# **Braden Mosley**

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### **Education**

**Auburn University** | Auburn, AL | Expected Graduation May 2024 Bachelor of Science in Software Engineering Cumulative GPA: 3.89 / 4.00

### **Skills**

- HTML, CSS, JavaScript, TypeScript, Python, C#, SQL
- React, Next.js, Material UI, Prisma, Git
- Adobe Creative Suite, Figma

### **Work Experience**

#### **Production and Media Director**

Bethany Baptist Church | Horton, AL | July 2019 - Present

- **Web Design**: Created a website tailored to fit the needs of church members and provide information for potential visitors wanting to learn about our church in hope to ease nervousness and concerns before attending.
- **Project Lead**: Led multiple efforts for upgrades to existing equipment (displays, speakers, video/audio recording and streaming) which included meeting with companies for proposals and quotes, presenting to church leadership, and presenting before church members for approval.
- **Team Coordination**: Ensure availability of volunteers to serve at events and provide them with all the resources and information needed through prior communication with staff.

#### IT Intern

Marshall County Board of Education | Guntersville, AL | May 2022 - August 2022

- **Support:** Provided support services, troubleshooting, and teaching of system operation for faculty who submitted requests through a ticketing system.
- **Equipment Management**: Completed delivery and installation of new hardware/software, removal of outdated or defected hardware, and inventory of said equipment.
- **Team Member**: Communicated with supervisors to receive tasks for the day; completed independently, in collaboration with colleagues, or with supervisors.

## **Projects**

# DATA GETTA - An Al Project for Auburn University Baseball | Auburn University | Spring 2024

A part of an eight member team tasked with designing and developing a database and full-stack web application to be used by Auburn Baseball coaches, players, and staff to provide analytics, AI models, and statistics to meet their specific scouting and player development needs.

# Learning Explorations Accelerated Program (LEAP) | Auburn University | Fall 2023

A part of a six member team to create a new web design to provide a better user experience.

- Communicated with the client to learn about their needs, present our ideas, provide updates, and ask for further guidance and clarification.
- Collaborated in the design of the interface made to fit the needs of the users.
- Led the development of the interface in HTML, CSS, and JavaScript, following the design of the high-fidelity prototype made in Figma.