Modeling Spotify User Behaviour

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Import Libraries

```
library(tidyverse)
library(data.table)
library(glue)
library(lubridate)
# PCA
library("FactoMineR")
library("factoextra")
#library(psych)
# ML
library(randomForest)
# For visualization
library(cowplot)
library(ggplot2)
library(quantreg)
library(tidyquant) ## rolling average for geom_smooth
library(grid)
# Themes
library(ggthemes)
library(egg)
library(RColorBrewer)
```

Data Cleaning and Exploration

Import API constructed user library and streaming data

```
# User 1
usr1_lib <- read.csv('Enhanced_Data/User1/usr1_lib.csv')
usr1_streams <- read.csv('Enhanced_Data/User1/usr1_streams.csv')
# User 2
usr2_lib <- read.csv('Enhanced_Data/User2/usr2_lib.csv')
usr2_streams <- read.csv('Enhanced_Data/User2/usr2_streams.csv')
# put in a single list
data <- list(usr1_lib, usr1_streams, usr2_lib, usr2_streams)</pre>
```

Minor data cleaning

Notes: - Most undefined rows that the API couldn't retrieve information for have been removed in the original data acquisition script - The cleanup function removes any leftover rows containing NA values. (It seems just a few rows still contain NAs)

```
cleanup <- function(df) {
    # Keep only rows without NA values
    df <- df[!rowSums(is.na(df)) >= 1, ]; df
}

clean_data <- lapply(data, cleanup)

paste('Lefover NAs in each library/streaming set: ')

## [1] "Lefover NAs in each library/streaming set: "

unlist(lapply(data, nrow)) - unlist(lapply(clean_data, nrow))

## [1] 1 0 16 16

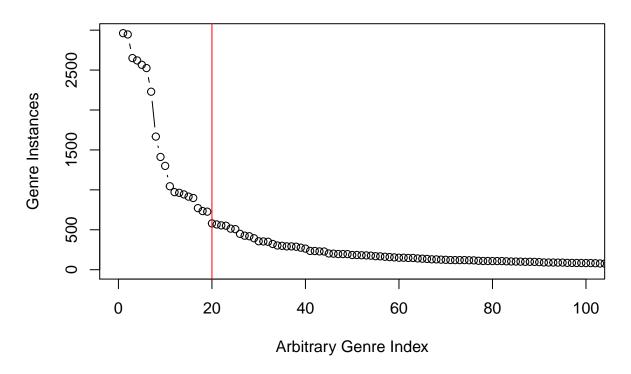
# user 1 libary / user 1 streams / user 2 library / user 2 streams</pre>
```

Functions for Top Songs and Genres

```
## Function to retrieve a user's top X songs
## Requires a streaming dataframe
top_x_songs <- function(streaming_frame, x) {</pre>
  summary_streams <- streaming_frame %>%
    group_by(trackName, artistName, # main vars
             danceability, energy, key, loudness, mode, speechiness, acousticness, instrumentalness, li
    summarise(plays = n(), hoursPlayed = sum(msPlayed)/(1000*60*60))
 top tracks <- head(summary streams[order(summary streams$hoursPlayed, decreasing = TRUE), ], x)
 top_tracks
}
## Function to retrieve a user's top X genres
## Requires either a streaming or library dataframe
top_x_genres <- function(df, x = NULL, library = FASLE) {</pre>
  summary_lib <- df %>%
    group_by(genres) %>%
    summarise(instances = n())
  # need the total songs or streams to get a genre's %occurrence
  if (library == FALSE) {
    n_songs <- df %>% nrow() # n streams
  } else {
    n_songs <- df %>% group_by(id) %>% summarise() %>% nrow() # n songs
  summary_lib$`%occurence` <- round(100*summary_lib$instances / n_songs, 2)</pre>
  if (is.null(x)) {
    top_genres <- summary_lib[order(summary_lib$instances, decreasing = TRUE), ]</pre>
    return(top_genres)
```

```
top_genres <- head(summary_lib[order(summary_lib$instances, decreasing = TRUE), ], x)</pre>
    return(top_genres)
 }
}
## User 1 top 20 songs
top_x_songs(clean_data[[2]], 10)
## `summarise()` has grouped output by 'trackName', 'artistName', 'danceability', 'energy', 'key', 'lou
## # A tibble: 10 x 16
             trackName, artistName, danceability, energy, key, loudness, mode,
## # Groups:
      speechiness, acousticness, instrumentalness, liveness, valence, tempo [10]
## #
                  artistName danceability energy
##
      trackName
                                                    key loudness mode speechiness
##
      <chr>
                  <chr>
                                     <dbl> <dbl> <int>
                                                            <dbl> <int>
                                                                              <dbl>
## 1 Marigold
                  Periphery
                                     0.788 0.533
                                                            -8.81
                                                                             0.0573
                                                            -7.74
                                                                             0.335
## 2 Doomsday
                  Architects
                                     0.856 0.841
                                                       6
                                                                      0
## 3 Reptile
                                     0.277 0.91
                                                       7
                                                           -5.72
                  Periphery
                                                                      1
                                                                             0.117
## 4 Hereafter
                  Architects
                                     0.513 0.973
                                                           -4.12
                                                                             0.0849
                                                           -5.25
## 5 Blood Eagle Periphery
                                     0.492 0.982
                                                       1
                                                                     1
                                                                             0.147
## 6 Ludens
                  BringMeThe~
                                     0.295 0.679
                                                           -6.18
                                                                            0.15
                                                      1
                                                                     1
## 7 Satellites
                  Periphery
                                     0.669 0.9
                                                      10
                                                           -3.53
                                                                     0
                                                                            0.178
## 8 Stranded
                  Gojira
                                     0.513 0.88
                                                      7
                                                           -4.69
                                                                      0
                                                                            0.0309
## 9 Take Me Out FranzFerdi~
                                                           -8.82
                                     0.277 0.663
                                                                     0
                                                                            0.0377
                                                       4
## 10 The Hand Th~ NineInchNa~
                                     0.587 0.99
                                                       0
                                                            -4.50
                                                                             0.0783
                                                                      1
## # ... with 8 more variables: acousticness <dbl>, instrumentalness <dbl>,
## # liveness <dbl>, valence <dbl>, tempo <dbl>, time_signature <int>,
## #
      plays <int>, hoursPlayed <dbl>
## User 1 all genres from streaming
urs1_all_genres <- top_x_genres(clean_data[[2]], library = FALSE)</pre>
# determine a cutoff point
plot(urs1_all_genres$instances, type = 'b', ylab = 'Genre Instances', xlab = 'Arbitrary Genre Index', m
abline(v = 20, col = 'red')
```

Genre Streaming Instances (decreasing)

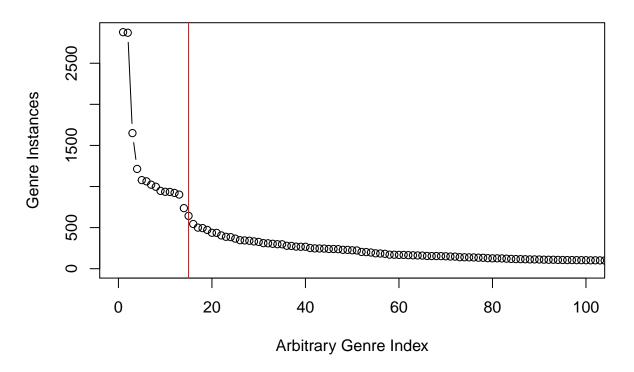


view top genres from cutoff point (20)
top_x_genres(clean_data[[2]], 20, library = FALSE)

##	# 1	A tibble: 20 x 3		
##		genres	instances	`%occurence`
##		<chr></chr>	<int></int>	<dbl></dbl>
##	1	Unknown	2962	5.36
##	2	alternative metal	2946	5.33
##	3	rock	2650	4.79
##	4	modern rock	2621	4.74
##	5	nu metal	2566	4.64
##	6	metalcore	2525	4.57
##	7	melodic metalcore	2229	4.03
##	8	pop punk	1667	3.02
##	9	uk metalcore	1412	2.55
##	10	screamo	1300	2.35
##	11	trancecore	1045	1.89
##	12	punk	971	1.76
##	13	alternative rock	963	1.74
##	14	post-grunge	943	1.71
##	15	rap metal	915	1.66
##	16	post-screamo	898	1.62
##	17	permanent wave	771	1.39
##	18	progressive metalcore	734	1.33
##	19	rap rock	727	1.32
##	20	skate punk	580	1.05

```
## User 2 top 20 songs
top_x_songs(clean_data[[4]], 10)
## `summarise()` has grouped output by 'trackName', 'artistName', 'danceability', 'energy', 'key', 'lou
## # A tibble: 10 x 16
## # Groups: trackName, artistName, danceability, energy, key, loudness, mode,
      speechiness, acousticness, instrumentalness, liveness, valence, tempo [10]
##
                   artistName danceability energy
                                                     key loudness mode speechiness
      trackName
      <chr>
##
                                      <dbl> <dbl> <int>
                                                            <dbl> <int>
## 1 Summer 99
                    Tchami
                                      0.81
                                             0.968
                                                       2
                                                            -3.98
                                                                             0.103
## 2 Red Light Gr~ DukeDumont
                                     0.811 0.825
                                                       2
                                                            -5.48
                                                                      1
                                                                             0.0654
## 3 Deceiver
                    ChrisLake
                                      0.881 0.883
                                                      11
                                                            -5.49
                                                                             0.0633
## 4 Brothers In ~ DireStrai~
                                                            -9.46
                                      0.22
                                             0.44
                                                       8
                                                                      0
                                                                             0.0352
## 5 Conjure Drea~ MaceoPlex
                                      0.687 0.744
                                                       2
                                                            -8.09
                                                                      1
                                                                             0.0545
## 6 Lies, Decept~ ChrisLake
                                     0.809 0.935
                                                            -4.81
                                                                             0.06
                                                       1
                                                                      1
## 7 IM GONE
                    JOYRYDE
                                      0.253 0.676
                                                      10
                                                            -6.13
                                                                      1
                                                                             0.0455
## 8 Walk
                                      0.871 0.701
                   Pantera
                                                       5
                                                            -5.59
                                                                      0
                                                                             0.0458
## 9 San Frandisc~ DomDolla
                                      0.762 0.826
                                                       1
                                                            -4.87
                                                                             0.0406
## 10 Never Let Yo~ SNBRN
                                                            -5.03
                                      0.728 0.94
                                                       4
                                                                      1
                                                                             0.0368
## # ... with 8 more variables: acousticness <dbl>, instrumentalness <dbl>,
      liveness <dbl>, valence <dbl>, tempo <dbl>, time_signature <int>,
      plays <int>, hoursPlayed <dbl>
## User 2 all genres from streaming
urs2_all_genres <- top_x_genres(clean_data[[4]], library = FALSE)</pre>
# determine a cutoff point
plot(urs2_all_genres$instances, type = 'b', ylab = 'Genre Instances', xlab = 'Arbitrary Genre Index', m
abline(v = 15, col = 'red')
```

Genre Streaming Instances (decreasing)



```
# view top genres from cutoff point (15)
top_x_genres(clean_data[[4]], 15, library = FALSE)
```

```
##
  # A tibble: 15 x 3
                          instances `%occurence`
##
      genres
##
      <chr>
                              <int>
                                             <dbl>
                                              5.51
##
    1 electro house
                               2878
##
    2 edm
                               2871
                                              5.49
                                              3.16
##
    3 pop dance
                               1650
##
    4 rap
                               1214
                                              2.32
##
    5 hip hop
                               1078
                                              2.06
##
    6 Unknown
                               1063
                                              2.03
##
    7 pop
                               1022
                                              1.96
##
    8 house
                                997
                                              1.91
    9 modern rock
                                947
                                              1.81
## 10 tropical house
                                936
                                              1.79
## 11 electronic trap
                                934
                                              1.79
## 12 bass house
                                              1.76
                                922
## 13 rock
                                              1.73
                                902
## 14 progressive house
                                737
                                              1.41
                                643
                                              1.23
## 15 dance pop
```

Important Notes - Since we know our users top genres, we have a probabilistic method to predict what genre of music they will listen to in the future although this method of modeling takes on a bad assumption. - This way of modeling user music preference assumes that a user's taste in music is static, when in reality it can and does changes over time, whether it be over years or over the span of a week. - As such we need to use genre frequencies over time to predict what music they may like to listen to. - We may also use the

occurrence of particular sound/audio features to help predict what genres may be best suited for a certain time.

Visualizing User Play Time

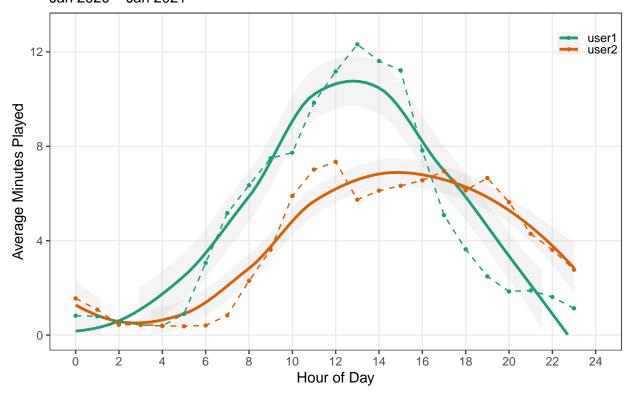
```
## More data processing
## Function for binding user streaming data
stream_together <- function(frames) {</pre>
 n <- length(frames)</pre>
  for (i in 1:n) {
    frames[[i]] <- frames[[i]] %>%
      group_by(endTime, trackName, artistName, msPlayed, # main vars
               danceability, energy, key, loudness, mode,
               speechiness, acousticness, instrumentalness,
               liveness, valence, tempo, time_signature) %>%
      summarise()
    frames[[i]]$minPlayed <- frames[[i]]$msPlayed/(1000*60)</pre>
    frames[[i]] <- frames[[i]][-4]</pre>
    frames[[i]]$user <- as.factor(glue('user{i}'))</pre>
 frames <- rbindlist(frames)</pre>
  frames
}
all_streams_UTC <- stream_together(clean_data[c(2,4)]) # Universal Standard Time
# Manual adjustment for user timezones
# This can only be done if one knows where the user has been when
all_streams <- rbind(</pre>
  # User 2 Ontario
  all_streams_UTC %>% filter(user == "user2" & month(endTime) < 9) %>%
    mutate(endHour = (hour(endTime)-5) %% 24,
           endDate = date(endTime),
           weekDay = wday(endTime, label = FALSE, abbr=TRUE),
           week_of_year = week(date(endTime))),
  # User 2 British Columbia
  all_streams_UTC %>% filter(user == "user2" & month(endTime) >= 9) %>%
    mutate(endHour = (hour(endTime)-8) % 24,
           endDate = date(endTime),
           weekDay = wday(endTime, label = FALSE, abbr=TRUE),
           week_of_year = week(date(endTime))),
  # User 1 Ontario
  all_streams_UTC %>% filter(user == "user1" & month(endTime) < 5) %>%
    mutate(endHour = (hour(endTime)-5) %% 24,
           endDate = date(endTime),
           weekDay = wday(endTime, label = FALSE, abbr=TRUE),
           week_of_year = week(date(endTime))),
  # User 1 British Columbia
  all streams UTC %>% filter(user == "user1" & month(endTime) >= 5) %>%
    mutate(endHour = (hour(endTime)-8) %% 24,
```

```
endDate = date(endTime),
weekDay = wday(endTime, label = FALSE, abbr=TRUE),
week_of_year = week(date(endTime)))
)
```

Daily

```
# Plotting average playtime per hour of the day over the last year
tot_days <- as.numeric(max(all_streams$endDate) - min(all_streams$endDate))</pre>
all streams %>%
  group_by(endHour, endDate, user) %>%
  summarise(hourdayPlayTime = sum(minPlayed)) %>% # total minutes played by hour by day
  group_by(endHour, user) %>%
  summarise(avg = sum(hourdayPlayTime)/tot_days) %% # avg minutes played by hour over all days
            \#n = n()  # days played at given hour
            \#q1 = quantile(c(hourdayPlayTime, rep(0, tot_days-n())), 0.5), \# quantiles including days
            #q3 = quantile(c(hourdayPlayTime, rep(0, tot_days-n())), 0.8)) %>%
  ggplot(aes(y = avg, x = endHour, color = user)) +
  geom_smooth(level = 0.95, method = loess, alpha = 0.1) +
  geom_line(alpha = 1, size = 0.5, linetype = 'dashed') +
  geom_point(alpha = 1.2, shape = 16, size=1.2) +
  scale_x_continuous(name = 'Hour of Day', breaks=seq(0,24,2), limits = c(0,24)) +
  scale_y_continuous(name = 'Average Minutes Played', breaks=seq(0, 12, 4), limits = c(0,13)) +
  ggtitle('Average Annual Playtime by Hour of the Day', subtitle = 'Jan 2020 - Jan 2021') +
  scale_color_brewer(palette = 'Dark2') +
  theme article() +
  theme(legend.title = element_blank(),
       legend.position = c(0.94,0.92),
       panel.grid.major = element_line(color = '#ededed'))
## `summarise()` has grouped output by 'endHour', 'endDate'. You can override using the `.groups` argum
## `summarise()` has grouped output by 'endHour'. You can override using the `.groups` argument.
## `geom_smooth()` using formula 'y ~ x'
## Warning: Removed 1 rows containing missing values (geom_smooth).
```

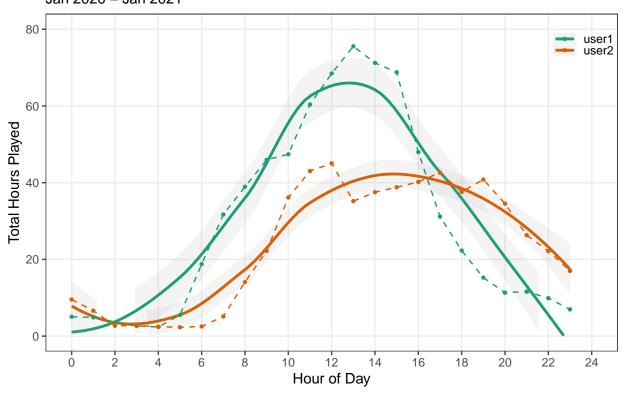
Average Annual Playtime by Hour of the Day Jan 2020 – Jan 2021



```
# Plotting total playtime per hour of the day over the last year
all streams %>%
  group_by(endHour, user) %>%
  summarise(totalPlayTime = sum(minPlayed)/60) %>%
  ggplot(aes(y = totalPlayTime, x = endHour, color = user)) +
  geom_smooth(level = 0.95, method = loess, alpha = 0.1) +
  geom_line(alpha = 1, size = 0.5, linetype = 'dashed') +
  geom_point(alpha = 1.2, shape = 16, size=1.2) +
  scale_x_continuous(name = 'Hour of Day', breaks=seq(0,24,2), limits = c(0,24)) +
  scale y continuous(name = 'Total Hours Played', breaks=seq(0, 80, 20), limits = c(0,80)) +
  ggtitle('Total Annual Playtime by Hour of the Day',
          subtitle = 'Jan 2020 - Jan 2021') +
  scale_color_brewer(palette = 'Dark2') +
  theme_article() +
  theme(legend.title = element_blank(),
        legend.position = c(0.94,0.92),
       panel.grid.major = element_line(color = '#ededed'))
```

- ## `summarise()` has grouped output by 'endHour'. You can override using the `.groups` argument.
 ## `geom_smooth()` using formula 'y ~ x'
- ## Warning: Removed 1 rows containing missing values (geom_smooth).

Total Annual Playtime by Hour of the Day Jan 2020 – Jan 2021



Weekly

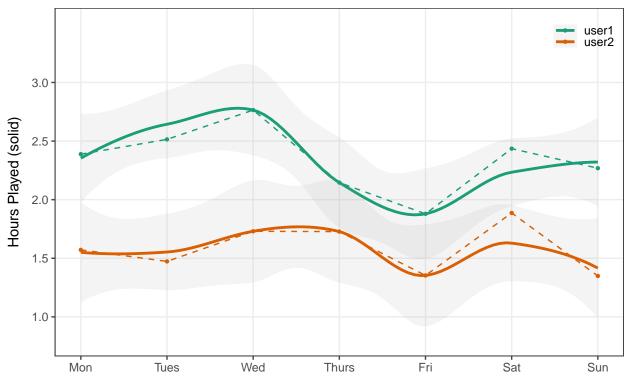
```
week_days <- c('Mon', 'Tues', 'Wed', 'Thurs', 'Fri', 'Sat', 'Sun')</pre>
tot_weeks <- length(unique(all_streams$week_of_year))</pre>
# Plot average daily play time for each day of the week
all_streams %>%
  group_by(weekDay, endDate, user) %>%
  summarise(dailyPlayTime = sum(minPlayed)/60) %>%
  group_by(weekDay, user) %>%
  summarise(avg_dailyPlayTime = mean(dailyPlayTime)) %>%
  ggplot(aes(y = avg_dailyPlayTime, x = weekDay, color = user)) +
  geom_smooth(level = 0.5, method = loess, alpha = 0.1) + # 50% confidence interval used
  geom_line(alpha = 1, size = 0.5, linetype = 'dashed') +
  geom_point(alpha = 1.2, shape = 16, size=1.2) +
  scale_x_continuous(name = element_blank(), labels = week_days, breaks = seq(1, 7, 1)) +
  scale_y_continuous(name = 'Hours Played (solid)', limits = c(0.8,3.5), breaks = seq(0,3,0.5)) +
  ggtitle('Average Playtime by Day of the Week',
          subtitle = 'Jan 20, 2020 - Jan 22, 2021') +
  scale_color_brewer(palette = 'Dark2') +
```

```
theme_article() +
theme(legend.title = element_blank(),
    legend.position = c(0.93,0.93),
    axis.title.y.left = element_text(vjust = 3),
    axis.title.y.right = element_text(vjust = 3, angle = -90),
    panel.grid.major = element_line(color = '#ededed'))
```

`summarise()` has grouped output by 'weekDay', 'endDate'. You can override using the `.groups` argum
`summarise()` has grouped output by 'weekDay'. You can override using the `.groups` argument.
`geom_smooth()` using formula 'y ~ x'

Average Playtime by Day of the Week

Jan 20, 2020 – Jan 22, 2021

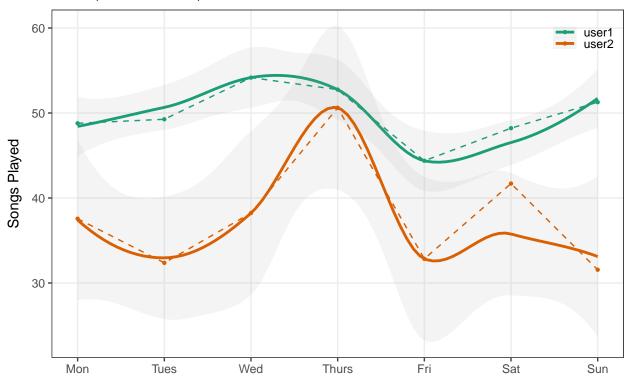


```
# Plot daily play counts for each day of the week
all_streams %>%
  group_by(weekDay, endDate, user) %>%
  summarise(dailyPlays = n()) %>%
  group_by(weekDay, user) %>%
  summarise(avg_dailyPlays = mean(dailyPlays)) %>%
  summarise(avg_dailyPlays = mean(dailyPlays)) %>%
  ggplot(aes(y = avg_dailyPlays, x = weekDay, color = user)) +
  geom_smooth(level = 0.5, method = loess, alpha = 0.1) + # 50% confidence interval used
  geom_line(alpha = 1, size = 0.5, linetype = 'dashed') +
  geom_point(alpha = 1.2, shape = 16, size=1.2) +
  scale_x_continuous(name = element_blank(), labels = week_days, breaks = seq(1, 7, 1)) +
```

`summarise()` has grouped output by 'weekDay', 'endDate'. You can override using the `.groups` argum
`summarise()` has grouped output by 'weekDay'. You can override using the `.groups` argument.
`geom_smooth()` using formula 'y ~ x'

Average Song Plays by Day of the Week

Jan 20, 2020 - Jan 22, 2021



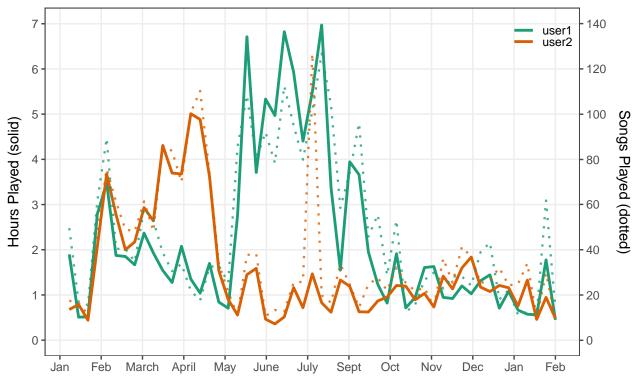
Monthly

```
group_by(week_of_year, endDate, user) %>%
summarise(dailyPlayTime = sum(minPlayed)/60,
          dailyPlays = n() %>%
group_by(week_of_year, user) %>%
summarise(avg_weeklyPlayTime = mean(dailyPlayTime),
          avg_weeklyPlays = mean(dailyPlays)) %>%
ggplot(aes(x = week_of_year, color = user)) +
geom_ma(aes(y=avg_weeklyPlayTime), n = 1, linetype = 1, size = 1, alpha = 1.0) +
geom_ma(aes(y=avg_weeklyPlays/20), n = 1, linetype = 3, size = 0.8, alpha = 0.8) +
scale_x_continuous(name = element_blank(), labels = months, breaks = seq(0, 57, 4.4167)) +
scale_y_continuous(name = 'Hours Played (solid)', limits = c(0,7), breaks = seq(0,7,1),
                   sec.axis = sec_axis(name = 'Songs Played (dotted)', ~.*20, breaks = seq(0,140,20),
ggtitle('Weekly Average Play Time and Play Counts',
        subtitle = 'Jan 20, 2020 - Jan 22, 2021') +
scale_color_brewer(palette = 'Dark2') +
theme_article() +
theme(legend.title = element_blank(),
     legend.position = c(0.93,0.93),
      axis.title.y.left = element_text(vjust = 3),
     axis.title.y.right = element_text(vjust = 3, angle = -90),
     panel.grid.major = element_line(color = '#ededed'))
```

`summarise()` has grouped output by 'week_of_year', 'endDate'. You can override using the `.groups`
`summarise()` has grouped output by 'week_of_year'. You can override using the `.groups` argument.

Weekly Average Play Time and Play Counts

Jan 20, 2020 - Jan 22, 2021



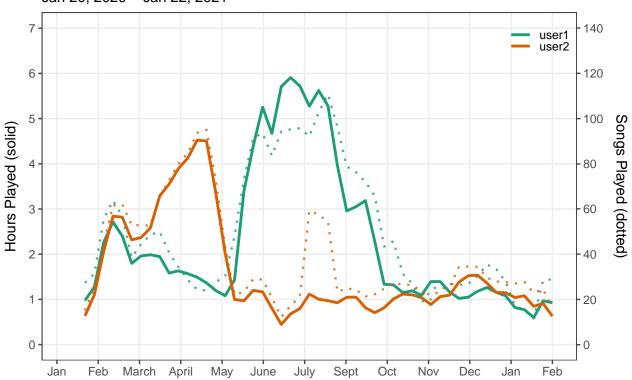
```
# Plot 3 week average play time
all streams %>%
  group_by(week_of_year, endDate, user) %>%
  summarise(dailyPlayTime = sum(minPlayed)/60,
            dailyPlays = n()) %>%
  group_by(week_of_year, user) %>%
  summarise(avg_weeklyPlayTime = mean(dailyPlayTime),
            avg_weeklyPlays = mean(dailyPlays)) %>%
  ggplot(aes(x = week_of_year, color = user)) +
  \#geom\_ma(es(y=avg\_weeklyPlayTime), n = 1, linetype = 1, size = 1, alpha = 1.0) +
  \#qeom\ ma(aes(y=avq\ weeklyPlayTime),\ n=2,\ linetype=1,\ size=1,\ alpha=1.0) +
  geom_ma(aes(y=avg_weeklyPlayTime), n = 3, linetype = 1, size = 1, alpha = 1.0) +
  geom_ma(aes(y=avg_weeklyPlays/20), n = 3, linetype = 3, size = 0.8, alpha = 0.8) +
  scale_x_continuous(name = element_blank(), labels = months, breaks = seq(0, 57, 4.4167)) +
  scale_y_continuous(name = 'Hours Played (solid)', limits = c(0,7), breaks = seq(0,7,1),
                     sec.axis = sec axis(name = 'Songs Played (dotted)', ~.*20, breaks = seq(0,140,20),
  ggtitle('3-Week Average Play Time and Play Counts',
          subtitle = 'Jan 20, 2020 - Jan 22, 2021') +
  scale_color_brewer(palette = 'Dark2') +
  theme_article() +
  theme(legend.title = element_blank(),
        legend.position = c(0.93,0.93),
```

```
axis.title.y.left = element_text(vjust = 3),
axis.title.y.right = element_text(vjust = 3, angle = -90),
panel.grid.major = element_line(color = '#ededed'))
```

`summarise()` has grouped output by 'week_of_year', 'endDate'. You can override using the `.groups`
`summarise()` has grouped output by 'week_of_year'. You can override using the `.groups` argument.

3-Week Average Play Time and Play Counts

Jan 20, 2020 - Jan 22, 2021



Unsupervised Exploration to find if Emotional Groupings in Libraries

- Genres do not form clear clusters
- PC1 is related to energy/positivity/loudness in one direction and calmness in the other.
- PC2 is related to duration/energy in one direction and mode in the other.
- Ultimately, we won't be able to cluster music tastes into specific subgroups for either user.
- Perhaps clusters may appear when comparing user data but it's not clear if they exist within user data.
- Therefore, further clustering methods won't be performed.

```
# Function to scale and remove non-numeric rows
convenient_scale <- function(df) {
    # Save genre classes
    genres <- as.factor(df$genres)
    # Scale numeric columns
    df <- df %>% mutate_if(is.numeric, scale) %>% select_if(is.numeric)
    # Readd genre classes
    df$genres <- cbind(genres, df)
}</pre>
```

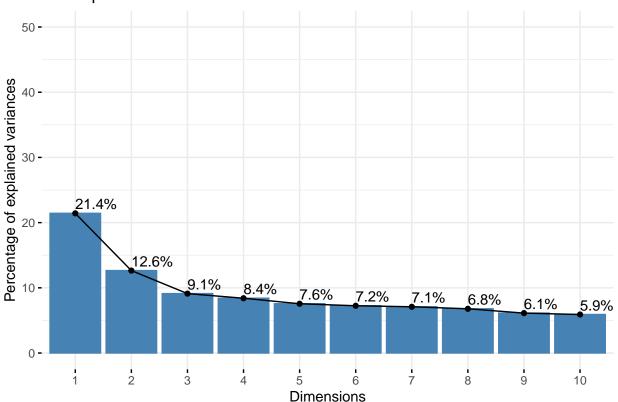
```
par(mfrow = c(2,2))

# Scale data
usr1_lib_scaled <- convenient_scale(clean_data[[1]])
usr2_lib_scaled <- convenient_scale(clean_data[[3]])
usr1_streams_scaled <- convenient_scale(clean_data[[2]])[, -2]
usr2_streams_scaled <- convenient_scale(clean_data[[4]])[, -2]

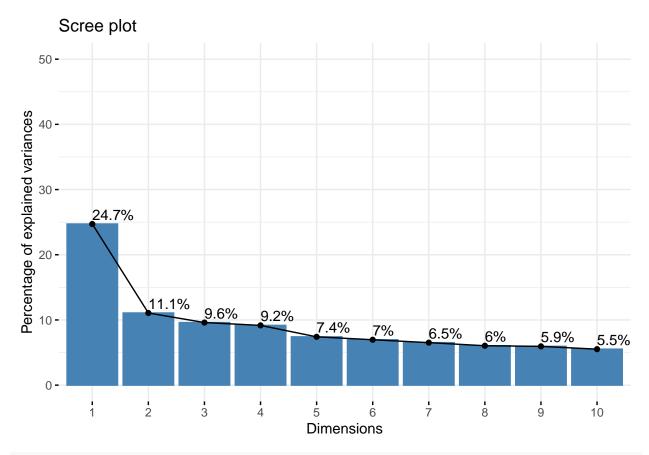
# PCA
usr1_libpca <- PCA(usr1_lib_scaled[,-1], graph = FALSE)
usr2_libpca <- PCA(usr2_lib_scaled[,-1], graph = FALSE)
usr1_strmpca <- PCA(usr1_lib_scaled[,-1], graph = FALSE)
usr2_strmpca <- PCA(usr2_lib_scaled[,-1], graph = FALSE)

# Skree plot
fviz_eig(usr1_libpca, addlabels = TRUE, ylim = c(0, 50))</pre>
```

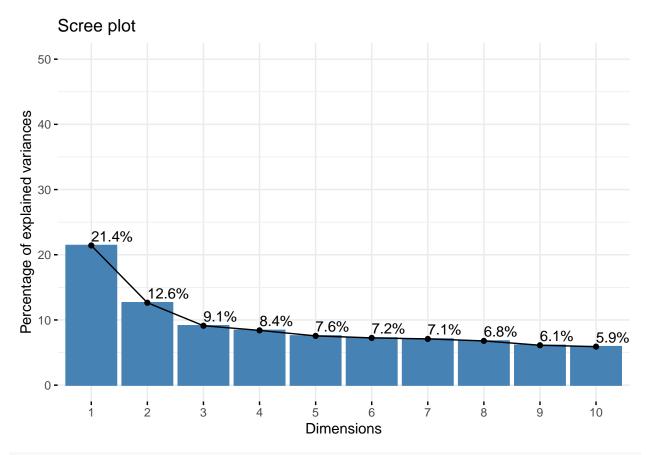
Scree plot



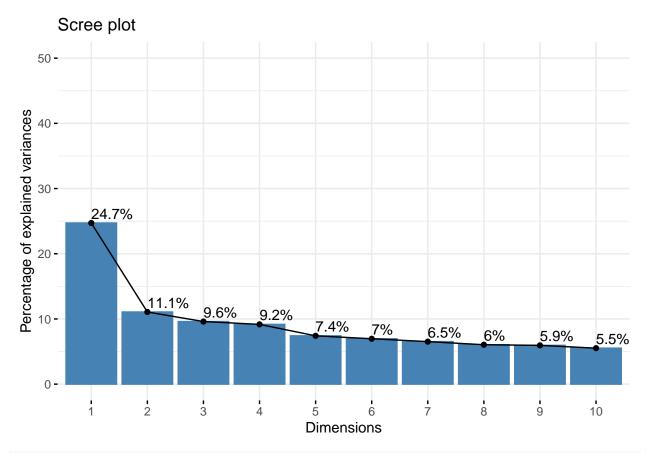
fviz_eig(usr2_libpca, addlabels = TRUE, ylim = c(0, 50))



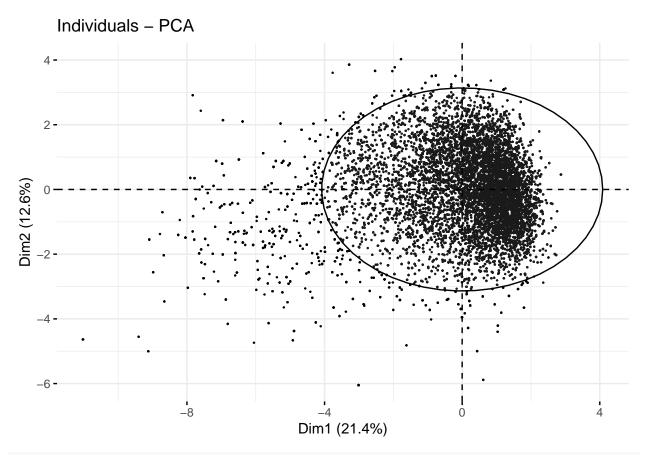
fviz_eig(usr1_strmpca, addlabels = TRUE, ylim = c(0, 50))



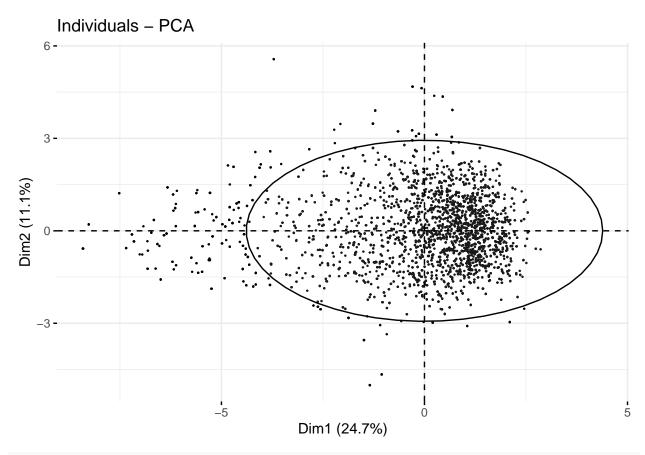
fviz_eig(usr2_strmpca, addlabels = TRUE, ylim = c(0, 50))



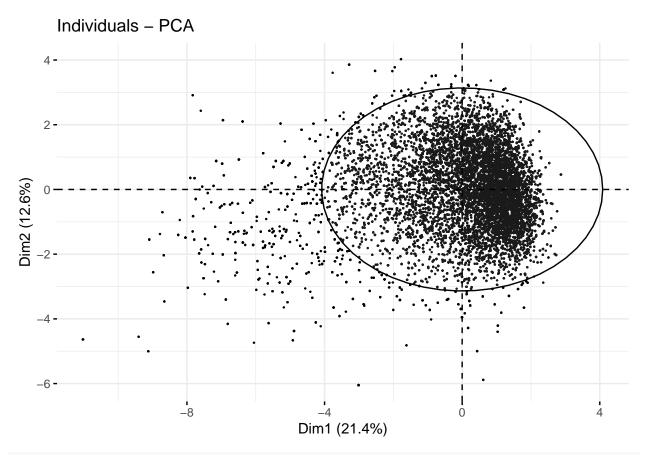
PC1/PC2 Plot
fviz_pca_ind(usr1_libpca, geom.ind = "point", pointsize = 0.2, addEllipses = TRUE,)



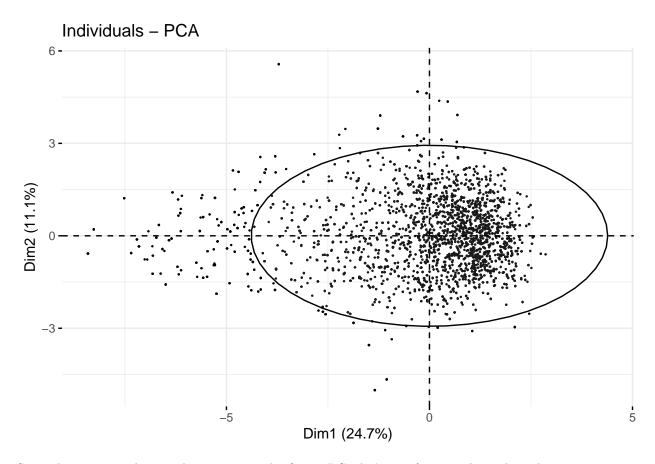
fviz_pca_ind(usr2_libpca, geom.ind = "point", pointsize = 0.2, addEllipses = TRUE,)



fviz_pca_ind(usr1_strmpca, geom.ind = "point", pointsize = 0.2, addEllipses = TRUE,)

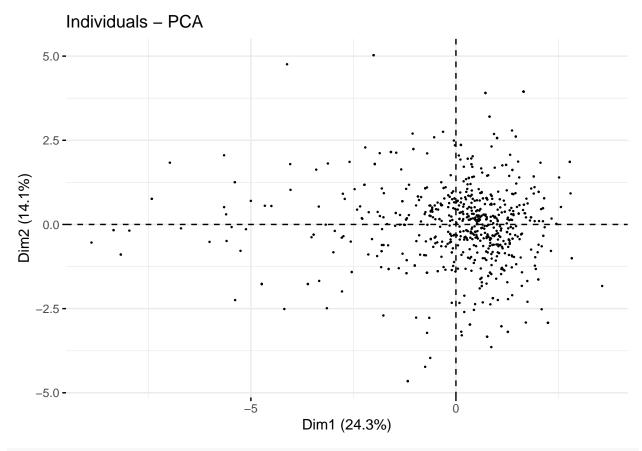


fviz_pca_ind(usr2_strmpca, geom.ind = "point", pointsize = 0.2, addEllipses = TRUE,)

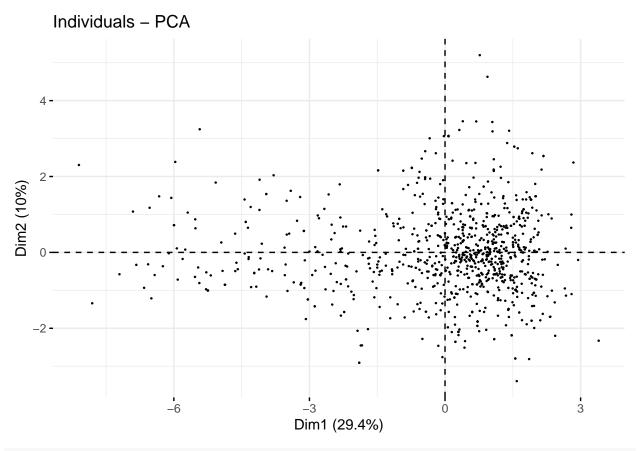


Since there are no obvious clusters across the first 2 PCs, let's see if genres themselves cluster into groups based on audio features.

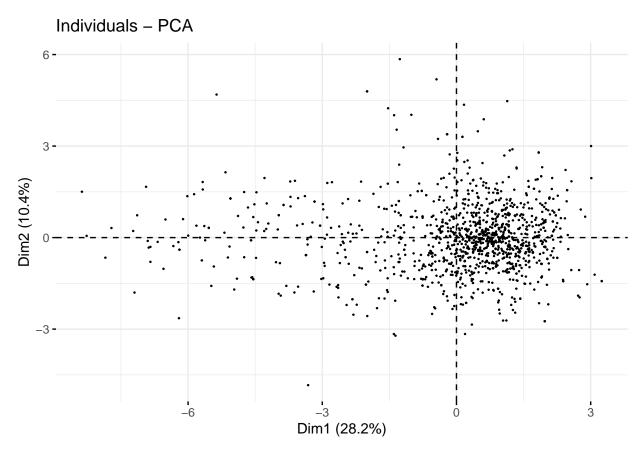
```
# Check if average genre features alone cluster based on audio features
# (summarize average audio features by genre)
gens1 <- usr1_streams_scaled %>%
  group_by(genres) %>%
  summarise_all(mean)
gens2 <- usr2_streams_scaled %>%
  group_by(genres) %>%
  summarise_all(mean)
combined_streams <- rbind(usr1_streams_scaled, usr2_streams_scaled)</pre>
gens3 <- combined_streams %>%
  group_by(genres) %>%
  summarise_all(mean)
# PCA on average genre features
gens1_pca <- PCA(gens1[,-1], ncp = 10, graph = FALSE)</pre>
gens2_pca <- PCA(gens2[,-1], ncp = 10, graph = FALSE)</pre>
gens3_pca <- PCA(gens3[,-1], ncp = 10, graph = FALSE)</pre>
# PC1/PC2 Plots
fviz_pca_ind(gens1_pca, geom.ind = "point", pointsize = 0.2)
```



fviz_pca_ind(gens2_pca, geom.ind = "point", pointsize = 0.2)



fviz_pca_ind(gens3_pca, geom.ind = "point", pointsize = 0.2)



It's still not clear if there's any clustering on genre types. If there exist hundreds of small clusters, we can perform explorative modeling to verify this. Let's see if random forest can identify nuances in audio features to predict genres correctly. This may involve merging similar genre groups into 1.

Explorative Supervised Learning

[1] "Classes to train on: 1203"

If we simply train on all genres, we quickly run into huge problems. An error rate of 100%!!!

This is because there are simply too many classes to try and predict off of only 13 predictors. Even if specific genre names provide highly nuanced insight into user music preference, with the current features it may be unfeasible to make accurate predictions at such a specific scale. Instead we can opt to predict a smaller set of larger overarching genres, sacrificing user specificity for prediction accuracy.

```
# we'll use the streaming data since it has more data points than library data
# we'll also use the combined streaming data since it further adds diversity in training
# note: 13 audio features = 13 predictors
usr_streams <- rbind(usr1_streams_scaled, usr2_streams_scaled)

#genre_rf <- randomForest(genres~., data = usr_streams, ntree = 500, mtry = 4, importance = TRUE)

# misclassifications
#genre_rf # error rate = 100%

# number of classes
paste('Classes to train on: ', length(unique(usr_streams$genres)))</pre>
```

```
paste('predictors: 13')
```

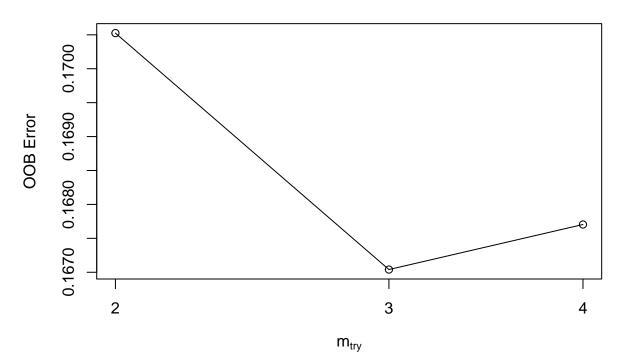
[1] "predictors: 13"

latin

0.15217391

Grouping into fewer classes reduced the error rate from 100% to 16%! If we develop a method to further group genres we may be able to further improve accuracy. This would be considered a very datacentric

```
approach to model building.
# lets use general 12 classes
new_classes <- c('hip hop', 'jazz', 'edm', 'rock', 'punk', 'r&b', 'pop', 'rap', 'country', 'metal', 'la
# drop levels that aren't being used anymore
shortened usr streams <- usr streams [usr streams $genres %in% new classes, ]
shortened_usr_streams$genres [shortened_usr_streams$genres == 'hip hop'] <- 'rap'
shortened_usr_streams <- droplevels(shortened_usr_streams)</pre>
genre_rf2 <- randomForest(genres~., data = shortened_usr_streams, ntree = 500, importance = TRUE)
# misclassifications
genre_rf2
##
## Call:
   randomForest(formula = genres ~ ., data = shortened_usr_streams,
                                                                              ntree = 500, importance = TRU
##
                   Type of random forest: classification
##
                         Number of trees: 500
## No. of variables tried at each split: 3
##
           OOB estimate of error rate: 16.95%
##
## Confusion matrix:
##
             classical country
                                  edm jazz metal pop punk r&b
                                                                rap rock latin
## classical
                    233
                              0
                                    2
                                         0
                                                0
                                                                   0
                                                    0
                                                                        1
## country
                      0
                              43
                                    1
                                         0
                                               0
                                                    4
                                                         0
                                                              0
                                                                   1
                                                                        5
                                                                               0
## edm
                      2
                              0 2600
                                         1
                                               0
                                                 348
                                                         0
                                                              0
                                                                  29
                                                                       49
                                                                               0
                                                                        3
## jazz
                      0
                              0
                                    1
                                        32
                                                0
                                                    0
                                                         0
                                                              0
                                                                               0
                                                                   1
                                                                      177
                      0
                              0
                                    0
                                         0
                                             132
                                                             0
                                                                               0
## metal
                                                    0
                                                         1
                                                                   0
## pop
                                  330
                                                            17
                              4
                                         0
                                               1 831
                                                         6
                                                                  21
                                                                      226
                                                                               4
                      1
## punk
                      0
                              0
                                    0
                                         0
                                               0
                                                    5
                                                       796
                                                             0
                                                                   0
                                                                      176
                                                                               0
## r&b
                      0
                              0
                                    1
                                         0
                                               0
                                                   17
                                                         0
                                                             8
                                                                  43
                                                                        0
                                                                               0
                      0
                              0
                                               2
                                                            11 2258
                                                                        2
## rap
                                   16
                                         0
                                                   11
                                                         0
                                                                               0
## rock
                      2
                               1
                                   54
                                         0
                                             163 174
                                                       113
                                                              0
                                                                   9 3036
                                                                              0
                                    2
## latin
                      0
                                         0
                                               0
                                                    4
                                                         0
                                                              0
                                                                   0
                                                                        1
                                                                             39
             class.error
## classical 0.01271186
## country
              0.20370370
## edm
              0.14163090
              0.13513514
## jazz
## metal
              0.57419355
## pop
              0.42331714
               0.18526100
## punk
## r&b
              0.88405797
## rap
               0.01826087
              0.14527027
## rock
```



The following object is masked from 'package:dplyr':

slice

Modeling daily, weekly, and monthly listening habits

Modeling play time, and specific audio feature play time