

**Hypothesis.** Insertion sort is faster than quicksort for input arrays of size 50 or smaller.

**Methods.** The experiment is ran on Ubuntu 19.04. GCC version is 8.3 and python version is 3.7.3. Also, matplotlib is a dependency of plot.py

To run the experiment, first compile

```
g++ -fconcepts -std=c++2a -O3 code.cpp
```

Then execute

```
./a.out
```

To plot the results use

```
python3 plot.py
```

The code runs quicksort and insertion sort on arrays, of length  $n=1, \dots, 400$ , containing uniform random integers from the range  $[0, 2147483647]$ . For each input size  $n$ , the algorithms are tested on 10000 random input arrays of length  $n$  and the results are averaged. This produces  $n$  pairs of numbers. The  $i$ th pair of numbers, call it  $(a, b)$ , represents  $a$ : the average time taken for quicksort on uniform random inputs of size  $i$ , and  $b$ : the average time taken for insertion sort on uniform random inputs of size  $i$ .

Results.

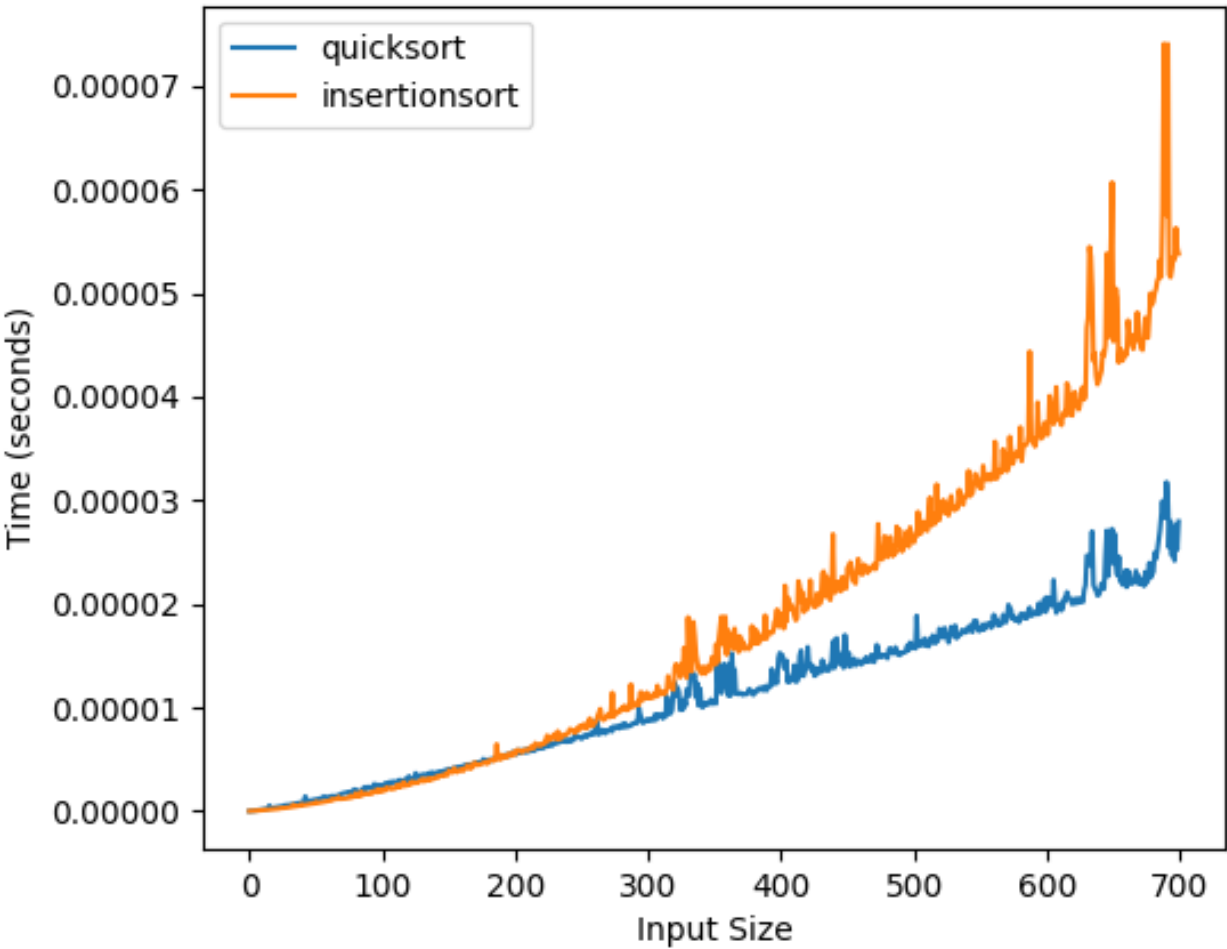


Figure 1

Figure 1 shows a plot of the n pairs of numbers described above.

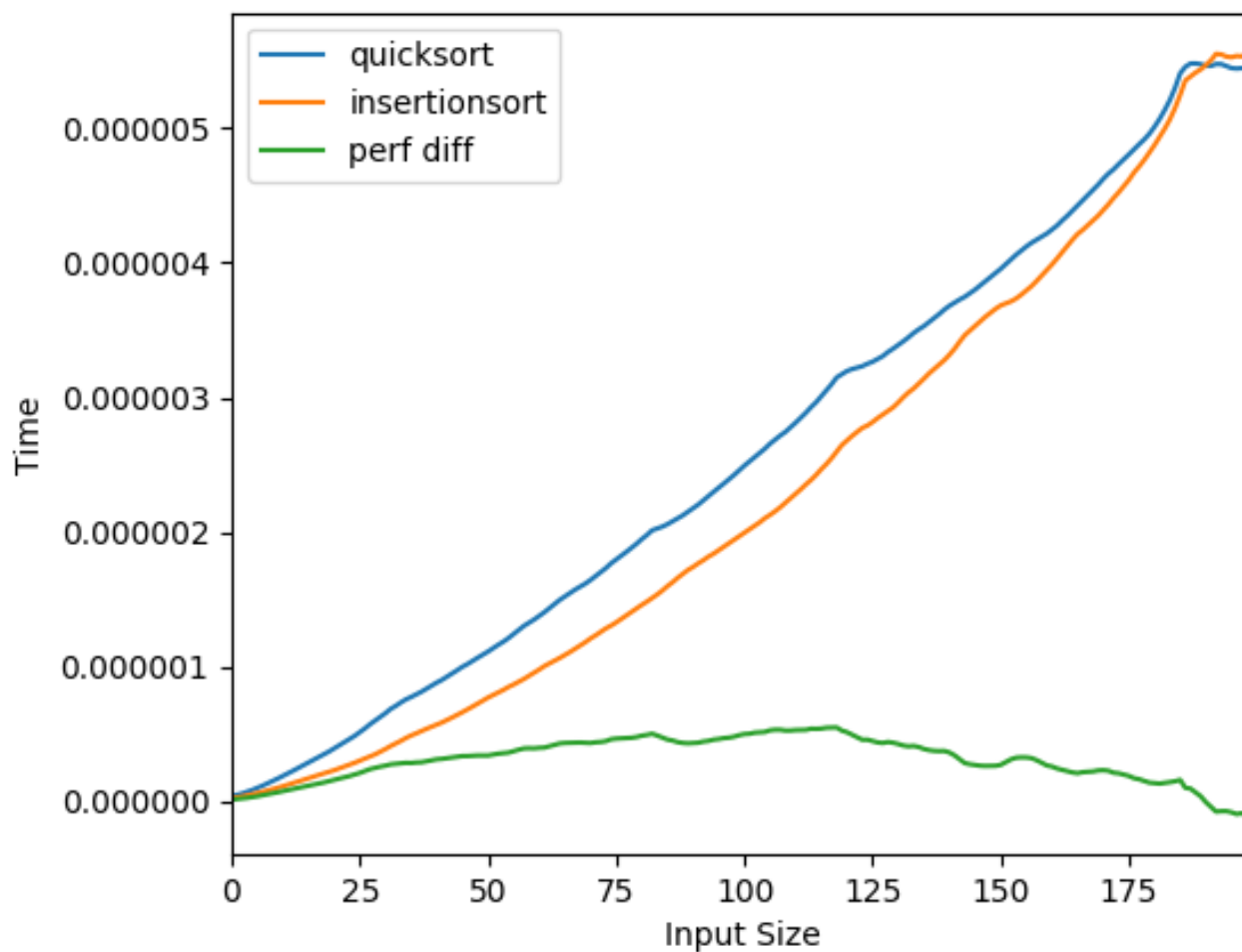


Figure 2

Figure 2 is a zoomed in plot of the data in Figure 1, but with an additional curve showing the difference in performance for quicksort and insertionsort.

**Discussion.** Figure 2 shows that quicksort takes the lead around input size 180. One thing to note is that the maximum performance difference between quicksort and insertionsort is somewhere between 75 and 115.

**Conclusion.** Quicksort is faster than insertion sort for  $n \geq 180$ .