

Backlog Coverage Session



Agenda

1. Z- Algorithm \rightarrow KMP
2. DSU — Disjoint Set Union
3. Krushkal Algo
Expectation: MST
Prims Algo



Hello Everyone

Very Special Good Evening

to all of you 😊😊😊

We will start session

from 9:06 PM

Z- Algorithm:

Requirement:

- * no. of occurrence of pattern in text.
- * indexes of pattern which is available in text.

for eg: pattern \rightarrow a b a

text \rightarrow a b a b a a d a b a b a e

0	1	2	3	4	5	6	7	8	9	10	11
---	---	---	---	---	---	---	---	---	---	----	----

no. of occurrence of pattern \rightarrow 4

starting indices \rightarrow [0, 2, 6, 8]

Brute force:

using sliding window we can do that.

\rightarrow for more reference of brute force
visit \rightarrow pattern matching session.

When we solved KMP, we take help of LPS \rightarrow length of longest prefix suffix

(NOTE: excluding complete string)

similarly for Z- Algo, we have to use Z-function

text \rightarrow	a	b	a	b	a	d	a	b	a	b	a	e
	0	1	2	3	4	5	6	7	8	9	10	11
Z-function array			3				5					
			\uparrow				\uparrow					
			i				i					

length of longest substring which is starting from index 'i' and it is also proper prefix.

proper prefix

str = "abac"

a
 ab
 aba
~~abac~~

} proper prefix

text \rightarrow	a	b	a	b	a	d	a	b	a	b	a	e
	0	1	2	3	4	5	6	7	8	9	10	11
Z-function array	0	0	3	0	1	0	5	0	3	0	1	0
							\uparrow					
							i					

not defined

pseudocode:

```

int[] zfunction(string s) {
    int[] z = new int[n]; // value of z[i], initially 0.
    for(int i=1; i<n; i++) {
        while(s[z[i]] == s[i+z[i]]) {
            z[i]++;
        }
    }
    return z;
}
    
```

3

worst case:

For
 str = a a a a a a
 \uparrow \uparrow \uparrow \uparrow \uparrow \uparrow

$$\begin{aligned}
 \text{total str} &= 1 + 2 + 3 + \dots + (n-1) \\
 &= \frac{n(n-1)}{2}
 \end{aligned}$$

$$T.C: O(n^2)$$

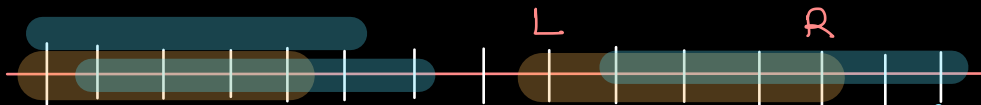
How to optimise - Z-function: (Assumption, vertical lines are char)



$Z\text{-function} = 5 \rightarrow$ first 5 chars are equal to substring of length 5 which is starting from index i



$Z\text{-fun} = 3$ $Z\text{-function} = 5$ ($\hookrightarrow Z\text{-fun} = 3$ (same as left side))



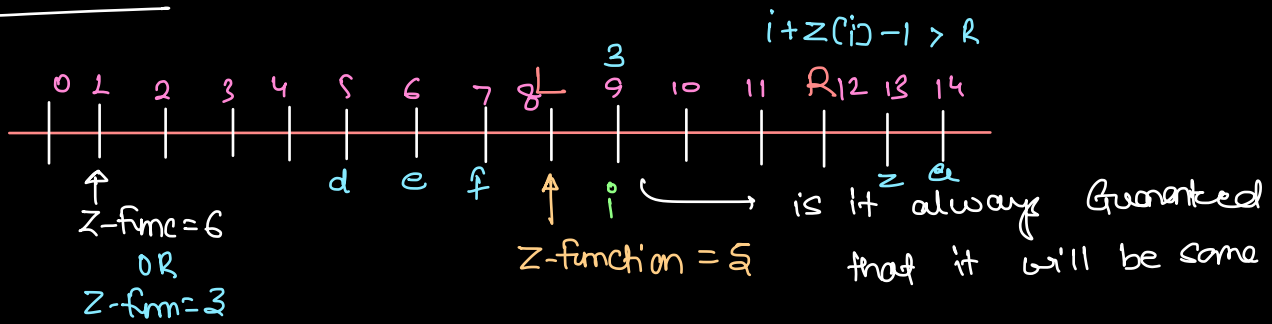
$Z\text{-func} = 6$ $Z\text{-function} = 5$ is it always guaranteed that it will be same

NOTE: for this particular point we are not sure about z-func & chars since it is beyond the range of R

But we are sure within the Range of z-function will be

$$(L) \quad (R - i + 1)$$

pseudocode: (optimise)



int[] z-function(string s) {

int[] z = new int[n]; // value of z[i], initially 0.

int l = 0, r = 0;

for(int i = 1; i < n; i++) {

if (i <= r)

z[i] = Min(z[i-l], r-i+1)

while (s[z[i]] == s[i+z[i]]) {

z[i]++;

if (i+z[i]-1 > r) {

l = i;

r = i+z[i]-1;

return z;

Overall thr by for-loop $\Rightarrow n$

Overall " " while-loop $\Rightarrow n$

total thr = $2n$

\Rightarrow T.C: $O(n)$

S.C: $O(n)$

Z-function

						L					R	
a	b	a	b	a	a	a	b	a	b	a	e	
0	1	2	3	4	5	6	7	8	9	10	11	
0	0	3	0	1	0	5	0	3	0	1	0	

int[] z-function(String s) {

int[] z = new int[n];

int l=0, r=0;

for(int i=1; i<n; i++) {

if(i <= r)

z[i] = Min(z[i-l], R-i+1)

3

while(s[z[i]] == s[i+z[i]]) {

z[i]++;

3

if(i+z[i]-1 > r) {

l = i;

r = i+z[i]-1;

3

3

return z;

3

L = 6

R = 10

i = 1 2 3 4 5 6 7 8 9 10 11 12

Pattern matching using Z- Algo:

pattern → a b a

text → a b a b a a b a b a e

pat + # + text → a b a # a b a b a a b a b a e

z-function → 0 0 1 0 3 0 3 0 1 0 3 0 3 0 1 0

substring with length 3

is same as proper prefix

pseudo code:

int countOfPatternInText(String pat, String text) {

String str = pat + "#" + text;

int[] z = z-function(str); → (n)

for(int ele : z) { → (n)

if(ele == pat.length) {

count++;

return count;

T.C: O(n+m)

S.C: O(n+m)

n → pat.length

m → text.length

10:21 - 10:35

Break

DSU - Disjoint Set Union

Union → Merging two leaders
find → leader

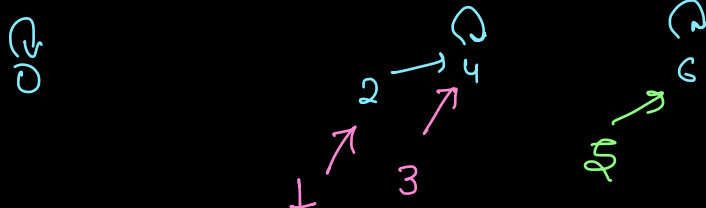
DSU follows transitivity,

→ a similar to b
b " " c
⇒ a " " c

for merging of leaders:

parent:

0	2	4	4	4	5	6
0	1	2	3	4	5	6



u=1 → find leader = 2
v=4 → find leader = 4
u=5 → leader(5) = 5
v=6 → leader(6) = 6

Edges

u	v
1	2 ✓
3	4 ✓
1	4 ✓
5	6 ✓

(2-4)

int[] parent; → parent array globally available

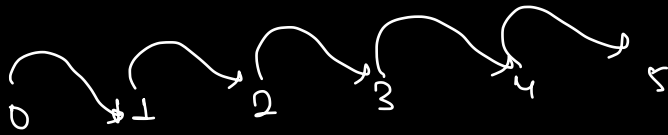
```

int find(int x) {
    if( par[x] == x) {
        return x;
    }
    int temp = find(par[x]);
    return temp;
}
  
```

```

void union(int x, int y) {
    int px = find(x);
    int py = find(y);
    if( px != py) {
        // merge temp
        par[px] = py;
    }
}
  
```

worst situation:



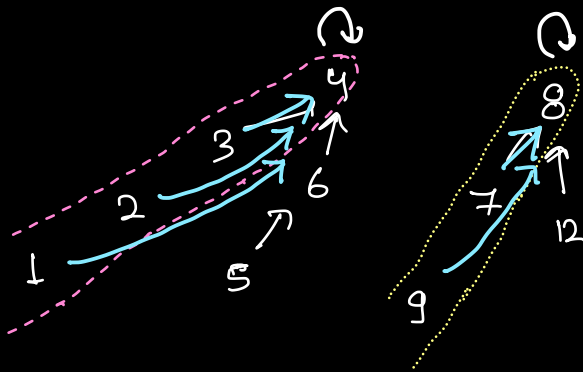
travel for parent of
0 to 4 \rightarrow 1000 times

\rightarrow Repeat n. generations
every time.

* Concept for optimization of DSU.

- ① Path Compression
- ② Union by Rank

Situation:

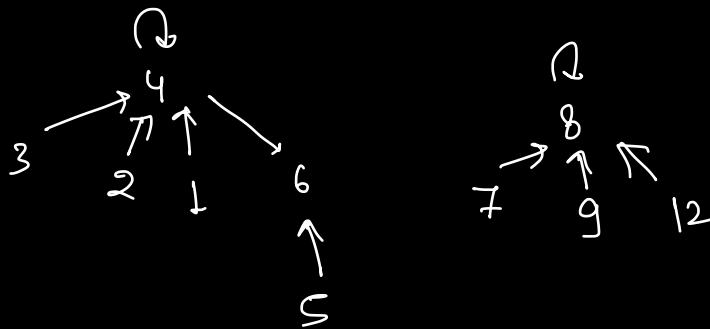


parent(1) \rightarrow parents
are set.

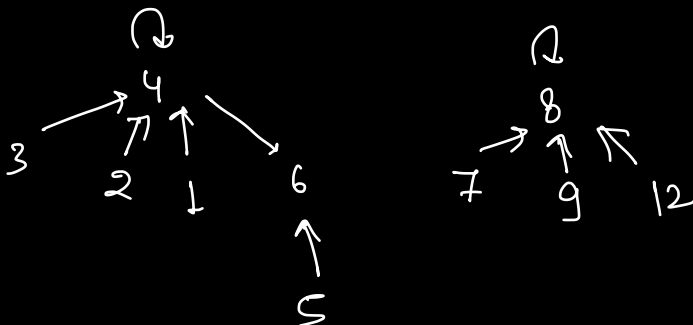
parent(9)

Path
Compression.

find
function

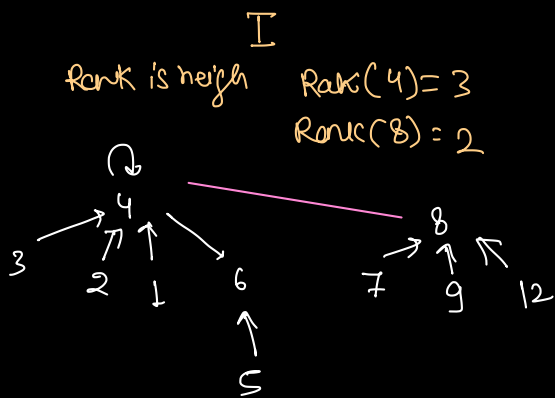


Union by Rank:

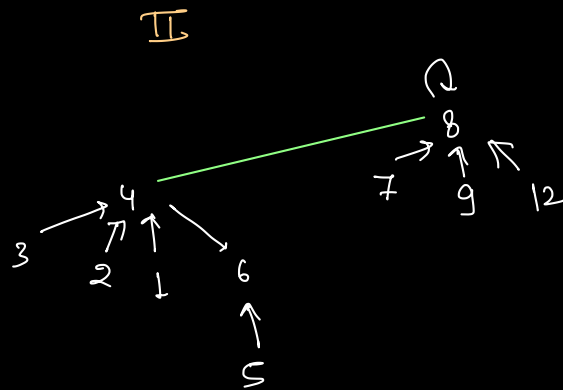


leader

$$\left. \begin{array}{l} u \rightarrow 6 \rightarrow 4 \\ v \rightarrow 12 \rightarrow 8 \end{array} \right\}$$



this is better possibility



Note: Union by Rank
make leader which has highest Rank available.

→ prepare one Rank array as well

parent:

0	2	4	4	4	6	6
0	1	2	3	4	5	6

Rank:

1	1	1	1	1	1	1
0	1	2	3	4	5	6

initial Rank = 1

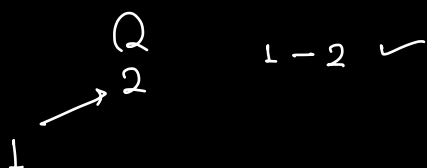
path Compression

int[] parent;

```

int find(int x) {
    if (par[x] == x) {
        return x;
    }
    int temp = find(par[x]);
    par[x] = temp; // path compression
    return temp;
}

```



parent using find in $O(1)$
union is also in $O(1)$

union by Rank

```

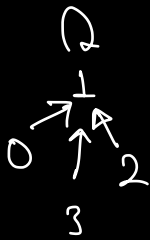
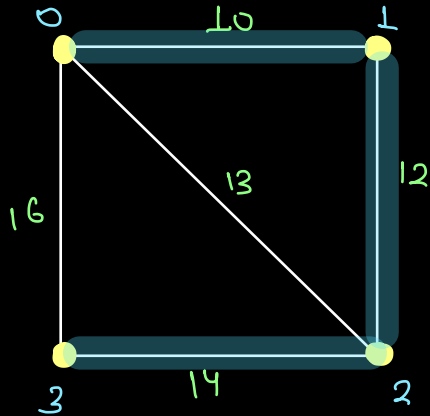
void union(int x, int y) {
    int px = find(x);
    int py = find(y);
    if (px != py) {
        if (rank[px] > rank[py]) {
            par[py] = px;
        }
        else if (rank[px] < rank[py]) {
            par[px] = py;
        }
        else {
            par[px] = py;
            rank[py]++;
        }
    }
}

```

3

Kruskal's Algorithm:

MST \rightarrow min. spanning Tree
make sure that $(n-1)$ edges
are there.



Connect all vertex with min
possible cost

\Rightarrow MST

0-1	@	10	} n-1 edges are relevant
1-2	@	12	
0-2	@	13	
0-3	@	16	
3-2	@	14	

Sort edges on the basis of their
weight in \uparrow ing order

3 edges

$$10 + 12 + 14 \Rightarrow$$

36

0-1	@	10	✓	\rightarrow Some parents they are already connected.
1-2	@	12	✓	
0-2	@	13	✓	
3-2	@	14	✓	Some parents they are already connected.
0-3	@	16	✓	

```

1  import java.util.*;
2
3  public class Main {
4
5      public static class Pair {
6          int u;
7          int v;
8          int wt;
9
10         Pair(int u, int v, int wt) {
11             this.u = u;
12             this.v = v;
13             this.wt = wt;
14         }
15     }
16
17     // edges[i][0] -> u, edges[i][1] -> v, edges[i][2] -> wt
18     public static int minCostOfSpanningTree(int[][] edges, int V) {
19         // 1. sort the edges on the basis of weight
20         Pair[] arr = new Pair[edges.length];
21         for(int i = 0; i < edges.length; i++) {
22             arr[i] = new Pair(edges[i][0], edges[i][1], edges[i][2]);
23         }
24
25         // sort on the basis of weight
26         Arrays.sort(arr, new Comparator<Pair>() {
27             public int compare(Pair a, Pair b) {
28                 return a.wt - b.wt;
29             }
30         });
31

```

```

32         // initialised leader and rank array
33         leaders = new int[V];
34         rank = new int[V];
35         for(int i = 0; i < V; i++) {
36             leaders[i] = i;
37             rank[i] = 1;
38         }
39
40         int cost = 0;
41         for(int i = 0; i < arr.length; i++) {
42             Pair edge = arr[i];
43
44             boolean flag = union(edge.u, edge.v);
45             if(flag == true) {
46                 cost += edge.wt;
47             }
48         }
49         return cost;
50     }
51
52     public static int[] leaders;
53     public static int[] rank;
54
55     public static boolean union(int x, int y) {
56         int lx = find(x);
57         int ly = find(y);
58
59         if(lx == ly)
60             return false;
61

```

```

62     // merger is possible here
63     if(rank[lx] > rank[ly]) {
64         leaders[ly] = lx;
65     } else if(rank[lx] < rank[ly]) {
66         leaders[lx] = ly;
67     } else {
68         leaders[lx] = ly;
69         rank[ly]++;
70     }
71     return true;
72 }
73
74 public static int find(int x) {
75     if(leaders[x] == x)
76         return x;
77
78     int tmp = find(leaders[x]);
79     leaders[x] = tmp;
80     return tmp;
81 }
82
83 public static void main(String[] args) {
84     int[][] edges = {
85         {0, 1, 10},
86         {1, 2, 12},
87         {0, 2, 13},
88         {0, 3, 16},
89         {3, 2, 14},
90     };
91
92     System.out.println(minCostOfSpanningTree(edges, 4));
93 }
94 }

```