

Name: Wildvine

One-line Introduction: Wildvine is the Omnitrix's DNA sample of a Florauna from the planet Flors Verdance.

Appearance: Wildvine is a humanoid plant with one eye in the middle of his face, five vine-like legs, four long fingers on his hands, flytrap-shaped flaps with teeth covering his head, and fruits on his back that he can use as explosives or smoke bombs. In the Original Series, Wildvine had green skin, green teeth, five legs, the eye on his head was blue, and he had secondary eyes of the same color on each of his shoulders. In Back With a Vengeance, Wildvine wore a yellow raincoat. In the Ultimate Alien intro, Wildvine looked mostly the same as before, except his skin was recolored brownish-green, his flytrap teeth were recolored black, and his eyes and Ultimatrix symbol were all recolored green. In Omniverse, Wildvine regains the green skin color from the Original Series, he now has only four legs, his teeth were recolored white, and his fingers are much shorter and thicker. The secondary eyes on his shoulders are replaced with patches of light green similar to those on his hands. He also now has a blue tongue, his teeth are neater and his chin and flytrap teeth are bigger. 16-year-old Wildvine wears the Omnitrix symbol on a green and white belt. In Breakpoint, 16-year-old Wildvine wore two red and white wristbands on his wrists, a white sweatband on his forehead, a white gym towel around his neck, and a larger tan belt over his Omnitrix belt. 11-year-old Ben as Wildvine in Omniverse looks the same as his 16-year-old self, but wears the original Omnitrix symbol (which has been recolored green) on his chest to reflect his original appearance. Ken's Wildvine looked the same as 10-year-old Wildvine in the Original Series. Negative Wildvine looks just like 16-year-old Wildvine in Omniverse, but is greenish-brown with a red eye and his flytrap teeth are black. Negative Wildvine wears a red and white belt with a red Ultimatrix symbol on it. Gwen 10 as Wildvine looks similar to her male counterpart, but her body is shaped like a dress. Her fly trap is much larger, and she has bulb-like hair with a ponytail, along with dark green lips. She has a skirt-like structure on her waist which covers the top of her leg tendrils. She lacks the spikes that Ben's Wildvine has on his arms, legs, and chest and she has one glowing pink eye. She wears the Omnitrix symbol, which is the same color as her eye, on her stomach.

History: Myaxx added Wildvine's DNA to the Omnitrix, unaware that the Florauna donor was possessed by Zs'Skayr. Wildvine first appeared in Camp Fear, where he was accidentally unlocked by Ben and battled the Mycelium until he reverted. In Tough Luck, Wildvine saved Max and Gwen from falling and defeated Hex and Charmcaster. In Back With a Vengeance, Wildvine appeared thrice. Firstly, he was used by the Master Control. Later, Wildvine appeared in a photo with Max and Gwen. Finally, in the Null Void, Wildvine defeated a trio of Null Guardians before switching into Heatblast. In Midnight Madness, Wildvine defeated Sublimino. In Super Alien Hero Buddy Adventures, Wildvine followed Kane North to his hideout, defeated an animatronic dragon, saved Tim Dean, and fought the former until he reverted. In Benwolf, Wildvine saved Max and Wes from falling to their deaths and battled the Werewolf until he reverted. In Under Wraps, Wildvine fed some pigs with Gwen. In The Visitor, Wildvine spied on Xylene and Max. In Ben Again, Wildvine was used by 16-year-old Ben in 11-year-old Ben's body to battle Eon alongside 11-year-old Ben as 16-year-old Arctiguana. In Evil's Encore, Wildvine was used to help get through the Plumber base that was being controlled by Dr. Animo. Wildvine was locked by the Omnitrix's reconfiguration in Ben 10 Returns: Part 1. In Ben 10,000 Returns, Wildvine was re-unlocked by Ben 10,000. In Outbreak, Wildvine battled Rook in a training session before switching into Humungousaur. In The Ultimate Heist, Negative Wildvine trapped Rook, Argit, Fistina, and Solid Plugg in his vines. Later, Negative Wildvine defeated Thirteen. In Rad Monster Party, Wildvine defeated Kuphulu. In And Then There Were None, Gwen 10 as Wildvine protected No Watch Ben from Negative Ultimate Spidermonkey. In And Then There Was Ben, Gwen 10 as Wildvine fought Bizarro as Frankenstrike. In Rook Tales, Wildvine was defeated by Kundo. In Breakpoint, Wildvine was used to go undercover in Fistrick's gang thrice. In Let's Do the Time War Again, Skurd gave Feedback Wildvine's tendrils to battle Subdora. In A New Dawn, Wildvine appeared for a short time when Ben was cycling through his aliens. In Ken 10, Ken as Wildvine beat Devlin at hoverboard tricks. In Goodbye and Good Riddance, Wildvine battled some criminals who hijacked a blimp. In Dora Flora, Wildvine gave potion to Dora, that turned her back to human. In Special Defects, Wildvine was

defeated by Zombie and Witch animatronics.

Weaknesses: Wildvine's vines can be tangled. If Wildvine stretches himself too much, his arms will stay stretched and unable to shorten for a while. Wildvine has a weakness against electricity, such as that generated by an Amperi. Being a plant-based alien, Wildvine is particularly sensitive to extremely cold temperatures. Unless he is given his energy source, he will quickly dry up, wilt, and perish.

Powers and Abilities: Wildvine possesses chlorokinesis, the ability to telepathically interface with plant life. Wildvine has minor shapeshifting abilities, being able to transform his arms into whip-like tendrils that he can use against opponents. He can also enlarge his flytrap to a size that can fit an entire person. Furthermore, Wildvine has control over his cellular growth, which allows him to extend his limbs and arms. Using this power, Wildvine turns his limbs into prehensile vine-like tendrils to grab and restrain others. Additionally, using his elastic limbs, Wildvine can swing around at great speeds. Wildvine can grow black fruits on his back that contain a whole host of substances, allowing him to use them as explosives or gas bombs. His fruits can also grow vines. Wildvine also can tame Grackflints using his fruits. Wildvine can grow sharp thorns on his body. Additionally, he can also quickly tunnel underground. Wildvine is able to regenerate his body if damaged. Wildvine possesses enhanced strength. Wildvine possesses enhanced durability. Wildvine also possesses enhanced jumping and reflexes. Wildvine doesn't breathe through any lungs, making him immune to multiple kinds of gas, such as the gas created by his fruits, and flame retardants. Wildvine can close his flytrap. He can also trap people by closing his flytrap. Wildvine is capable of making whips by extruding tendrils out of the palms of his hands. Wildvine can fuse himself to terrestrial plants, such as Earth trees.

Personality: Not mentioned.