Bradley Bossard

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Experience

Senior Fullstack Engineer @ UrbanFootprint

1/2020-present

Urban intelligence SAAS platform for analyzing urban development scenarios.

- Data rich react/redux frontend with typescript. Tested via mocha/chai, applitools and percy
- Backend development with Python, Flask, sqlalchemy, Postgres, and pytest.
- Geospatial processing ala fiona, shapely, proj, svgwrite
- Agile methodolgoy with JIRA, sprint planning, staging and retros. Full remote position and team.

Senior Software Engineer @ moovel

1/2017-1/2020

Mobile ticketing solutions for public transit agencies.

- Micro services development with Node, Go, Python, Docker, Kubernetes and AWS
- API design and implementation with REST and GraphQL
- Database experience with MySQL and PostgreSQL
- Agile methodolgoy with JIRA, sprints and CI/CD code promotion process

Lead Fullstack Developer @ Aniden (defunct)

2012-2016

Digital interactive agency serving large clients including HP, Dell, Yahoo and Logitech.

- · Remote team member with proven ability to communicate well via Slack and video
- Large variety of projects with technologies ranging from Flash, PHP, Javascript, jQuery, Angular & React
- Fast paced environment required ramping up on new technologies quickly

Senior Software Engineer @ Google

2007-2012

Internet search company.

- Google Earth 3D Buildings C++ automated generation of 3D buildings from raw sensor data
- Building Maker C++ image processing and serving pipeline aerial imagery
- Wapner Patented internal Django webapp for scoring 3D content.
- · Street View Frontend Javascript client for Google Street View
- **Doodle Gallery** Django webapp for viewing Google Doodles
- **Doodles** Authored interactive Doodles on Google homepage using raw Javascript

Systems Engineer @ UrbanScan (acquired by Google)

2005-2007

Automated 3D model generation for urban environments.

- Wrote C++ real-time acquisition sensor platform composed of cameras, GPS, and laser scanners.
- · Design and manufacture of custom data collection hardware.
- Research and purchasing of all hardware used by the company.
- · Point of contact for DARPA project integrators.

Education

MSECE, Masters of Electrical and Computer Engineering - University of Iowa - 2001-2003

BSEE, Bachelors of Electrical Engineering - University of Iowa - 1998-2001