William Paulsen

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Skills

Languages: JavaScript, HTML, CSS, Java, Python

Frameworks and software: VueJS, JQuery, Bootstrap, MySQL, Spring, Hibernate, Thymeleaf,

Flask, Git

Project Experience

Sift - Recipe Search Web-App (In Process)

- Users can search for, filter, and save recipes from their favorite sites and blogs on the internet.
- Built with VueJS, HTML, CSS, and the Edamam API for recipe search.

GreenHouse - Plant Tracking Web-App

github.com/bpswim90/plant-tracker

- Users can keep track of when they last watered their houseplants.
- App displays an alert when a plant is due to be watered.
- Built with Java, Spring, Hibernate, ThymeLeaf, MySQL, HTML, CSS, and Bootstrap.

Technical Education

LaunchCode Liftoff

- 8-week program focused on developing technical and career skills specific to the software development community
- Mentorship from professionals in the industry
- Topics covered: Git/version control best practice, Agile

LC101

- 6-month program covering programming fundamentals, the web, and object-oriented programming
- Multiple projects that simulate working within a development team
- Technologies covered: Python, Flask, Jinja, SQLAlchemy, MySQL, Java, Spring, Hibernate, Thymeleaf, HTML, CSS, Git

FreeCodeCamp.org

- Worked through Front-End Development curriculum
- Skills: Bootstrap, Javascript, JQuery, AJAX / APIs
- Interactive lessons, algorithm practice, and small projects that utilize skills learned

Work Experience Highlights

Artisanal Baker, Comet Croissanterie

Jan 2014 - Present

- Work with a team of bakers to produce technically difficult products such as croissants, macarons, and layer cakes from scratch
- Interact with customers to provide a friendly and memorable experience, as well as educate about our products and process

Visual Artist/Designer, Self-employed

etsy.com/shop/billypaulsen

- Drawing, painting, photography and design work
- Sell works online on etsy.com and handle all aspects of operation: production, sales, shipping, and communicating with customers
- Use Illustrator, Photoshop, and Rhinoceros for 2D and 3D design work

Landscape Design Intern, [dtls] Landscape Studio

Feb 2014 - Nov 2014

- Collaborated with a team of designers to produce 2D renderings and 3D models of proposed projects
- Used tools such as Photoshop, Illustrator, SketchUp and Autocad
- Built physical models to represent projects conceptually in client meetings

Education

Washington University, St. Louis, MO Bachelor of Arts in Architecture with a minor in History