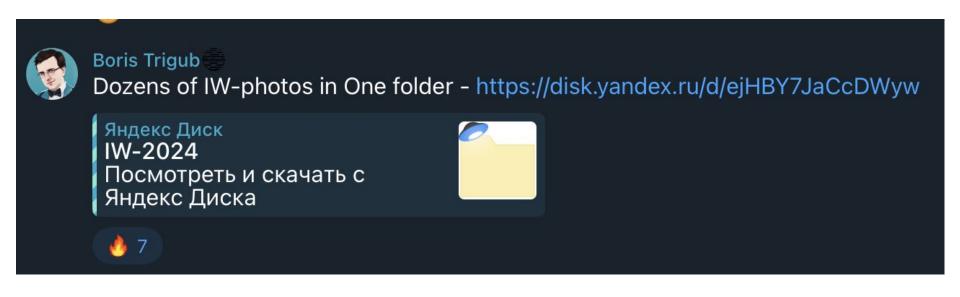
# My photo search advice

Ivan Listopadov Sergey Grozny Alexander Zaytsev Yurii Melnik TA: Petr Sokerin



#### **Problem statement**



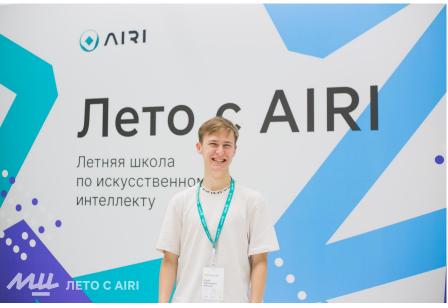
How to find yourself in dozens of photos?

#### What we achieved

- 1. Created dataset and labelled by hand via detector to find faces
- 2. Used 2 pre-trained models from DeepFace as baseline
- 3. Trained 2 models, using transfer learning on our dataset
- 4. Got better results than benchmark models

### **Data collection**





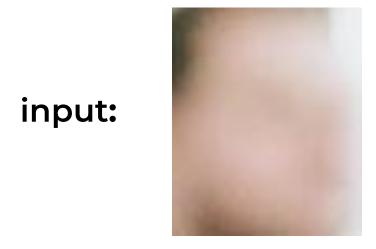
# **Detection**



YOLOv8



# **Preprocessing: Deblurring**



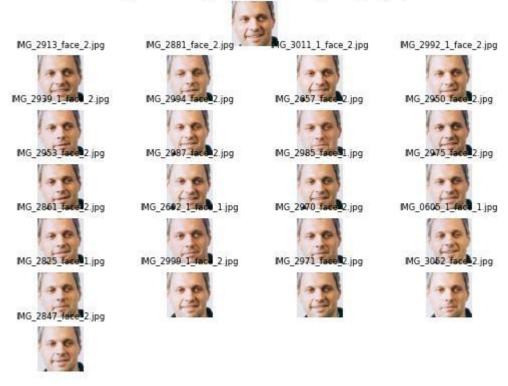
L = Laplacian(image)

If L.var() < threshold

return "blurred image"

# **Preprocessing: Deduplications**

Original Image: IMG\_3028\_face\_2.jpg



# **Data labelling**







IMG\_8791\_face\_1.jpg

IMG\_8793\_face\_1.jpg

IMG\_8799\_face\_2.j...









0, if not Yurii label =

1, if Yurii

not valid

IMG\_8882\_1\_face\_1...

IMG\_8882\_face\_1.jpg

IMG\_8890\_face\_1.jpg







IMG\_8946\_face\_3.j... IMG\_8947\_face\_2.j...

IMG\_8948\_face\_1.j...

8 **Skoltech** 

# **Triplet Loss**

- f(x) d-dimensional embedding with unit euclidean norm of an image x
- a, p and n anchor, positive and negative examples
- a margin that is enforced between positive and negative pairs

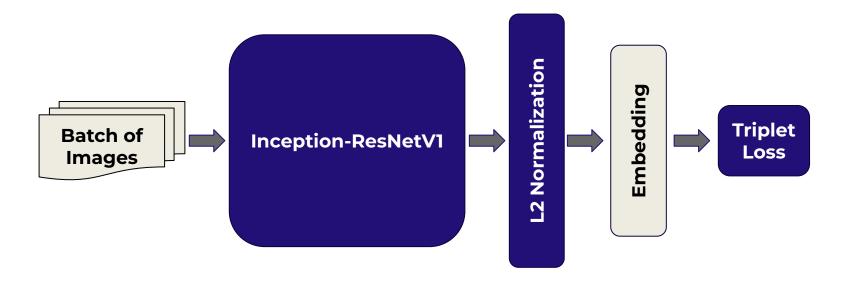
#### **Triplet Loss Visualization**



#### **Triplet Loss Definition**

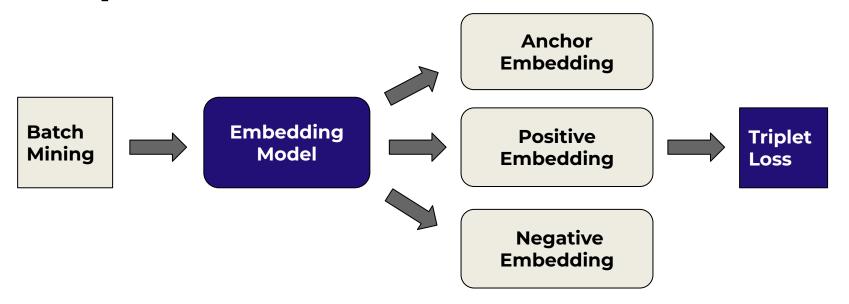
$$L(a,p,n) = \sum_i \max\{\|f(a_i) - f(p_i)\|_2^2 - |f(a_i) - f(n_i)\|_2^2 + lpha, 0\}$$

#### **FaceNet**



- Inception-ResNetV1 backbone pretrained on VGGFace2 Dataset
- Training method Transfer Learning
- Triplet Selection Strategy Offline Selection

## **FaceTripleNet**



- All triplets all possible anchor-positive-negative combos
- In semi-hard mining it selects negatives harder than positives but within margin
- In hard mining closest to anchor negative is selected

#### **Evaluation**

- Used baseline recognition (ArcFace/VGG-Face), and YOLOv8 for detection
- Used classical metrics: Precision, Recall & F1
- Our model outperformed both VGG-Face and ArcFace
- More data needed for a definitive efficiency comparison

Table 1: Performance of models

Model	$F_1$	Recall	Precision
YOLOv8 + ArcFace	0.58	0.78	0.46
YOLOv8 + VGG-Face	0.73	0.82	0.66
FaceTripleNet (ours)	0.78	0.85	0.72
FaceNet (ours)	0.74	0.60	0.92

#### Conclusion

- We constructed new dataset and labeled by hand faces.
- Made 4 experiments (2 baselines, 2 ours)
- Via transfer learning trained our models.
- Achieved superior performance compared to benchmarks.

# **Questions?**

