```
#include <cs50.h>
    #include <stdio.h>
 4
    // Verifier prototype
    bool verify(int first, int second, int result);
 5
 6
7
    int main(void)
 8
9
        // input from user
10
        int x = get int("Enter the first int you are adding: ");
        int y = get int("Enter the second int you are adding: ");
11
        int z = get_int("Enter the result: ");
12
13
14
        // Verify the result using the function you wrote, and print 'correct!' or 'incorrect!'
15
        if (verify(x, y, z))
16
        {
            printf("Correct!\n");
17
18
19
        else
20
21
            printf("Incorrect!\n");
22
        }
23
24
    }
25
26
    // Verifier function
    bool verify(int first, int second, int result)
27
28
        if (first + second == result)
29
30
31
            return true;
32
        }
33
        else
34
35
            return false;
36
        }
37
    }
```