

# **ASTR21200**

## **Observational Techniques in Astrophysics**

### **Lecture 3**

**Bradford Benson**

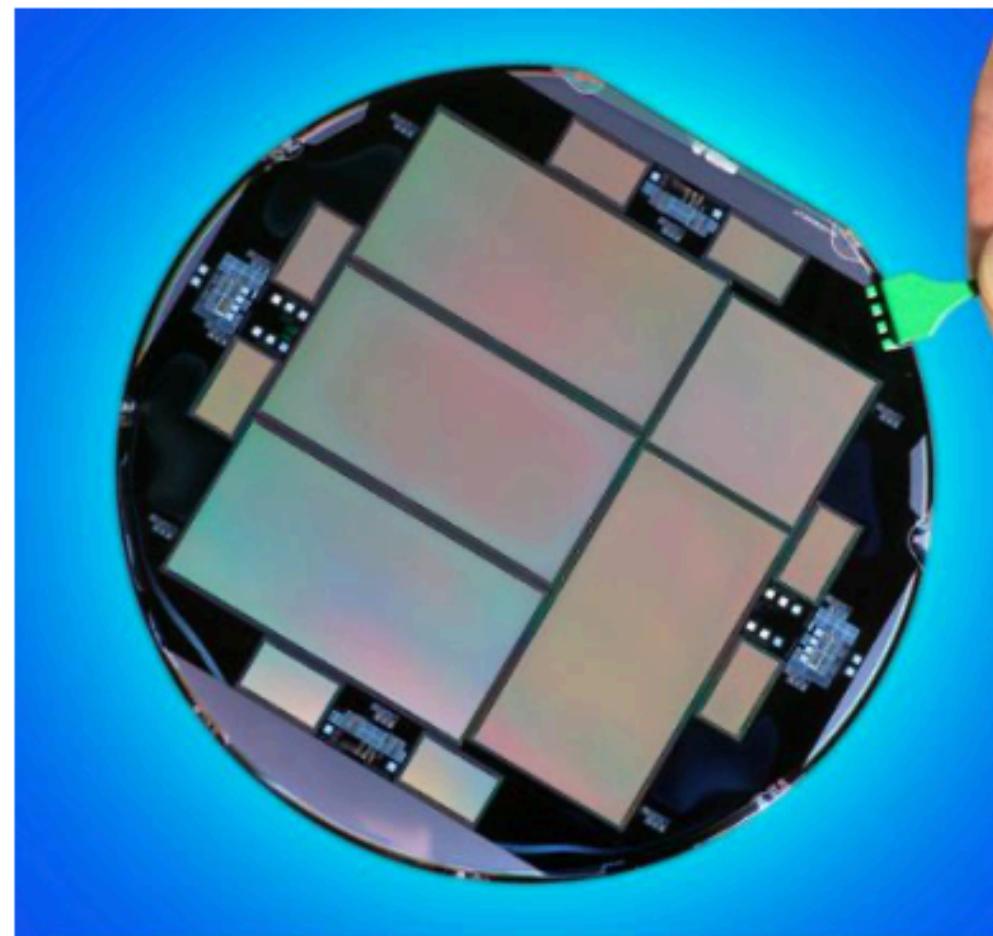
# For the Next ~Week

- Homework 2 is due on Tues Apr-8 at 5pm, right before class
  - On [class schedule on wiki](#):
  - Submit on [Canvas](#) (with hopefully right link)
- Office hours will start tomorrow!
  - Logan: Friday 3:30-4:30pm (ERC 583)
  - Emory: Monday: 3-4pm (KPTC 320)
  - Brad: Tuesday: 11am-12 (ERC 589)
  - Marc: Tuesday: 3-4pm (ERC 524)
- This Thursday's class:
  - Intro to SEO lecture will be taught by Marc Berthoud
  - After class, Marc will be running through some remote SEO tutorials/demos for those who are interested.

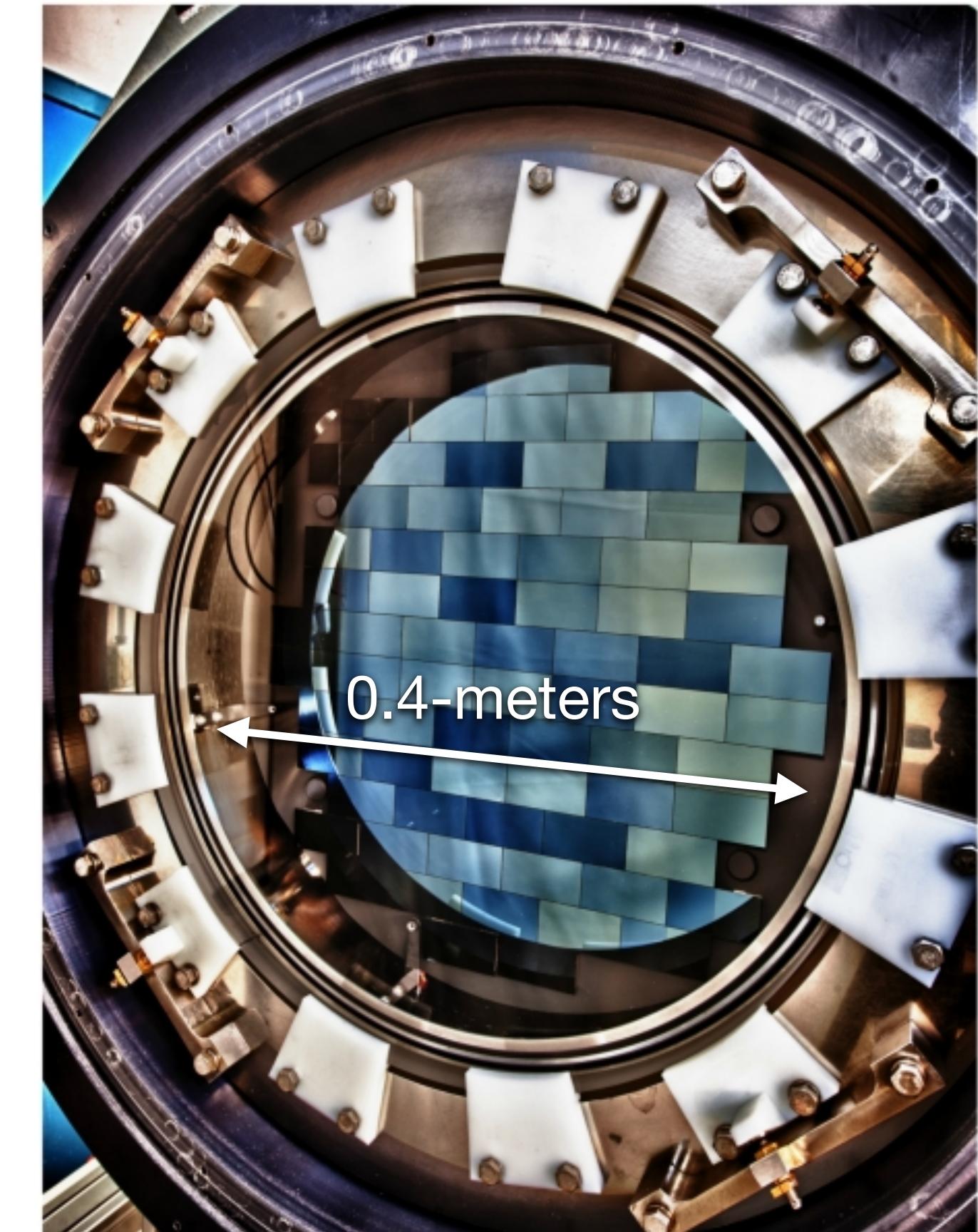
# Charge Coupled Devices (CCDs)

- CCDs are the detector of choice from X-rays to the infrared
- Replaced photographic plates
- Similar to detectors found in all digital cameras

72 CCD wafers  
570 million pixels (Megapixels)



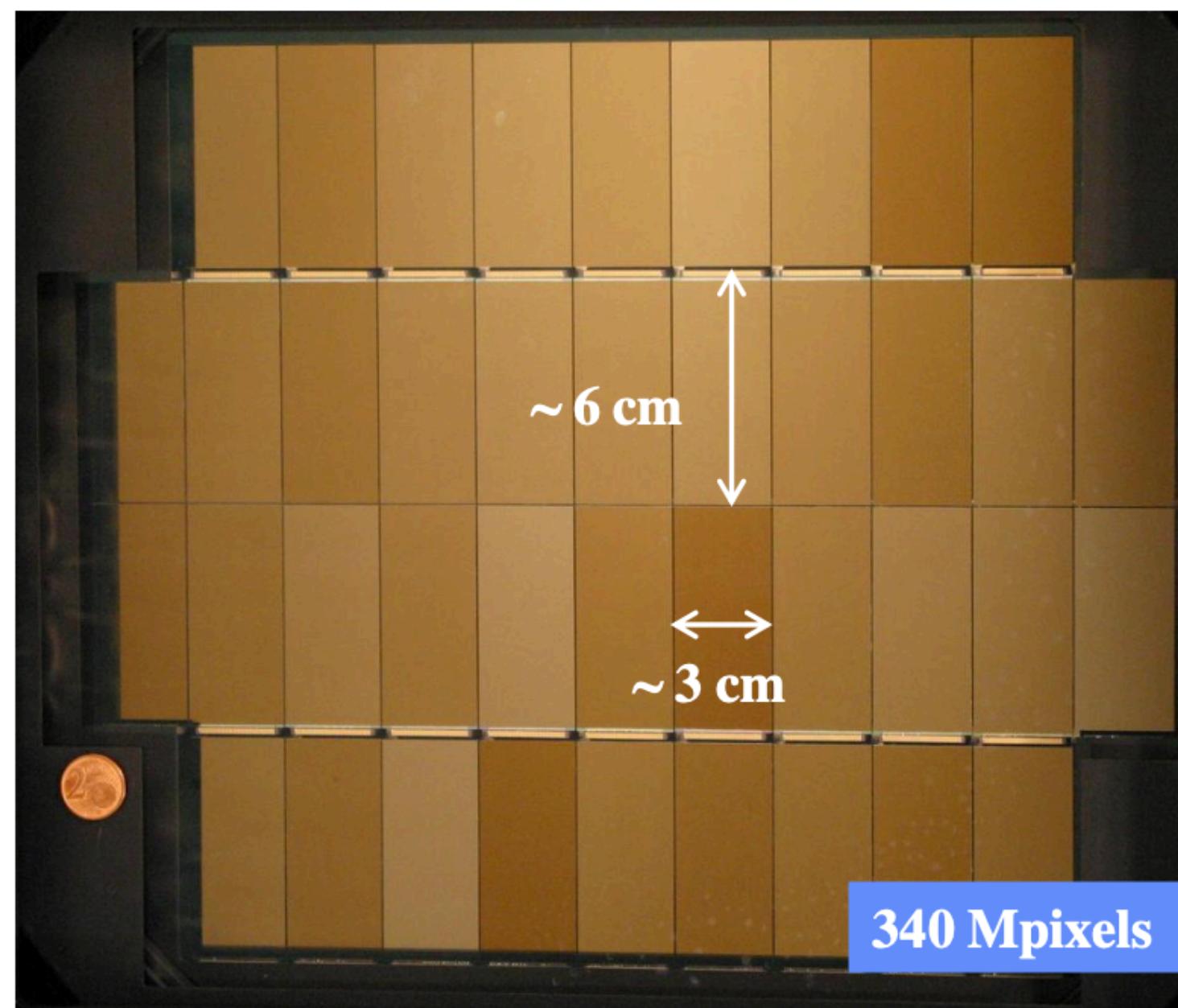
Dark Energy Survey Camera (DECam) – 62 2k x 4k,  $(15 \mu\text{m})^2$ -pixel CCDs  
*NOAO Cerro Tololo Blanco 4-m Telescope (Fall 2012)*



# Charge Coupled Devices (CCDs)

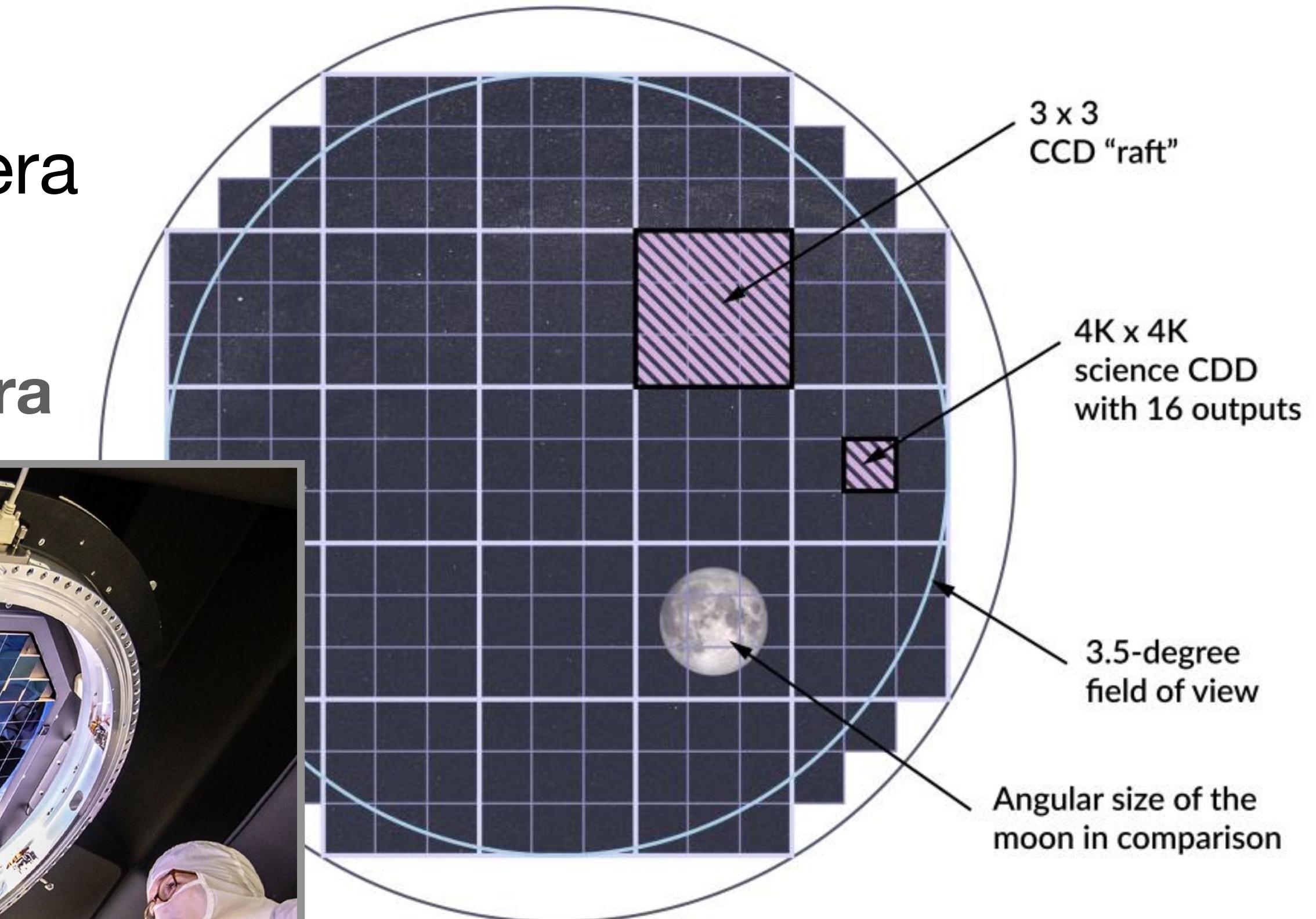
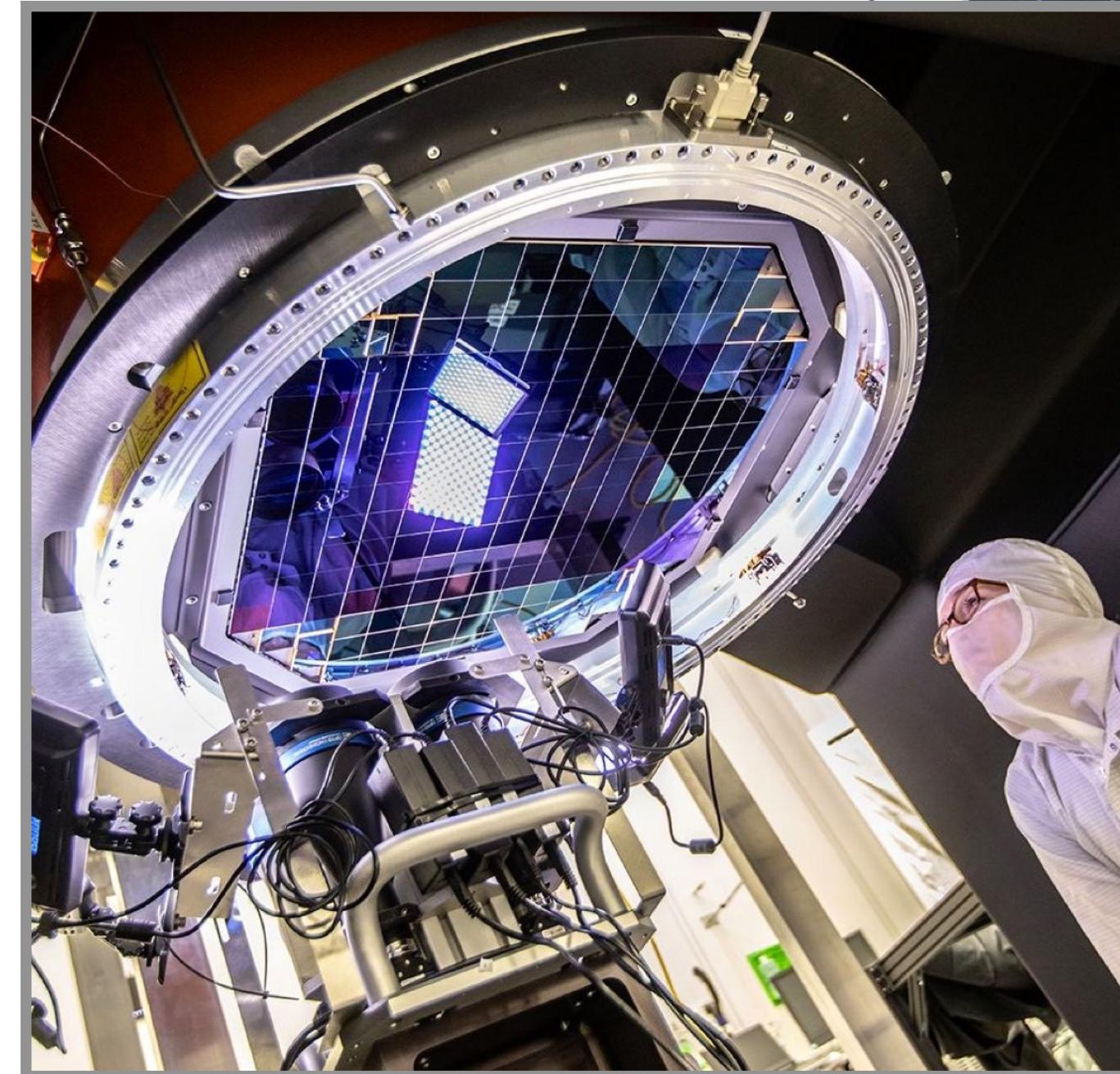
- CCDs are the detector of choice from X-rays to the infrared
- Replaced photographic plates
- Similar to detectors found in all digital camera

**Magellan Clay Telescope**



MegaCam – 36 2k x 4k,  $(15 \mu\text{m})^2$ -pixel CCDs

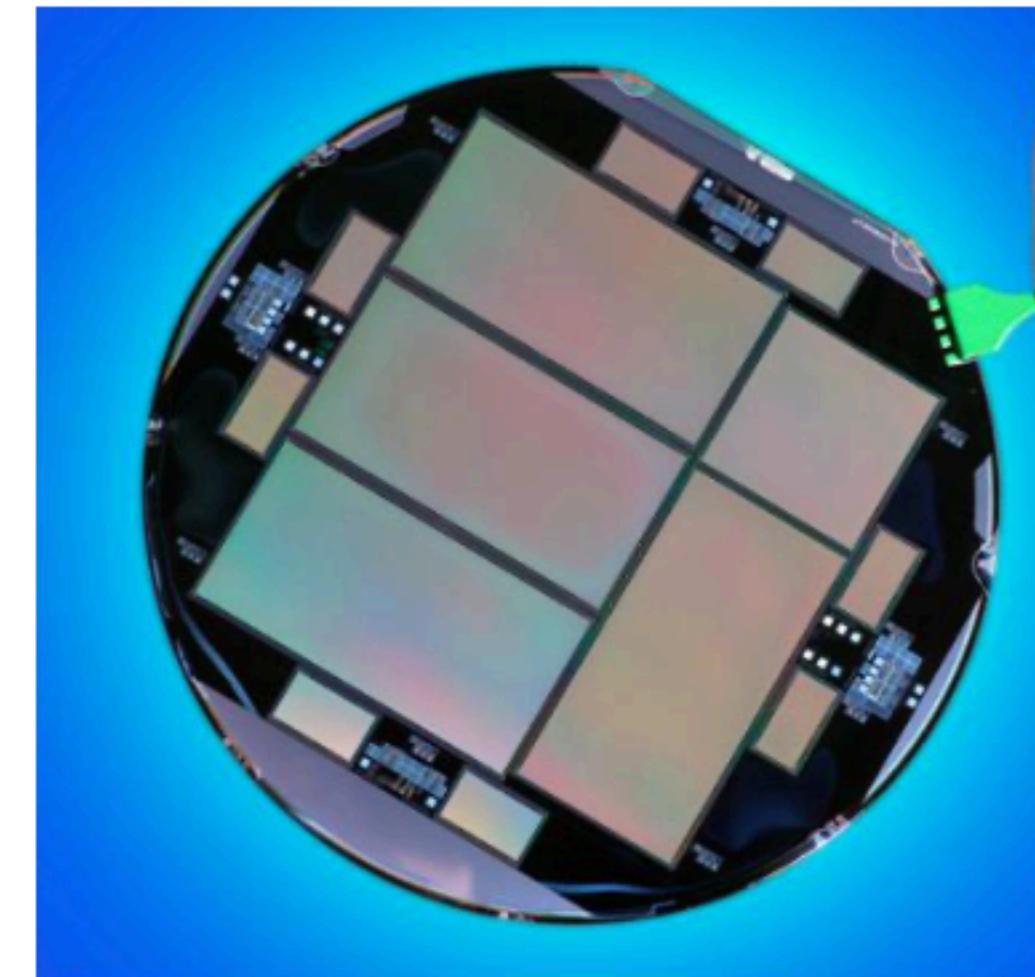
**LSST Camera**



3.2 billion pixels (gigapixels)  
10  $\mu\text{m} \times 10 \mu\text{m}$  pixel CCDs

# CCDs: Advantages

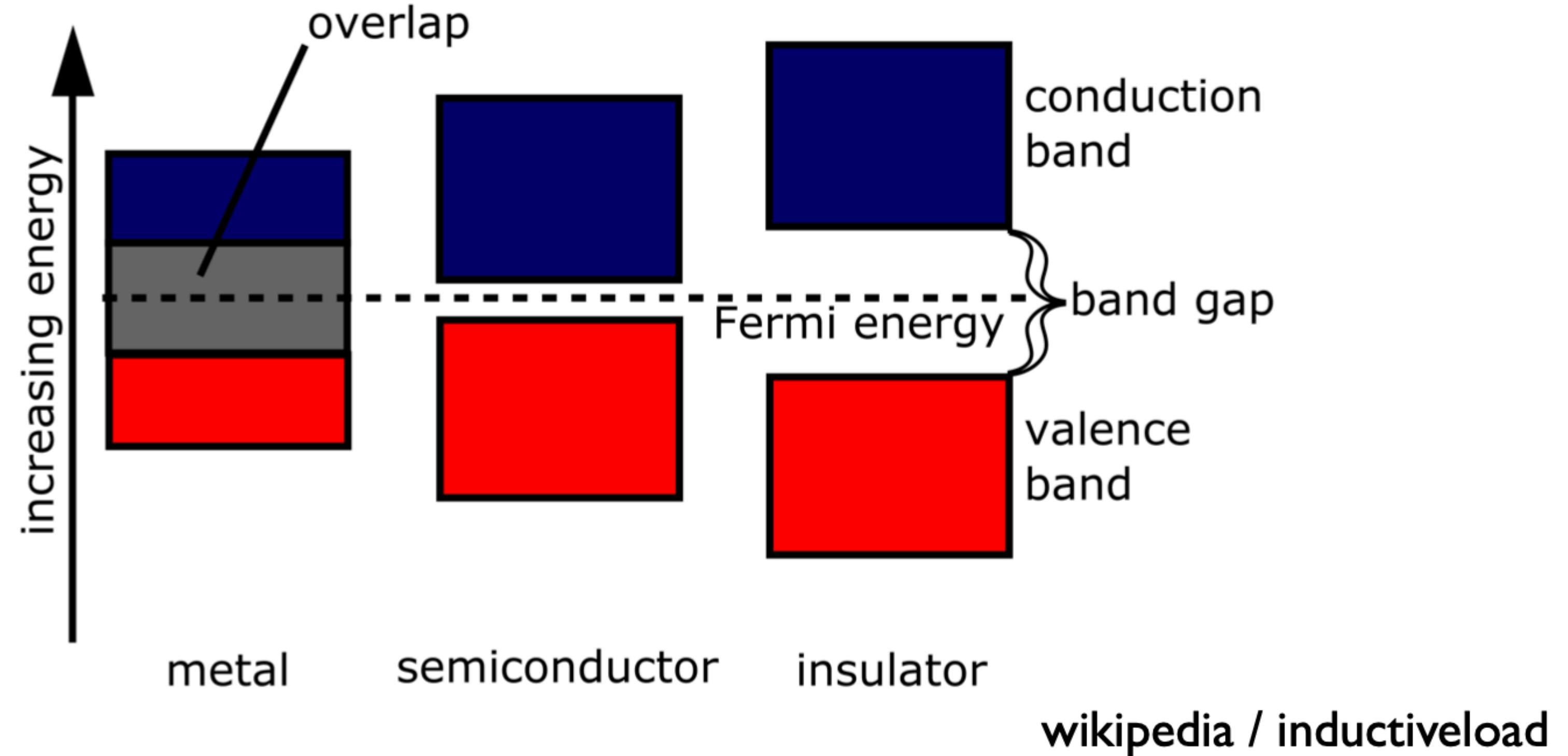
- Nearly linear response
  - $N_{electrons} \sim N_{photons}$
- High sensitivity
- Low noise
  - (especially when cooled)
- Built-in Digitization



Dark Energy Survey Camera (DECam) – 62 2k x 4k,  $(15 \mu\text{m})^2$ -pixel CCDs  
*NOAO Cerro Tololo Blanco 4-m Telescope (Fall 2012)*

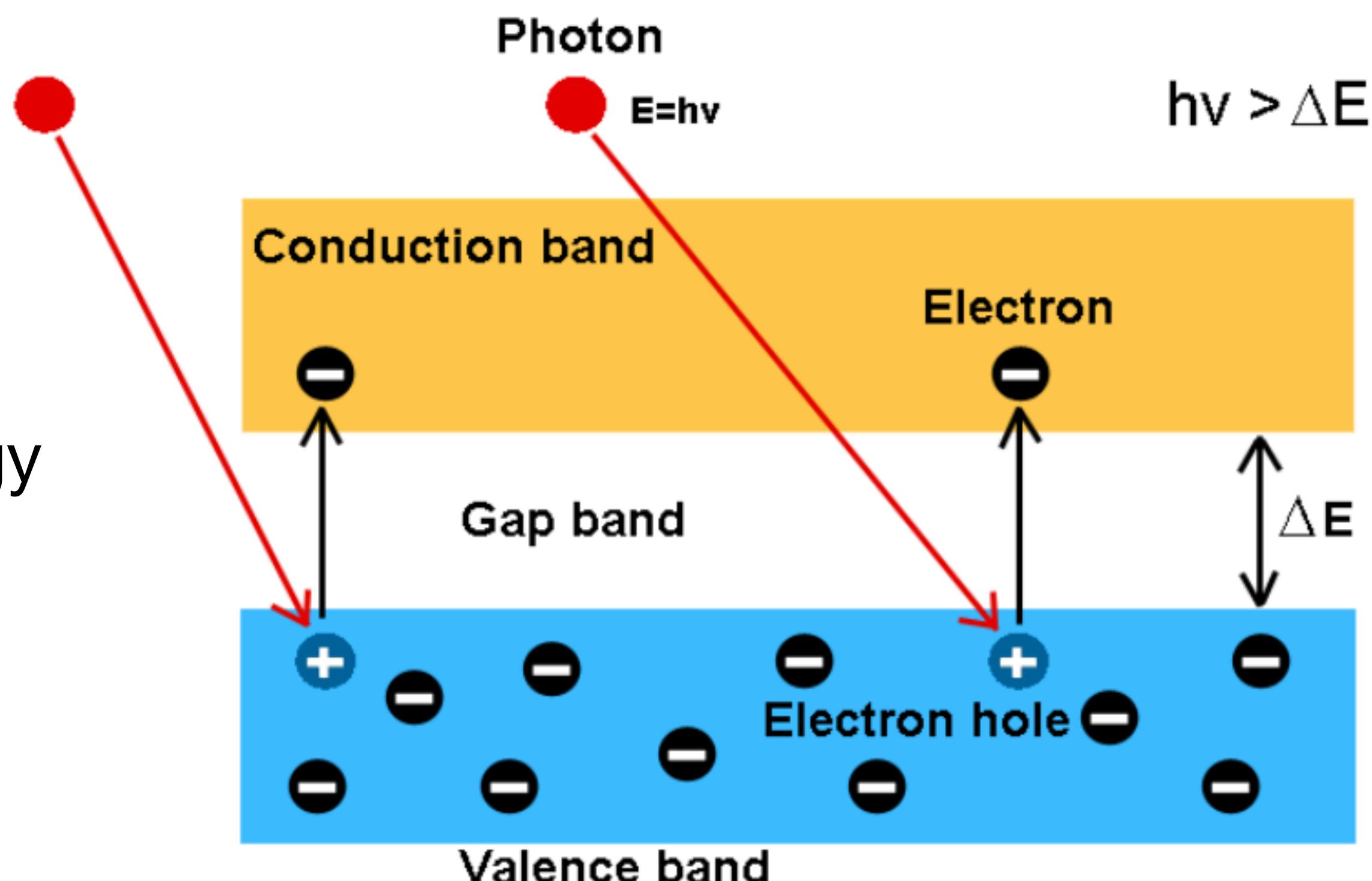
# CCDs Are Semi-Conductors

- CCDs are made of semi-conducting silicon wafer
- Key feature: In semi-conductors, there is a small energy gap between:
  - “**valence band**” (energy levels of bound electrons) and
  - “**conduction band**” (energy levels of free electrons)



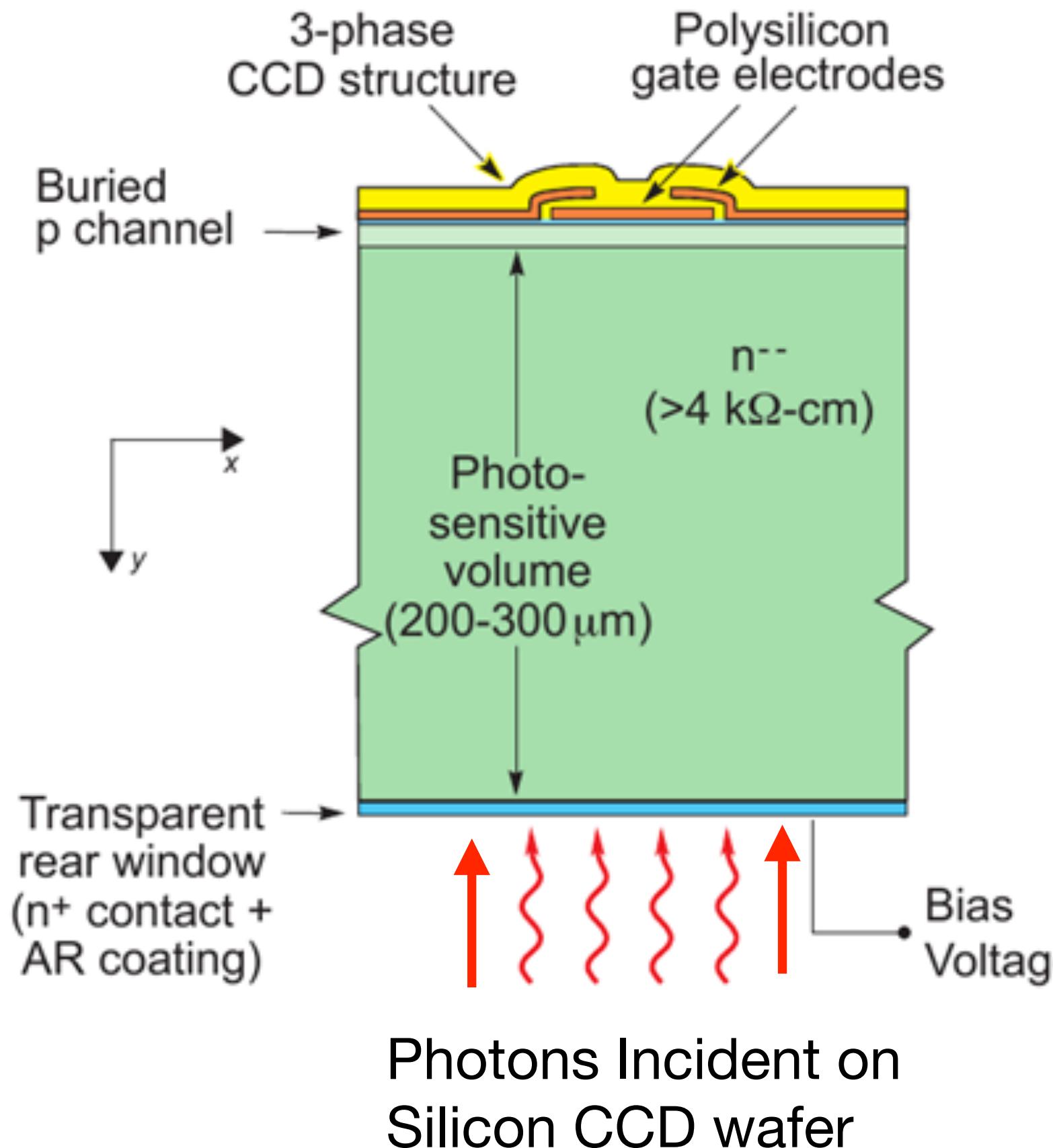
# Photoelectric Effect

- Light is quantized in “photons”
  - $E_{\text{photon}} = h v$
  - Photon with 1 eV energy has wavelength of  $\sim 1.24 \mu\text{m}$
- When a photon is absorbed, the energy is transferred to an electron, such that it jumps into the conduction band
- **Band gap ( $\Delta E$ )** varies for different materials, e.g.
  - **Insulator:**  $\Delta E > \sim 10 \text{ eV} (< \sim 100 \text{ nm})$
  - **Semi-conductor:**  $\Delta E \sim 1 \text{ eV} (\sim 1 \mu\text{m})$
  - **Conductor:**  $\Delta E < 0 \text{ eV}$  (i.e., mixed)



M. Poblocki

# CCD Quantum Efficiency



$$\text{Photon Energy (eV)} = \frac{1.24}{\lambda(\mu\text{m})}$$

- The wavelength cut-off in Silicon due to the band-gap ( $\sim 1.1 \text{ eV}$ ) is about 1  $\mu\text{m}$
- The Silicon **absorption length** is defined as the inverse of the **absorption coefficient alpha ( $\alpha$ )**

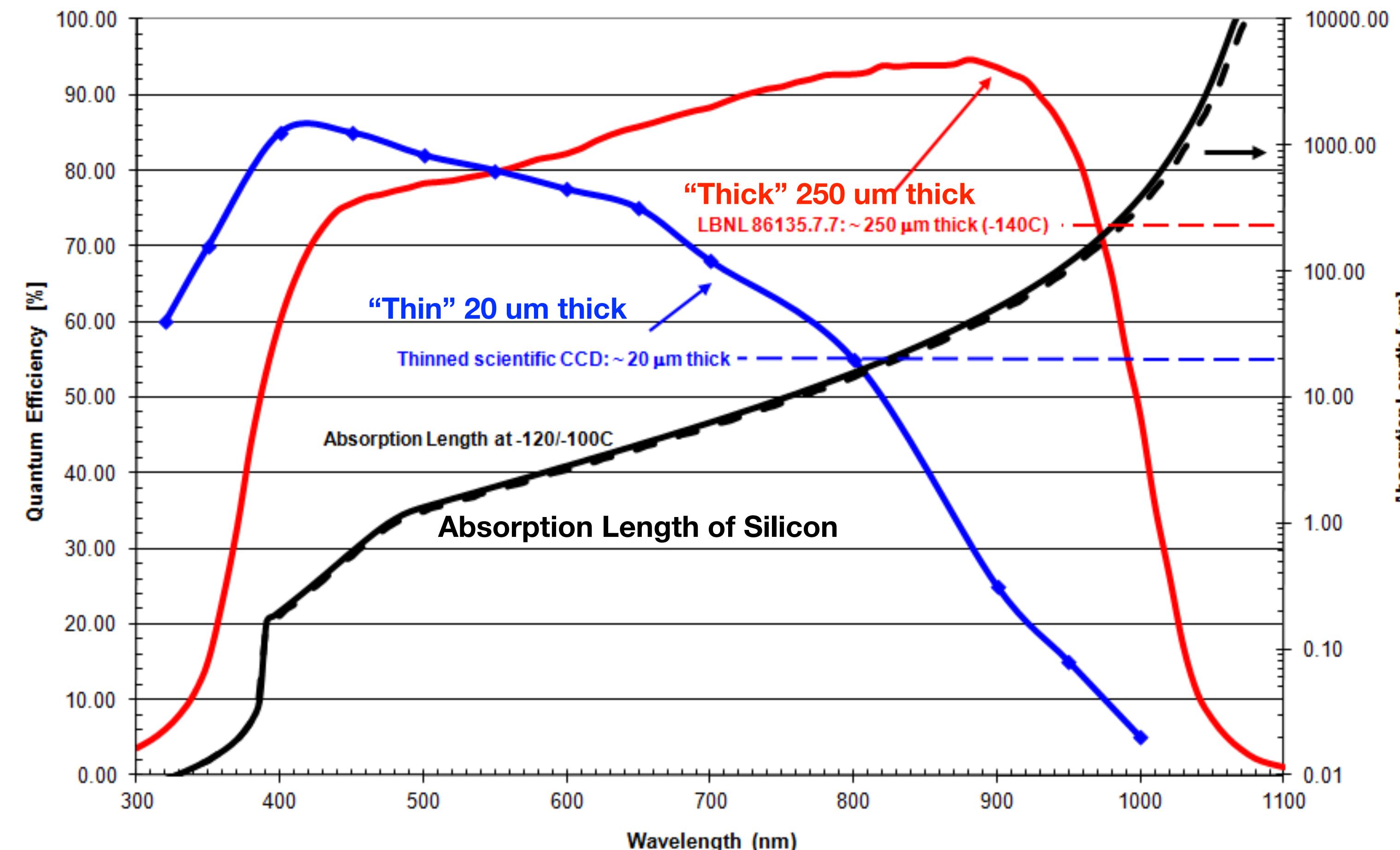
$$I(x) = I_o \exp[-\alpha x]$$

Intensity of incident light

(i.e., thicker Silicon wafers will have more absorption)

# CCD Quantum Efficiency

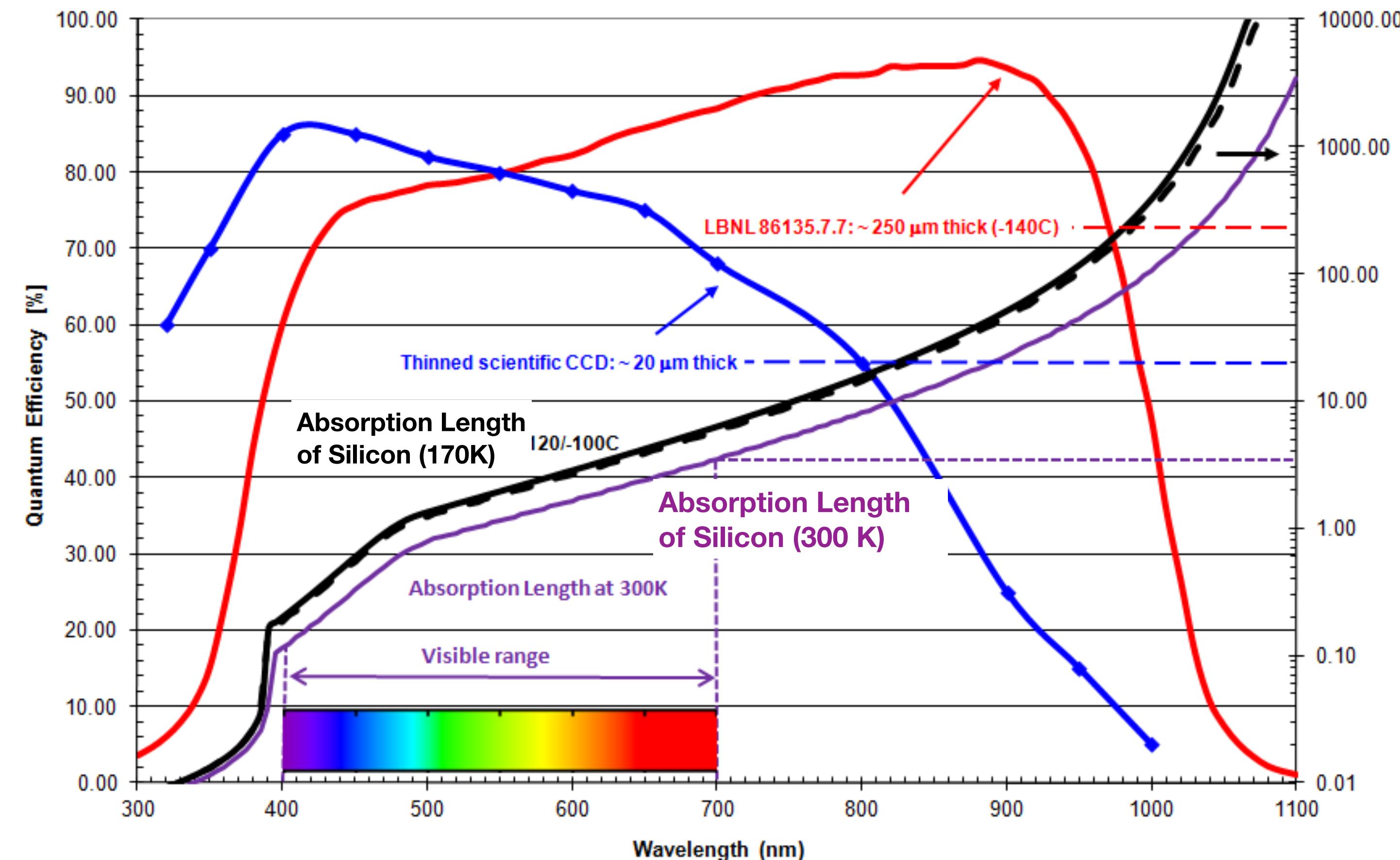
- Quantum efficiency = the fraction of photons that are absorbed
- Depends on wavelength
- Different materials or technologies lead to Red vs. Blue vs. Infrared optimized CCDs



Thicker Silicon wafers will have more absorption

# CCD Quantum Efficiency

- Quantum efficiency = the fraction of photons that are absorbed
- Depends on wavelength
- Different materials or technologies lead to Red vs. Blue vs. Infrared optimized CCDs

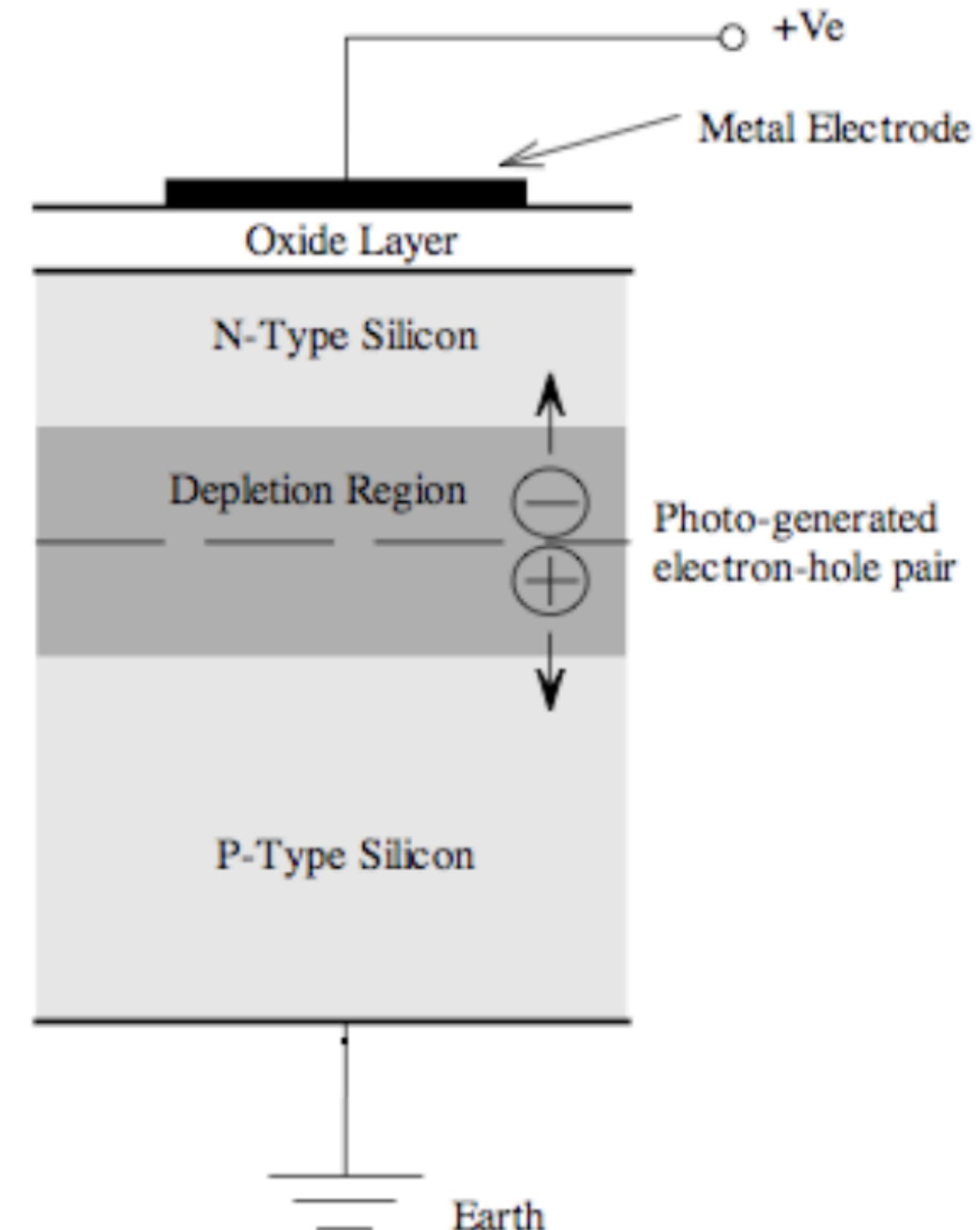


Thicker Silicon  
wafers will have  
more absorption

**Colder Silicon**  
also increase the  
absorption length  
(and improves  
quantum  
efficiency)

# How do CCDs work? One pixel example

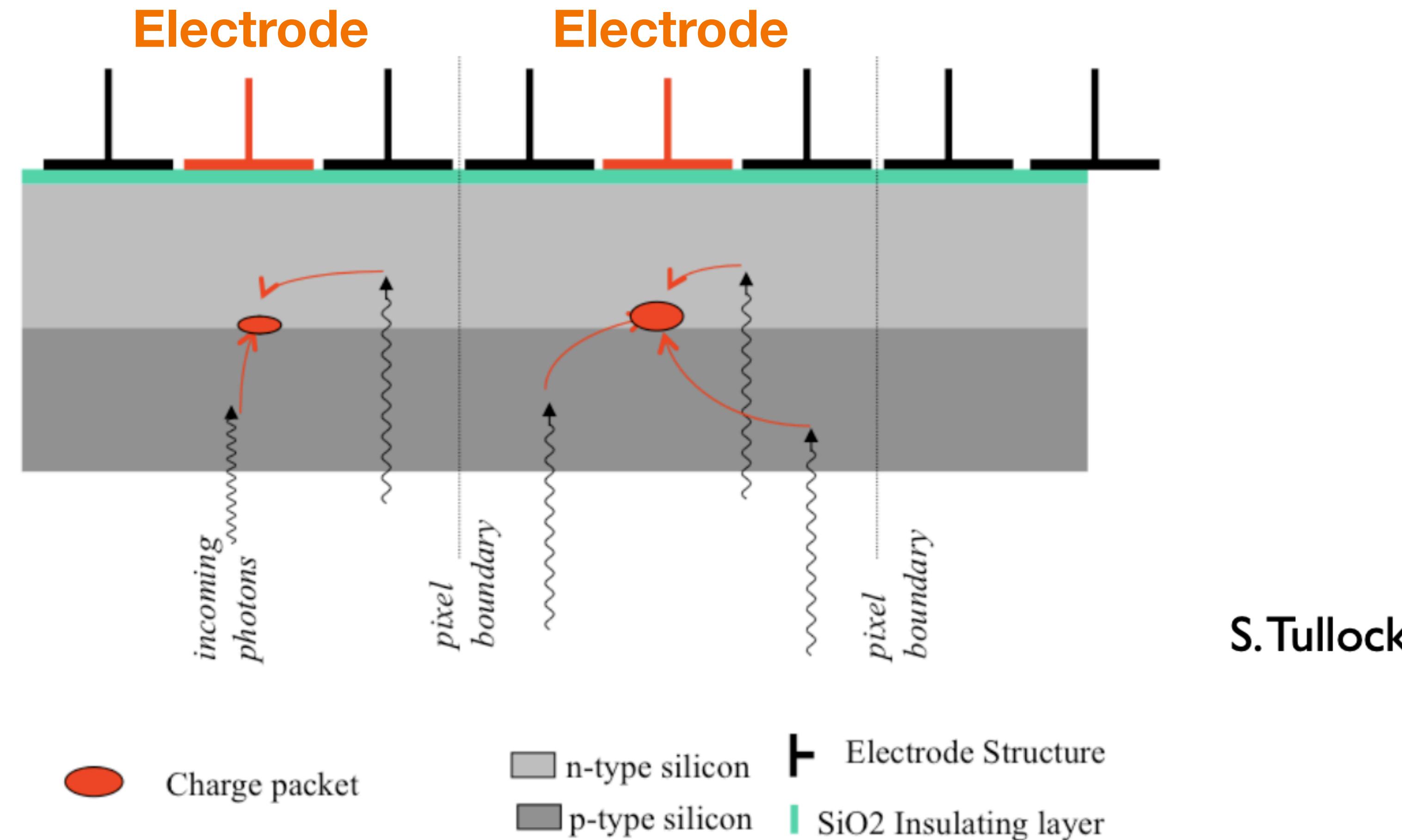
- Apply an electric field across a “doped” Silicon wafer to keep electrons (and holes) separated
  - Photons absorbed by the Silicon will excite electrons into the conduction band
  - Electrons get attracted to voltage applied to electrode connected to surface of the Silicon



Microsoft

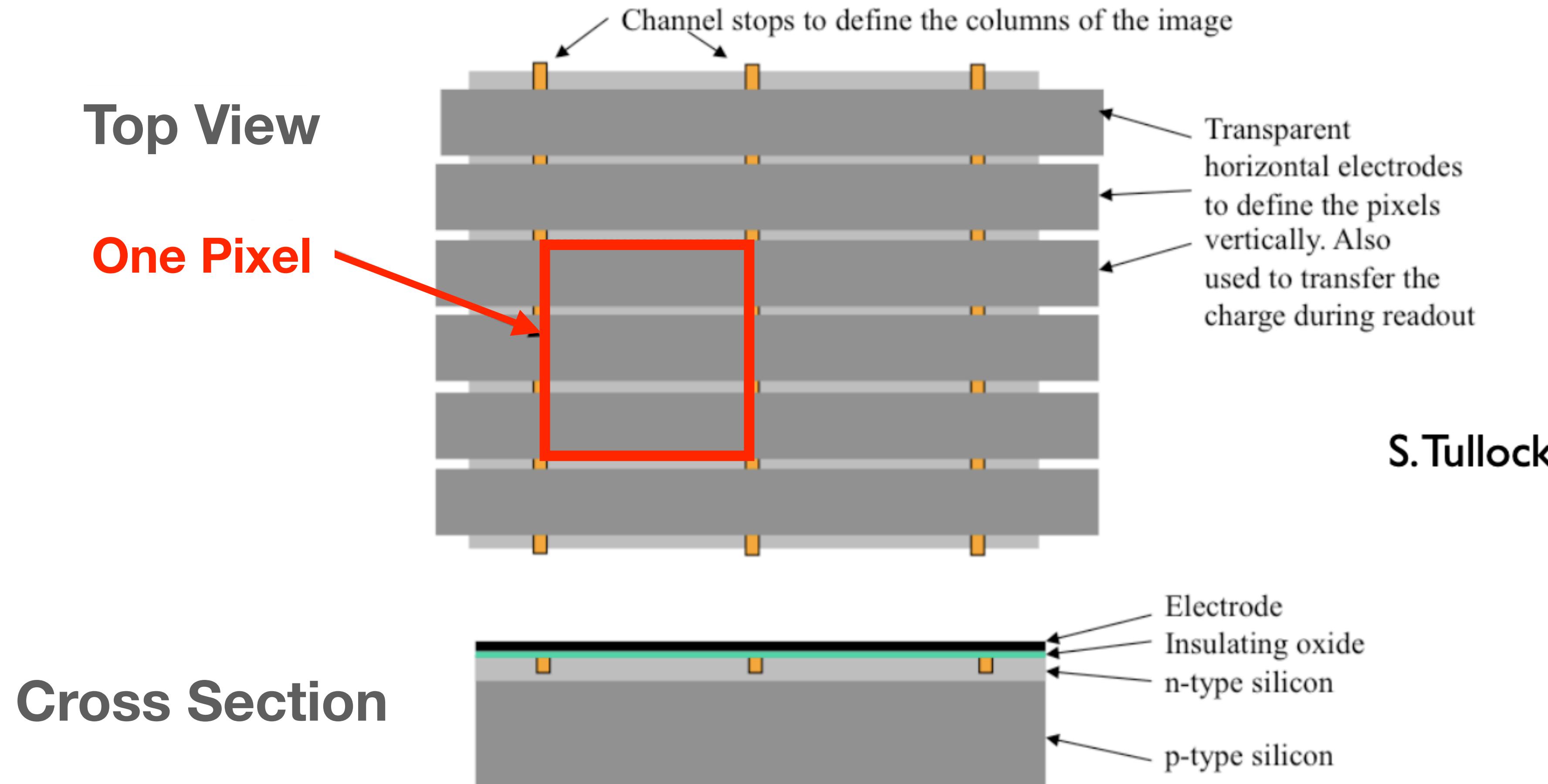
# How do CCDs work? Many pixels

- Each CCD wafer will be made from one piece of bulk Silicon
- Pixels are defined by the electric field generated by multiple electrodes applied on one side of the wafer



# How do CCDs work? Many pixels

- Insulator strips between columns of pixels (while electrodes define rows)



# Reading Out CCDs

- Voltage on electrodes control where charge accumulates in Silicon
- Modulate (or “clocking”) voltages used to move charge across CCD towards end row, where signal can be measured
  - Similar to “rain buckets on conveyer belts”, where 1-raindrop = 1-electron

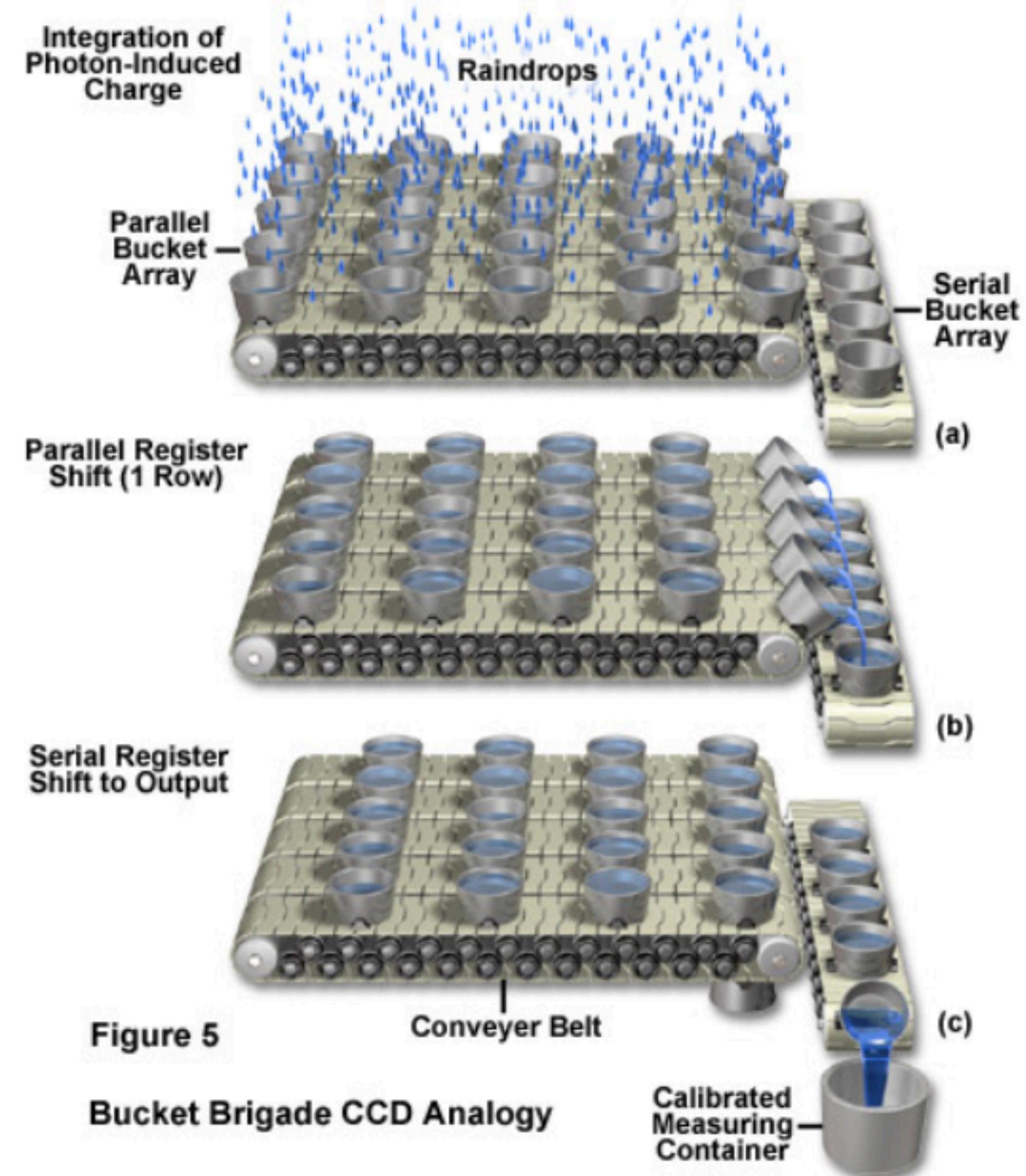
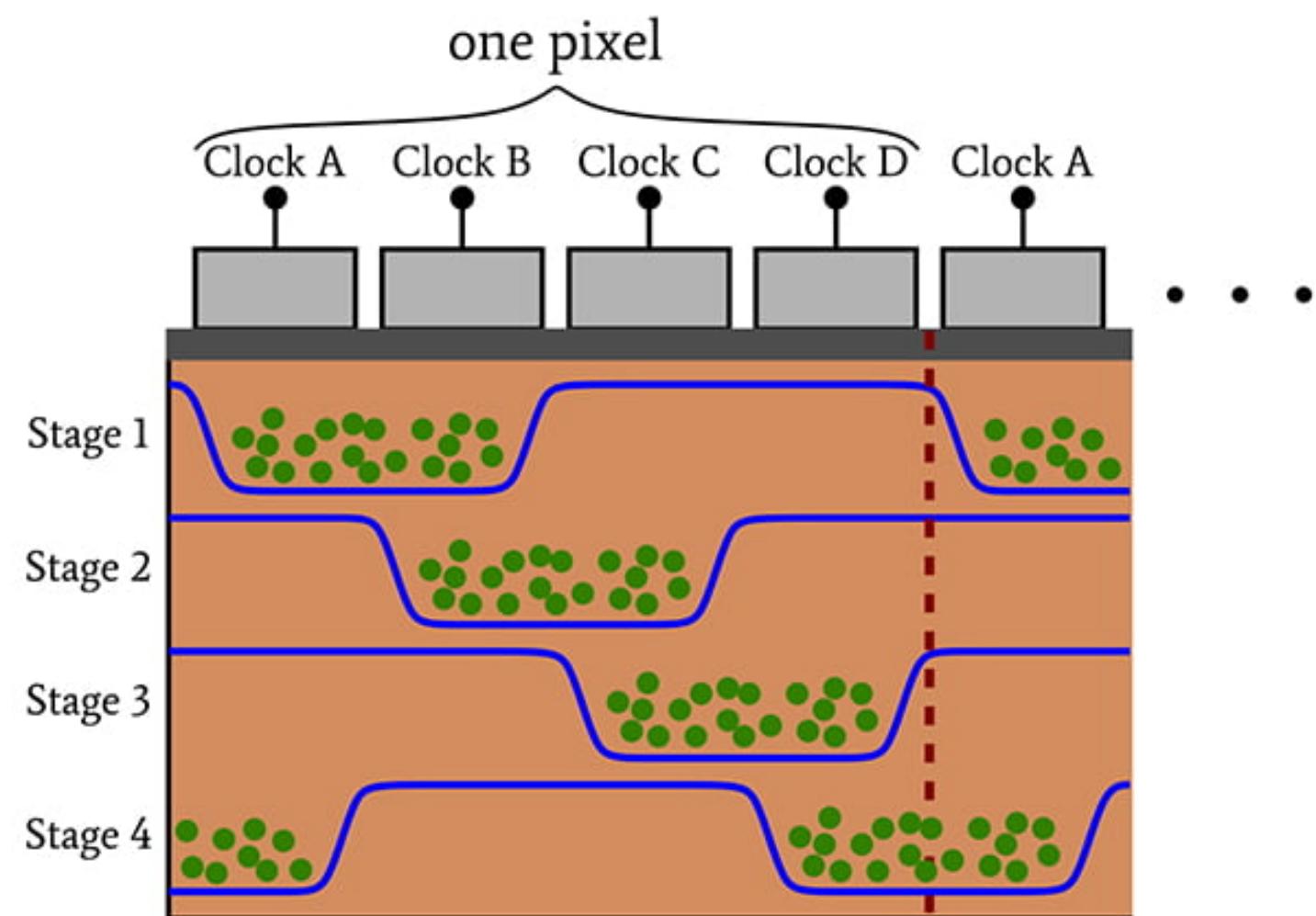


Figure 5

Bucket Brigade CCD Analogy

Cold Spring Harbor Protocols

# Assembling the Image

- Charge collection is passed to an amplifier and analog-to-digital converter (ADC)
- Output “counts” as integer value, with 1-photon creating 1-count
- However, in addition, we can also apply an electronic “Gain” via an amplifier, where
  - Gain:  $G = (N_{electrons}) / (N_{counts})$

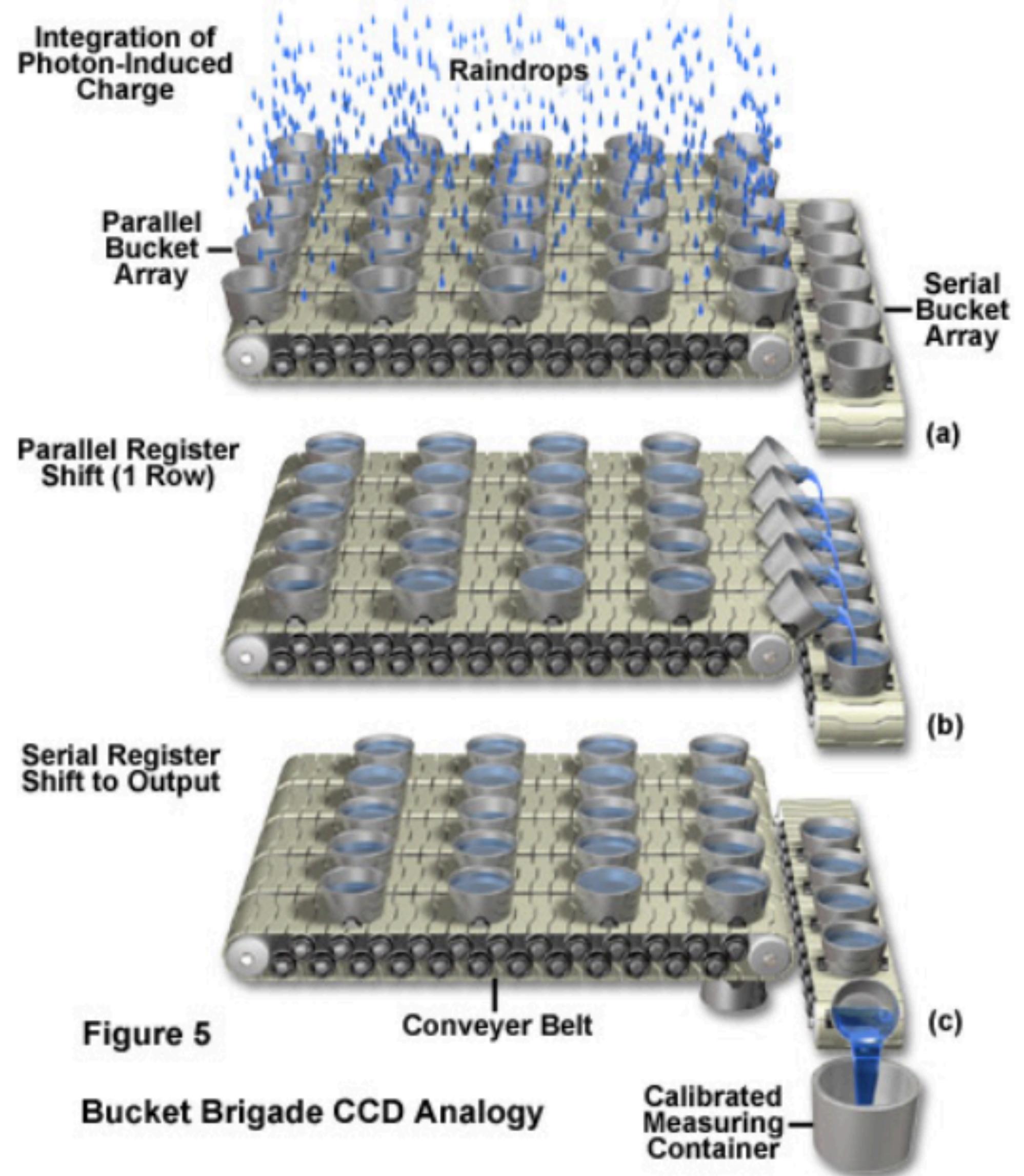


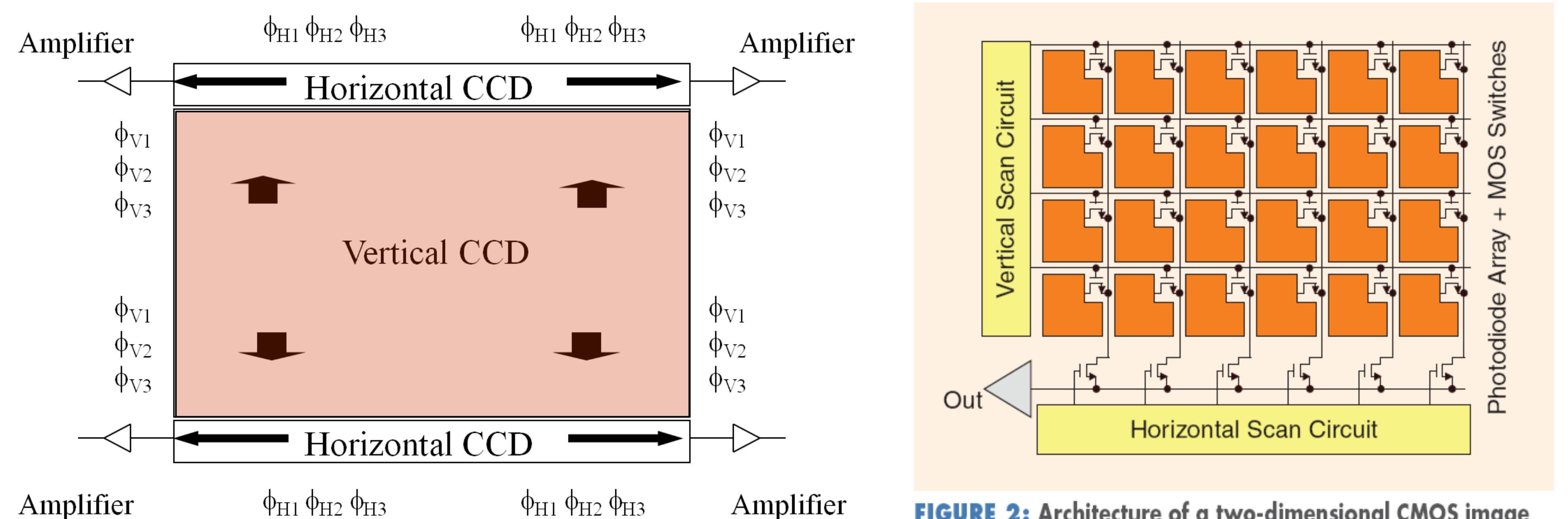
Figure 5

Bucket Brigade CCD Analogy

Cold Spring Harbor Protocols

# CCDs vs CMOS detectors

- At Stone Edge, we also use “CMOS” detectors, which are also made from silicon wafers and which detects photons similarly, except:
  - CCDs: Shifting of charge vertically and horizontally to a source follower amplifier that converts charge to voltage
  - CMOS image sensors have an SF amplifier in each pixel eliminating the need for high charge-transfer efficiency



**FIGURE 2:** Architecture of a two-dimensional CMOS image sensor.

A. Theuwissen, IEEE Solid-State Circuits Magazine, 22, Spring 2010

# Scientific CCDs vs Cell-phone CMOS Detectors

Unofficial comparison, scientific CCD versus CMOS image sensor for cell phones (e.g. iPhone 4, TSMC/OmniVision<sup>1</sup>)

Parameter	CMOS cell phone	Scientific CCD
# pixels	5 - 8 Megapixels	8 – 16 Megapixels
Pixel size	1.4 – 1.7 $\mu\text{m}$	10 – 15 $\mu\text{m}$
Imaging area	15 $\text{mm}^2$ (5M)	3775 $\text{mm}^2$ (16M)
Technology	130 nm CMOS	2.5 $\mu\text{m}$ CCD
Illumination	Back illumination	Back illumination
Optical thickness	$\sim 3 \mu\text{m}$	10 – 250 $\mu\text{m}$
Peak QE	$\sim 55\%$ (color filter)	$\sim 90 – 95\%$
Operating temp	Up to 50°C	-100°C – -140°C
Dark current	20 – 30 e-/pixel/sec	Few e-/pixel/hr
Read noise	$\sim 2 \text{ e-}$	$\sim 2\text{-}5 \text{ e-}$
Full well	$\sim 4500 \text{ e-}$	$\sim 200,000 \text{ e-}$ (15 $\mu\text{m}$ )

<sup>1</sup>Rhodes, 2009 IISW Symp. On Backside Illumination of Solid-State Image Sensors, imagesensors.org and <http://image-sensors-world.blogspot.com/2010/06/iphone-4-bsi-sensor-is-omnivisions.html>

# Converting CCD Counts to Flux

## Bias Level

- **Bias Level:** An electronically induced offset which ensures that the analog to digital converter (**ADC**) always gets a positive input
- The bias needs to be **subtracted** so that the counts are proportional to the signal
  - Note: the bias level is not a “counting process”, i.e., it does not go up linearly with longer exposure, and should be known accurately

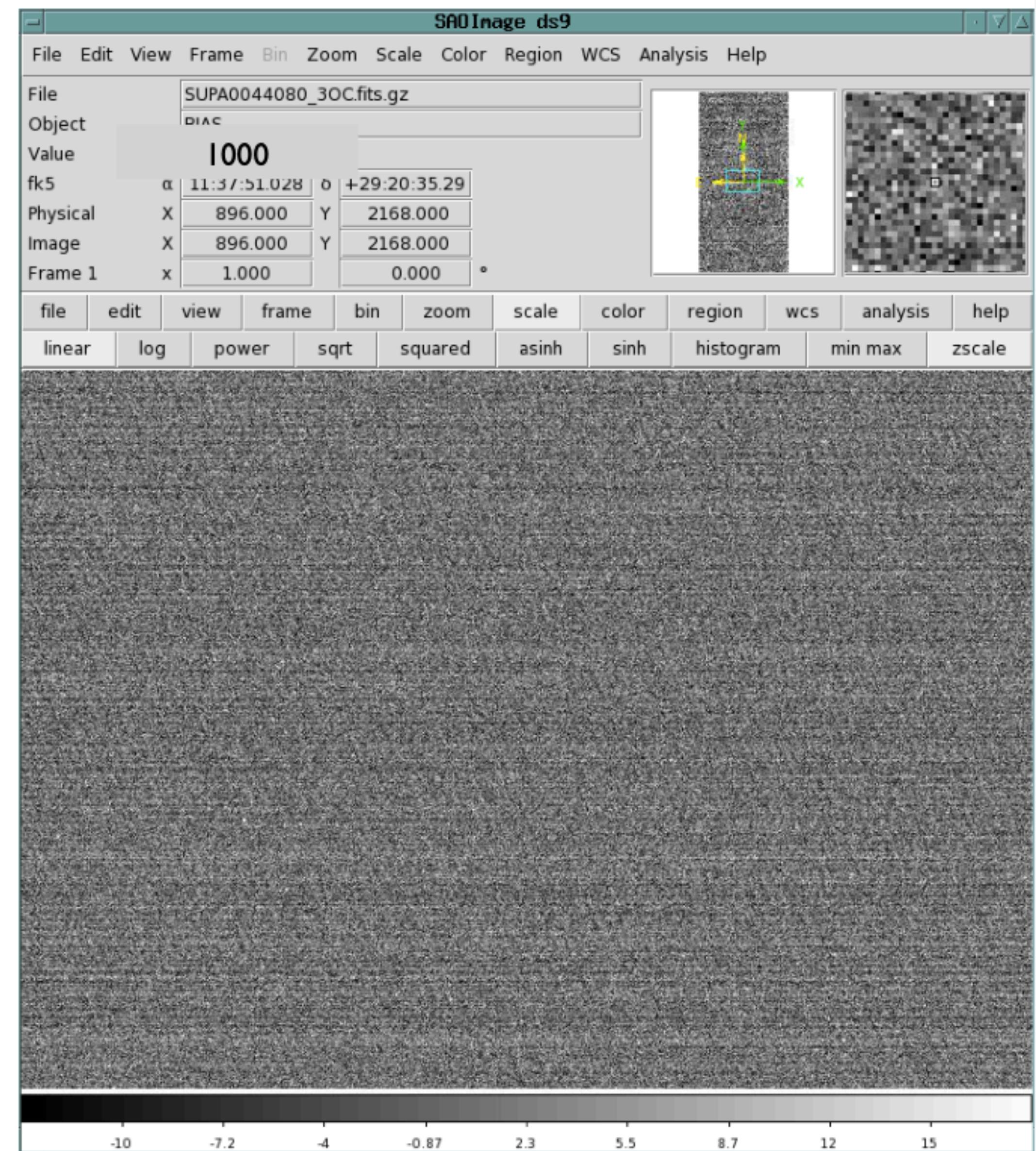
# Converting CCD Counts to Flux

## Readout Noise

- **Readout Noise:** Noise produced by various electronics during readout, e.g., amplifiers have noise, resistors have thermal noise, etc.
- Typically the slower the readout, the lower the readout noise.
  - Note: This is a noise term that adds stochastically to the measurement. So you can subtract an estimate of the readout noise, but there will also be uncertainty on the noise.

# 1) Bias Images

- An image with 0-sec exposure time
- **Single bias frame:** Pixel values scatter around the bias level, with the width of this distribution equal to the readout noise
- **Master bias frame** (median of many bias frames): In the master, readout noise is averaged out, such that remaining structure is due to electronics



# Dark Current

- **Thermal noise** can lead to extra charge accumulation, where electrons are (randomly) thermal excited into the conduction band
  - Proportional to exposure time
  - Cooling the CCDs significantly reduces dark current
  - Professional astronomical CCDs cooled to order -100 Celsius (170 Kelvin)

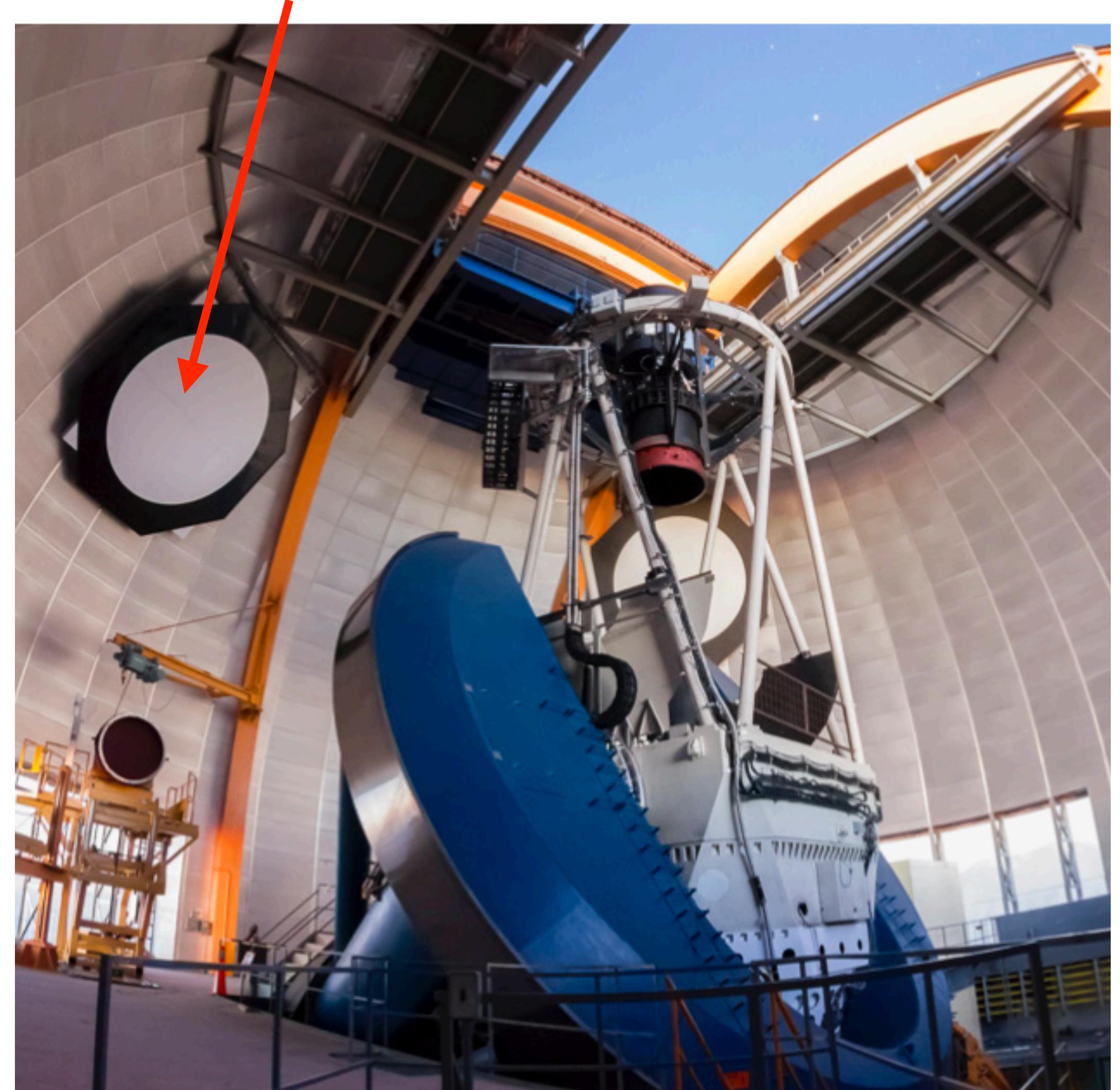
## 2) Dark Frames

- **Dark Frame:** Image taken with a closed shutter
- Similar to bias frames, needs to be subtracted
  - For SEO, (I think) dark frames only need to be subtracted (i.e., because dark current is much larger than bias current).
  - Dark frames should be taken with a similar temperature and exposure length to the observations that you are taking

### 3) Flat-Field

- The pixels in a CCD do not have uniform sensitivity
- Due to variations in the Silicon, electric field, pixel size, optics, vignetting, etc.
  - $N_{electrons} = A(x,y) N_{photons}$
  - Where  $A(x,y)$  is a “gain” factor that accounts for these variations across your focal plane / detector array
- Need to correct for differences for meaningful measurements via a “**Flat-Field**”

Screen in dome at DES/  
CTIO for “flat-fielding”



### 3) Flat-Field

- **Flat-field:** Take an image of a spatially uniform source of light (e.g., most commonly a white screen in the dome, the twilight sky) to measure the response across the CCD
- Input signal ( $N_{photons}$ ) is the same for each pixel, so variations in  $N_{counts}$  are due to different pixel sensitivities

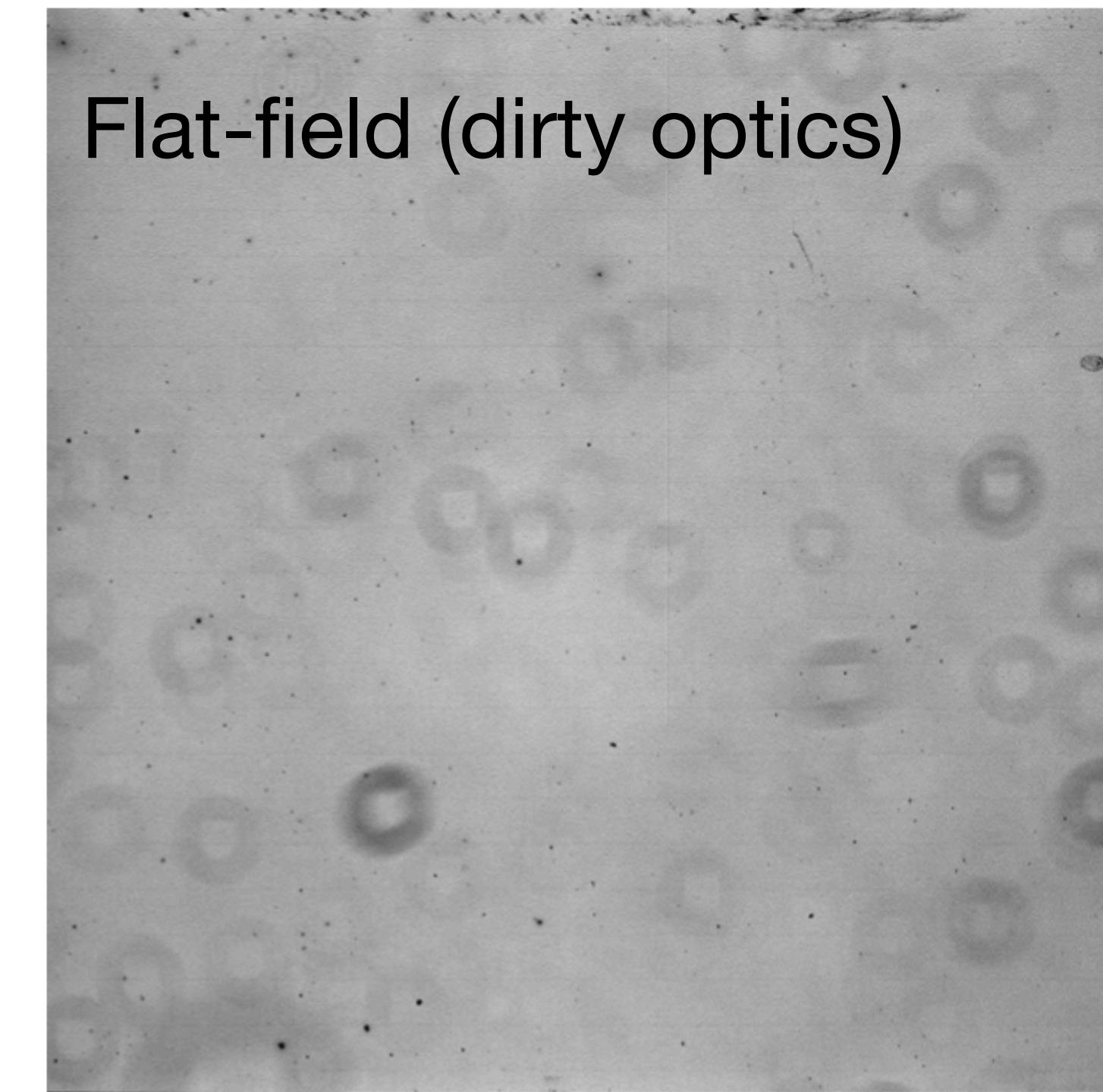
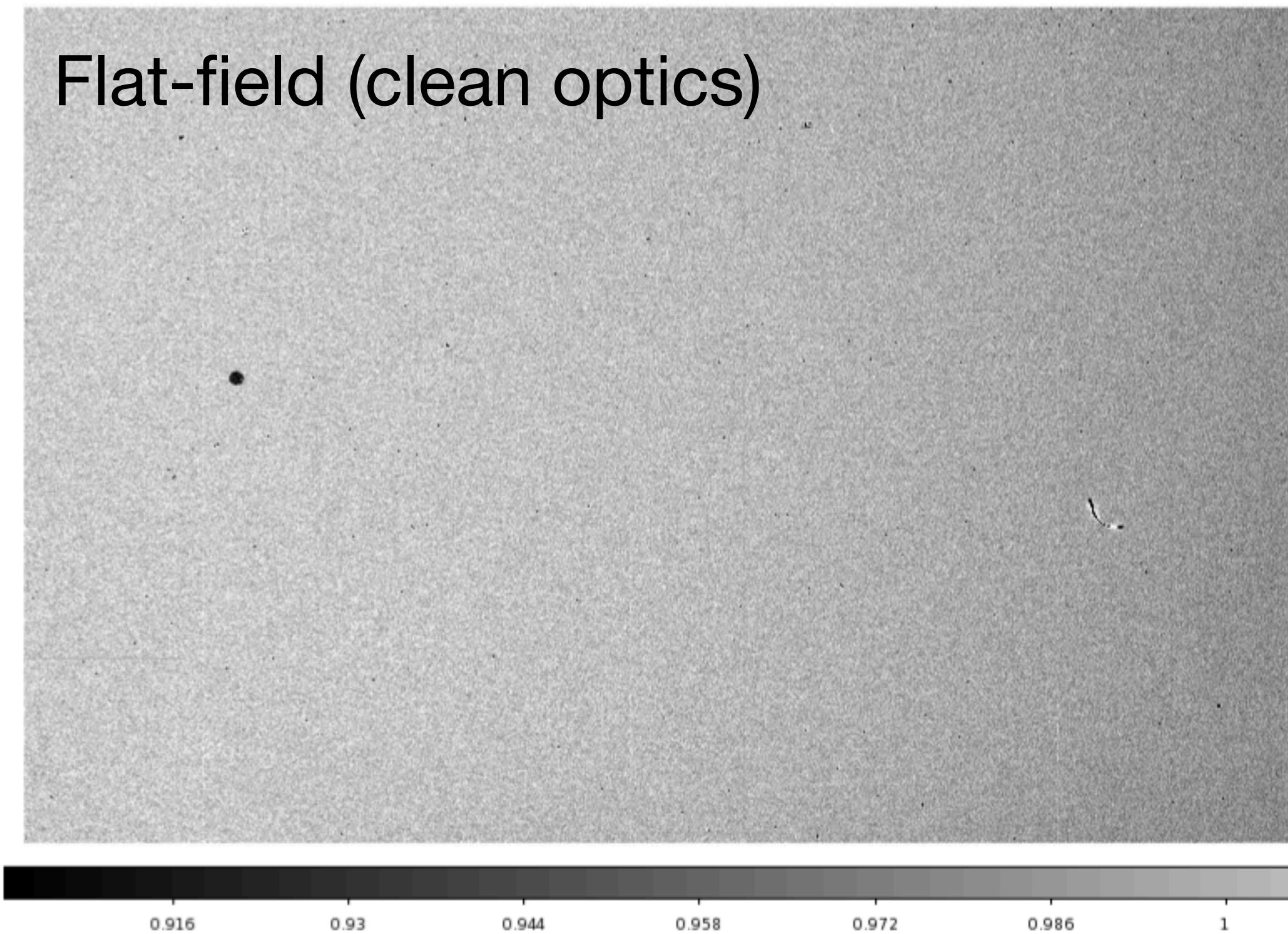


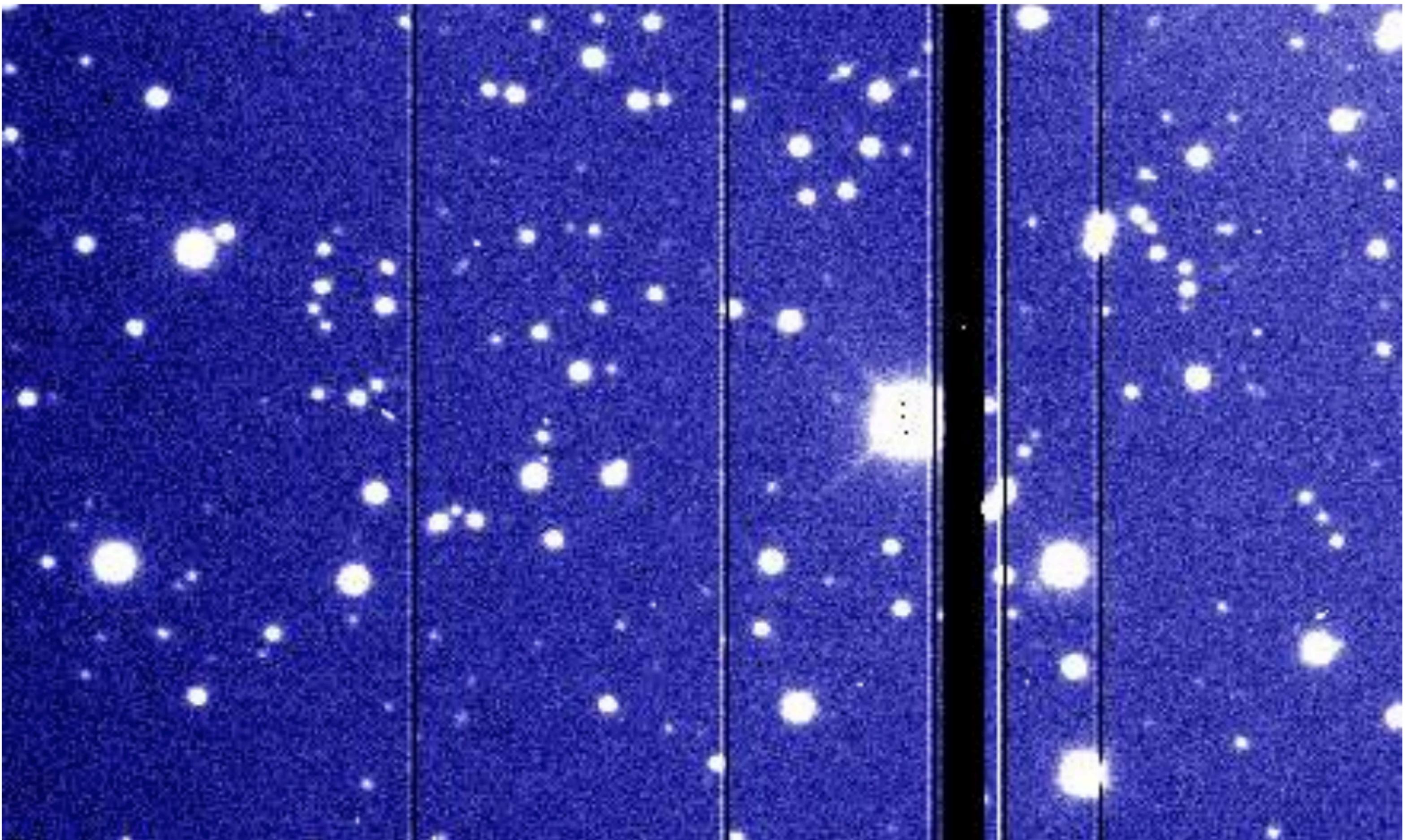
Fig. 6.— Flat field indicates the effects of dust.

### 3) Flat-Field

- **Flat-field** is a multiplicative correction
  - In practice, will take a series of flat-field image (correcting each with appropriate dark frame), and from a master flat-field averaged over many to reduce noise
- Bias and Dark frames are an additive / subtractive correction
- So to correct your “raw image” for these various Bias, Dark, and flat-field effects, your correction should roughly be::
  - **Final Image = [ Raw Image - (Bias+Dark Frame) ] / [ Flat Field - (Bias+Dark Frame) ]**

# CCD Artifacts: Dead or Hot Pixels

- **Dead pixels:** No (or little) response
- **Hot pixels:** Very high noise
- In either case, signal is not recoverable, pixels need to be ignored in analyses

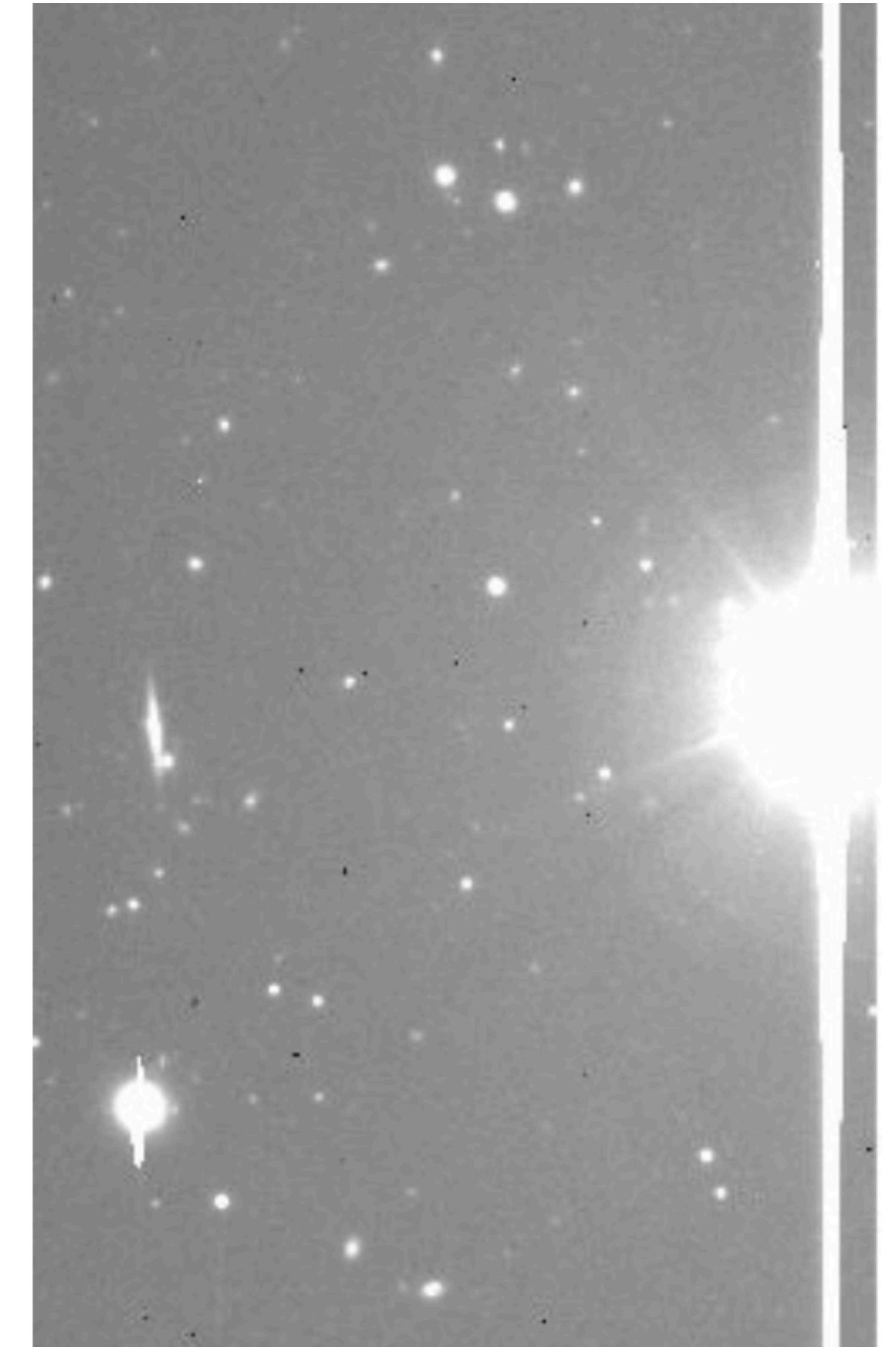
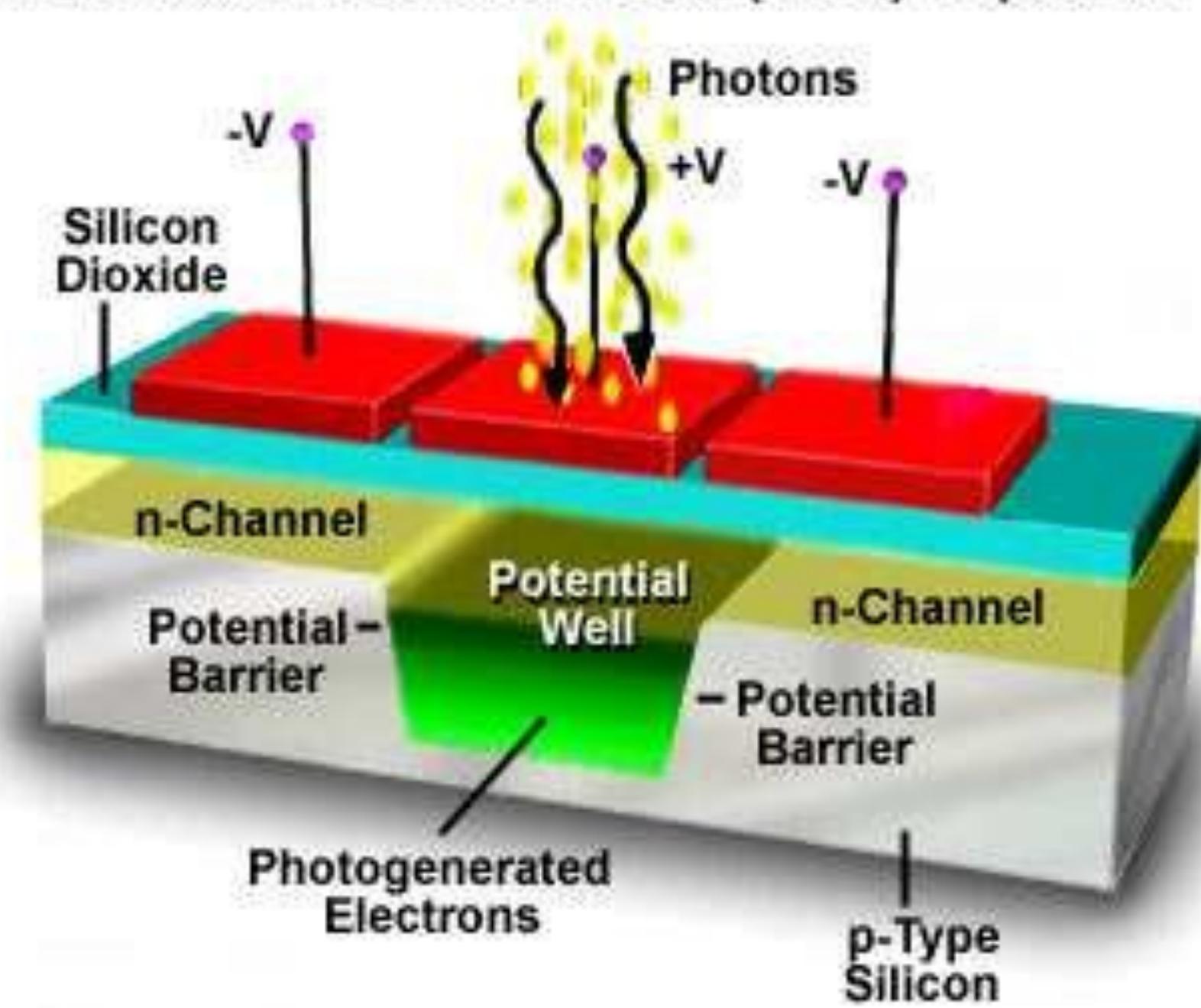


ESO

# CCD Artifacts: Saturation

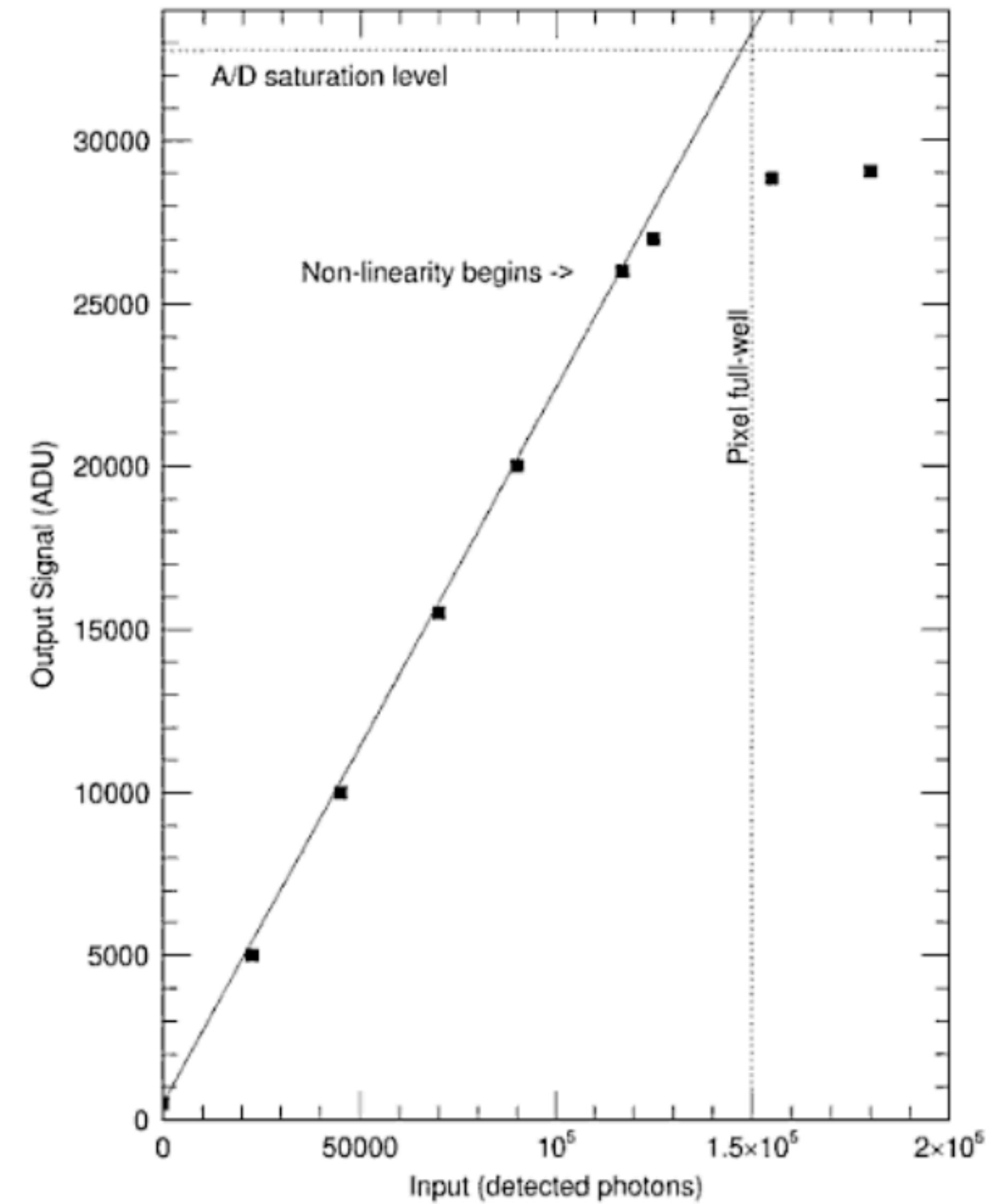
- **Saturation:** Bright object's signal fills pixels  
electron “well” capacity, electrons spill over into  
neighboring pixels.
  - Typical “well” in scientific CCD can hold ~100,000 electrons
  - (If you see this, likely a good idea to reduce your exposure  
time, e.g., from 120-sec to 10-sec)

Metal Oxide Semiconductor (MOS) Capacitor



# CCD Artifacts: Non-Linearity

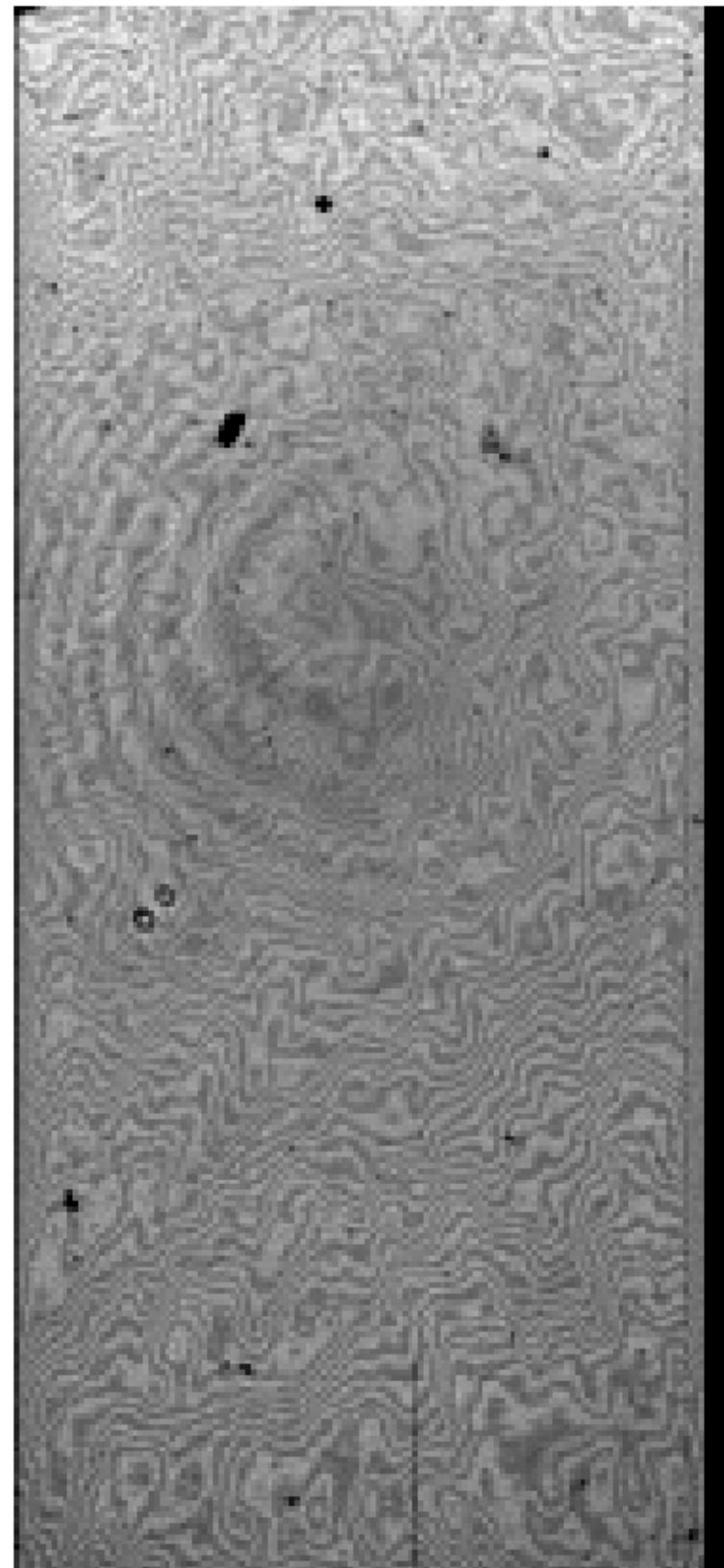
- **Non-linearity:** Even before saturation, response will typically become non-linear.
  - This can be measured from dome-flats with different exposure lengths



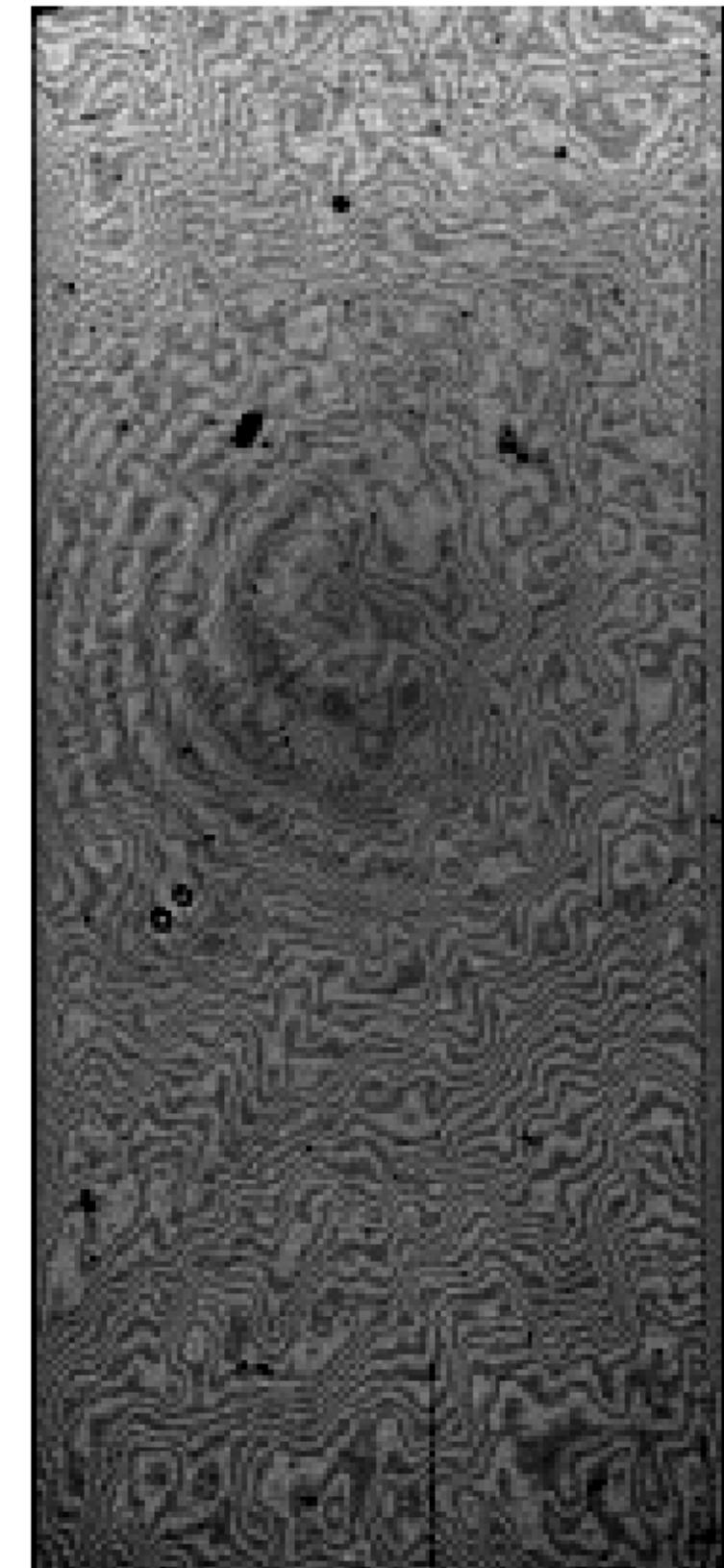
# CCD Artifacts: “Fringing”

- CCDs can have “**fringing**” from coherent interference of the light incident on the Silicon
  - Due to reflections off of air/wafer boundary, which causes either constructive or destructive interference of the light
  - More likely to be noticeable as wafer thickness gets closer to observing wavelength
  - Necessarily depends on the wavelength (so will change across the band)

Fringing due to multiply-reflected light (uniform illumination, 10–20  $\mu\text{m}$  thick CCD)



$$\lambda = 800 \text{ nm}$$



$$900 \text{ nm}$$

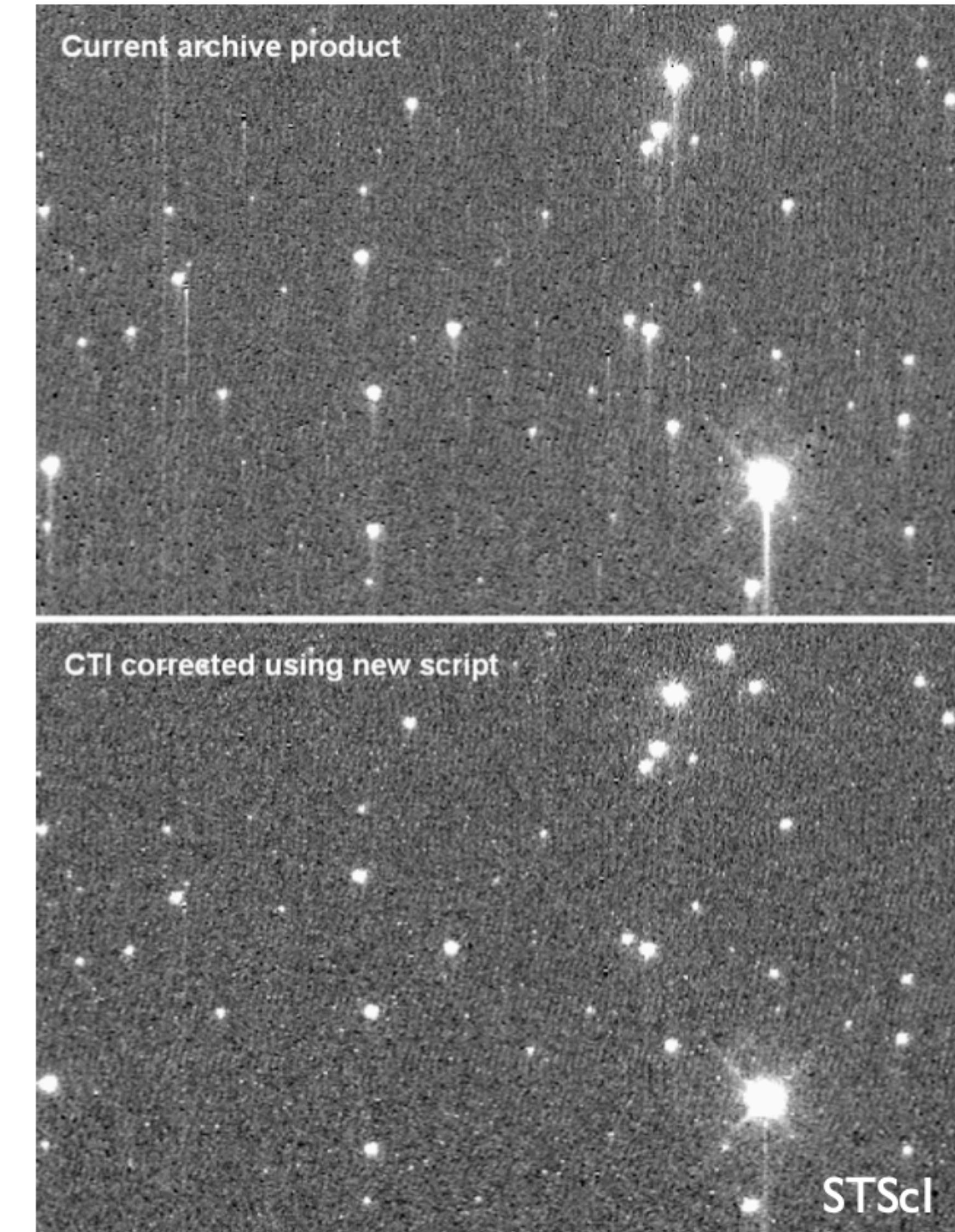


$$1 \mu\text{m}$$

Measurements courtesy of R. Stover, M. Wei of Lick Observatory

# CCD Artifacts: Charge Transfer Efficiency

- **Charge Transfer Inefficiency (CTI):** Not all electrons are transferred from one pixel to the next during readout
- Charge Transfer Efficiency (CTE): Fraction of photons that are transferred.
- CTI is a significant issue with Hubble Space Telescope (HST) due to radiation damage



# FITS Files

## What format do you get the images in?

- FITS: Flexible Image Transport System
- Open standard for astronomical images
- Two parts:
  - **Image:** Binary format, integer or float
  - **ASCII header** with information about image.
- Can have multiple extensions (images)

# FITS Files: Headers

## Mandatory Structure:

**Table 5.1: Mandatory keywords for primary header.**

- 1 `SIMPLE`
- 2 `BITPIX`
- 3 `NAXIS`
- 4 `NAXISn, n = 1, ..., NAXIS`

(other keywords)

last `END`

Conforms to standard:  
T(true) / F(false)

Bits per pixel:  
16: integer  
32: float

Number of axes:  
2d image: `NAXIS=2`

Image dimensions

End of header

# FITS Files: Example Header

X,Y size  
of image

Observatory  
information  
(e.g., Lat/Long  
of Stone Edge)

What RA/Dec did  
You observe?

```
M31_g-band_30s_bin2_2021-10-26_seo_berthoud_RAW.fits

SIMPLE = T / file does conform to FITS standard
BITPIX = 16 / number of bits per data pixel
NAXIS = 2 / number of data axes
NAXIS1 = 2056 / length of data axis 1
NAXIS2 = 2048 / length of data axis 2
BZERO = 32768 / offset data range to that of unsigned short
BSCALE = 1 / default scaling factor
DEWTEM1 = -0.1 / dewar temperature (C)
DETECTOR= 'gsense4040'
GAIN = 0.86 / e-/ADU
DARKTIME= 45 / time since last read (seconds)
XBIN = 2
YBIN = 2
PIXSIZE1= 9 / pixel size for axis 1 (microns)
PIXSIZE2= 9 / pixel size for axis 2 (microns)
OBSERVAT= 'StoneEdge'
TELESCOP= '0.5meter'
OBSLONG = -122.504 / east longitude in degrees
OBSLAT = 38.2887 / latitude in degrees
ELEVATIO= 60 / elevation in meters
TELSCALE= 51.6 / arc-seconds/mm
ROTATOR = 179.8 / degrees
OBSERVER= 'sirius '
RA = '00:42:47.63'
DEC = '41:16:48.28'
EQUINOX = 2000
OVER = F
```

# FITS Files: Example Header

Airmass	AIRMASS = 1.06 / secant z DOMEAZ = 88.3 / degrees TRAKHA = 15.041 / arc-sec/second TRAKDEC = 0 / arc-sec/second TELFOCUS= 3967 / mm AMBIENT = 11.9 / Lower truss North (C) PRIMARY = 13.4 / Primary mirror cell (C) SECONDAR= 11.6 / Outside ring (C) CLOUD = -0.97 / cloud coverage (0-1)
Filter (g,r,i,z)	FILTER = 'g-band' SLIT = 'open' MIRROR = 'open' CRPIX1 = 1028 CRPIX2 = 1024 CTYPE1 = 'RA---TAN' CTYPE2 = 'DEC--TAN' CRVAL1 = 10.698458 CRVAL2 = 41.280078 WCSDIM = 2 CD1_1 = -0.0002579484 CD1_2 = 9.004135E-07 CD2_2 = -0.0002579484 CD2_1 = -9.004135E-07
Exposure time	EXPTIME = 30 / exposure time (seconds) SHUTTER = 'open' / camera shutter
UTC and MJD during observations	TIMESYS = 'UTC approximate' DATE-OBS= '2021-10-26T04:57:30' UT = '04:57:30' / shutter opening time MJD-OBS = 59513.20659722 / MJD of observation start MJDHDR = 59513.20697979 / MJD of header creation LSTHDR = '23:06:39' / LST of header creation IMAGETYP= 'OBJECT' END

# FITS Files: Specifying Coordinates

The astrometric information in FITS images (also referred to as the WCS) is stored in the header using a standard set of keywords. The reference location is defined by the following keywords:

- CRVAL1: defines the right ( $\alpha$ ) ascension of the reference pixel
- CRVAL2: defines the declination ( $\delta$ ) of the reference pixel
- CRPIX1: the x location of the reference pixel
- CRPIX2: the y location of the reference pixel

The plate scale and rotation of the image is contained in the CD MATRIX (CD?\_? keywords).

- CD1\_1 is the partial of first axis coordinate w.r.t. x
- CD1\_2 is the partial of first axis coordinate w.r.t. y
- CD2\_1 is the partial of second axis coordinate w.r.t. x
- CD2\_2 is the partial of second axis coordinate w.r.t. y

$$\begin{pmatrix} CD1\_1 & CD1\_2 \\ CD2\_1 & CD2\_2 \end{pmatrix} = scale * \begin{pmatrix} \cos(\theta) & \sin(\theta) \\ -\sin(\theta) & \cos(\theta) \end{pmatrix}$$

# FITS Files: Specifying Coordinates

$$\begin{pmatrix} CD1\_1 & CD1\_2 \\ CD2\_1 & CD2\_2 \end{pmatrix} = scale * \begin{pmatrix} \cos(\theta) & \sin(\theta) \\ -\sin(\theta) & \cos(\theta) \end{pmatrix}$$

Thus, to go from image coordinates  $(x,y)$  to sky coordinates  $(\alpha, \delta)$ :

$$\begin{pmatrix} \alpha - CRVAL1 \\ \delta - CRVAL2 \end{pmatrix} = \begin{pmatrix} CD1\_1 & CD1\_2 \\ CD2\_1 & CD2\_2 \end{pmatrix} \begin{pmatrix} x - CRPIX1 \\ y - CRPIX2 \end{pmatrix}$$

# FITS Files: Specifying Coordinates

WCS coordinates nominally specified in the header, populated during initial data reduction step for the fits file.

However, you might find that this could be improved, via a program like *astrometry.net* (see wiki under Computing Resources)

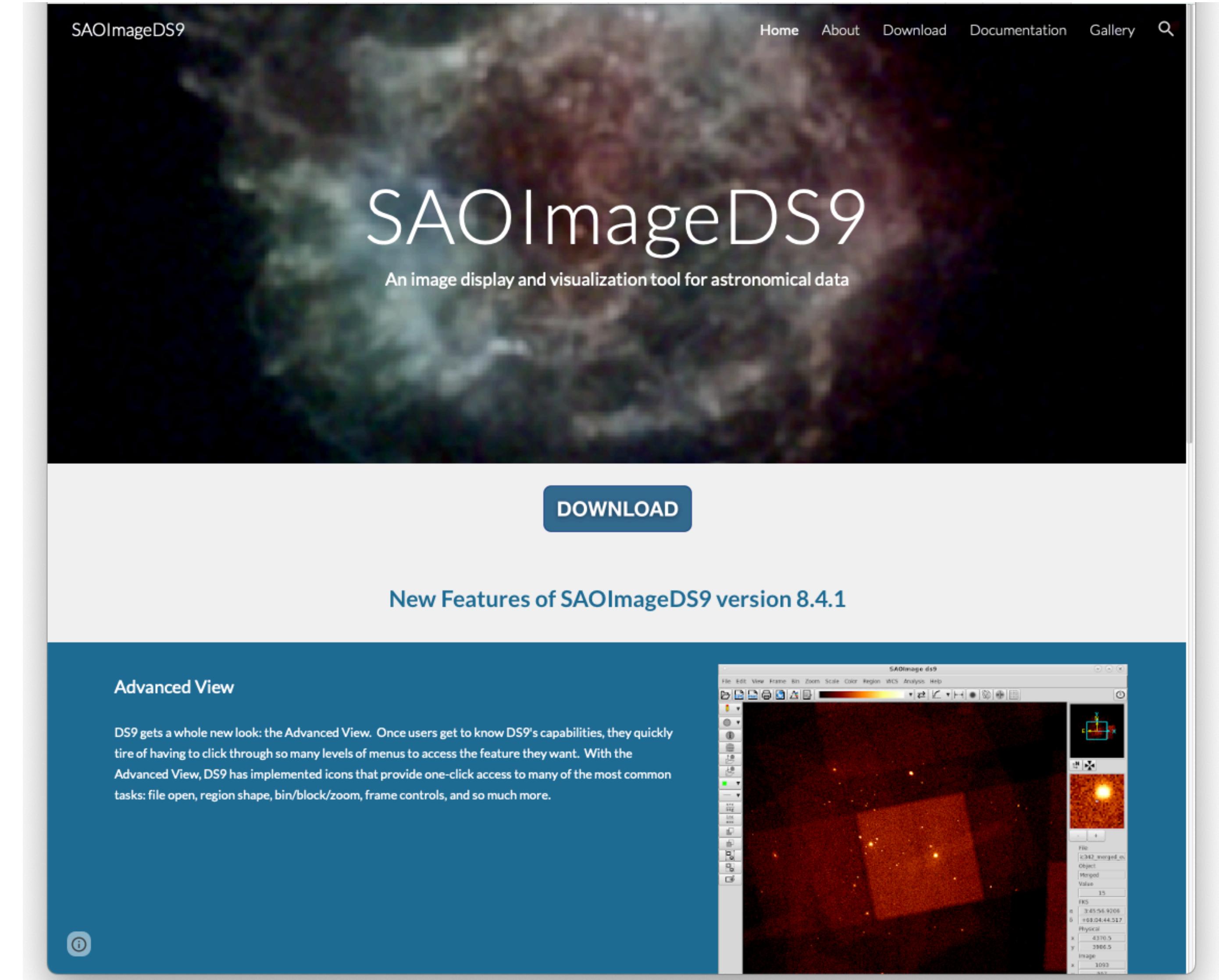
```
CRPIX1 = 1028
CRPIX2 = 1024
CTYPE1 = 'RA---TAN'
CTYPE2 = 'DEC--TAN'
CRVAL1 = 10.698458
CRVAL2 = 41.280078
WCSDIM = 2
CD1_1 = -0.0002579484
CD1_2 = 9.004135E-07
CD2_2 = -0.0002579484
CD2_1 = -9.004135E-07
EXPTIME = 30 / /
```

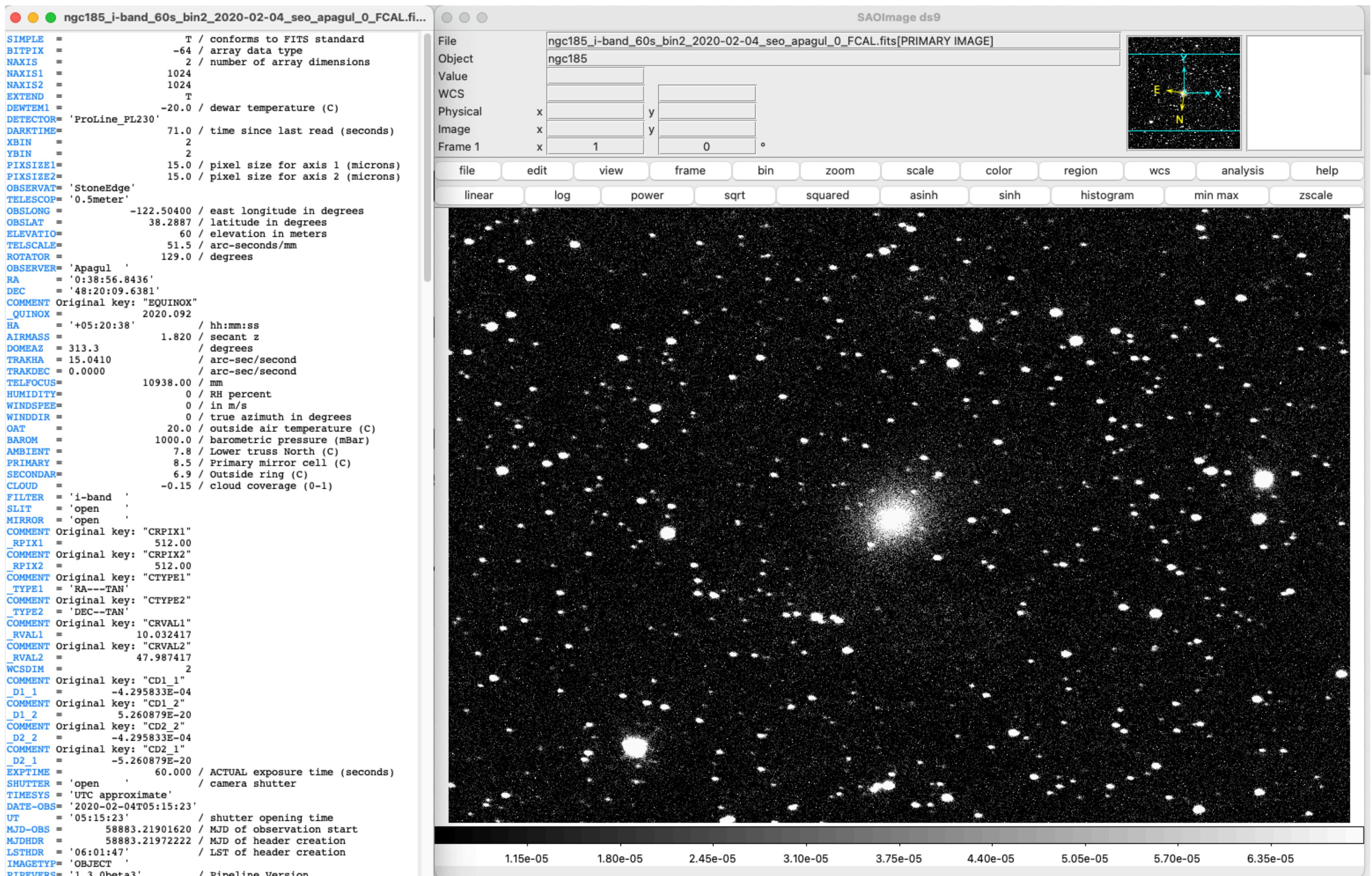
Thus, to go from image coordinates  $(x,y)$  to sky coordinates  $(\alpha, \delta)$ :

$$\begin{pmatrix} \alpha - \text{CRVAL1} \\ \delta - \text{CRVAL2} \end{pmatrix} = \begin{pmatrix} \text{CD1\_1} & \text{CD1\_2} \\ \text{CD2\_1} & \text{CD2\_2} \end{pmatrix} \begin{pmatrix} x - \text{CRPIX1} \\ y - \text{CRPIX2} \end{pmatrix}$$

# Viewing FITS Images

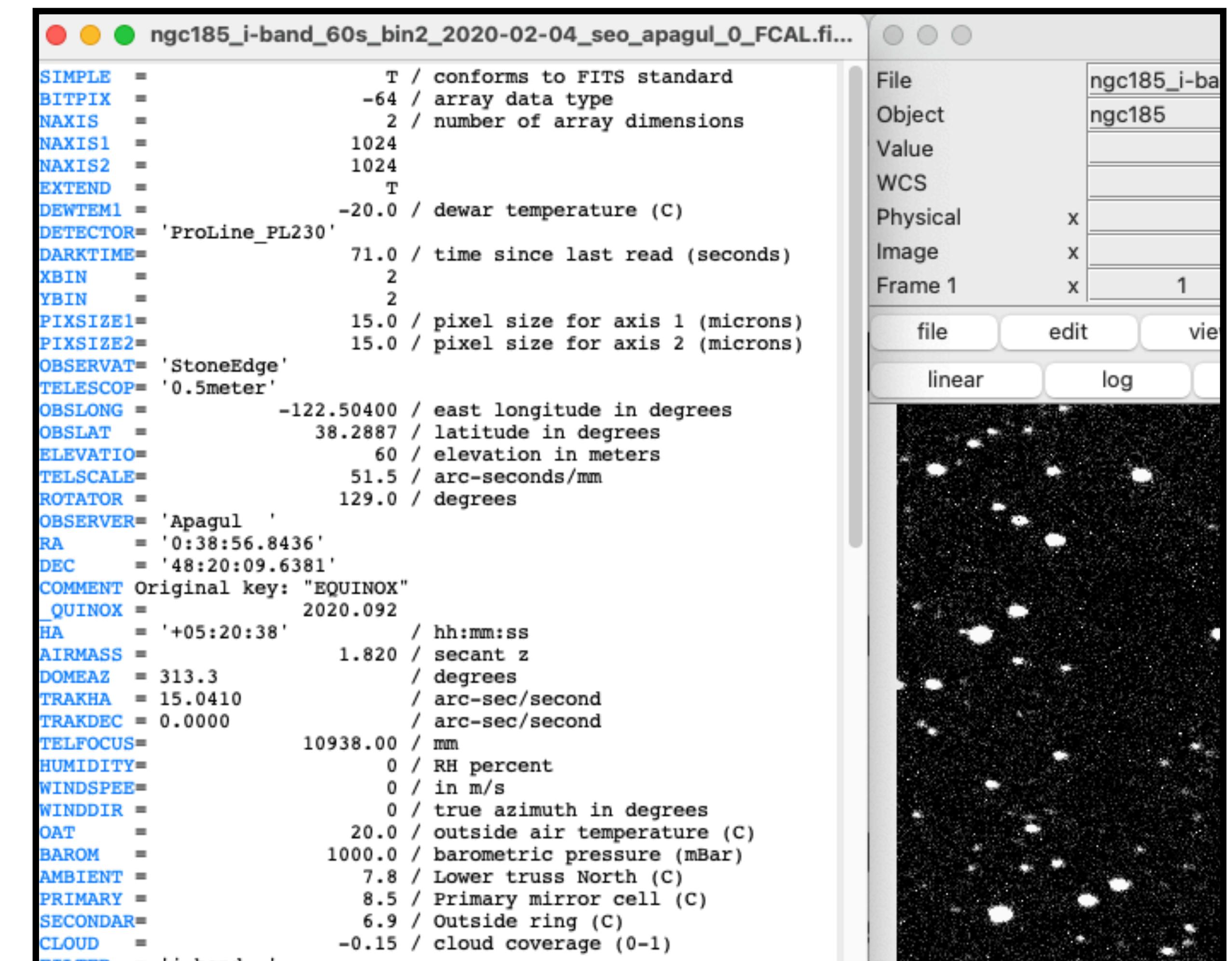
- Easiest done with specialize software
- Most common is **ds9**
  - <https://sites.google.com/cfa.harvard.edu/saoimageds9>
  - Also common to read fits files using most programming languages (e.g., python), and use standard astro packages for analyses (e.g., astropy)





# Viewing FITS Headers

- Ds9: In File -> Header
- Python (see tutorial on wiki)
  - R, C, IDL, .. all have
- Command-line tools in Unix,  
e.g., fits, fitsort.



# Viewing FITS Headers

- Ds9: In File -> Header
- **Python (see tutorial on wiki)**
  - R, C, IDL, .. all have
- Command-line tools in Unix,  
e.g., fits, fitsort.

The screenshot shows a GitHub repository page for 'bradfordbenson / ASTR21200\_2023'. The repository is public and has 2 watches, 0 forks, and 0 stars. The 'Code' tab is selected, showing the file 'ASTR21200\_2023 / Tutorials / FITS images in python.ipynb'. The notebook title is 'FITS images in python; image statistics and plots'. It describes reading a FITS image into a numpy array, plotting a histogram of the measured count values, and determining basic statistics of the count distribution. A note says more information on handling FITS files in python can be found [here](#). The code in the notebook includes imports for numpy, matplotlib, astropy.io.fits, scipy.stats, and scipy.norm, along with comments for array operations, plotting, and FITS image operations.

```
### for array operations
import numpy as np

### for plotting
import matplotlib
matplotlib.use('TkAgg')
import matplotlib.pyplot as plt
%matplotlib inline

### for operations on FITS images
from astropy.io import fits

### statistics functions needed in this tutorial
from scipy import stats
from scipy.stats import norm

### "fits.open" opens the FITS file
hdulist = fits.open('00000026.BIAS.FIT')
```

# FITS Image Manipulation (Math)

- **Python (see tutorial on wiki)**
  - Reading in FITS file, numpy, plotting, histograms, etc.
- R: FITSio package
- Matlab: Fitsread, etc.
- C: cfitsio library
- IDL: readfits.pro

The screenshot shows a GitHub repository page for 'bradfordbenson / ASTR21200\_2023'. The repository has 2 watches, 0 forks, and 0 stars. The main branch is 'main'. The notebook file is 'ASTR21200\_2023 / Tutorials / FITS images in python.ipynb'. The notebook title is 'FITS images in python; image statistics and plots'. It describes examples of reading a FITS image into a numpy array, plotting a histogram of the measured count values, and determining basic statistics of the count distribution. A note says more information on handling FITS files in python can be found [here](#). The code in the notebook includes imports for numpy, matplotlib, astropy.io.fits, scipy.stats, and norm, along with specific operations like TkAgg and plt.

```
### for array operations
import numpy as np

### for plotting
import matplotlib
matplotlib.use('TkAgg')
import matplotlib.pyplot as plt
%matplotlib inline

### for operations on FITS images
from astropy.io import fits

### statistics functions needed in this tutorial
from scipy import stats
from scipy.stats import norm

### "fits.open" opens the FITS file
hdulist = fits.open('00000026.BIAS.FIT')
```

# Python Tutorials

- Tutorials are in Jupyter Notebook format
- On your laptop:
  - If you installed python through “anaconda” on your labor, jupyter is included
  - If python is not on your laptop, try google collab
  - See more discussion / instructions on the wiki under Python, Jupyter in the sidebar, or the Tutorials

The image shows a GitHub repository for the course ASTR21200\_2023. The repository has 17 pages and 14 revisions. The main page contains a schedule for Spring 2025, a Jupyter tutorial, and a Python tutorial. The Jupyter tutorial page discusses Jupyter notebooks and Google Colab. The Python tutorial page covers Anaconda, running Jupyter from a laptop, calling Python, shell mode, and Python programs/script. Red circles highlight the Jupyter and Python tutorial sections.

**Schedule Spring 2025**

Week	Date	Topic	Lecture	Homework / Lab	Tutorial
1	Mar-25	Intro to Astro Observing	[Lect-1]	[HW-1, Due Apr-1]	<a href="#">Python-1: Visibility</a>
	Mar-27	Practical Observing	[Lect-2]		
2	Apr-1	CCDs and Astronomical Images	[Lect-3]	[HW-2, Due Apr-1]	<a href="#">Python-2: CCD Images</a>
	Apr-3	Intro to Stone Edge	[Lect-4]		<a href="#">Python-3: Astropy Fits</a>
3	Apr-8	Intro to Lab 1			
	Apr-10	(Analysis)			
4	Apr-15	Statistics			
	Apr-17	(Analysis)			
5	Apr-22	Intro to Lab 2			
	Apr-24	(Analysis)			
6	Apr-29	(Analysis)			
	May-1	(Analysis)			
7	May-6	Intro to Lab 3			
	May-8	(Analysis)			

**Jupyter**

Jupyter notebooks are a great way to keep code organized and documented. Notebooks have individual cells, which can be in the kernel language (in this case, python), or in markdown (the language also used by github). A single cell can be run by hitting command-enter or shift-enter (the latter automatically advances to the next cell). A cheat-sheet for Markdown syntax can be found [here](#). Note that markdown cells support LaTeX equations.

**Google Collab**

Google Collab lets you run python code (in notebooks) without having to install python on your own computer. It's a great way to work with python on the cloud, and/or Github, and thus to work collaboratively. It's often easier to "install" it on Google Colab than on your local machine. It's probably the easiest way to start writing, running, and sharing python code.

**Anaconda**

To be able to run a Jupyter notebook on your laptop, you will need to have the Anaconda distribution provided by one of the leading companies in scientific computing. Anaconda is the recommended Python version for scientific work.

<https://docs.anaconda.com/anaconda/install/>

**Running Jupyter from your Laptop**

Once Jupyter is installed on your computer, to run a notebook, open a terminal window and type `jupyter notebook` and press enter. This will open a browser window with the Jupyter interface.

**Python**

Python is an interpreted, object oriented, high-level programming language. An interpreted programming language is different from a compiled language in a number of ways, but in practice it means that you need to define all of the classes and functions at the top of the code, before you use them. In compiled languages some things can appear out of order, because the compiler reads through the whole source code before making the compiled program. Interpreted languages are read line by line by the interpreter, so things cannot be out of order in the code.

**Calling python**

There are a number of ways of working with python, in particular:

- interactively on the command line (shell mode) with python programs / scripts through jupyter notebooks through [Google Colab](#) notebooks

**Shell mode**

In shell mode, you simply type the command `python` or `python3` into a terminal, which will print some details about the version of python you have installed, the date, and the commands for how to get help, credits, and licensing information. The terminal will show `>>>`, which means you can now type in python commands and the interpreter will execute those commands.

**Python programs / script**

The second way to use python is in script mode. You write a text file containing all of the python commands you want python to execute, in the order that you want them done. After you save this file, which is called a script, you type `python` into a terminal with your script filename as the first argument, and the python interpreter reads the script and executes it.

# Putting it all Together: Telescopes and Different Cameras

- Astronomy is always trying to detect fainter objects
- So need to gather as much light as possible
- The diameter (aperture) of the mirror is one of the main characteristics of a telescope that determines its sensitivity (remember:  $\text{Flux} \sim dA$ )

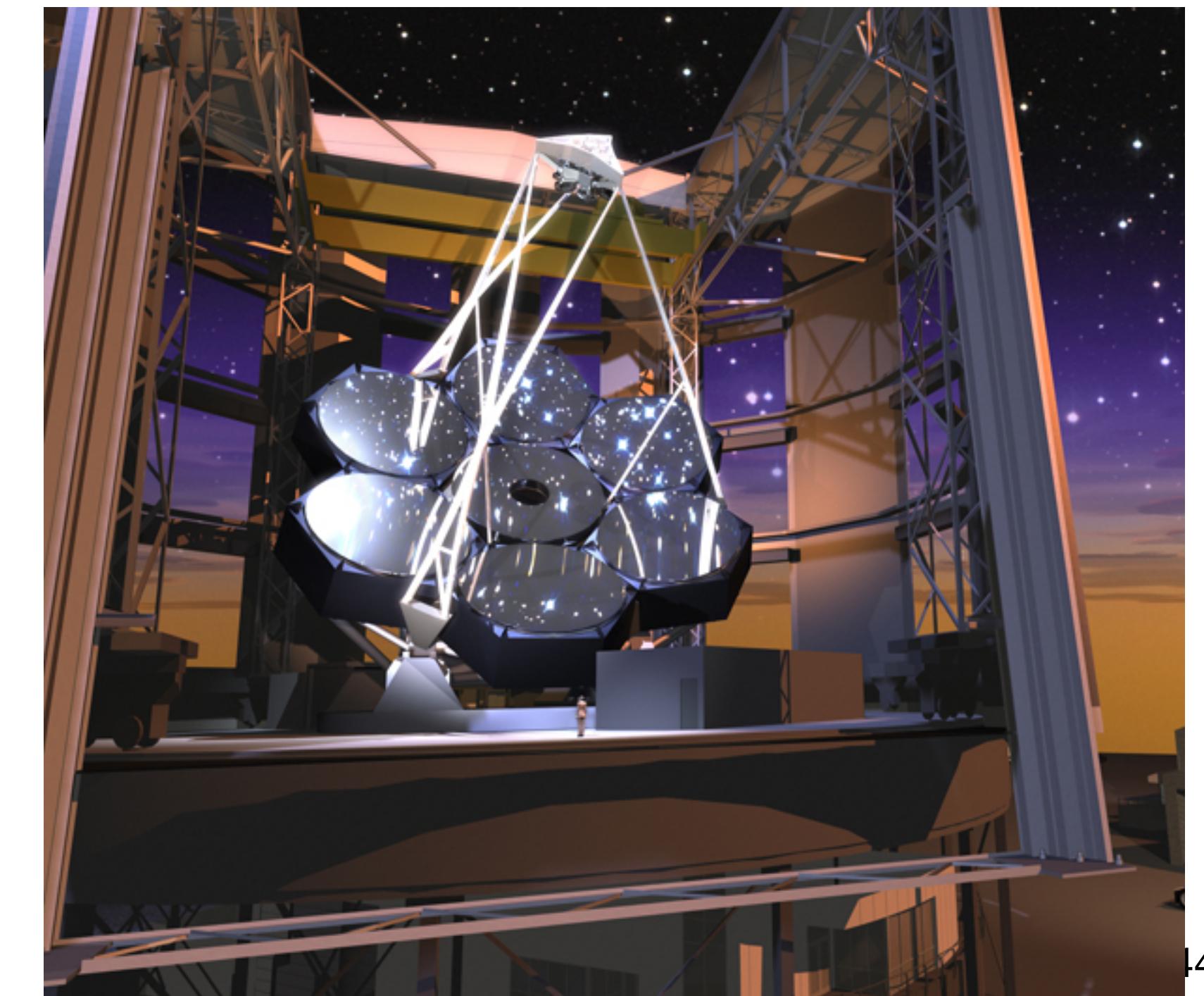
Magellan Telescopes: 6.5-meter



Keck Telescopes: 10-meter

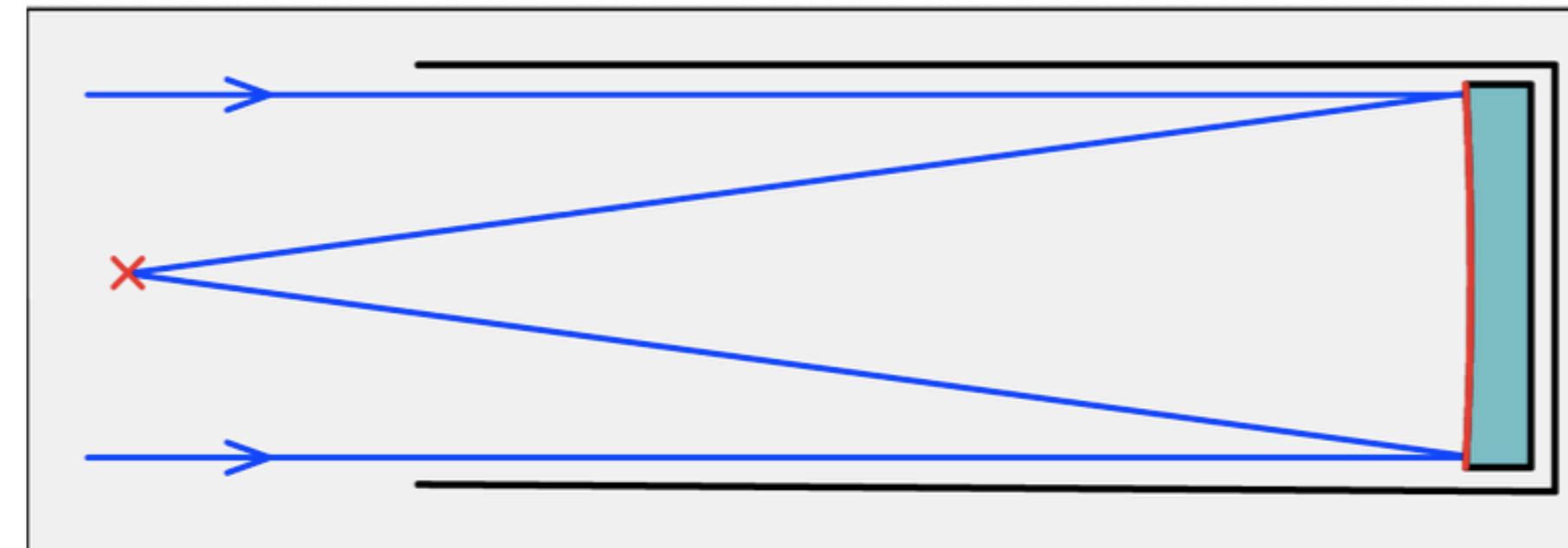


Next-Generation 30-m telescopes (~2030s)  
(Including the “Giant Magellan Telescope”)

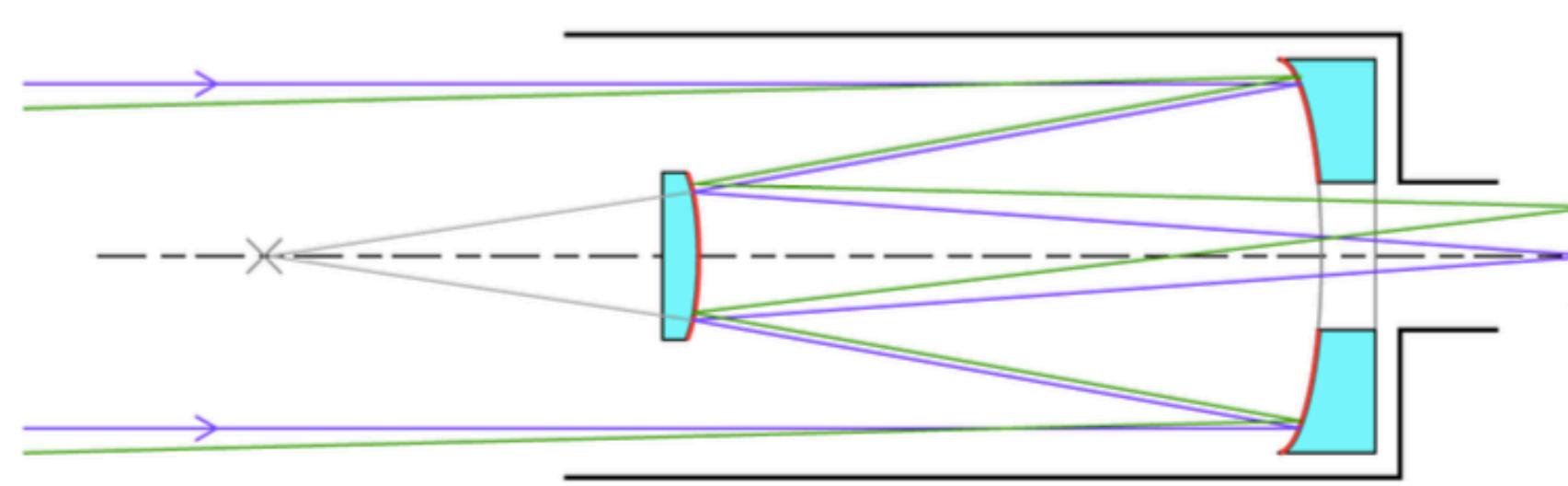


# Telescope Foci

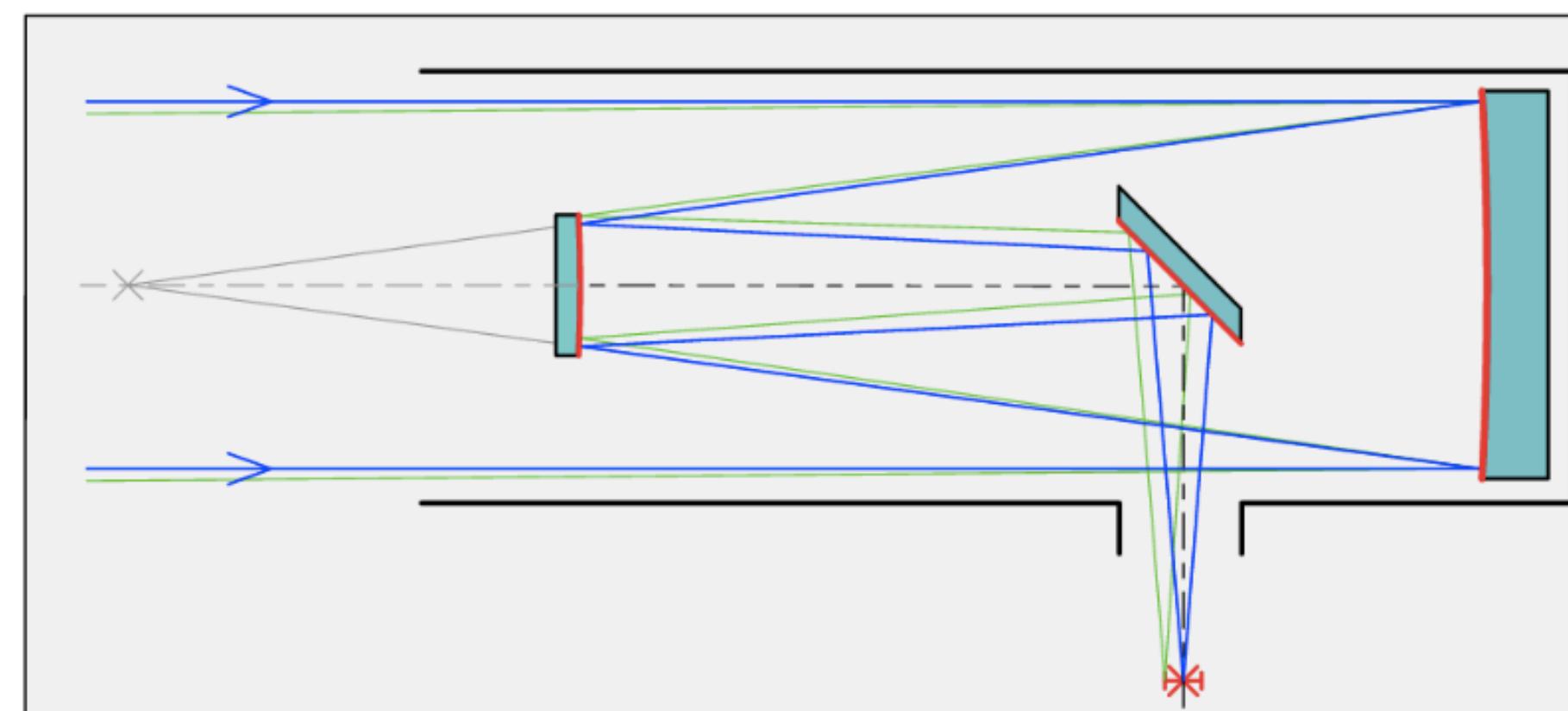
- prime focus: focus of primary mirror



- Cassegrain focus: secondary mirror in front of prime focus; secondary focus behind primary mirror



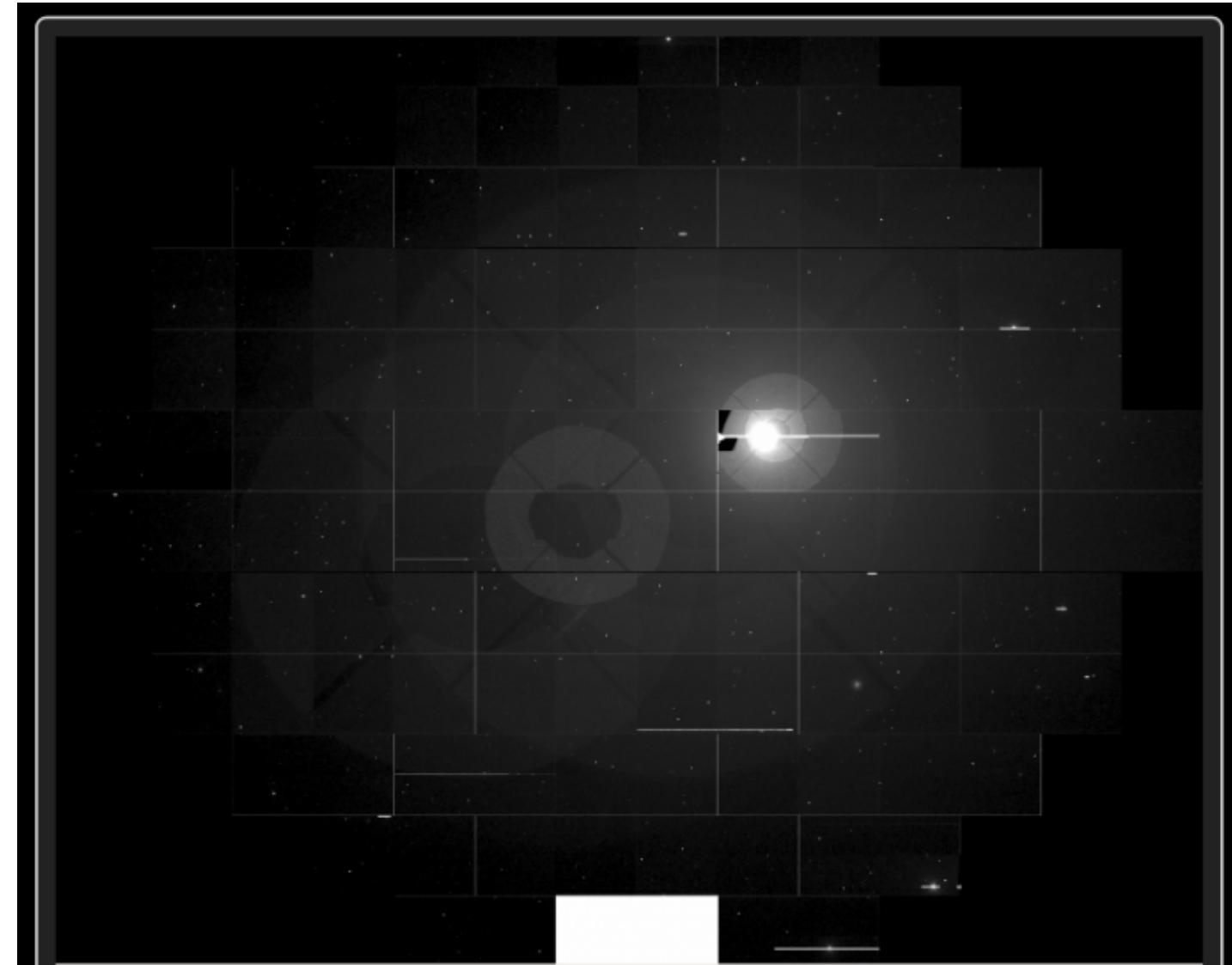
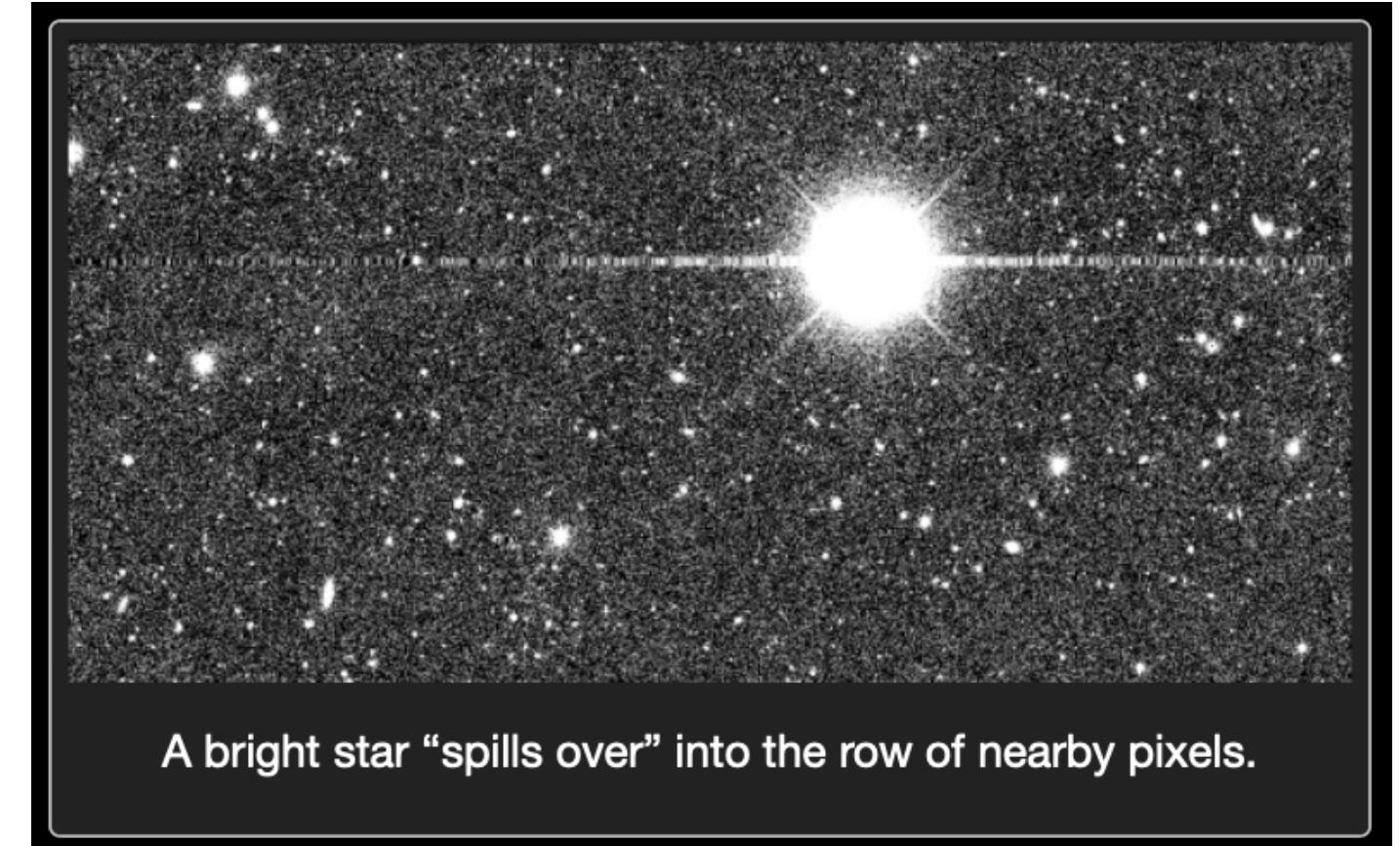
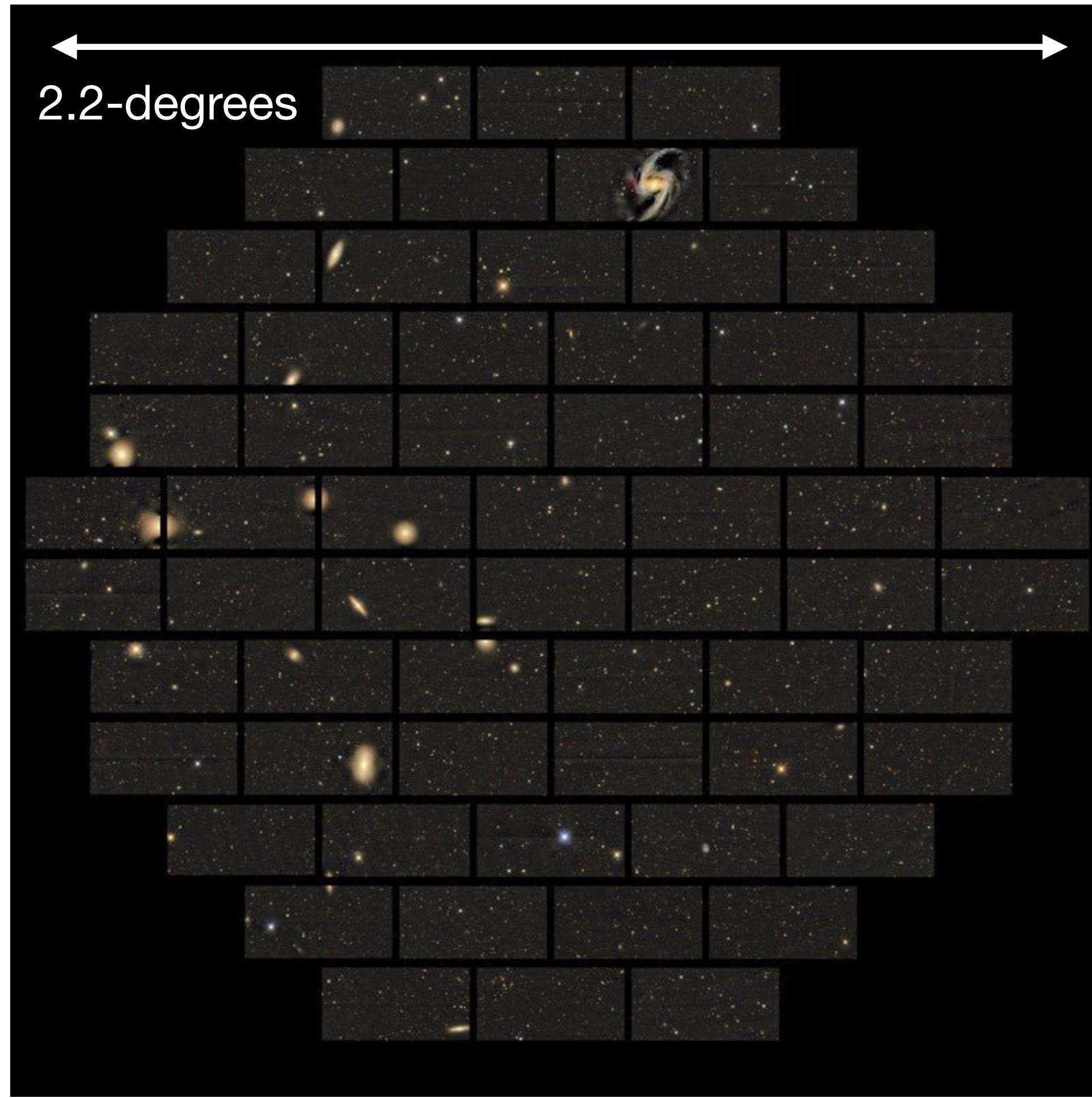
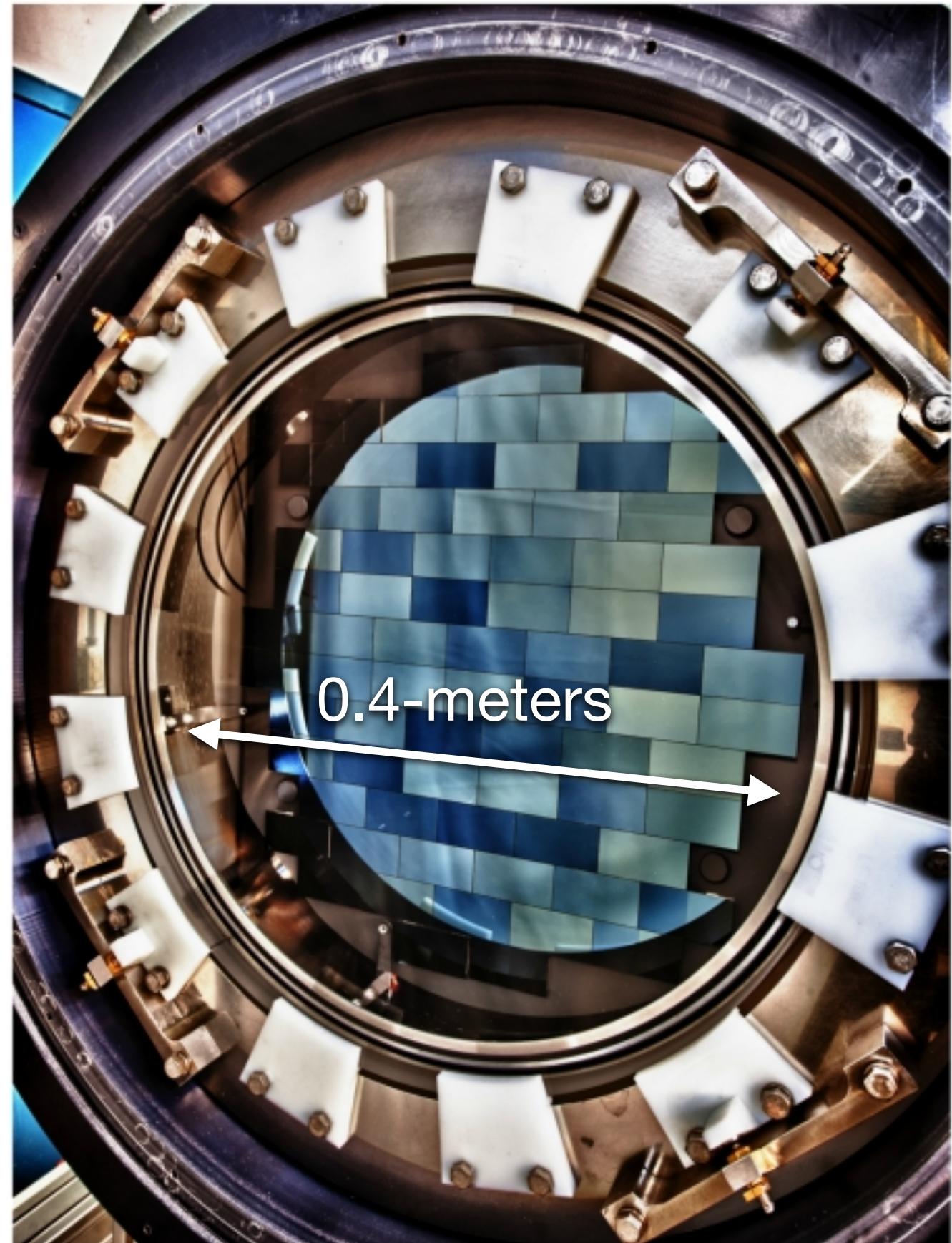
- Nasmyth focus: pick-up mirror, can be placed through mount axis



# An example: Dark Energy Survey (DES)

72 CCD wafers

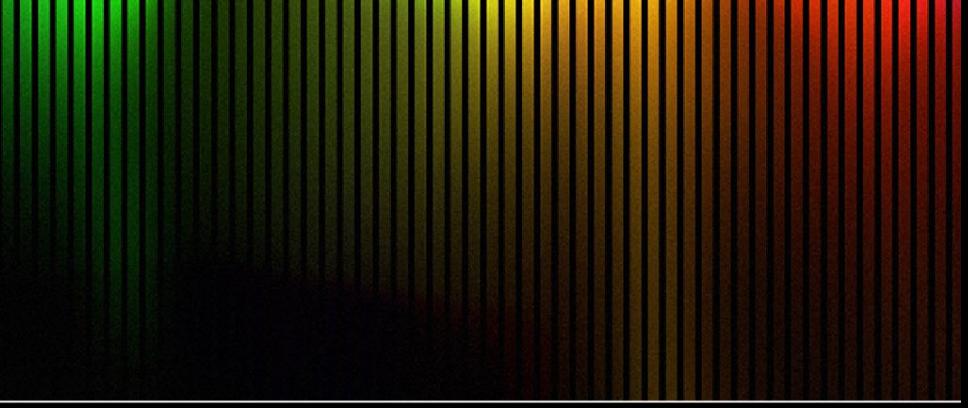
570 million pixels (Megapixels)



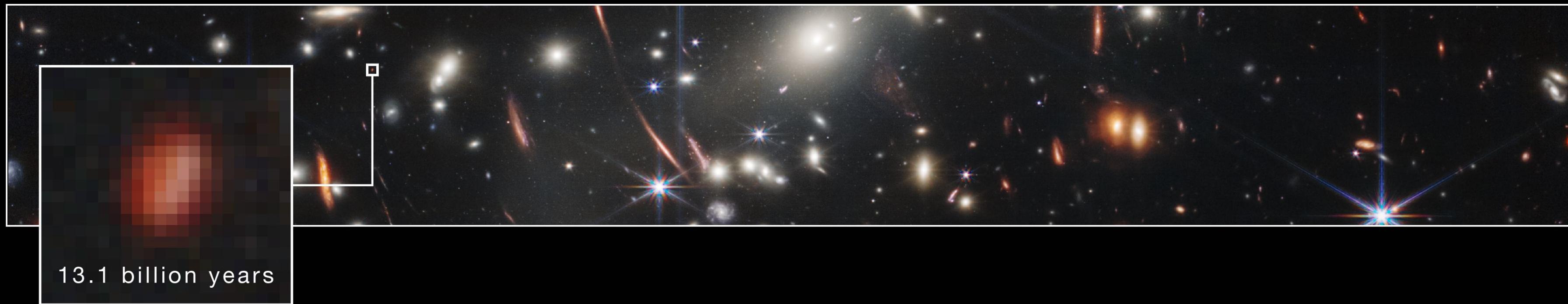
<https://www.darkenergysurvey.org/darchive/journey-photon-camera-catalog/>

DISTANT GALAXY BEHIND SMACS 0723

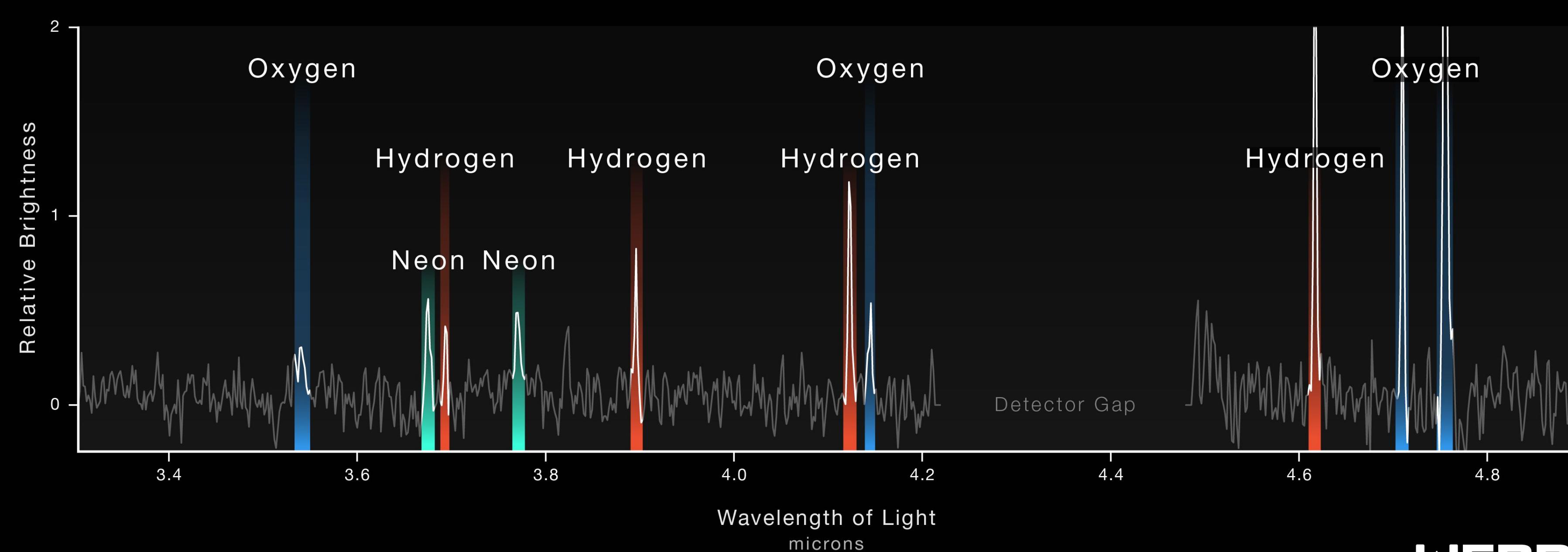
# WEBB SPECTRUM SHOWCASES GALAXY'S COMPOSITION



NIRCam Imaging

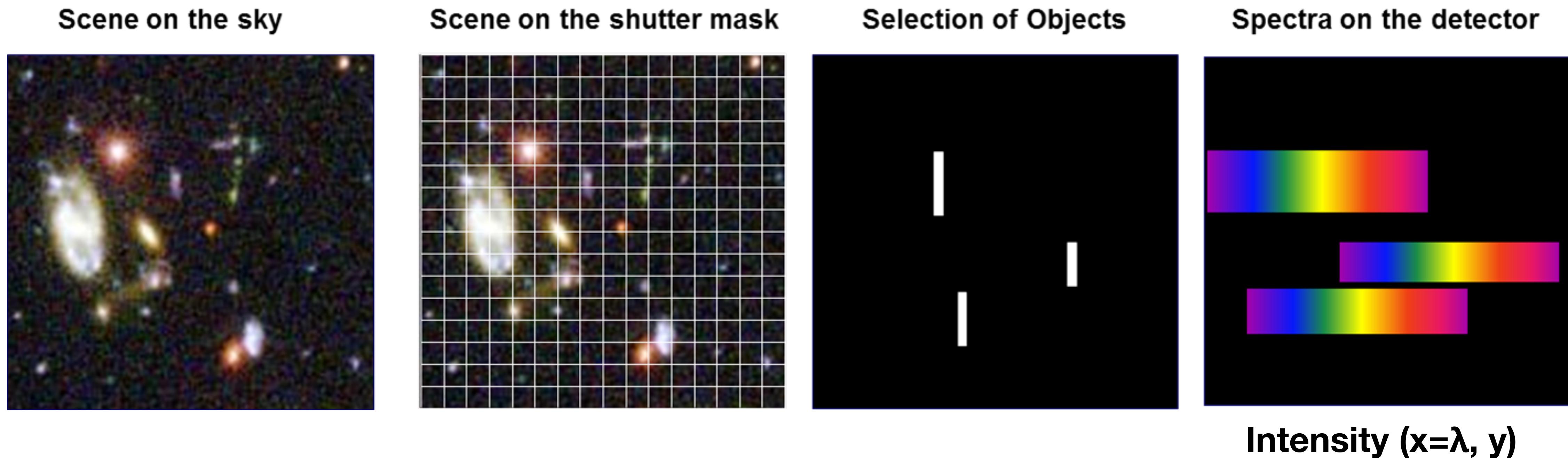


NIRSpec Microshutter Array Spectroscopy

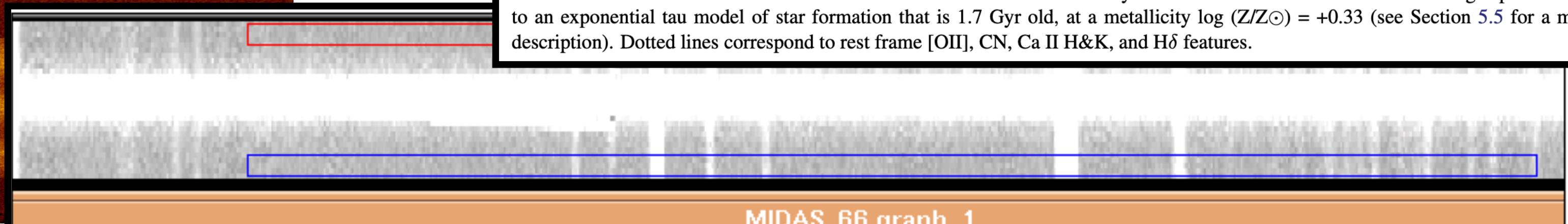
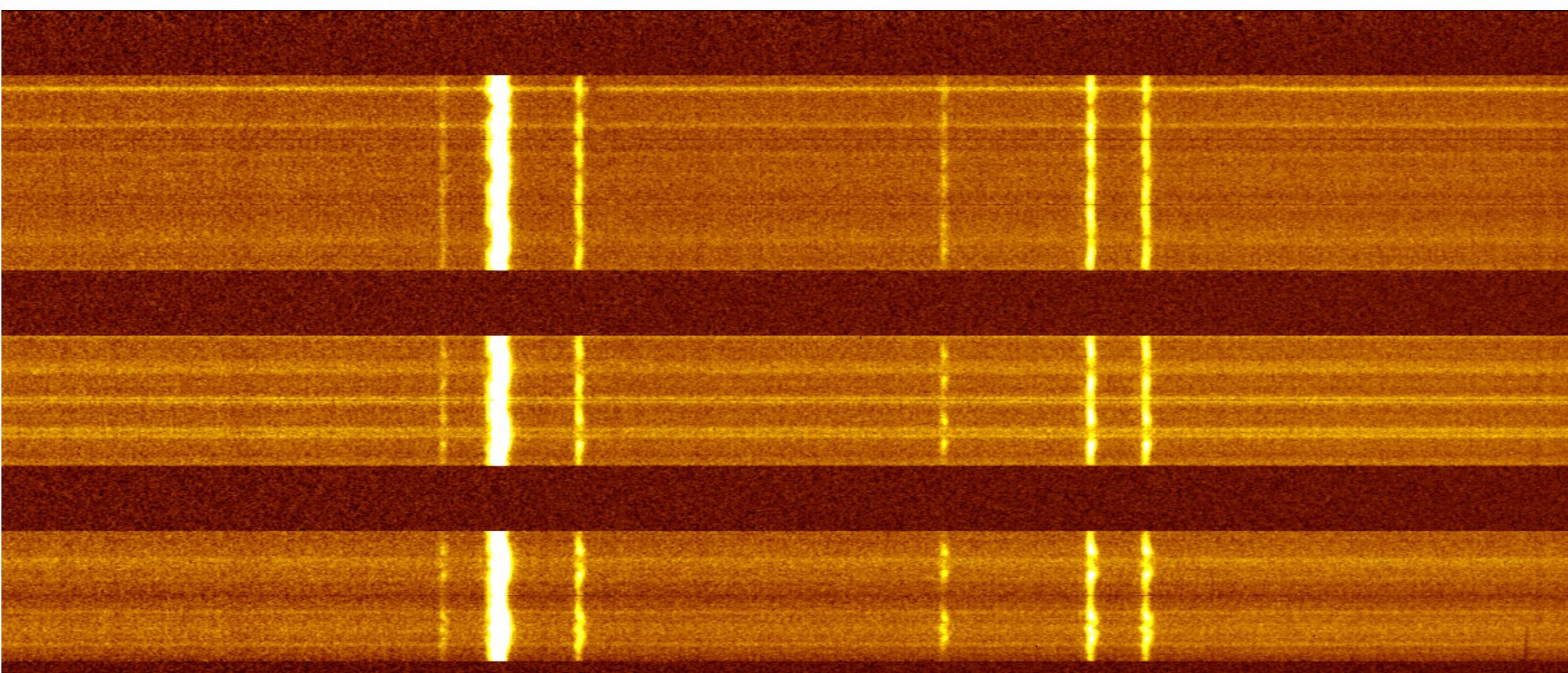


# Slits and Spectroscopy

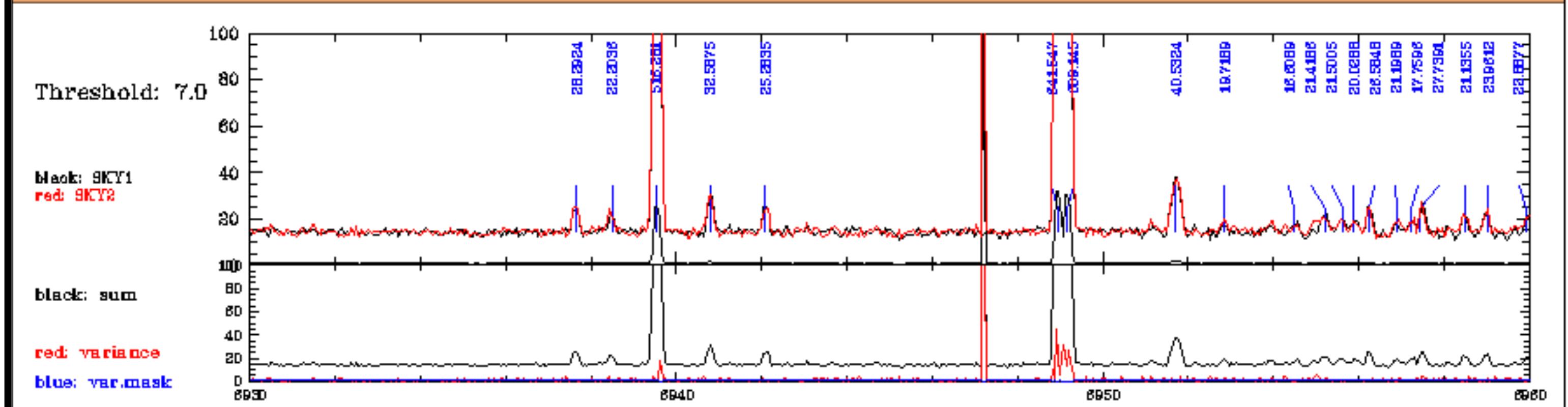
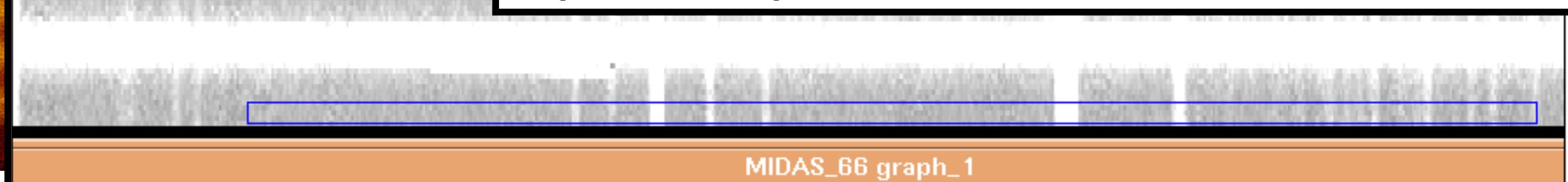
- Introduce a “slit” mask at the focal plane (in front of camera) that only accepts light from objects that you want to measure spectra for
  - For multi-slit spectroscopy requires a round of pre-imaging, so that you can physically make a mask appropriate for your field



# Example Spectra on a CCD



**Figure 10.** Stacked spectrum analysis for the 28 passive galaxies across 5 clusters reported in this paper. The light blue band corresponds to 68% confidence interval based on a linear combination of statistical and systematic uncertainties in the stack. Orange spectrum corresponds to an exponential tau model of star formation that is 1.7 Gyr old, at a metallicity  $\log(Z/Z_{\odot}) = +0.33$  (see Section 5.5 for a more detailed description). Dotted lines correspond to rest frame [OIII], CN, Ca II H&K, and H $\delta$  features.



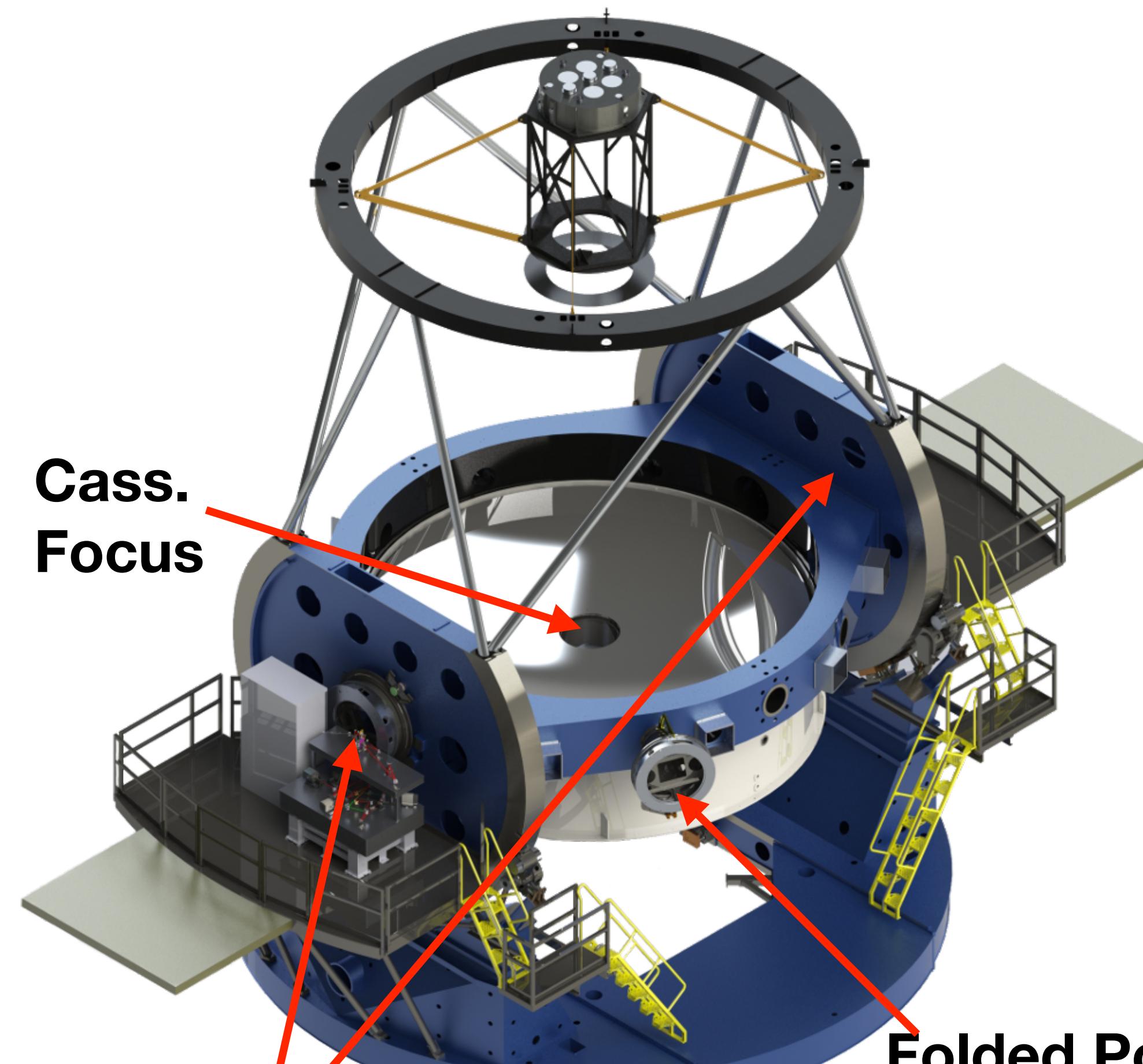
**Fig. 1:** Extraction and line identification. The upper display shows the pipeline-delivered 2D spectrum with slit coordinate in vertical direction. Blue and red frames mark the lower and upper sky windows. Bright and faint sky emission lines are readily visible. The lower graph has been used to identify emission lines. The black and red lines mark the extracted SKY windows. There is also a SKY plot at reduced intensity (factor 10) to show the brightest line profiles. The lowermost graph has the combined signal (SKY1+SKY2) and the difference spectrum ( $\text{abs}[\text{SKY1}-\text{SKY2}]$ ). The difference (error) plot has been used to discriminate the extremely bright feature at 6947 (being due to a residual cosmic).

# Telescopes: The Magellan Telescopes

- Magellan: Two 6.5-m telescopes (Baade, Clay)
- At Las Campanas Observatory (LCO) in Chile
  - 2500-m / 8500-ft
- U. Chicago has ~28-nights / year total on both telescope
  - Observing Semesters; UC proposals due in April and October each year
- LCO also future site of Giant Magellan Telescope (GMT)



# Magellan Instruments:



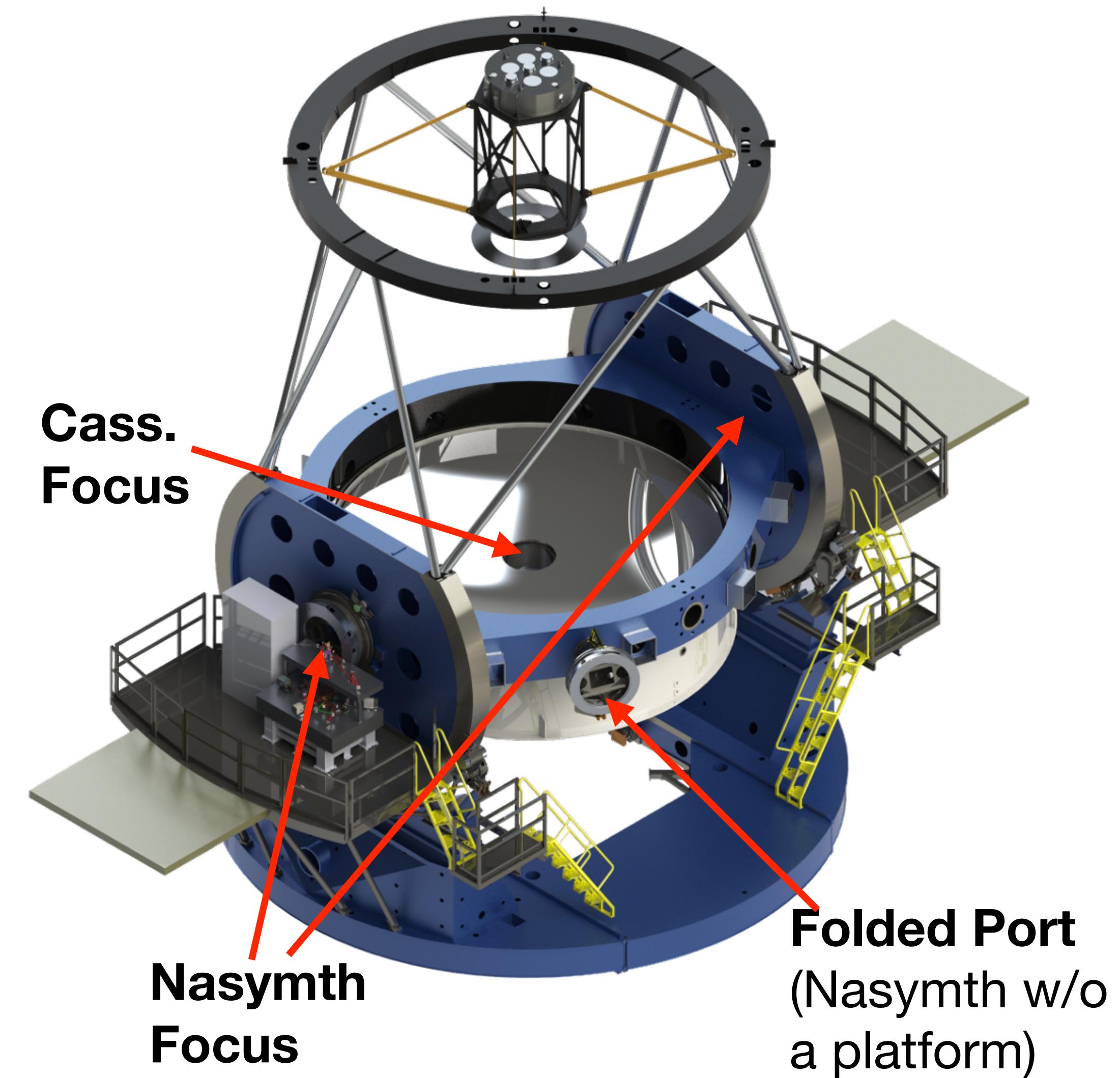
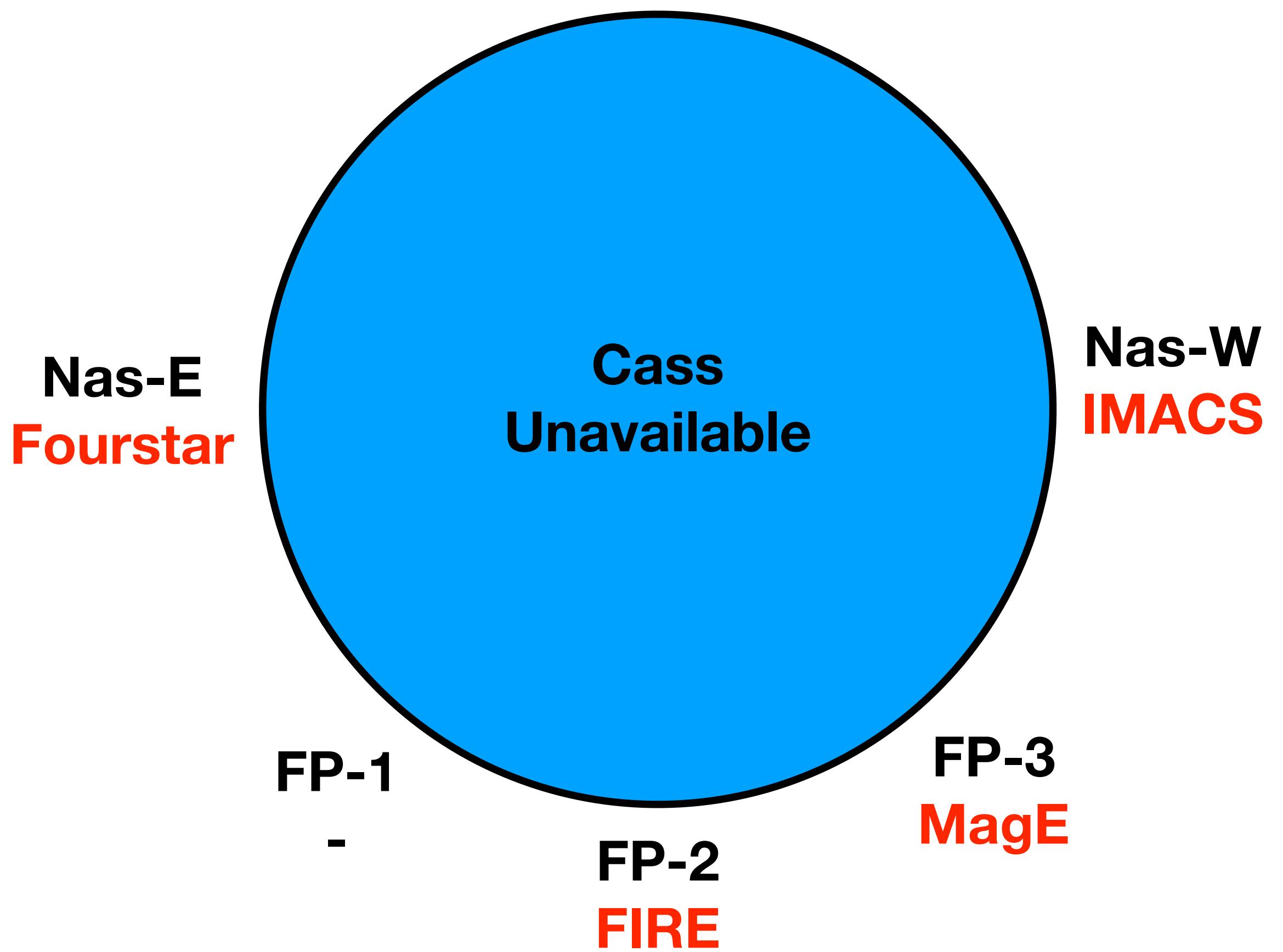
Cass.  
Focus

Nasymth  
Focus

Folded Port  
(Nasymth w/o  
a platform)

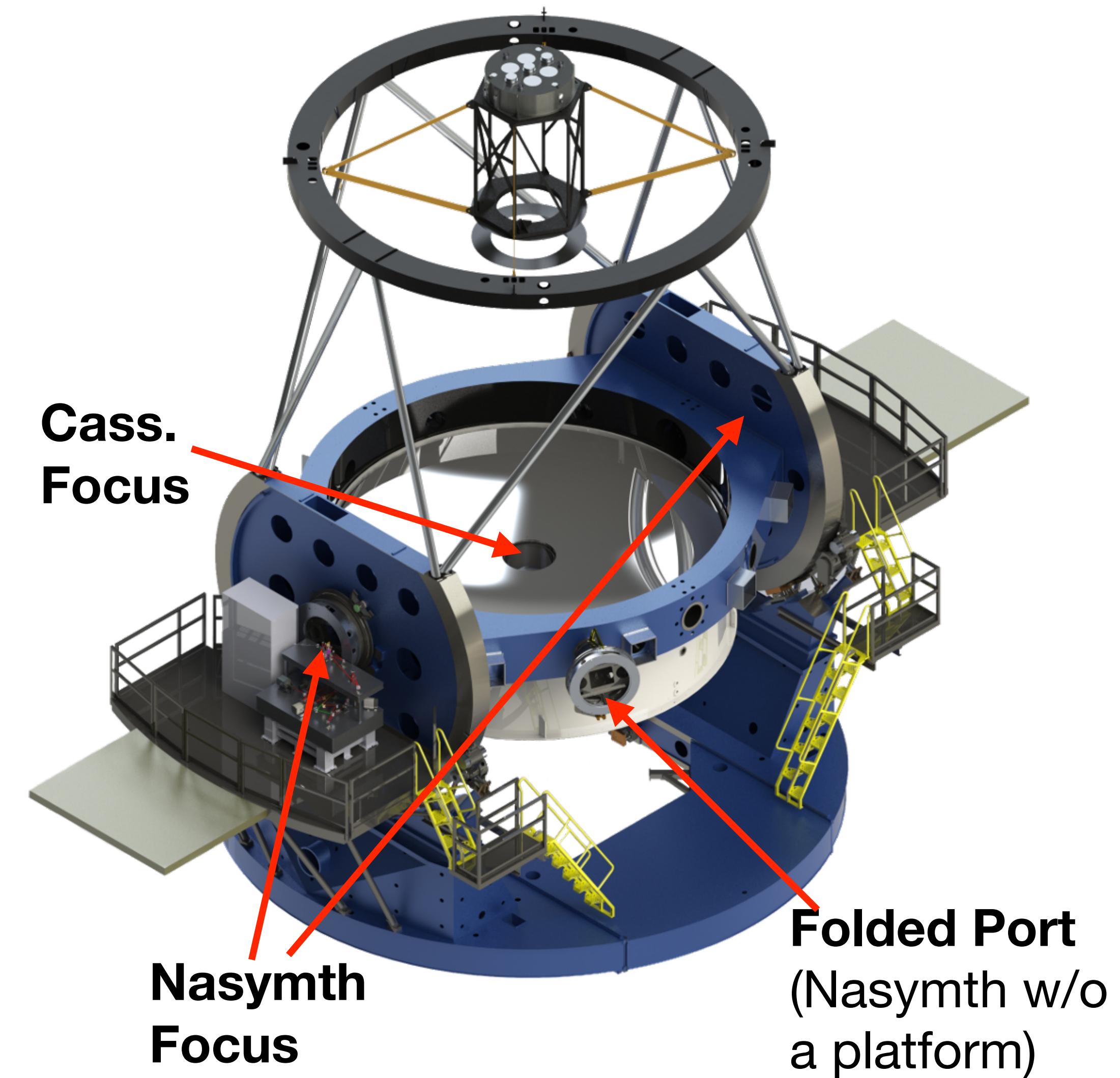
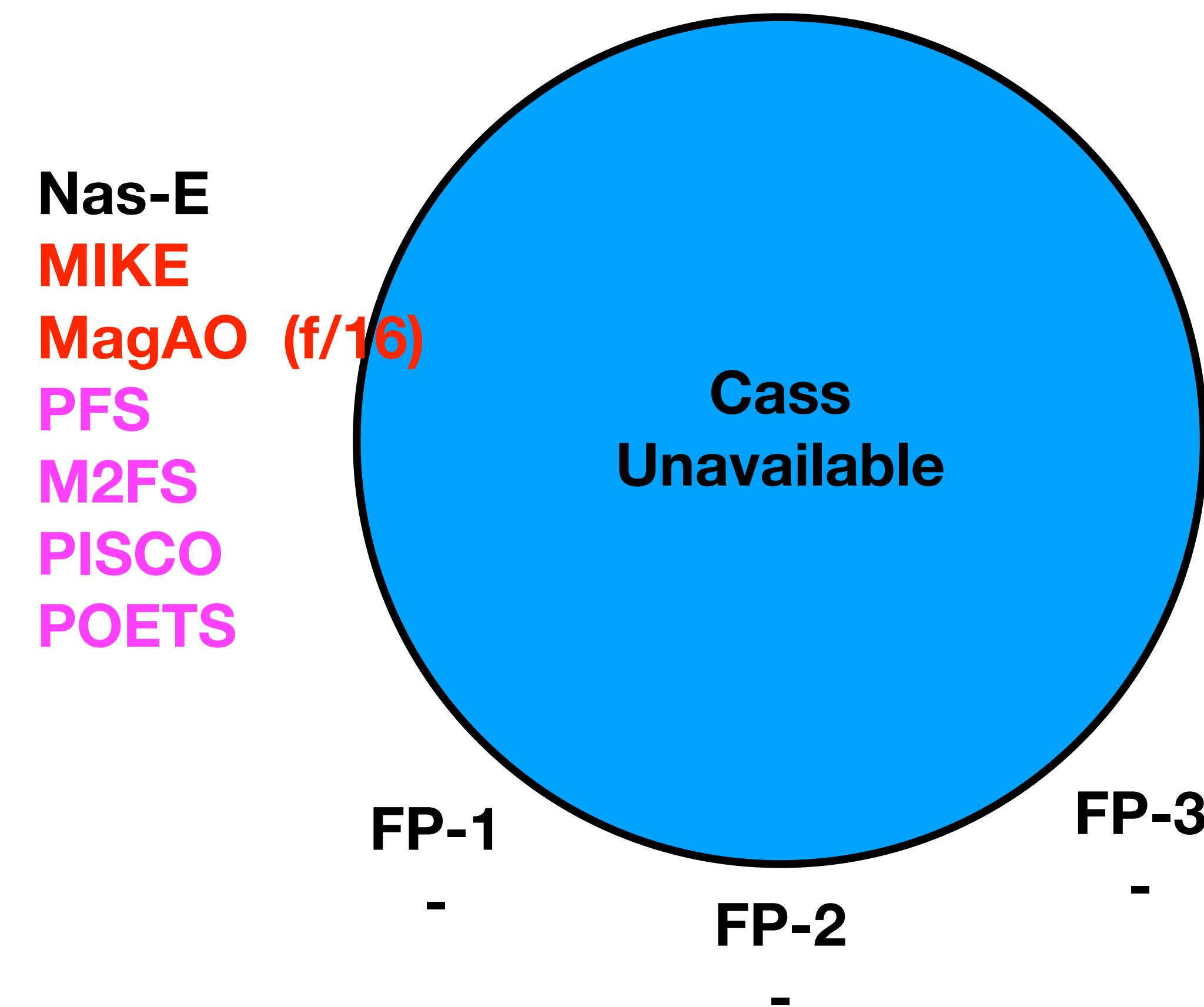
# Magellan Instruments: Baade Telescope

Facility Instruments in **Red**  
PI Instruments in **Purple**



# Magellan Instruments: Clay Telescope

Facility Instruments in **Red**  
PI Instruments in **Purple**





- f/5 -

- **IMACS**: Extremely versatile wide-field (15-27 arcmin) imaging multi-object spectrograph.
- **FIRE**: Infrared echelle providing R~6,000 cross-dispersed spectra covering the entire near-IR.
- **FourStar**: a wide-field 11'x11' JHK imager using 4 Rockwell Hawaii II RG arrays
- **MagE**: an R~6,000 optical echelle spectrograph

- **Megacam**: 36 CCD mosaic camera FOV 25'x25'

- f/16 AO -

- **VisAO**: Adaptive Optics visible camera
- **CLIO2**: 1-5 micron near-IR imager, coronagraph, and spectrograph

- f/11 -

- **MIKE**: a high-throughput dual channel echelle spectrograph.
- **LDSS3**: imaging multi-object spectrograph

- f/11 PI -

- **PFS**: a high precision RV spectrograph.
- **M2FS**: a low/medium/high resolution fiber-fed multi-object spectrograph.
- **PISCO**: a simultaneous multi-band imager.
- **POETS**: a portable high speed imager.

Baade

2017 Instrument Suite

Clay

# Magellan Instruments

- See: <https://www.lco.cl/magellan-instruments/>

Instrument suite:

R=Spectral Resolution  
 $R = \lambda / \Delta\lambda$

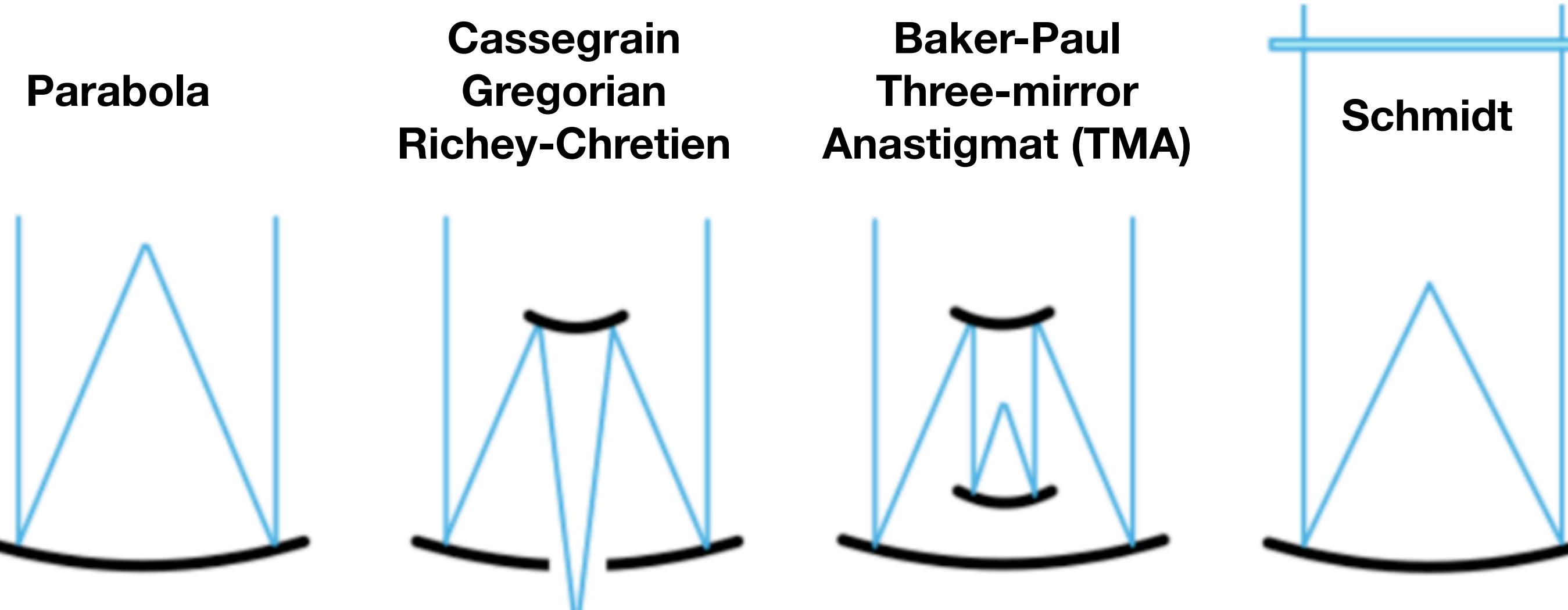
Telescope	Instrument	Type	Wavelength	Wavelength range	FOV (arcmin)	R (for spectrographs)	Pixelscale, arcsec/pix
6.5-m Magellan Baade	<b>IMACS</b>	imager / multislit spectrograph	optical	365-1000 nm	14' or 24-27'	500 .. 20000	0.11 or 0.2
	<b>FOURSTAR</b>	imager	infrared	1000 - 2510 nm	10.8 x 10.8'	-	0.16
	<b>FIRE</b>	spectrograph	infrared	820 - 2510 nm	7" slit	500 .. 6000	0.18
	<b>MAGE</b>	spectrograph	optical	310 .. 1100 nm	10" slit	4000 .. 8000	0.3
6.5-m Magellan Clay	<b>LDSS3</b>	imager / multislit spectrograph	optical	360 .. 1100 nm	8.3' (diameter)	850 .. 1900	0.189
	<b>MIKE</b>	spectrograph	optical	320 .. 1000 nm	5" slit	22000 .. 83000	
	<b>PFS</b>	spectrograph	optical	388..668 nm	3.7" slit	38000 .. 127000	
	<b>M2FS</b>	double-arm fiber spectrograph	optical	370 .. 1050 nm	30'	1500 .. 34000	
	<b>MEGACAM</b>	imager	optical	350 .. 900 nm	25'	-	0.08
	<b>VISAO</b>	imager / Adaptive optics	optical	600 .. 1000 nm	8"x8"	-	0.008
	<b>CLIO</b>	imager / Adaptive optics	infrared	1000 .. 5300 nm	16" x 8" 28" x 14"	-	0.016 0.027

# For the Next ~Week

- Homework 2 is due on Tues Apr-8 at 5pm, right before class
  - On [class schedule on wiki](#):
  - Submit on [Canvas](#) (with hopefully right link)
- Office hours will start tomorrow!
  - Logan: Friday 3:30-4:30pm (ERC 583)
  - Emory: Monday: 3-4pm (KPTC 320)
  - Brad: Tuesday: 11am-12 (ERC 589)
  - Marc: Tuesday: 3-4pm (ERC 524)
- This Thursday's class:
  - Intro to SEO lecture will be taught by Marc Berthoud
  - After class, Marc will be running through some remote SEO tutorials/demos for those who are interested.

# Extras

# Correcting Aberrations

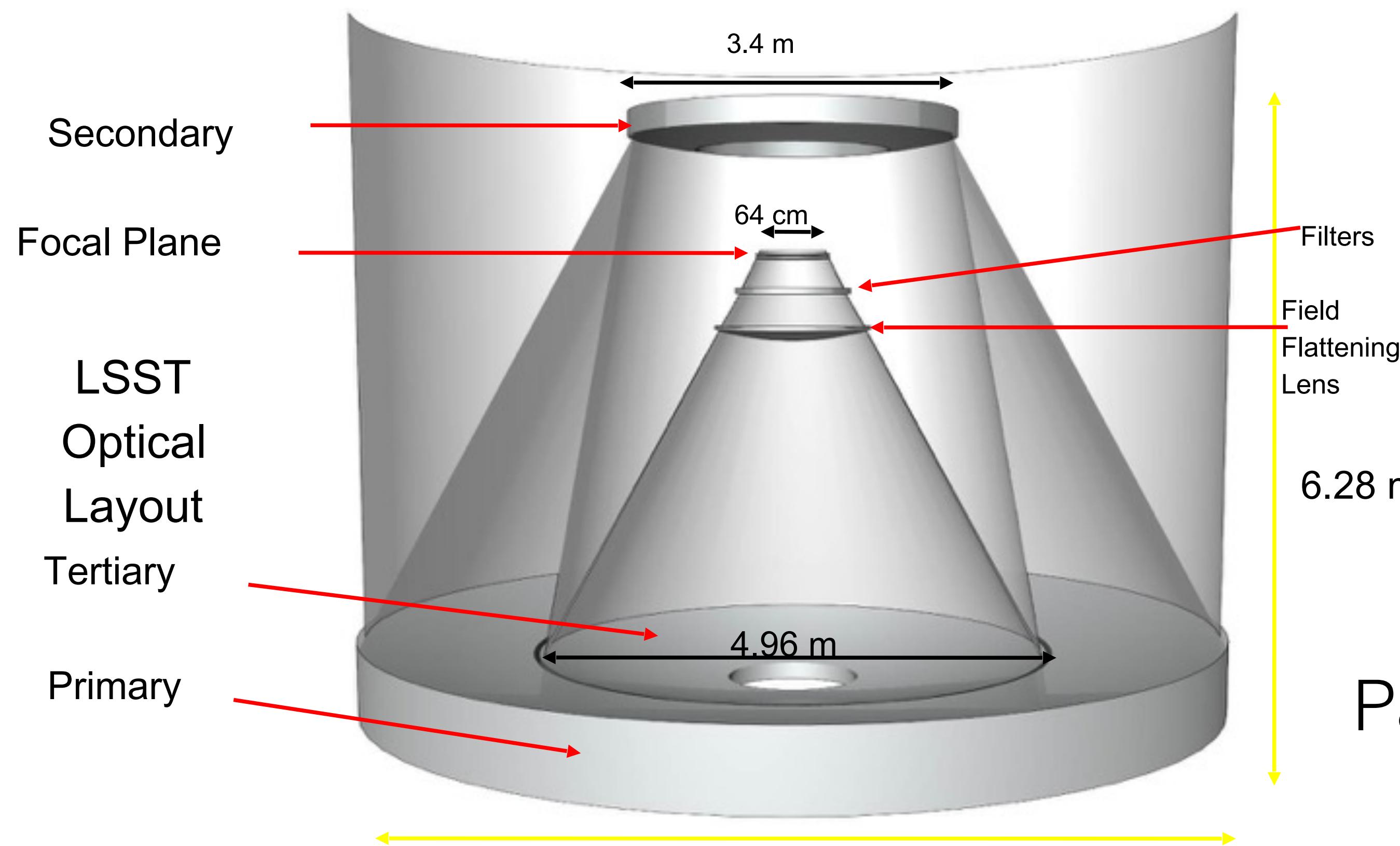


- Generally possible to correct for one aberration per optical surface
- **Parabolic** mirror: corrects spherical aberration
- **Cassegrain or Gregorian** (2-mirror) corrects for only spherical aberration
- **Richey-Chretien** (2-mirror) corrects spherical aberration and coma by using a hyperbolic primary (in place of parabolic primary in Cassegrain system)
  - Most modern telescopes are RC, e.g., Hubble, Keck, VLT
- **Baker-Paul / TMA** (3-mirror) corrects for spherical aberration, coma, and astigmatism
  - Gives wider field-of-view, e.g., LSST, JWST, WFIRST, SP-TMA
- **Schmidt** telescope (spherical mirror+thin lens/corrector plate)
  - Efficient way to achieve large field-of-view with only one reflector (e.g., Kepler)

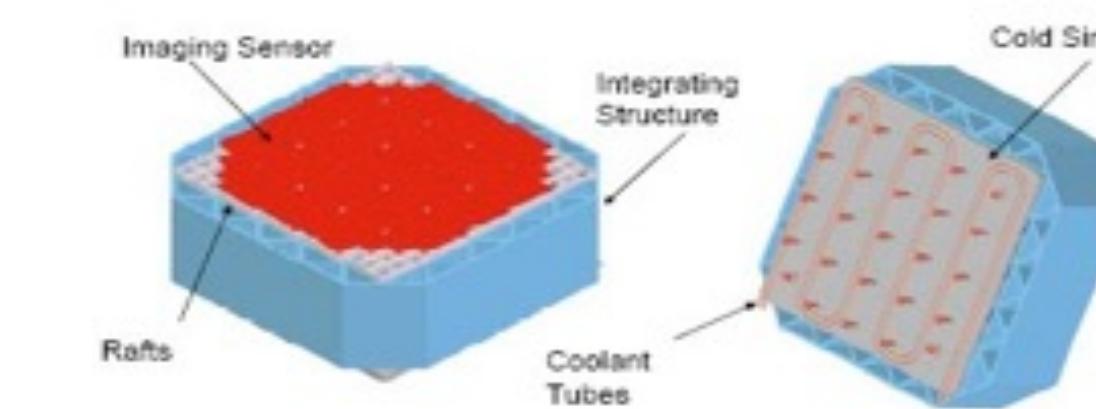
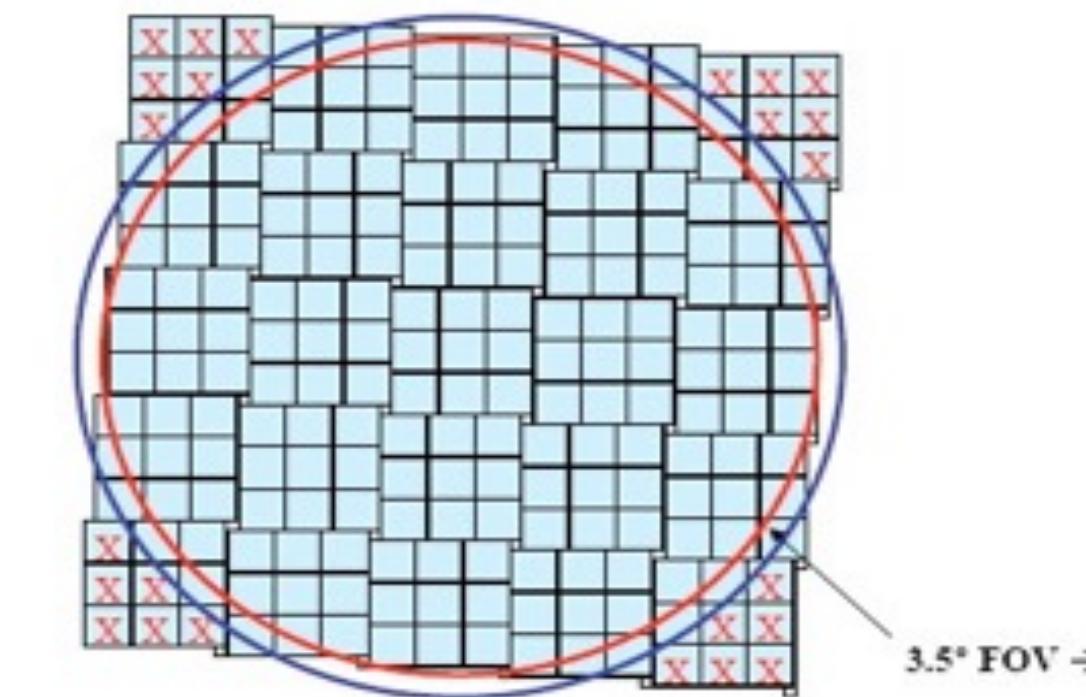
# Large Synoptic Survey Telescope

3.5° field of view for all-sky survey

Primary and Tertiary mirrors to be made at Arizona *on the same substrate*

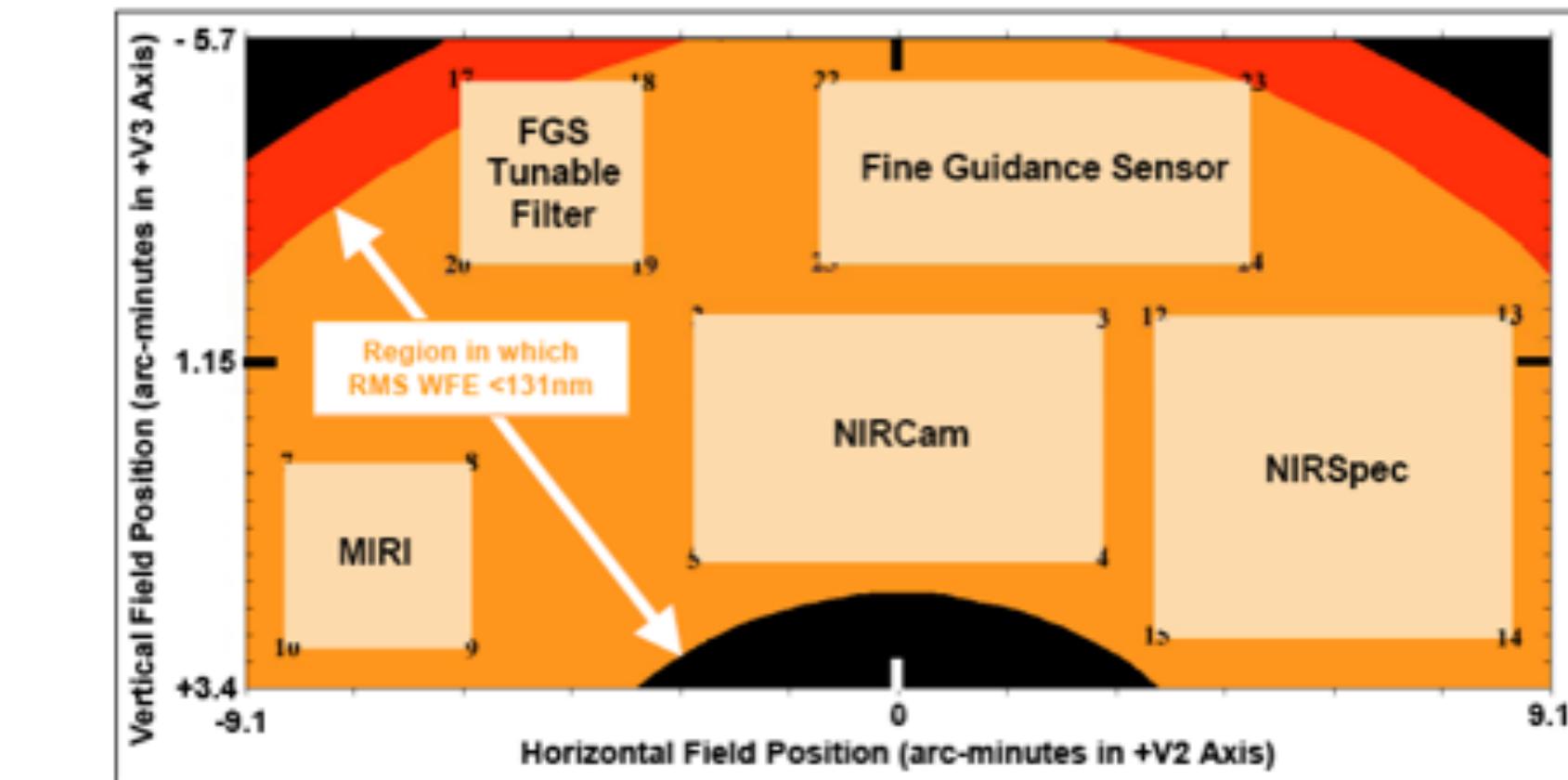
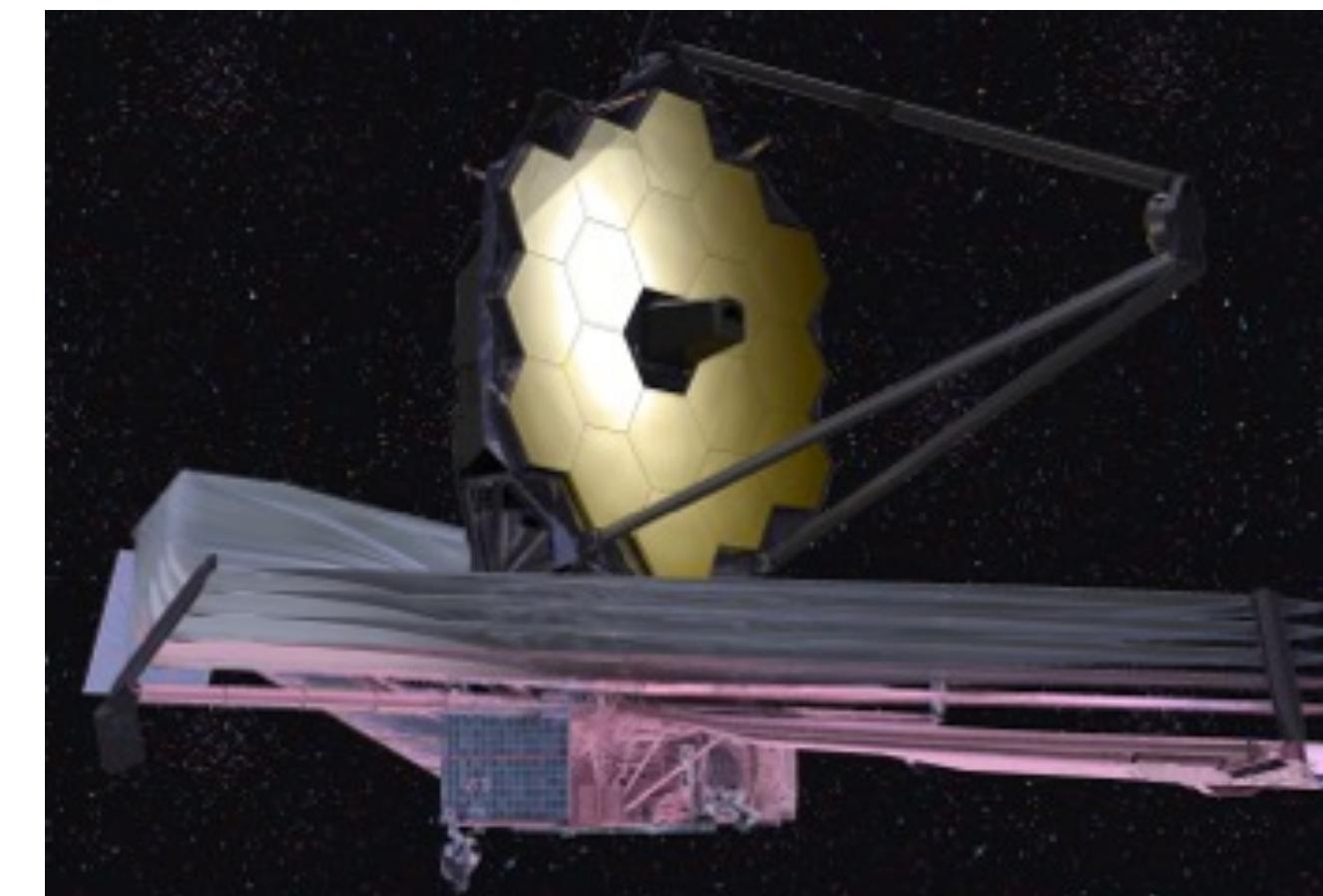
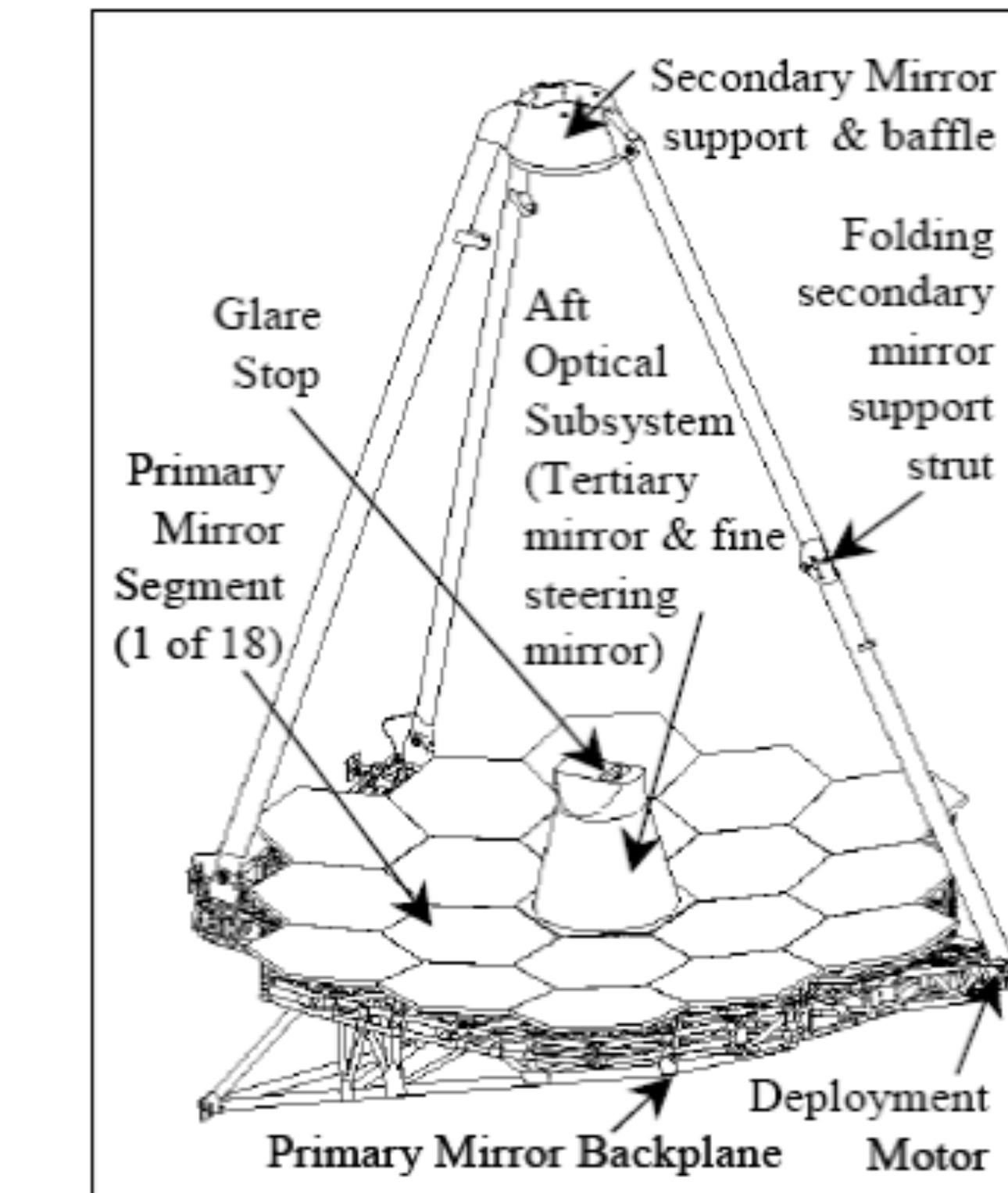
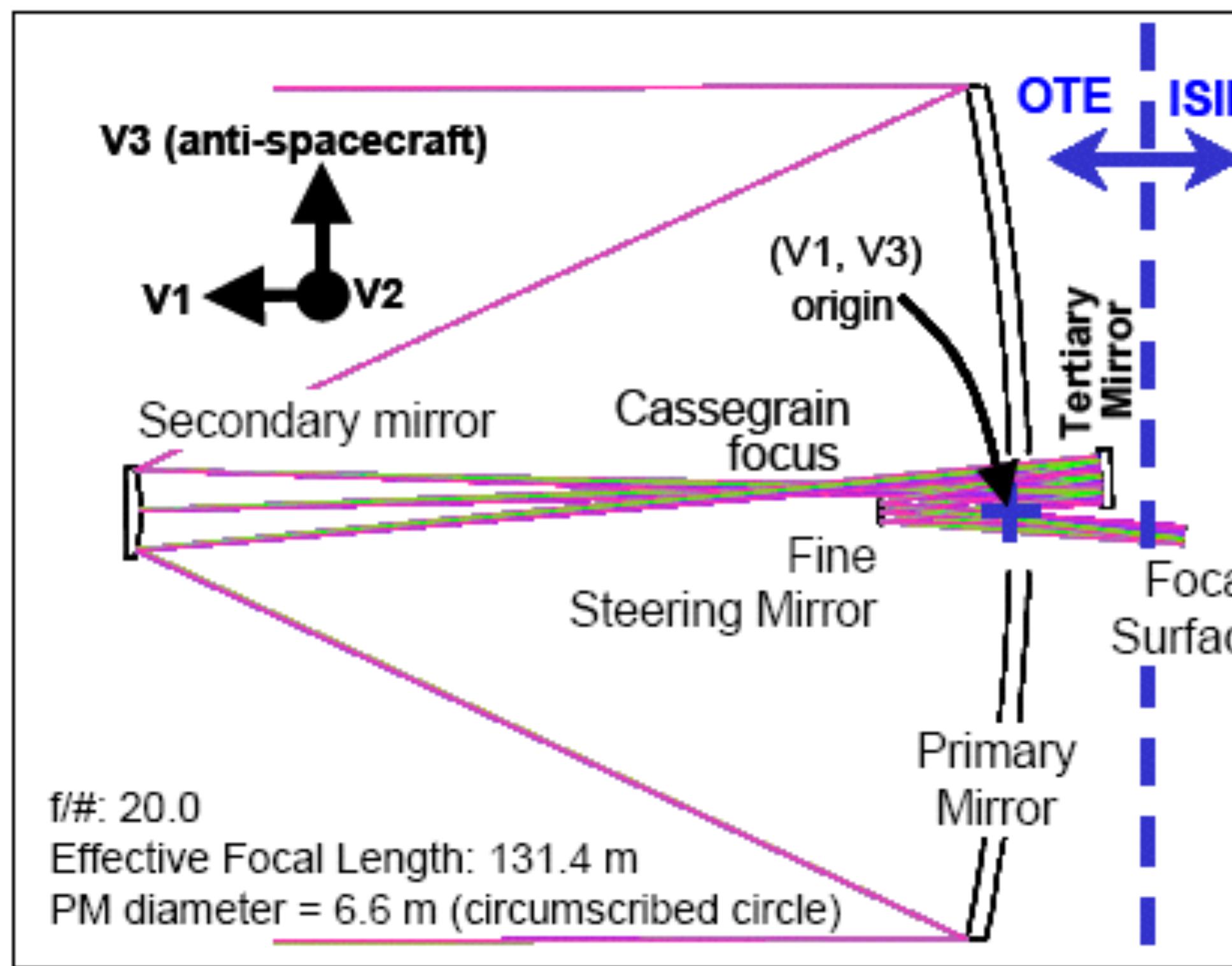


200 4k x 4k detectors



Paul-Baker Design

# JWST: Three Mirror Anastigmat (TMA)



# Telescopes: Putting it all together

- Physical Size:
  - Keep f/# small ( $\sim 2$ ) to keep telescope size small; for 6-10 m class telescope want  $f/ \# < \sim 2$  to keep overall telescope of reasonable size
  - Small f/# ( $\sim 2$ ) also keeps focal plane reasonable size to fit in a cryostat. For example, CD/TMA for SO/CMB-S4 has a ~2-m diameter focal plane with ~5-mm pixels (i.e., with pixel-size  $> 1.2$  (f/#)  $\lambda$ )
- Surface quality:
  - Keep RMS surface accuracy of mirrors  $< \lambda/40$  to minimize loss in the main beam
    - Ruze formula:  $\text{Loss} = 1 - \exp[-(4\pi\sigma_{\text{rms}} / \lambda)^2]$ , with  $\sigma_{\text{rms}}$  = RMS surface variation
    - e.g., for  $\lambda=1\text{-mm}$  and  $\sigma_{\text{rms}} = \lambda/40 = 25\text{-}\mu\text{m}$   $\rightarrow 10\%$  loss
- Mechanical Support:
  - Deflection of circular plate  $\sim (\text{diameter})^4 / (\text{thickness})^2 = D^4 / t^2$
  - So need  $t \sim D^2$  to keep deformation constant i.e., going from  $D=1\text{-m}$  to  $10\text{-m}$ , requires a 100x stiffer support!
- Thermal Gradients
  - Keep thermal gradients across the mirror low, e.g., a 5-K gradient would lead to a 20- $\mu\text{m}$  deflection, either during observations or during machining