# **Netflix House Implementation Summary**

### Overview

This implementation provides a complete solution for the Netflix House interactive video experience. The system allows users to explore virtual Netflix House locations through interactive aerial maps with hotspots that trigger seamless video sequences.

### **Key Components**

## Backend (Node.js/Express)

### 1. MongoDB Models:

- Location Stores location information (King of Prussia, Dallas)
- Asset Manages video and image assets with appropriate categorization
- Hotspot Stores interactive points with polygon coordinates and types (PRIMARY/SECONDARY)
- Playlist Associates video sequences with PRIMARY hotspots

### 2. API Endpoints:

- · Asset management (upload, list, delete)
- · Hotspot creation and management
- · Playlist configuration
- · Location management

### 3. AWS S3 Integration:

- · Handles asset storage and retrieval
- Manages file uploads
- Serves video and image content

### Frontend (React)

# 1. User Experience:

- Menu page for location selection
- Interactive aerial map view with hotspots
- Seamless video sequence playback
- Information panels for SECONDARY hotspots
- Location navigation buttons

#### 2. Admin Panel:

- · Assets tab for media management
- Hotspots tab with visual polygon drawing tool
- Playlists tab for video sequence assignment
- · Consistent save and publish mechanism

## 3. Core Components:

- Custom video player for seamless transitions
- Interactive canvas for hotspot creation
- Preloading system for smooth video playback
- Context providers for state management

## **Implementation Features**

### 1. Video Management:

- Preloads videos for instant playback
- · Handles seamless transitions between videos
- Supports looping for aerial maps
- Manages video asset categories

### 2. Hotspot System:

• Support for polygon-shaped hotspots

- Different behaviors for PRIMARY and SECONDARY types
- Visual map pins over hotspot areas
- · Interactive hover states

### 3. Admin Interface:

- Visual tools for content configuration
- Drag-and-drop asset management
- · Canvas-based hotspot creation
- Video preview and selection

## 4. Technical Highlights:

- · Responsive design for iPad Pro
- Clean context-based state management
- Efficient video preloading system
- Seamless asset management

# **Deployment**

The application is designed to be deployed using GitHub and Railway.app with environment variables for configuration. All necessary setup is documented in the README.md file.

#### **Future Enhancements**

#### 1. Performance Optimization:

- Further optimize video preloading
- Implement compression for faster loading
- Add caching mechanisms

### 2. Feature Extensions:

- Support for more interactive elements
- Additional hotspot types with different behaviors
- Multi-language support
- Analytics for tracking user interactions

### 3. Admin Improvements:

- Bulk upload capabilities
- · Template system for hotspots
- · Enhanced preview capabilities
- User access controls

This implementation provides a solid foundation that meets all the specified requirements while maintaining a clean, maintainable code structure that can be extended as needed.