Quick Sort & Comparator

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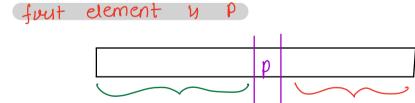
Q> Given an integer away, consider the first element as pivot and rearrange the elements such that for all i

if (Ari) < p) then it should be present on left side if (Ari) > p) then it should be present on right side

All elements are distinct

Retwen the correct position of pivot

A = 54 26 93 17 77 31 44 55 2017 31 44 20 54 93 77 55 1 2 3 4 5 6 7 8 26 any s : s y me index of sy



< p TC: O(NlogN)

> p

Bruteforce Sort the away.

$$A = 54 26 93 17 77 31 44 55 20$$

= 17 20 26 31 44 54 55 77 93

Approach 2

Create an extra arriary and populate all the smaller elements first first first pand then pivot then all the greater elements , 4 second pand TC: O(N)

If
$$A[x]

if $A[x] > p \ \{ x--3 \}$$$

k gives the correct position of pivot.

Pseudocode

```
int partition (ATN]) {

p = ATO]
l = 1
k = N-1

while (l \le k) {

if (ATLT < p) { l++3}
else if (ATKT > p) { k--3}
else {
}
Swap(A, 0, k)

xeturn k

TC: O(N)
SC: O(1)
```

HW

Change me above code to handle duplicates?

Quick sort { divide & conquer}

 $\begin{array}{c|c}
Swap(A, l, k) \\
Swap(A, stort, k) \\
Return k & TC: O(N) \\
SC: O(1)
\end{array}$

Time complexity of Quick Sort

1 2 3 4

2 3 Y

3 4

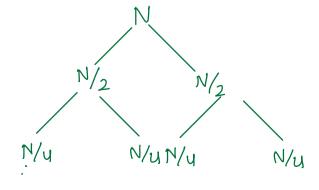
Y

the sub problem reduces by only one element.

3 1 2 4 1 2 3 4 1 2 U

3 splits the away in ~ half

Best case scenario for quicksort pivot always splits the array in half



sc: O(logN)

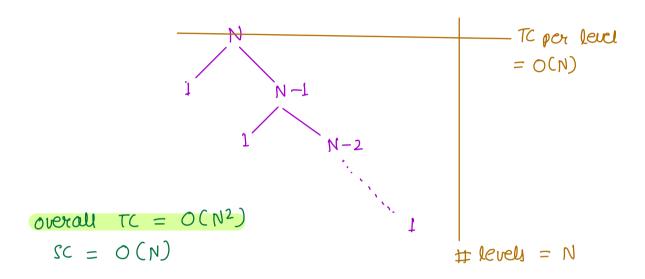
due to recurrent

stack.

./ 1

Exactly same as merge sort NlogN

worst case TC for quick sort pivot is the smallest element.



Randomited Quictiont

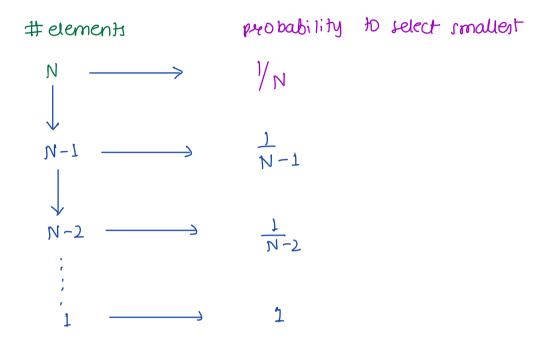
54 26 93 17 77 31 44 55 20

Anstead of choosing Ato) as pivot

we pick any element at random to be the pivot

54 26 93 17 77 31 44 55 20

Probability of the worst case scenario pivot is the smallest element.



probability of picting smallest element at random always.
$$\frac{1}{N*(N-1)*(N-2)....1} = \frac{1}{N!} \approx \text{very small}$$

For the above reason

To for randomized quicksort =
$$O(Nlog N)$$
 $SC = O(log N)$

Size of the largest away that can be sorted ? 10^{6} value of $\log_{2}(10^{6}) \approx 20$

FOR this ecoson SC for sorting is considered O(1)

A comparator is a function that compares two values and returns a result indicating whether values are less than equal to greater than

For languages — C++ $f \longrightarrow first \text{ argument}$ $s \longrightarrow second \text{ argument}$ return $true \longrightarrow f \text{ comes before s}$ $false \longrightarrow otherwise.$

Sorting based on factors

Given ATNI, sort the data in ascending order of count of factors. If the factor count is same sort them on the basis of their magnitude facts

Assuming count Factors function is already present. $TC: OC\sqrt{N}$

```
Ctt bool compare (vall, val2) f
```

```
cnt1 = count Factors (val1)

cnt2 = count Factors (val2)

if (cnt1 = = cnt2) {

if (val1 < val2) { return true}

else return false

}

return cnt1 < cnt2
```

pymon

```
A. sort ( key = lambda x : (countFactors(x), x))
```

Tava

```
collections. sort (A, (f, s) \longrightarrow of

cnt1 = count Factors (f);

cnt2 = count Factors (S);

if (cnt1 == cnt2) return f - S;

return cnt1 - cnt2;

3);

NOTE: f - S \longrightarrow ascending order on magnitude

cnt1 - cnt2 \longrightarrow ascending order on \#factors
```

B dozet points to origin **

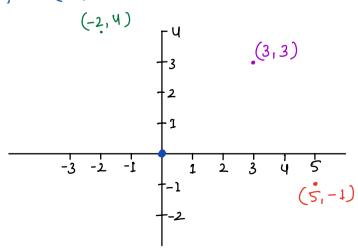
Given away of points where points $\Gamma(i) = \Gamma x_i, y_i J$ and an integer B.

Return B closest points to the origin $\{0,0\}$ Distance b/ω (x_1,y_1) b $(x_2,y_2) = \sqrt{(x_1-x_2)^2 + (y_1-y_2)^2}$

points =
$$\begin{bmatrix} 1 & 3 \\ -2 & 2 \end{bmatrix}$$
 $\begin{bmatrix} -2 & 2 \end{bmatrix}$ $\begin{bmatrix} 3 & 1 \\ -2 & 2 \end{bmatrix}$ $\begin{bmatrix} -2 & 2 \end{bmatrix}$

Sortal points = $\begin{bmatrix} -2, 2 \end{bmatrix}$, $\begin{bmatrix} 1, 3 \end{bmatrix}$ ans = $\begin{bmatrix} -2, 2 \end{bmatrix}$

points = [3,3], [5,-1], [-2,y]Dist from (0,0) $\sqrt{18}$ $\sqrt{26}$ $\sqrt{20}$ (-2,4)



sorted points
$$[3,3]$$
, $[-2,y]$ $[5,-1]$ distance from 0.0 $\sqrt{18}$ $\sqrt{20}$ $\sqrt{26}$

ans =
$$[[3,3],[-2,4]]$$

Size of any
$$==B$$

Approach We comparator

Assume we have two points p₁ 6 p₂

Dist
$$b/w$$
 p_1 & origin = $\sqrt{x_1^2 + y_1^2}$

Dist
$$b/w$$
 p_2 8 origin = $\sqrt{x_2^2 + y_2^2}$

NOTE: you can ignote sout in the distance formula.

pevision Francwork

Pre lecture

----> Read before the class { content to be taught}

 \longrightarrow Next day after the claim \longrightarrow Revise all notes levise the anignment.

Bookmark the question which is tough for you for a nevilion later