

Constructors, Inheritance & Polymorphism.

AGENDA:

- Constructor
- Types of Constructor
- Deep copy & shallow copy
- Inheritance
- Polymorphism
- Method overloading & overriding.

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65%



70%

**GREAT
JOB!**

Constructors

Class → Blueprint
Object → Instance .

```
public class Student {  
    double psp;  
    private String name;  
    private int age;  
  
    public static void main(String[] args) {  
        Student st = new Student();  
    }  
}  
int a = 12
```

allocates memory in heap

default constructor.

Default Constructor

```
public class Student {  
    double psp;  
    String name;  
    int age;  
  
    public Student() {  
        name = "";  
        age = 0;  
        psp = 0.0;  
    }  
  
    public static void main(String[] args) {  
        Student st = new Student();  
    }  
}
```

Same name
→ returns student.
default constructor
No need to write default constructor
assign default values for the datatype.

QUIZ

In what case the default constructor is not created?

If we define our own constructor, Default constructor is NOT created.

Summary of default constructor

- takes no parameter
- Sets every attribute to its default value
- Created only if we don't write our constructor
- It's public
- return type is not void

Manual Constructor

Defined by the user.

```
public class Student {  
    double psp;  
    String name;  
    int age;  
  
    public Student(double psp, String name, int age) {  
        this.psp = psp;  
        this.name = name;  
        this.age = age;  
    }  
  
    public static void main(String[] args) {  
        Student st = new Student();  
    }  
}
```

if manual constructor
is present, then
no default constructor
is created.

How to call custom constructor ?

```
public static void main(String[] args) {  
    Student st = new Student(psp: 3.5, name: "John", age: 20);  
}
```

How does a custom constructor work ?

- ① — initializes all attributes to its default values .
- ② — Then the custom constructor executes line by line

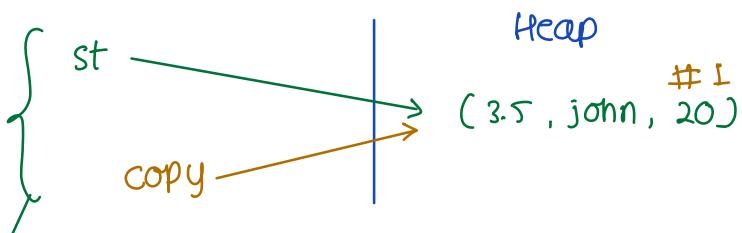
Copy Constructor

I need to make exact student with same attributes as a student **st**

```
public class Student {  
    double psp;  
    String name;  
    int age;  
  
    public Student(double psp,  
                  String name,  
                  int age) { // manual constructor  
        this.psp = psp;  
        this.name = name;  
        this.age = age;  
    }  
  
    public Student(Student st) { // copy constructor  
        this.psp = st.psp;  
        this.name = st.name;  
        this.age = st.age;  
    }  
  
    public static void main(String[] args) {  
        Student st = new Student(psp: 3.5, name: "John", age: 20);  
        Student copy = new Student(st);  
    }  
}
```

QUIZ Is copy constructor same as doing ?

student copy = st;



shallow copy → you think its a copy
but its just a reference.

```
public static void main(String[] args) { args: []
    Student st = new Student(psp: 3.5, name: "John", age: 20); st: Student@756
    Student shallowCopy = st; shallowCopy: Student@756
    Student deepCopy = new Student(st); st: Student@756    deepCopy: Student@757
}
```

A = [1, 2, 3]
copy = A

→ A[0] = 10
print(copy[0]) → 10

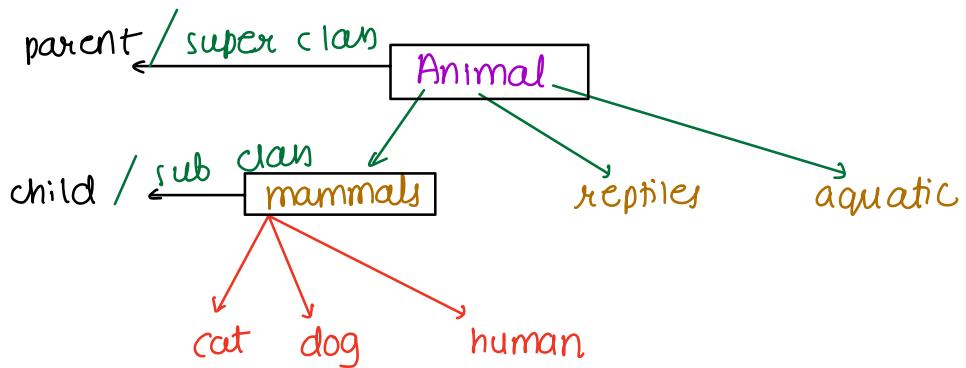
A = [1, 2, 3]
copy = copy.deepcopy(A) → a function to create
a copy

→ A[0] = 10
print(copy[0]) → L

→ A copy constructor creates deep copy.

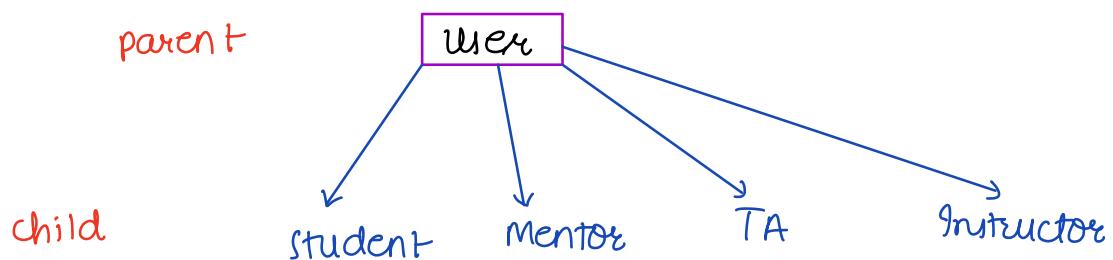
Inheritance

→ You can define relationship b/w different entities.



If animal can walk , human can walk ?

human can walk because animals can walk.



User has a username and user can login

→ student can login ? ✓

mentor can login

Child class inherits all attributes & methods from parent.

Parent Child Relationship in code

```
class User {  
    String username;  
  
    void login() {  
        System.out.println("Logging in... " + username);  
    }  
}
```

Assume Instructor is a child/subclass of User ?

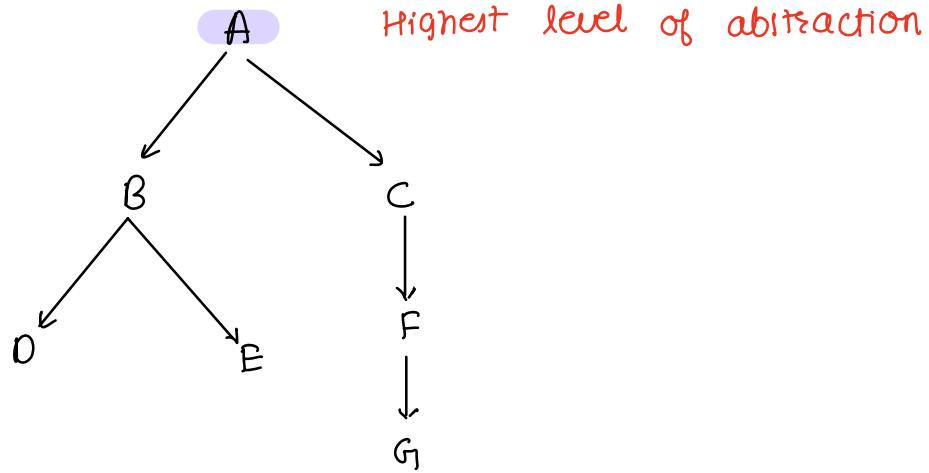
How to write it in code ?

```
class Instructor extends User
```

```
class Instructor extends User {  
    String batchName;  
    double avgRating;  
  
    void teach() {  
        System.out.println("Teaching... OOPS 2");  
    }  
}
```

```
Instructor i = new Instructor();  
i.username ✓  
i.login() ✓
```

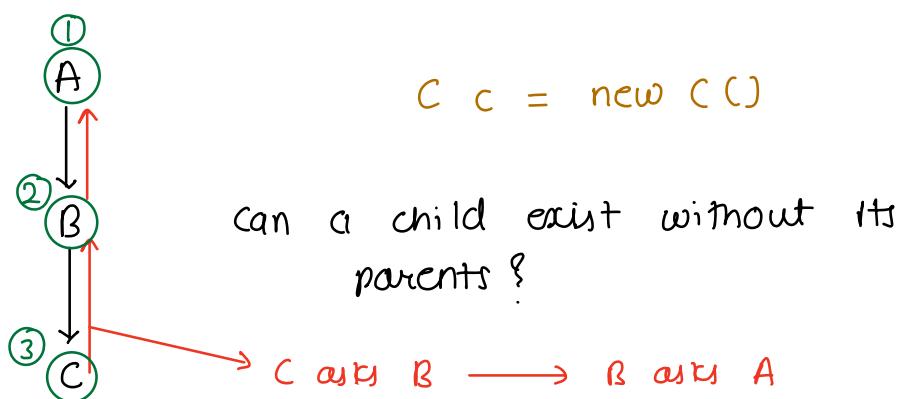
default constructor



Do child class contain all attributes of parent. ?



Example in ds



which object will be created first ? A

which object will be created last ? C

Super Keyword

```
3 @ class User {  
4     String username;  
5  
6     public User(String username) {  
7         this.username = username;  
8     }  
9  
10    void login() {  
11        System.out.println("Logging in... " + username);  
12    }  
13 }  
14  
15 class Instructor extends User {  
16     String batchName;  
17     double avgRating;  
18  
19     public Instructor(String username,  
20                         String batchName,  
21                         double avgRating) {  
22         super(username);  
23         this.batchName = batchName;  
24         this.avgRating = avgRating;  
25     }  
26  
27     void teach() {  
28         System.out.println("Teaching... OOPS 2");  
29     }  
30 }
```

super call
constructor of
parent.

super should be called before
↓
super() is always the first line in child's
constructor. else Error

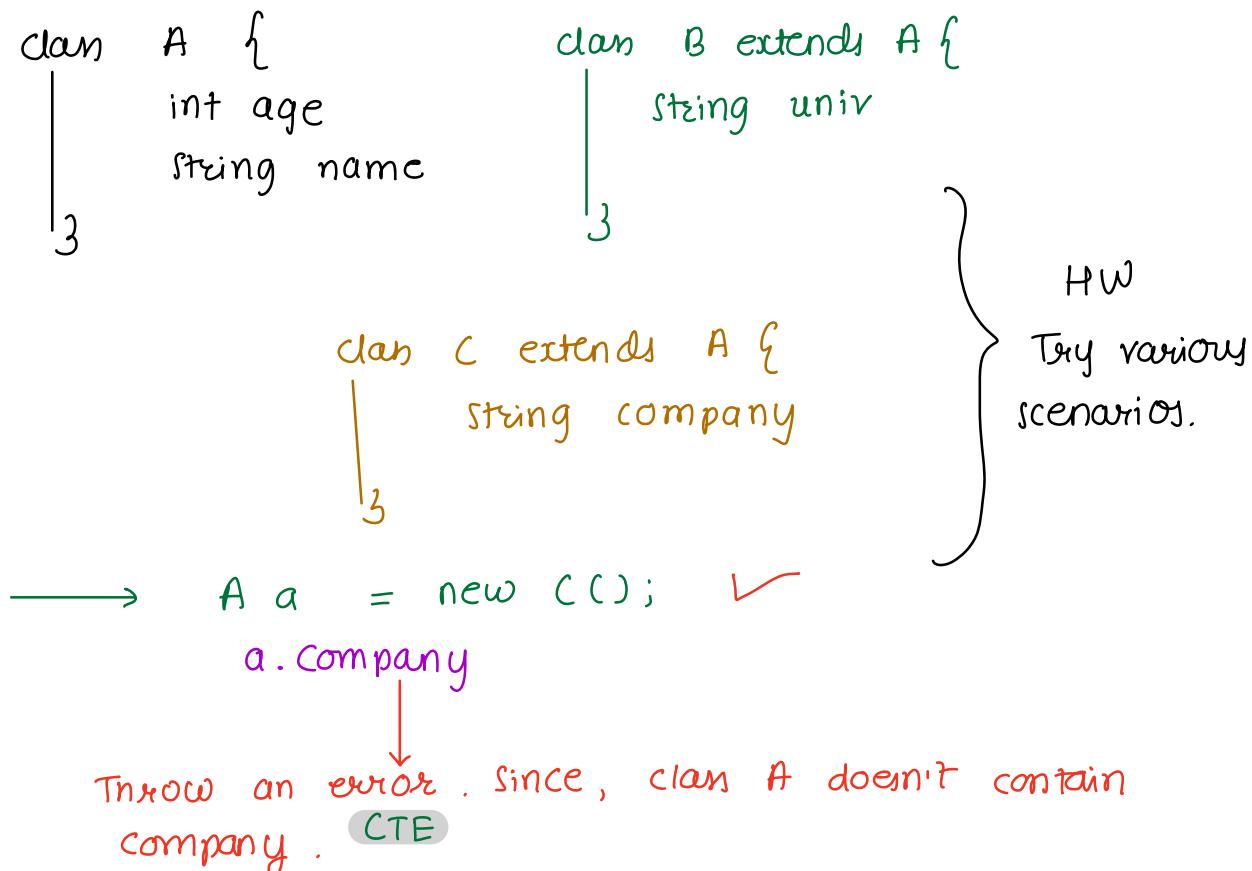
Break : 22:51

Polymorphism

many form → many forms.



Animal a = new Dog() ✓
 Dog d = new Animal() ✗



Method Overloading

Method overloading is compile time polymorphism.

same method name, but different method signature.

```
class A {  
    void hello() {  
        System.out.println("Hello");  
    }  
  
    void hello(String name) {  
        System.out.println("Hello " + name);  
    }  
}
```

```
A a = new A();  
a.hello(); // Hello  
a.hello("Garga") // Hello Garga
```

Q1> void hello();
 void hello(String s); } ✓

Q2> void hello(int i);
 void hello(String s); } ✓

Q3> void hello(String s);
 String hello(String s); } ✗

Method Overriding

```
class A {  
    void hello (String s) {  
        ...  
    }  
}
```

```
class B extends A {  
    String hello (String s) {  
        ...  
    }  
}
```

Is this allowed ?

NO

```
class B extends A {  
    String hello (String s) {  
        ...  
    }  
    void hello (String s) {  
        ...  
    }  
}
```

```
1 inheritor  
3 @ class A {  
    1 override  
    4 @ void hello() {  
        System.out.println("Hello");  
    }  
    7 }  
8  
9 class B extends A {  
10 @ String hello() {  
    System.out.println("Hello from B");  
    11 return "Hello from B";  
12 }  
13 }  
14 }
```

CTE :: method
signature is same
but return type of
hello method is
different.

Method overriding is runtime polymorphism

hello() method in B overrides hello method in A.

```
1 inheritor
3 @↓ class A {
    1 override
4 @↓     void hello() {
5         System.out.println("Hello");
6     }
7 }
8
9 class B extends A {
10 @↑     void hello() { → overrides
11         System.out.println("Hello from B");
12     }
13 }
14
15 ▶ class Main {
16 ▶     public static void main(String[] args) {
17         A a = new A();
18         a.hello(); // Hello
19         a = new B();
20         a.hello(); // Hello from B
21     }
22 }
```

The code illustrates method overriding. Class A has one overridden method, hello(). Class B extends A and overrides the hello() method, printing "Hello from B". In the Main class, both A and B objects are created and their hello() methods are called, demonstrating runtime polymorphism where the correct method is executed based on the object type.

Doubt senior