

Sprint 1 Report , RiftBets, 02/28/17

- Actions to stop doing:

- Stop showing up late to coding meetings without communication
- Stop showing up late to scrum meetings without communication
- Go into too much detail during SCRUM Meetings

- Actions to start doing:

- Everyone should start doing more work in their own time.
- Team members should start working on tasks individually so that we don't have to always meet to get work done since our free time is not usually overlapping.
- The team members should read the documentation before asking questions.

- Actions to keep doing:

- As a team we should keep working on the project in group settings.
- As a team we should keep staying focused during our coding meetings to stay on track for our sprints

- Work completed/not completed:

Completed

- (13) As a user, I want to get feedback on bets as soon as the game ends.

Not completed

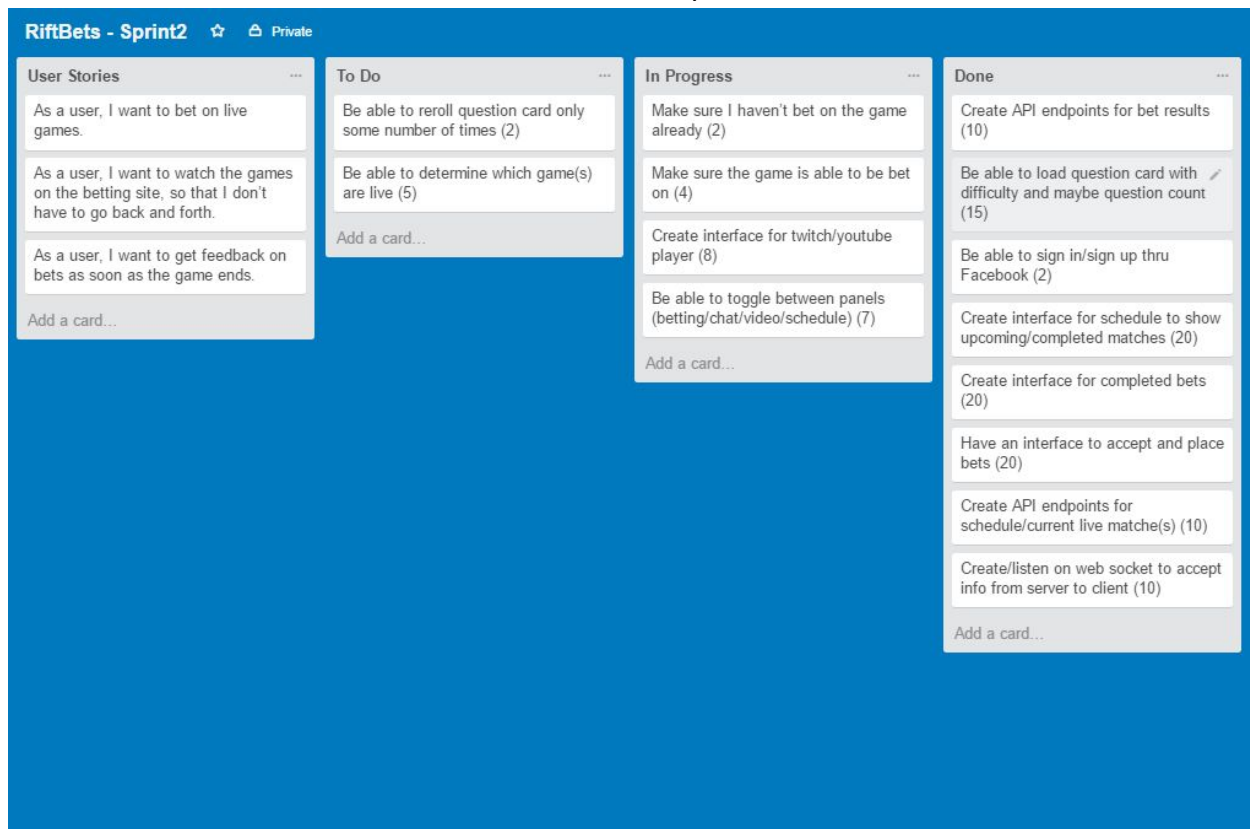
- (21) As a user, I want to bet on live games.
- (5) As a user, I want to watch the games on the betting site, so that I don't have to go back and forth.

We did make good progress both user stories, but we couldn't finish them yet.

- Work completion rate:

- 1/3 user stories were completed
- 92/135 ideal work hours completed
- 14 days in Sprint 2
- Roughly 6.6 hours per day of work
- Approximately .07 user stories per day completion rate
- See burn-up chart for Sprint 1

Screenshot of our Scrum Board towards the end of Sprint 2:



Burn up Chart:

