Contact

brad.kangas@yahoo.com

www.linkedin.com/in/bradley-kangas (LinkedIn)

bradleykangas.github.io (Portfolio)

Top Skills

Unity

Game Development

C#, Python, Java

Object Oriented Languages
Functional Languages
Autodesk Maya, Blender

3D Modeling

Adobe Suite

Office Suite

bK Bradley Kangas

Programmer, **Comp Sci. / Digital Arts @ UNCW**

C#, Java, Python, Web / Software Development
• **10** years Unity C# experience. PC, Mobile, VR.
• **5** years 3D Modeling experience. Autodesk Maya.
• Computer Science Digital Arts Senior at UNCW.

SOFTWARE PORTFOLIO:

https://bradleykangas.github.io/

Experience

xPug
Unity Developer
November 2021 - Present (3 years 5 months)
Wilmington, North Carolina, United States

Freelance Game Design, Programming, Art / 3D Assets, UI, Marketing, Team Management, Editing.
Unity C#, Autodesk Maya, Blender, Visual Studio, Audacity, Paint.NET, Sony VEGAS.

Harris Teeter
Bagger
August 2023 - Present (1 year 8 months)
Wilmington, North Carolina, United States

Bagger, customer service, carts, janitorial

Olive Garden
Dishwasher
September 2022 - February 2023 (6 months)

Operating dishwashing machine, taking out trash, janitorial duties.

Software Developer Intern
March 2019 - August 2019 (6 months)
Wilmington, North Carolina Area
C# Visual Studio and .NET, modified existing client's profiles to add additional variables for storing information in existing healthcare system.
Integrated Twilio into current codebase to create an automated system that transcribes incoming voicemail to text.

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Education

University of North Carolina at Wilmington
Bachelor's degree, Computer Science · (2019 - 2026)

Cape Fear Community College
Dual Enrollment · (2017 - 2018)

New Hanover High School
High School Diploma (4.7 GPA) · (2014 - 2018)