```python
from cs50 import get_int, get_string

def main():
    # Prompt user for input about each hole they played.
    holes = []
    while True:
        hole_number = get_int("Golf course hole number: ")
        while True:
            par = get_int("Hole par: ")
            if par > 2 and par < 6:
                break
        score = get_int("Your score: ")
        holes.append({"hole number": hole_number,
                      "par": par,
                      "score": score})
        print()

        # Determine if user is done inputting hole information
        while True:
            more = get_string("Would you like to input information for another golf hole? ").lower()
            if more in ["no", "n", "yes", "y"]:
                break
        print()
        if "n" in more:
            break


    # Percentages
    print_percentages(holes)

def print_percentages(holes):
    """Prints the percentace of scores"""
    scores = {
        "birdies": 0,
        "pars": 0,
        "bogies": 0,
        "double bogies": 0,
        "triple bogies": 0
    }

    for row in holes:
        offset = row["par"] - row["score"]
```

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43
44          if offset >= 1:
45              scores["birdies"] += 1
46          elif offset == 0:
47              scores["pars"] += 1
48          elif offset == -1:
49              scores["bogies"] += 1
50          elif offset == -2:
51              scores["double bogies"] += 1
52          else:
53              scores["triple bogies"] += 1
54
55      print("Percentages:")
56      score = scores["birdies"]
57      print(f"\tBirdy or better: {int(score / len(holes) * 100)}%")
58      score = scores["pars"]
59      print(f"\tPar: {int(score / len(holes) * 100)}%")
60      score = scores["bogies"]
61      print(f"\tBogey: {int(score / len(holes) * 100)}%")
62      score = scores["double bogies"]
63      print(f"\tDouble Bogey: {int(score / len(holes) * 100)}%")
64      score = scores["triple bogies"]
65      print(f"\tTriple Bogey or Higher: {int(score / len(holes) * 100)}%")
66
67  main()
```