

Braden Michael Harris Katzman

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Website: bradenkatzman.github.io - **Github:** github.com/bradenkatzman

Interests

Operating Systems, UI Design, Programming Languages and Compilers, Embedded Systems, Computer Graphics

Education

Columbia University in the City of New York

Major: B.A. in Computer Science (Software Systems)

Expected Graduation: May 2017

Stanford University

Summer Session - Intensive Program in Computer Science

Expected Completion: August 15, 2015

Skills

Languages: C, C++, C#, Java, Python, Javascript, Shell Scripting, HTML5, CSS, SQL

Operating Systems: UNIX, Linux, OS X, Microsoft Windows

Environments: Git/Github, XCode, Eclipse, Visual Studio

Experience: HTTP, TCP/IP, Server-side programs, Client-side programs, graphics

APIs, Tools, Frameworks: Sockets API, OpenGL, Make/gdb, ASP.NET, Flask, MongoDB

Projects

Personal:

OpenGL - Rasterization, .obj mesh rendering, texture mapping, shading and reflection models

LCULPA - Professor review website for List College (JTS) based on CULPA

Work:

Web Server and API - Providing third party server for customer management pushing data to mobile application database written in C# and front end development in Visual Studio - ASP.NET

Professional Experience

Dolfyn - Mobility division of Accrete Solutions, LLC: March 2015-present

Mobile App Developer (Journey Development Platform - XML/Javascript)