

Name: Echo Echo

One-line Introduction: Echo Echo is the Omnitrix's DNA sample of a Sonorosian from the planet Sonorosia.

Appearance: Echo Echo is a small, white humanoid made of silicon. His body is natural. He has a square appendage resembling an MP3 player behind his back with a port on it, decorated with a 10 symbol and what looks like cassette tapes on his lower legs. The green circle-shaped indentations on the back of Echo Echo's hands are sound holes which help him resonate, and the inside of his mouth is also green with lines that give it the appearance of an amplifier. He wears headphones attached to the appendage on his back to protect himself from his own sonic screams. In Alien Force and Ultimate Alien, Echo Echo wore the original Omnitrix/Ultimatrix symbol on his chest. In Heroes United, Echo Echo looked mostly the same as before, except his eyes were bigger and his mouth was recolored black. In Omniverse, Echo Echo's eyes bulge out, he has two black stripes on both of his earplugs, which are more pronounced, his legs are stubby, he now has three toes, and the green circles on his hands are now bigger. He is also shorter and has a circular shape on his stomach and the tapes on his legs are now gone. His head is less round and is wider and the outlines of his mouth and eyes are thicker as well as his wires. He wears the Omnitrix symbol on his forehead.

History: Echo Echo first appeared in Ben 10 Returns: Part 2, where he defeated a mechanical dragon and destroyed a large pile of Laser Lances. In Kevin's Big Score, Echo Echo defeated Argit. In Alone Together, Echo Echo fought Reinrassig III, accidentally got teleported to the planet Turrawüste, defeated a Dravec, and located a Teleporter Pod by using his echolocation. In Darkstar Rising, Echo Echo briefly battled Darkstar before switching into Spidermonkey. In Good Copy, Bad Copy, Negative Echo Echo battled Brainstorm and Jetray before switching into Negative Spidermonkey. In Undercover, Echo Echo defeated some DNAliens. In Grounded, Echo Echo was caught by Carl and Sandra and sent back to his room. In Unearthed, Echo Echo defeated some DNAliens. In Don't Fear the Repo, Echo Echo scared the Vreadle Brothers away. In Fool's Gold, Echo Echo and his clones defeated primal Decka by being eaten by him and making him sick before being vomited out. In Singlehanded, Echo Echo defeated Sunder. In Trade-Off!, Echo Echo created some clones to look for Gwen before opting to get into Kevin's car instead. In Above and Beyond, Echo Echo defeated Helen. In The Secret of Chromastone, Echo Echo took out Vilgax with a sonic sneeze. In Duped, Echo Echo created three Bens before eventually merging them all back together. In Video Games, Echo Echo was scanned by Oliver Thompson for the Stalker off-screen. In Map of Infinity, Echo Echo went Ultimate to fight some white Necrofriggian guards. In ...Nor Iron Bars a Cage, Echo Echo destroyed all the sonic collars the Null Void prisoners were wearing. In The Enemy of My Enemy, Echo Echo contained a nuclear bomb to save the Plumbers' Academy until he went Ultimate to move it out into space. In Absolute Power: Part 2, Echo Echo battled Ultimate Kevin, during which several of his clones were killed and the remaining Echo Echo hidden in the Mark 10 went Ultimate. In Viktor: The Spoils, Echo Echo destroyed some missiles before going Ultimate. In Basic Training, Ultimate Echo Echo made a cameo, suggesting that Ben had transformed into Echo Echo first. In Prisoner Number 775 is Missing, Echo Echo threw a Plumber Ship into a lake. In Greetings From Techadon, Echo Echo fought a Techadon Robot before going Ultimate. Echo Echo appeared again later when he was changing back to Ben. In The Flame Keepers' Circle, Echo Echo battled some Esoterica and shattered Vilgax's tank. In Double or Nothing, Echo Echo fought Negative Rath before going Ultimate. In The Perfect Girlfriend, Echo Echo went Ultimate to fight Elena. Echo Echo appeared again later when he was changing back to Ben. In Ben 10/Generator Rex: Heroes United, Echo Echo appeared as one of the many aliens when Ben was explaining his story to Rex. In Inspector #13, Echo Echo played tennis with Julie until they were met by Thirteen. In It Was Them, Echo Echo destroyed one of Dr. Animo's Mutant Ants. In Blukic and Driba Go to Mr. Smoothy's, Echo Echo defeated Trombipulor. In Special Delivery, Echo Echo defeated Thunderpig and accidentally destroyed Mr. Baumann's car in the process. In Tummy Trouble, Echo Echo tried to bring Brownbag to safety, but accidentally brought him to the wrong tribe. In Return to Forever, Echo Echo tried to fight the Forever Knights, but was reverted by their DNA scanner. In The Secret of Dos Santos, Skurd gave Blitzwolfer Echo Echo's megaphone to battle a Jungle Guardian. In The Most Dangerous Game Show, Skurd gave Ben

Echo Echo's megaphone to draw the contestants' attention. Later, Skurd gave Shocksquatch the megaphone to battle a Way Bad. In A New Dawn, Echo Echo appeared for a short time when Ben was cycling through his aliens. In Backcountry Battleground, Echo Echo destroyed a beacon that was built by DNAliens. In Double Trouble, Echo Echo escaped from Humungousaur's grasp and stunned him. Later, he was used against Spidermonkey, when he almost threw him into Teleporter Pod. In Soda Jerk, Echo Echo defeated Forever Knight in disguise. In Collectible Heroes, Echo Echo defeated The Collector. In Fashion Victim, Echo Echo defeated Charmcaster's Rock Monsters.

Weaknesses: Echo Echo's sonic screams can easily hurt his teammates' ears. There is a limit to the number of duplicates Echo Echo can make, which depends on the amount of energy he has access to. Echo Echo is vulnerable to fire, an Aerophibian's neuroshock blasts, and electricity generated by a Cerebrocrustacean. Echo Echo can be rendered unconscious if hit by a quill from a member of Argit's species. Echo Echo can be controlled by a Vladat via their Corrupturas. Echo Echo can be affected by the cold virus.

Powers and Abilities: Echo Echo can scream at audible to ultrasonic frequencies capable of shattering steel, redirecting projectiles in mid-flight, blowing up multiple Laser Lances, and even damaging Taydenite at the right frequency. Echo Echo can also transmit sound waves through speakers, such as cellphones which can be used as a weapon for the person on the other line. Echo Echo also has the power of audiokinesis, meaning he can control and manipulate sound. Echo Echo can use this power to amplify other sounds. Echo Echo has the ability to create an unknown number of exact duplicates of himself. These clones act so harmoniously that they can finish each other's sentences. Even if entire groups of his clones are destroyed, Echo Echo can survive as long as at least one of him is still intact. Using his self-duplication, Echo Echo can create copies of any object he is holding while making clones. Echo Echo can use his sonic screams to create a force field, as well as sonic waves. By combining his sonic screams and his self-duplication, Echo Echo can create a wall of sound, where he and his clones create a gigantic sound wave that can deal massive damage to his opponents and structures. Echo Echo can create an echo chamber, where his clones attack from all directions and keep screaming until the target is knocked out or defeated. Echo Echo can levitate in the air. Echo Echo seems to have more strength than his size suggests due to his body generating a vibrating field, as he can carry a power coupling completely on his own, and kick off the trunk door from the Mark 10 with one foot. With the help of multiple clones, Echo Echo can throw a Plumber Ship about a meter, carry a Murk Gourmand, and hold his own against larger opponents such as the mechanical dragon, a Highbreed, and Ultimate Kevin. Echo Echo also appears to be rather durable, as he and his clones were able to withstand being thrown against a wall. Due to his body generating a vibrating field, Echo Echo is quite agile, as he is capable of jumping exceptionally high. Echo Echo can channel vibrations to enhance his screams, as seen when he touched Kevin, who had absorbed Varcidium that caused him to vibrate when struck by Gwen's manna. Using his sonic screams, Echo Echo can locate objects and people, giving him the ability of echolocation. By duplicating before cancelling the transformation before merging back, Echo Echo can clone the Ultimatrix and its user, with the resulting duplicates able to transform into different aliens separately. The copies can then transform back into Echo Echo before remerging into a single copy, returning the user to one single body.

Personality: Not mentioned.