

Name: Ultimate Swampfire

One-line Introduction: Ultimate Swampfire is the Ultimatrix's artificially evolved DNA sample of a Methanosian.

Appearance: Ultimate Swampfire has the appearance of a humanoid tree instead of a walking plant like Swampfire. His body is dark brown and composed of petrified wood. He has three blue gooey shells containing an organic, blue-colored gel-like solution of kerosene napalm on each of his arms, and a large one on his back. A smaller pod is present on his front, through which his face can be seen. Ultimate Swampfire wears the evolved Ultimatrix symbol on his chest.

History: Ultimate Swampfire first appeared in *\*The Final Battle: Part 2\**, where he battled Vilgax as the Chimeran Hammer went underwater before Ben switched into Jetray. In *\*Ultimate Aggregor\**, he led the team in breaking into Los Soledad, easily defeated the Aggrebots stationed there, and fought the mind-controlled Andromeda Galaxy aliens before being defeated by Ra'ad and Ben switched into Nanomech. In *\*The Forge of Creation\**, Ultimate Swampfire was defeated by Ultimate Aggregor. In *\*Eye of the Beholder\**, he fought the Churl and three guardians. In *\*The Big Story\**, Ultimate Swampfire defeated the Plant Alien. In *\*Ben 10,000 Returns\**, he battled Eon but was defeated and aged to dust by the latter's time ray; however, he was later restored by Ben 10,000 after Eon's defeat. In *\*Night of the Living Nightmare\**, Ultimate Swampfire confronted Albedo in a dream. He also appears in the video game *\*Ben 10 Ultimate Alien: Cosmic Destruction\**, where he battled Sunder and Null Void aliens at the Eiffel Tower. He also appears in *\*FusionFall\** trapped on Vilgax's ship, in *\*Project Exonaut\** as a playable Exosuit, and as a toon football player in *\*Toon Football\**.

Weaknesses: Ultimate Swampfire is vulnerable to electricity, such as that generated by an Amperi.

Powers and Abilities: Ultimate Swampfire possesses chlorokinesis, which allows him to telepathically interface with plant life and is increased compared to his devolved counterpart. He can ignite a kerosene gel-like solution in his arms to generate blue-colored flames that are hotter than Swampfire's and can melt through brick walls and disintegrate Petrosapien shard projectiles. He can achieve limited flight by launching fire from his palms as jet propulsion. Ultimate Swampfire can pick off fire bombs on his arms and throw them as explosives, or shoot out a cluster of fire bombs from his hands that separate and detonate individually. He retains Swampfire's ability to generate seeds and vines, as well as his regeneration and elasticity. Ultimate Swampfire exhibits enhanced strength, durability, speed, agility, and reflexes. He can breathe and generate fire underwater and resists radiation, though he can still be hurt by the force of a radiation attack.

Personality: Not mentioned.