

Roshan Shetty 525 Robotics

Name: _____ Roll No : _____

Paper IV (Robotics) MSG (Computer Science) Semester-I" 2022-23

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13		Write a program to do a square using while or for loop, change direction based on condition and control motor.		

Robotics Assignment

Assignment 1A

Aim: Write a program to create a robot to perform rectangular motion using gears

Description:

1) NxtRobot() :

Class that represents a simulated NXT robot brick. Parts (e.g. motors, sensors) may be assembled into the robot to make it doing the desired job.

2) Gear() :

Creates a gear instance with right motor plugged into port A, left motor plugged into port B.

3) addPart() :

Assembles the given part into the robot.

4) setSpeed() :

Sets the speed to the given value (arbitrary units).

5) forward() :

Starts the forward movement for the given duration (in ms) and stops. Method returns at the end of the given duration.

6) left() :

Starts to rotate left (center of rotation at middle of the wheel axes). Method returns immediately, while the movement continues

Code:

```
import ch.aplu.robotsim.NxtRobot;
import ch.aplu.robotsim.Gear;
public class assignment1A {
    public assignment1A() {
        NxtRobot r = new NxtRobot ();
        Gear g = new Gear();
        r.addPart (g);
        g.setSpeed (100);
        while (true){
            g.forward (800);
            g.left (280);
        }
    }
    public static void main (String [] args){
        new assignment1A ();
    }
}
```

Output:



Assignment 1B

Aim: Write a program to create a robot to perform circular motion using gears

Description:

1) rightArc() :

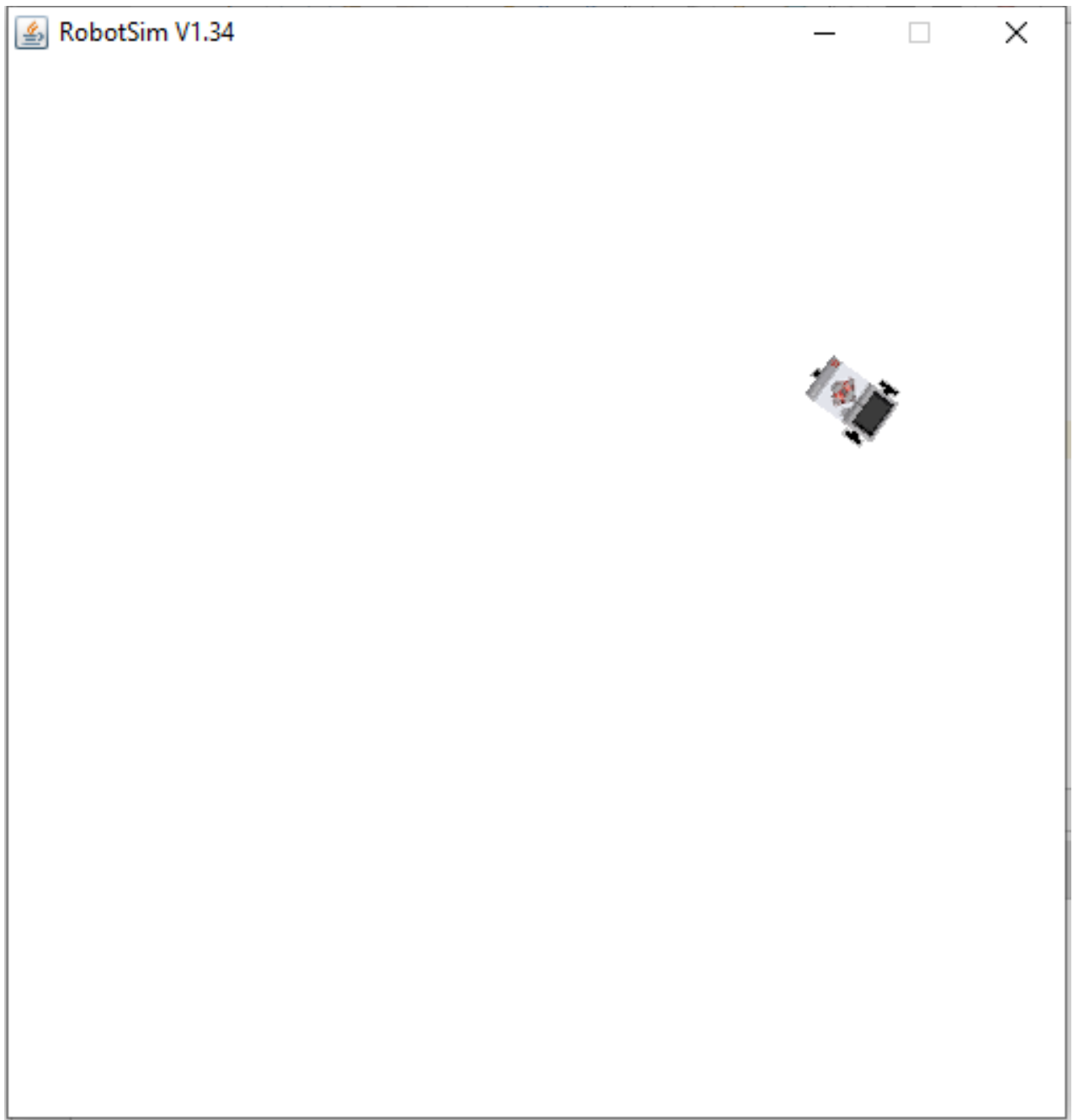
Starts to move to the right on arc with given radius. Method returns immediately, while the movement continues.

Code:

```
import ch.aplu.robotsim.NxtRobot;
import ch.aplu.robotsim.Gear;
public class assignment1B {
    public assignment1B () {
        NxtRobot r = new NxtRobot ();
        Gear g = new Gear ();
        r.addPart (g);
        g.setSpeed (100);
        while (true) {
            g.rightArc (0.5);
        }
    }
    public static void main (String [] args){
```

```
new assignment1B ();  
}  
}
```

Output:



Assignment 2A

Aim: Write a program to create robot to perform a square motion without using gear.

Code:

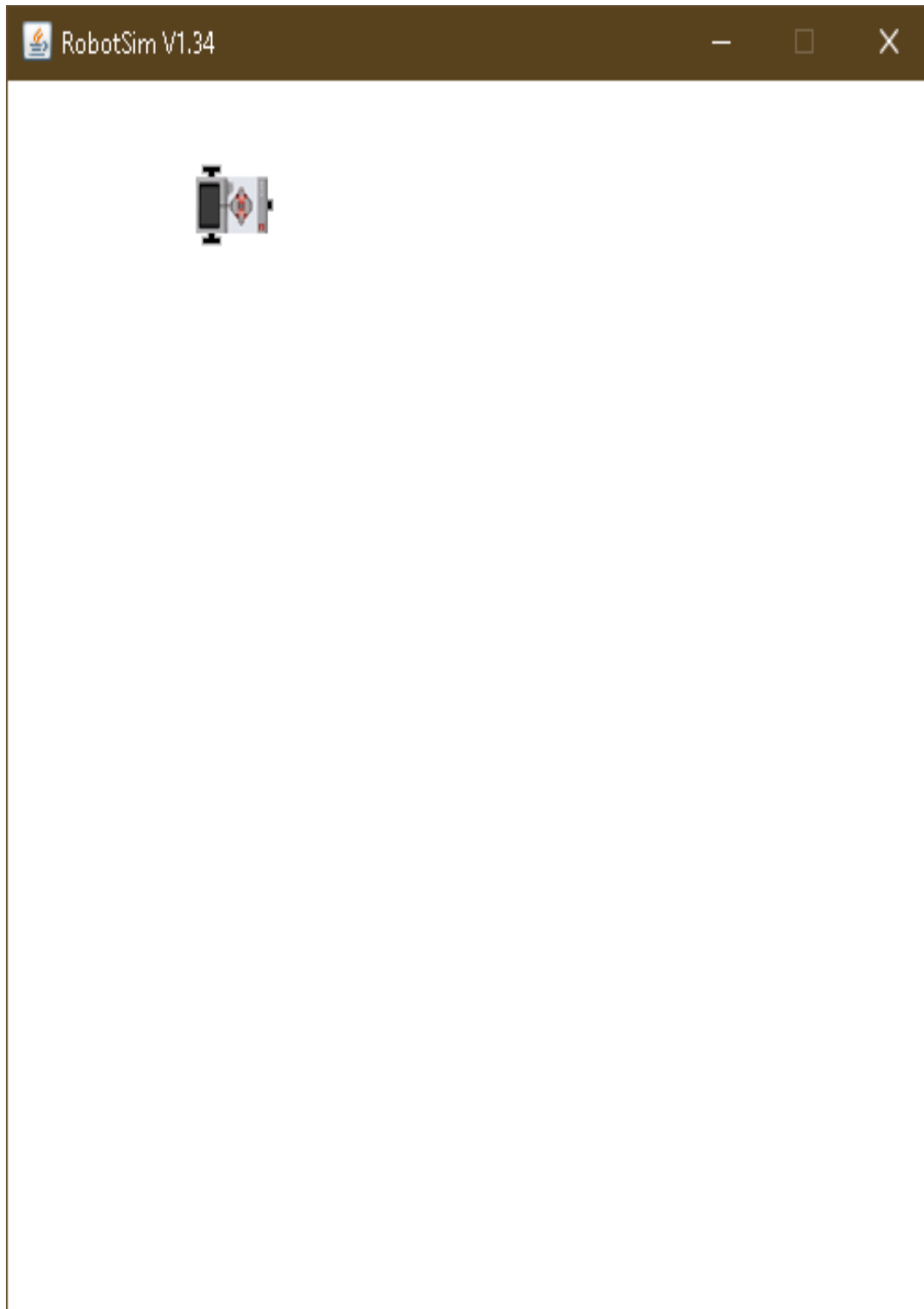
```
import ch.aplu.robotsim.*;

public class Assignment_2a {
    Assignment_2a () {
        TurtleRobot t = new TurtleRobot ();
        t.setTurtleSpeed (100);
        while (true){
            t.forward(200);
            t.left (90);
        }
    }
    public static void main (String [] args) {
        new Assignment_1a ();
    }
}
```

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Output:

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Assignment 2B

Aim: Write a program to create robot to perform a circular motion without using gear.

Code:

```
import ch.aplu.robotsim.*;

public class Assignment_2b {

    Assignment_2b () {

        TurtleRobot t = new TurtleRobot ();

        t.setTurtleSpeed (100);

        while (true) {

            t.forward (2);

            t.left (2);

        }

    }

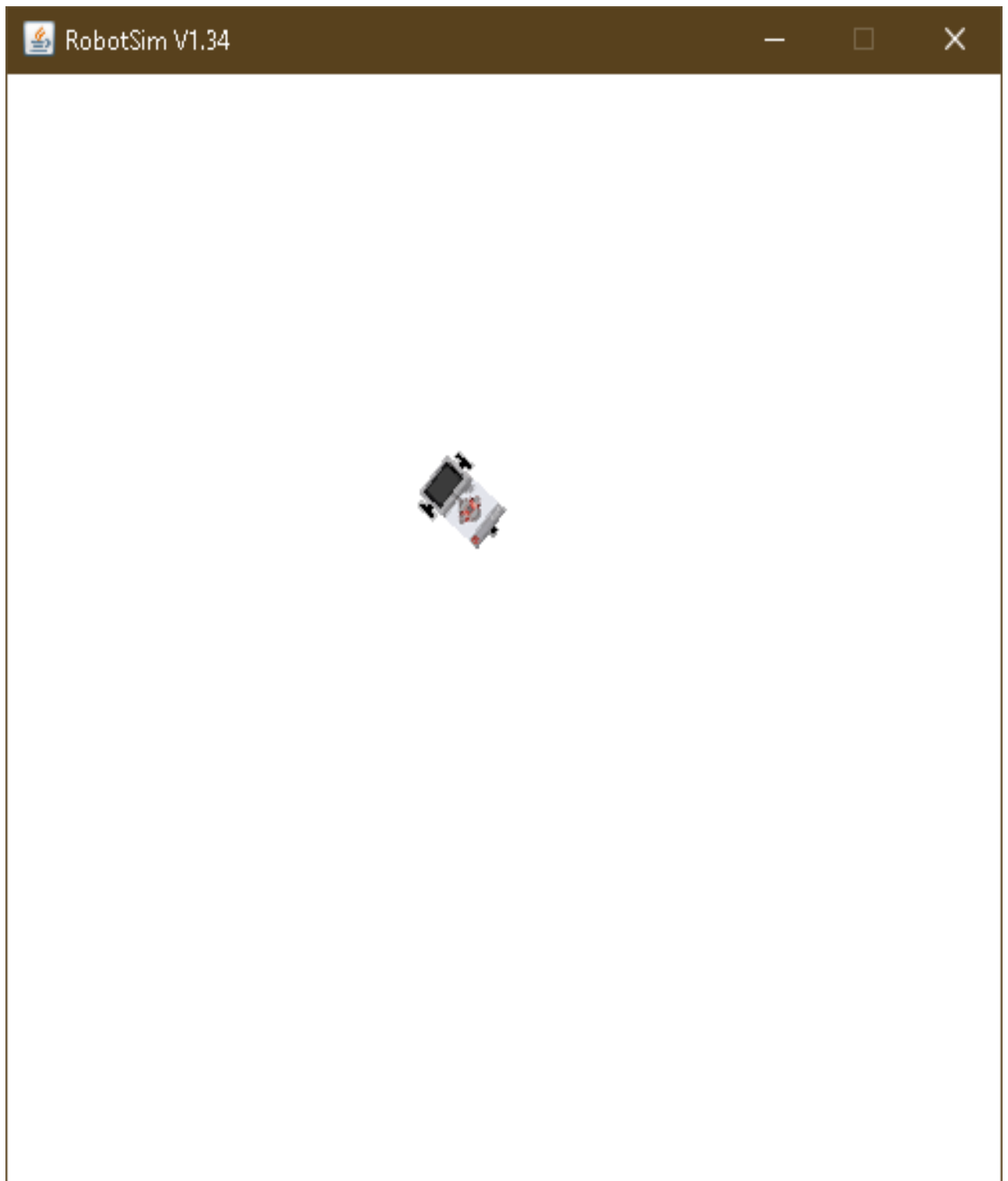
    public static void main (String [] args) {

        new Assignment_1b ();

    }

}
```

Output:



Assignment 3

Aim: Write a program to do a square using while or for loop, change direction based on condition and control motor movement

Description:

1) Motor() :

Creates a motor instance that is plugged into given port.

2) Tools.delay() :

Suspends execution of the current thread for the given amount of time.

Code:

```
import ch.aplu.robotsim.*;
import java.util.*;
public class assignment2 {
    assignment2 () {
        Scanner sc = new Scanner (System.in);
        NxtRobot r = new NxtRobot ();
        Motor m1 = new Motor (MotorPort.A);
        Motor m2 = new Motor (MotorPort.B);
        r.addPart (m1);
        r.addPart (m2);
        System.out.println ("Enter 1 for left and 2 for right :");
        int direction = sc.nextInt ();
```

```
switch (direction) {  
    case 1:  
        for (int i=0; i<4; i++){  
            m1.forward ();  
            Tools.delay (1090);  
            m2.forward ();  
  
            Tools.delay (1090);  
            m1.stop ();  
            m2.stop ();  
        }  
        break;  
    case 2:  
        for (int i=0; i<4; i++){  
            m2.forward ();  
            Tools.delay (1090);  
            m1.forward ();  
            Tools.delay (1090);  
            m1.stop ();  
            m2.stop ();  
        }  
        break;  
}  
}  
public static void main (String args[]){  
    new assignment2 ();  
}
```

Output:

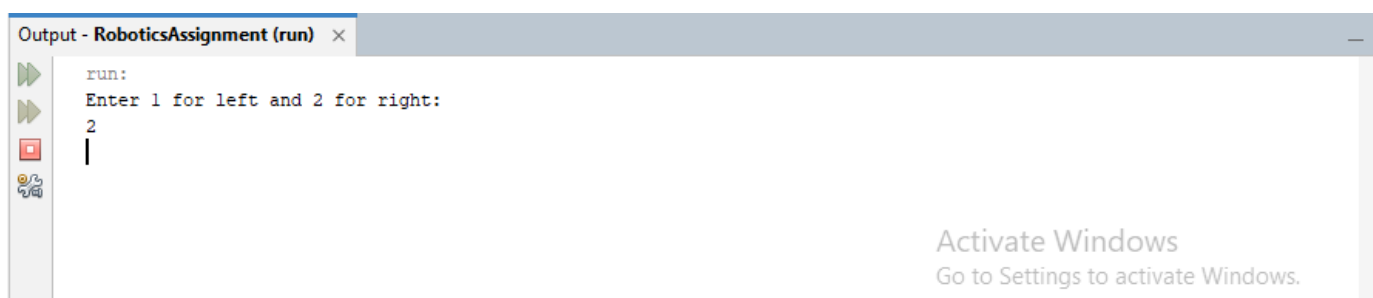
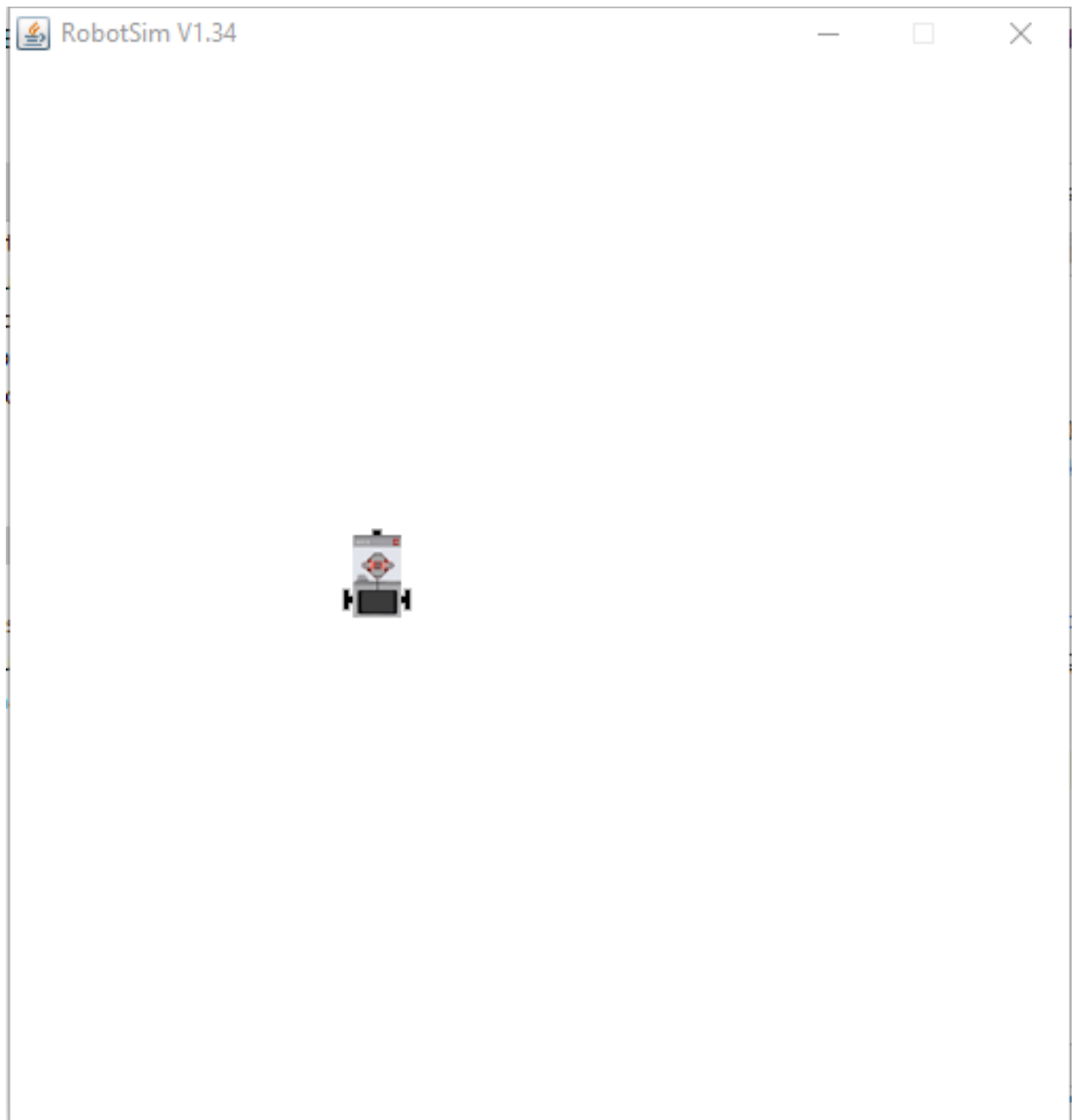


The screenshot shows a code editor window titled "Output - RoboticsAssignment (run)". The output text is as follows:

```
run:  
Enter 1 for left and 2 for right:  
1  
|
```

Below the output text, there is a watermark that reads "Activate Windows Go to Settings to activate Windows." The status bar at the bottom of the window shows "RoboticsAssignment (run)" and "running..." with a close button, a comment icon, and a line number "59:1".

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