and "Ultimate Alien" except his eyes were recolored red and he lacked an Ultimatrix symbol. In "Omniverse", Negative Brainstorm looks just like Ben's Brainstorm in the same series, except his shell is recolored pale pink, his teeth are recolored yellowish, his eyes and shell stripes are recolored red, and he wears a red Ultimatrix symbol on a red and white neck brace.

History: Brainstorm first appeared in "Pier Pressure", where he defeated Ship and protected Julie from him. The same scene reoccurred on TV in "Fame". In "What Are Little Girls Made Of?", Brainstorm defeated Kevin in a play-fight. In "Good Copy, Bad Copy", Brainstorm defeated Negative Big Chill, but was defeated himself by Negative Echo Echo, so he switched into Jetray. In "Voided", Brainstorm saved Manny from some Null Guardian and battled D'Void before retreating with Manny and Helen. Later, Brainstorm was defeated by D'Void. In "War of the Worlds: Part 2", Brainstorm piloted Ship in "Battle Mode" to reach Augstaka, during which he and Azmuth had some banter. In "Vengeance of Vilgax: Part 2", Brainstorm fought and recaptured the escaped Spidermonkey. In "Inferno", Brainstorm built a pen for some Pyroxovores out of a train and some railway tracks. In "Singlehanded", Brainstorm battled Sunder before switching into Humungousaur. In "Video Games", Brainstorm was scanned by Oliver Thompson for the Stalker off-screen. In "Escape From Aggregor", Brainstorm took control of a Yeti, told it to attack Dr. Amino, and then freed it before capturing the latter. In "Fused", Brainstorm was defeated and nearly killed by Aggregor, but was saved by Ra'ad. In "Eye of the Beholder", Brainstorm defeated Strabismus and freed Baz-L, but accidentally awoke the Sentinels of Monawk in the process. In "Greetings From Techadon", Brainstorm got a hole in one in golf using his "mental calculations." He then switched into Goop to fight a Techadon Robot. In "The Ultimate Sacrifice", Brainstorm defeated Sentient Ultimate Cannonbolt before switching into Diamondhead. In "Ben 10/Generator Rex: Heroes United", Brainstorm appeared as one of the many aliens when Ben was explaining his story to Rex. In "Night of the Living Nightmare", Negative Brainstorm figured out that Ben somehow broke free from the Cassiopeian Dream Eater in a dream. In "Malefactor", a kid failed to dunk Brainstorm before the latter was successfully dunked by another kid. In "A Fistful of Brains", Negative Brainstorm briefly fought Astrodactyl until they both reverted. In "The Vengers", Brainstorm defeated the Vengers and soon afterwards formulated a plan which comprised their fellowship. In "A New Dawn", Brainstorm appeared for a short time when Ben was cycling through his aliens. Prior to "Ken 10", Brainstorm was among the intelligent aliens used by Ben 10,000 to create an Omnitrix for his son's 10th birthday.

Weaknesses: Brainstorm's electric attacks are ineffective against weapons that were made specifically for electrokinetic aliens, such as the Shock Staff. If Brainstorm's shell is closed when releasing electricity, it will shock and injure his brain, as demonstrated with Dr. Psychobos. Because Brainstorm needs to concentrate to use his electrokinesis, things that causes him headaches, such as the sonic screams of a Sonorosian, can impair him. Being a Cerebrocrustacean, Brainstorm is at a massive disadvantage against a Vicetopus due to their large size and resistance to electricity. Brainstorm has difficulty walking on slippery surfaces, such as

snow and ice.

Powers and Abilities: Brainstorm's cranium holds an immense brain, giving him super-massive intelligence that is too high to be measured on a human scale. Technically speaking, his IQ is shown to be 10^{30} , or one nonillion. He can solve very difficult calculations mentally in roughly seconds, and can visualize equations and trajectories of objects as if they're actually there. He can even determine the mechanical values and physical properties of things by simply looking at them. In combat, Brainstorm is shown to be able to perfectly intuit and predict the mindsets, mannerisms, weaknesses, and attacks of his enemies; as well as being able to use his environment and any ordinary objects within it to win the fight with the minimal amount of moves. Brainstorm can produce and manipulate electricity by both thinking hard enough and opening the exoskeleton plates on his skull. This electrical energy can be used in a variety of ways, such as electrocuting or launching enemies and disabling or destroying machinery. He can also charge up his electrical energy to produce a concentrated beam of electricity strong enough to blast Ship out of the air. Additionally, he can control the voltage of his electrokinetic attacks. Brainstorm can also generate constructs with his electricity. Brainstorm is capable of conducting his electricity throughout his body, and when Brainstorm fired electricity from out of his pincers. Brainstorm can use his electrokinesis to telekinetically move objects, the size and mass of which ranging from trains to living beings without damaging or hurting them. Brainstorm can also control machinery and other technology with his electricity, giving him a form of technokinesis. Brainstorm can generate pulses from his brain to block attacks and knock away enemies, generate protective force fields powerful enough to topple an Evolved Arburian Pelarota, and even produce electrical storms. Brainstorm can levitate several stories above the ground. Brainstorm is strong enough to pin opponents against walls, rip off an Arachnachimp's webs, or crush a refrigerator with his pinchers. His pinchers are also sharp enough to stab through metal. Despite having a soft body, Brainstorm is very durable thanks to his shell, which can withstand laser and gun fire. His exoskeleton can also act like a protective coat, which can resist the cold temperatures of places such as mountains. Brainstorm is very agile and can perform acrobatics such as somersaults and forward rolls. Brainstorm is capable of breathing underwater thanks to his gills, which he has to keep moist when he is on land. Brainstorm can scale walls and walk on an Arachnachimp's webs.

Personality: Brainstorm usually speaks with very high vocabulary, which can make it difficult for others to understand what he is talking about. He can also come off as arrogant and egotistical due to his intelligence, as according to him, he has skill, not luck.