# Introduction to Git and Github — A Hands-on Course

Class 3: GitHub Hands-On, Part 1

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# This Week's Agenda

11/14 Intro to Version Control and Code Collaboration

11/15 Basic Git Concepts

11/16 GitHub Hands-On, Part 1

11/17 GitHub Hands-On, Part 2

11/18 Local Clients and Other Hosts







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#### Taking Git to the Masses

- Yesterday, we looked at Git and a local installation along with a local GUI interface
- But what about sharing? We need a hosted Git implementation that all of our team members can access – and perhaps other developers worldwide
- That is where GitHub comes in.





#### **GitHub**

- Online repository launched in April 2008 by Tom Preston-Werner, Chris Wanstrath, and PJ Hyett
- Offers free public and for-fee private repositories
- One must be a member to contribute, but anyone can browse and download forks
- 14+ million users and 35+ million repositories







#### More Than Just Git

- GitHub includes discussion areas and a wiki for each project
- Also has bug tracking, feature requests, and task / project management for every project
- As we saw before, a critical element of Git is the license file(s) for each project. As much of what is found in the public areas is SOUP (Source Of Unknown Pedigree), it is important to check any software you wish to use.





#### Other Interesting Features

- One can subscribe to a project in order to be notified of future modifications or discussion on that project
- Can even create web pages for each project and for the user or organization page e.g. https://cjlord.github.io/
- So Let's Git Started!







## Go to github.com, Sign up!

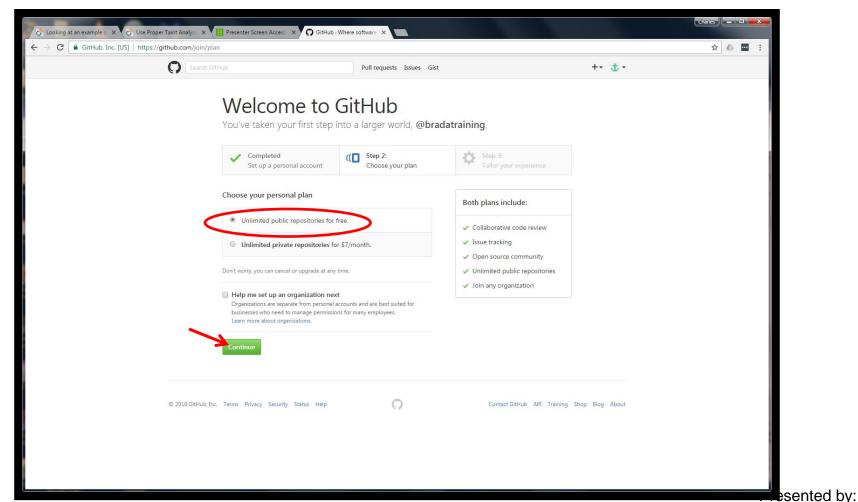








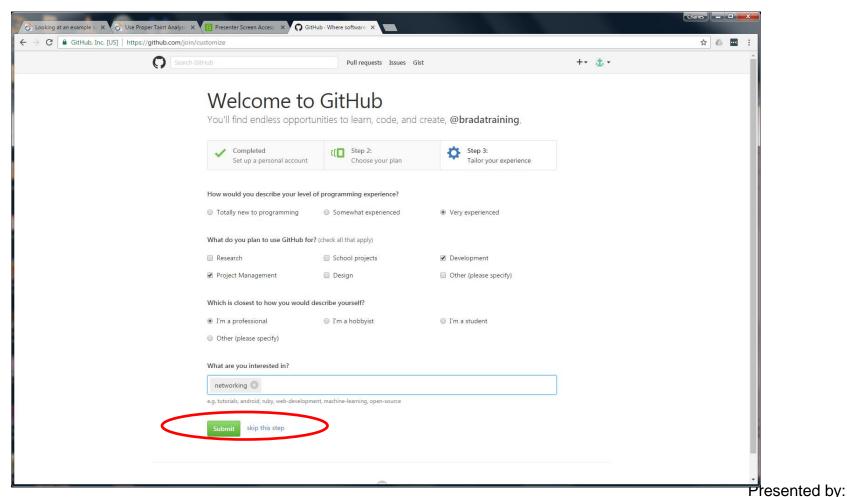
#### Choose free account







## This is optional

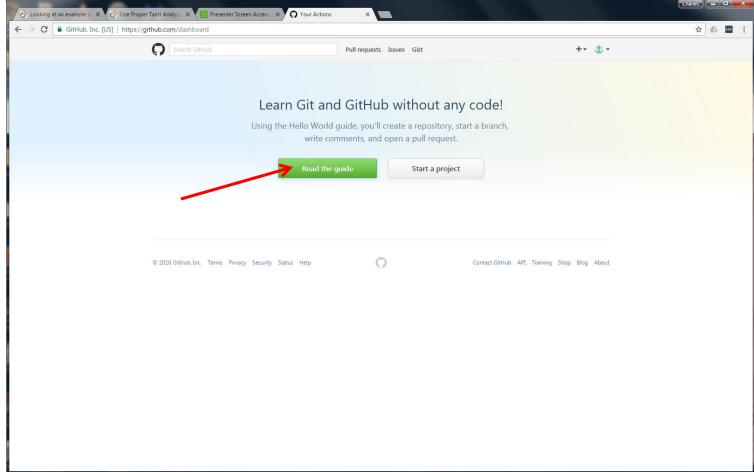








#### We have a blank account!

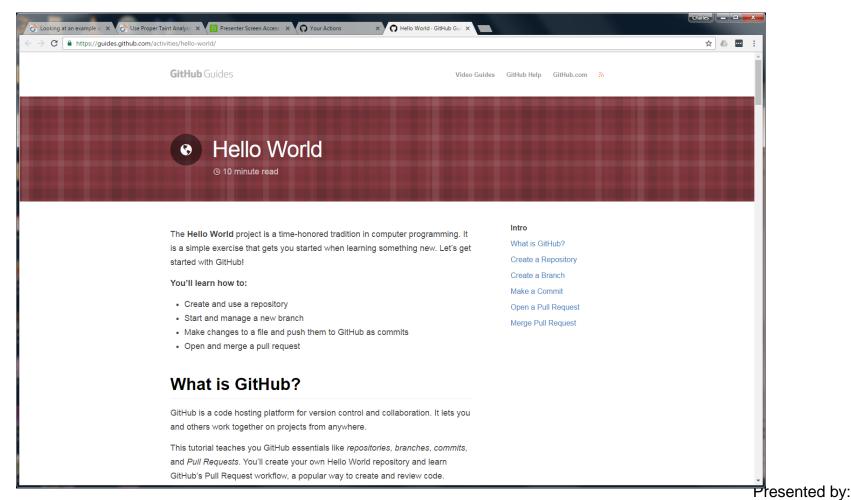


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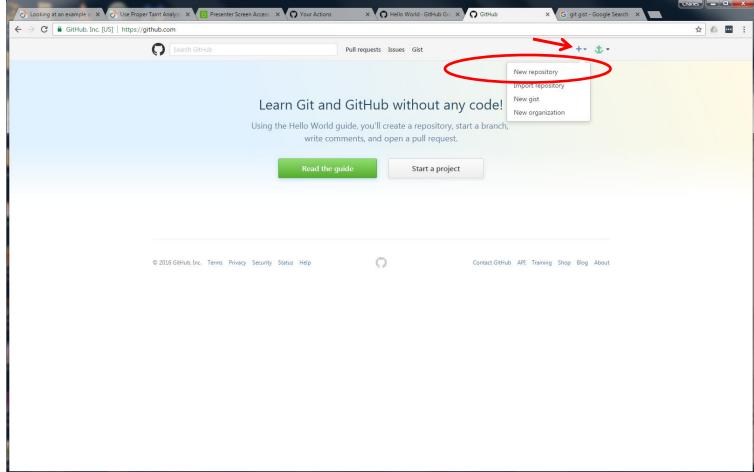
#### This is a good start







# Let's create a new repository

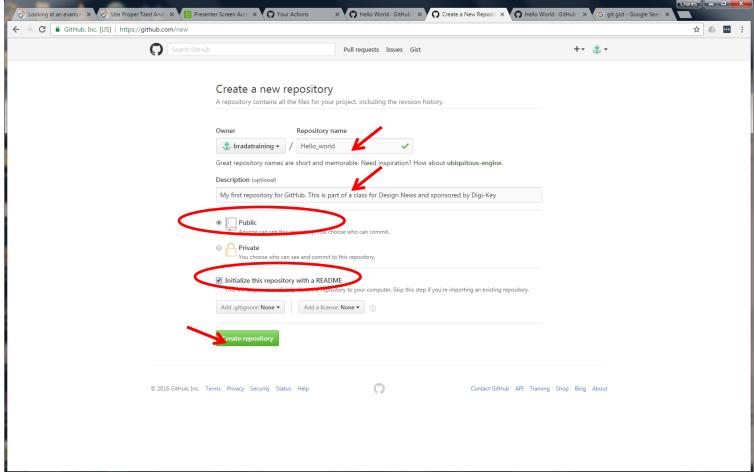


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# Naming it Hello\_world

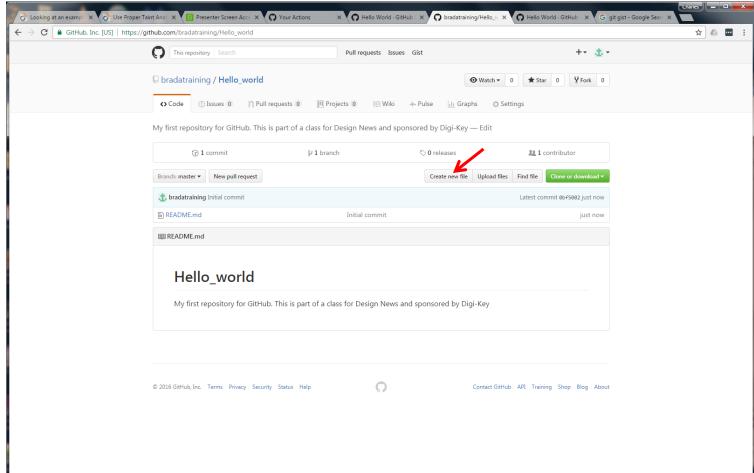


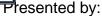






#### Let's Add a File!

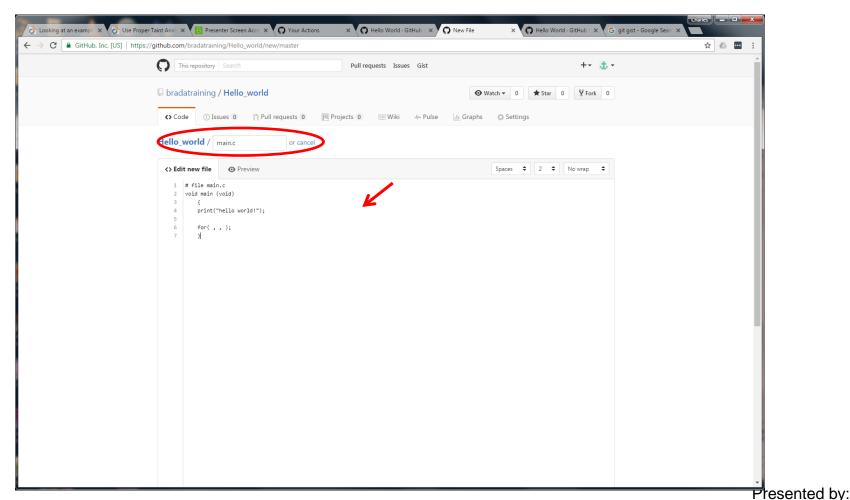








#### We don't normally do this but we can!

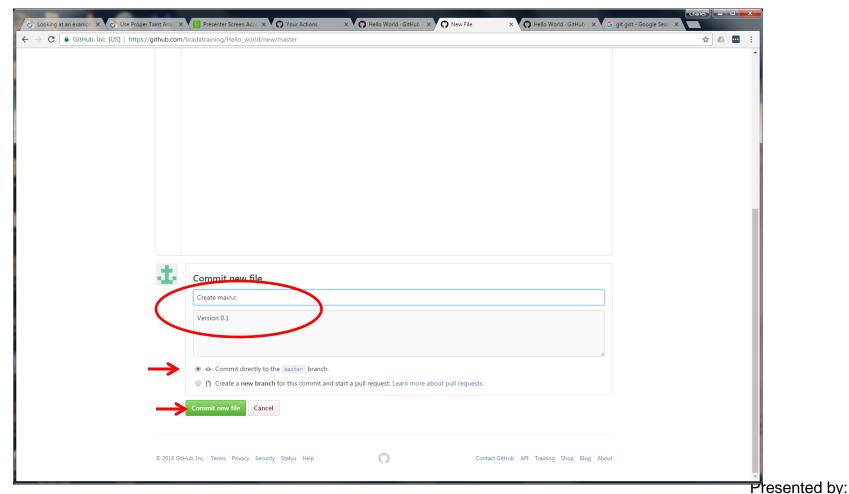








#### Scroll down, let's commit to Master

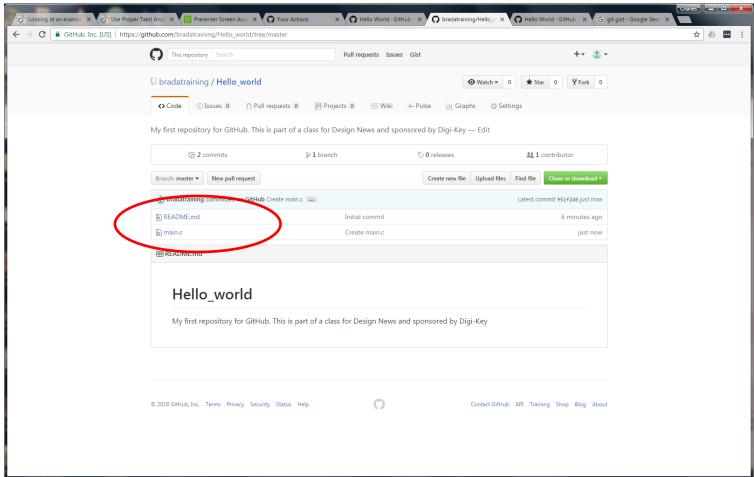


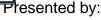






# We now have a tiny bit of code

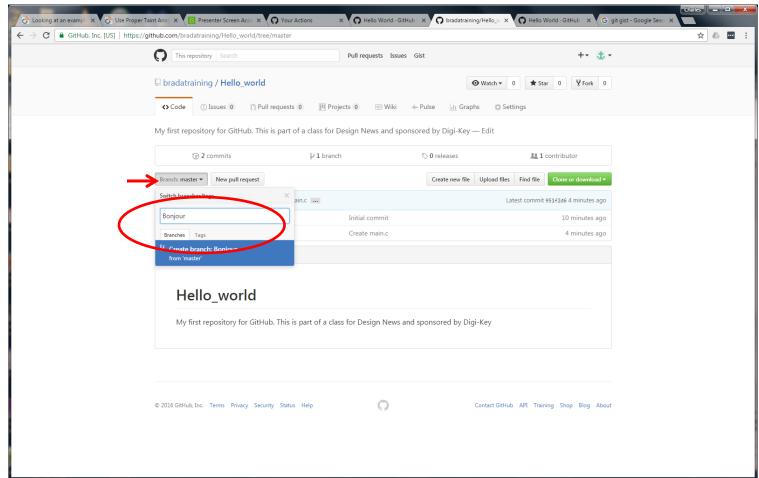


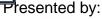






#### Click to create a new branch

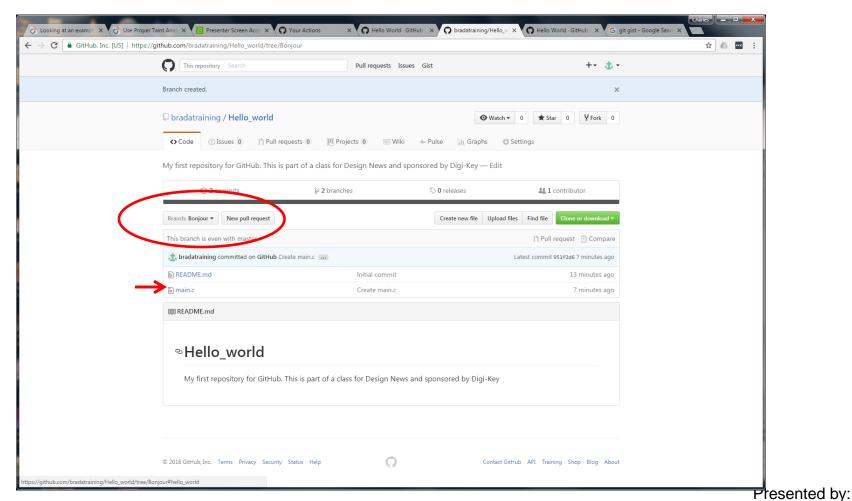








#### Click on main.c

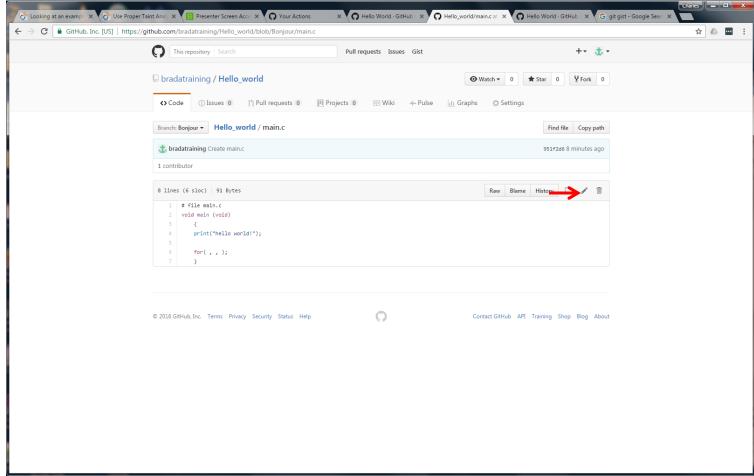








# Click on the pencil

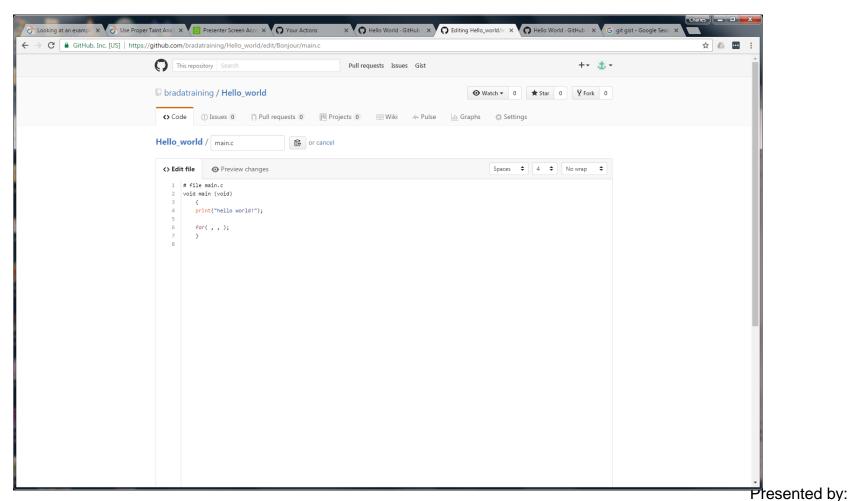


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#### Now We Can Edit

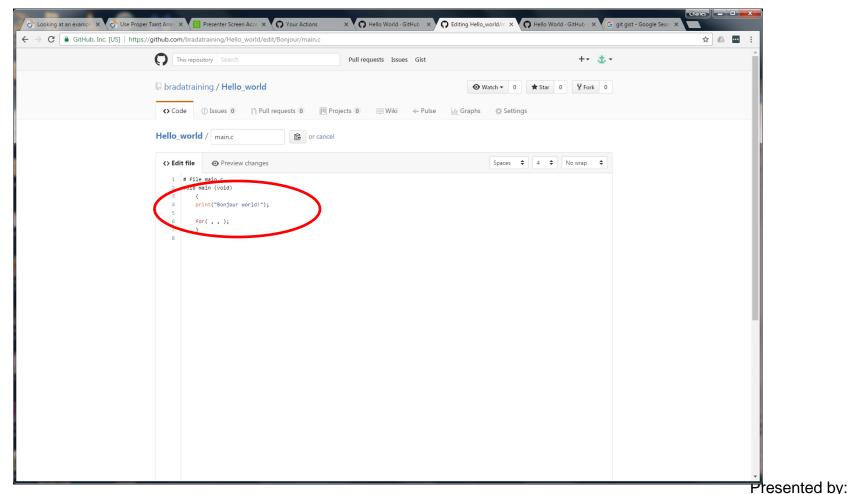








# Modify "Hello" to "Bonjour"

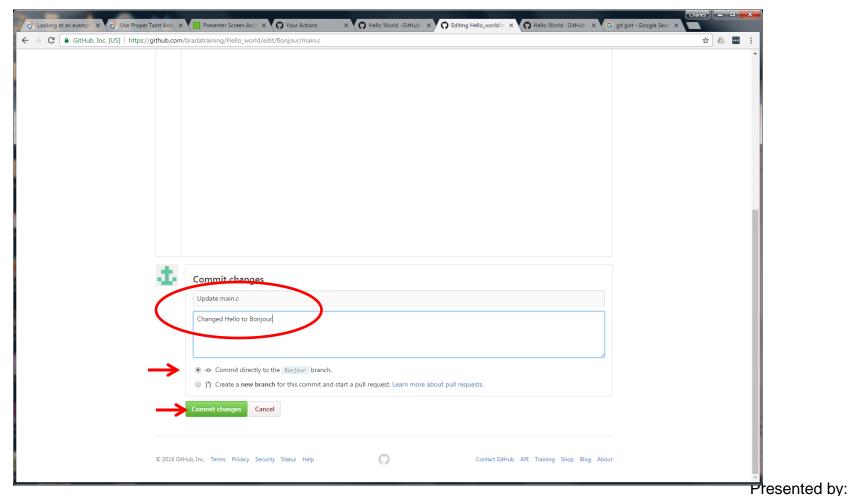








#### Scroll down and commit

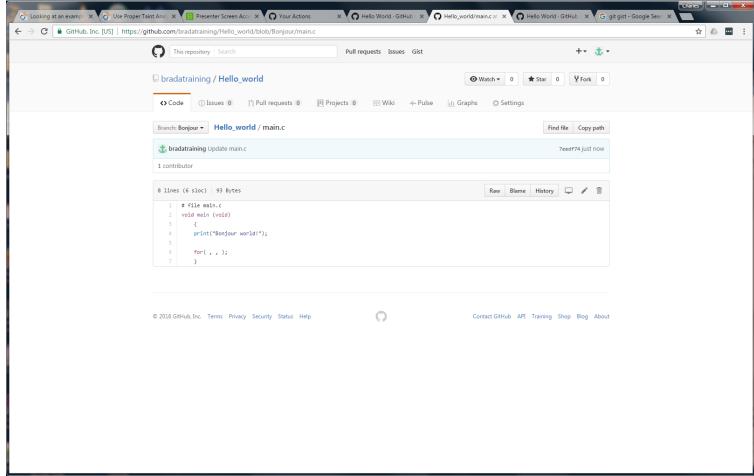








### Our Branch is Complete

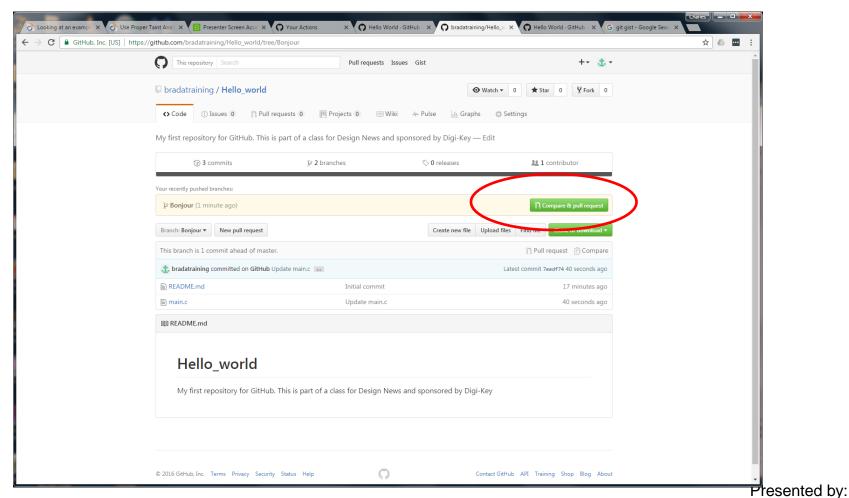


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# Click on Pull Request

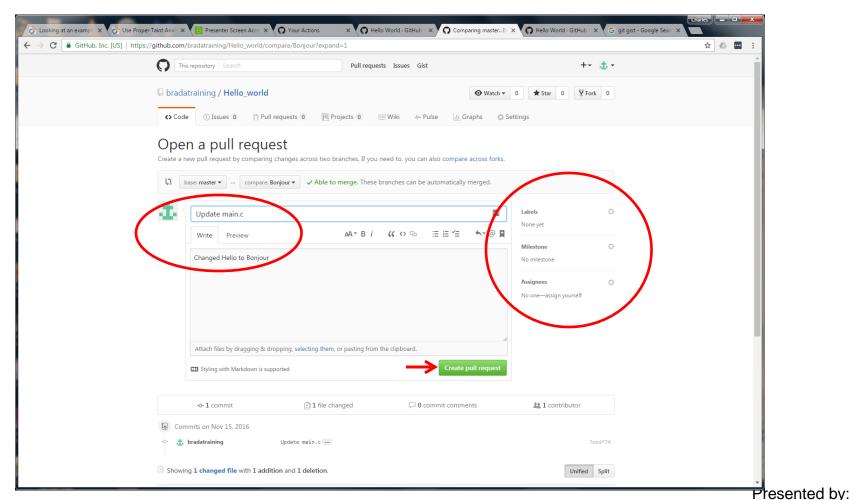








#### We can comment and even assign

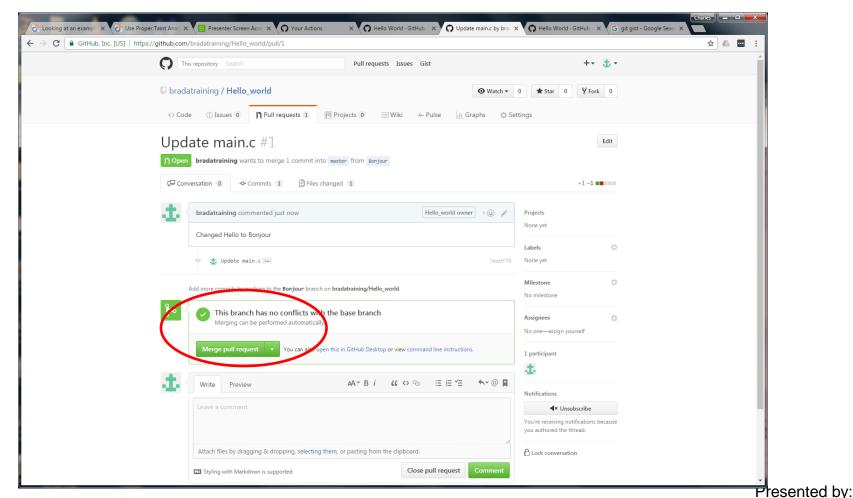








# Now we receive our own pull request – and can accept

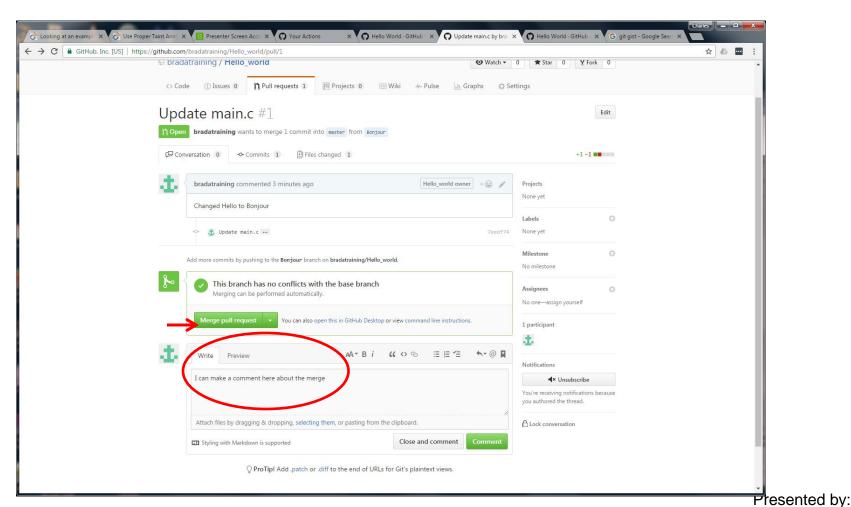








#### Agree to Merge

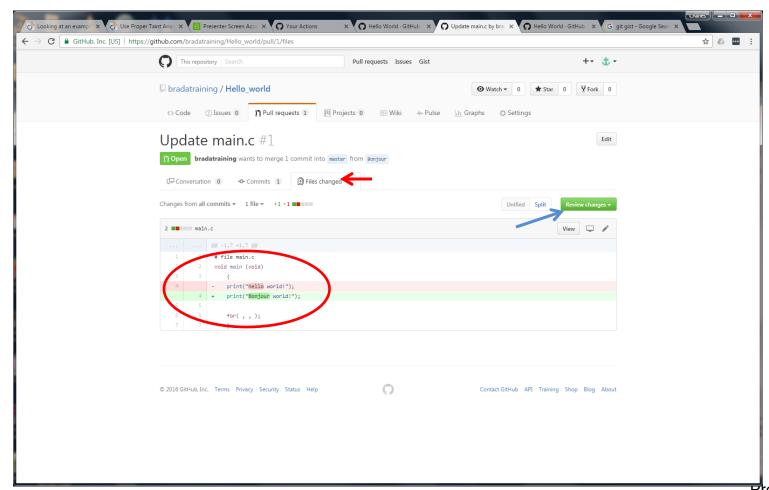








# Click on Files Changed

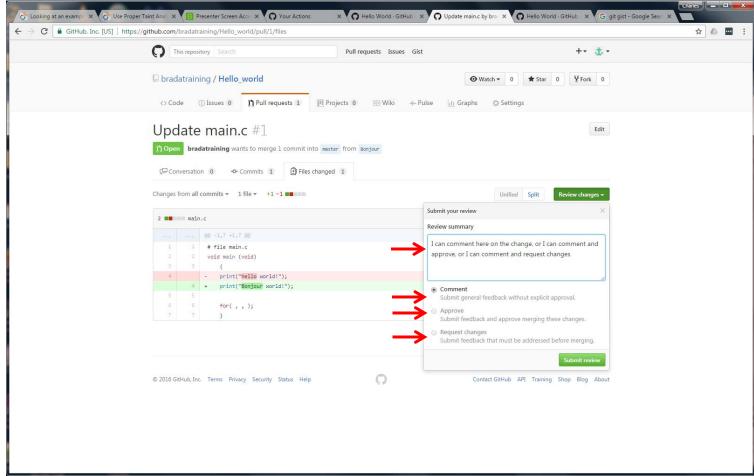


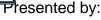






# Here we can comment, approve, or send back

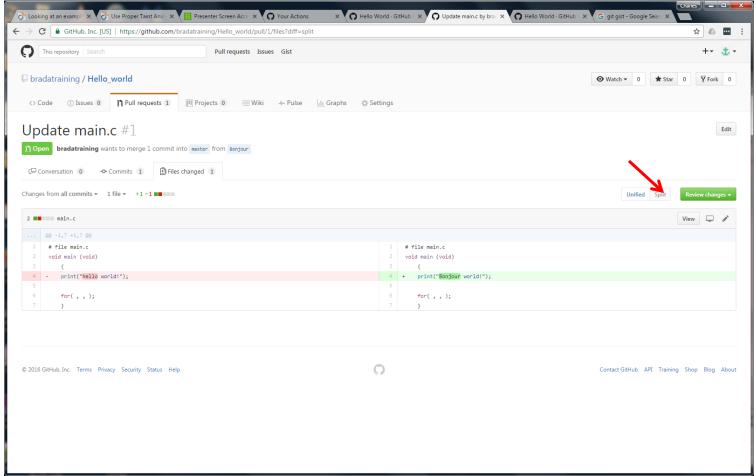


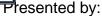






# There is also a split view

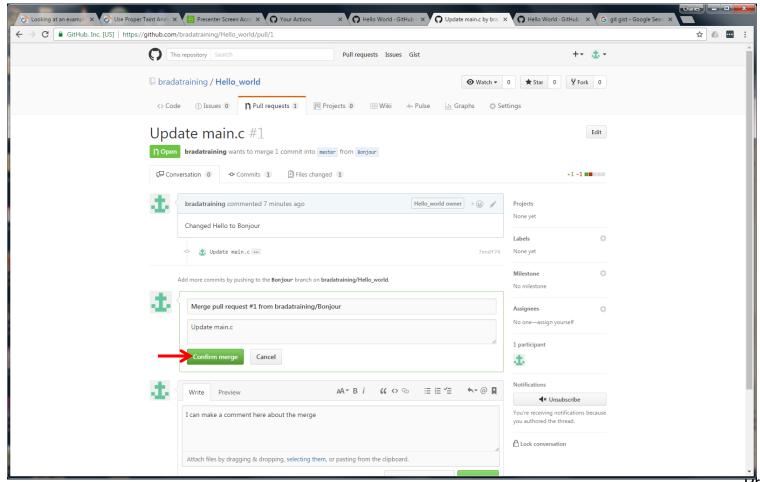








#### Confirm and close

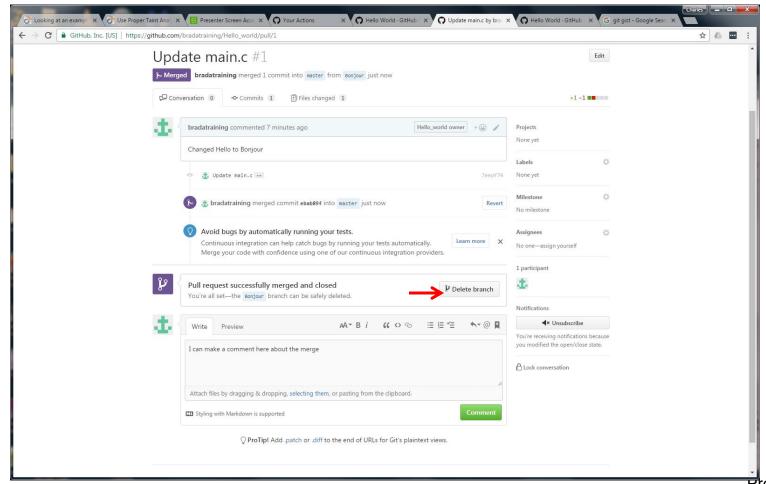








#### Now we can delete the branch

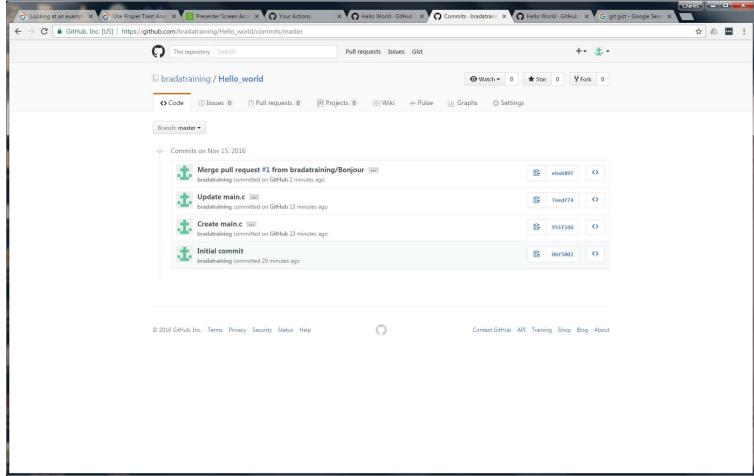








# Our log of changes



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#### That's the basics

- We have now created and modified a repository, created a branch, committed it back, and created a pull request. We approved the pull request and have gone through the manual update of code.
- Tomorrow we look at what else we can do with GitHub – which is a LOT.





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# Please stick around as I answer your questions!

- Please give me a moment to scroll back through the chat window to find your questions
- I will stay on chat as long as it takes to answer!
- I am available to answer simple questions or to consult (or offer in-house training for your company) c.j.lord@ieee.org

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