Bradley **Kohler**

B.Eng. Mechatronics Engineering · 4 Years of Professional Work Experience

Toronto, ON, Canada

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Skills

Programming Languages	Machine Learning	Microprocessor Firmware	Operating Systems	Hardware Design	Systems Design	Computer Mathematics	Continuous Integration
BASH	PyTorch	STM32	Linux	Verilog HDL	AutoCAD	Maple18	Docker
C/C++/C#	TensorFlow	Nordic	AndroidOS	NI Multisim	SolidWorks	NumPy	TravisCI
Python		Qualcomm	mbedOS	Eagle	Maplesim	Eigen	CircleCI
Java		Simulink	ChibiOS			MATLAB	Jenkins
HTML/CSS/JavaScript			FreeRTOS				Bamboo

Work Experience

STMicroelectronics — *Waterloo, Ontario*

Cellular Software Developer — *May 2021 - Present*

- Added support for several LTE Cat M1/MTC/NB E-UTRA Radio Reasource Control (RRC) features (3GPP specification 36.331) in embedded C.
- Debugged protocol stack issues using Amarisoft and Rohde & Schwarz wireless communication conformance testing equipment.
- Built and maintained hardware/firmware/software test machines for design, verification, and testing.
- Developed new tools for decoding and logging air messages during runtime to ease development efforts.
- Generated and presented ideas to a larger group of LTE developers to make quality improvements.

Labforge Inc. — *Waterloo, Ontario*

Software & Firmware Developer — *May 2020 - 2021*

- Developed machine learning neural network structures, criteria, and optimization techniques; demonstrating good performance in the field.
- Designed and programmed new approaches to object re-identification and tracking in C/C++ and Python achieving fast results (100ms pipeline).
- Improved inertial sensor code bases in C/C++; running sensor processes as Unix systemd daemons on stereo cameras.
- Contributed in a corroborative effort with a team of software developers to a reliable C/C++ state estimation engine for stereo camera tracking.
- Communicated design ideas and coded with another software developer to create a robust C/C++ camera calibration software.

Northern Digital Inc. — *Waterloo, Ontario*

Advanced Researcher & Firmware Developer — *May 2018 - Sept. 2019*

- Utilized mathematics skills to successfully design and program multiple data fusion algorithms in C/C++ and Python for 3D guidance systems (achieving NASA level TRL4) with real-time performance on offline systems (1-10ms pipeline).
- Worked collaboratively with a team of software developers to develop a fast C/C++ simulator (<10s) for a virtual reality headset/handremotes.
- Worked on custom hardware writing low-level firmware for sensors/peripherals including IMUs, ADCs, DACs, FLASH, UART, etc.
- Showed responsibility by coding CI/CD unit testing and deployment scripts for production products; automating testing using Bamboo/Jenkins.

McMaster University — *Hamilton, Ontario*

Advanced Researcher & Teaching Assistant — *May - Dec. 2015 & May - Sept. 2017*

- Worked with a team of software engineers developing software for safety critcial systems using Matlab Simulink.
- Successfully designed and built a prototype pacemaker using the Freescale K64F + custom PCB.

Education

McMaster University — *Hamilton, Ontario*

Mechatronics Engineering Co-op — *Sept. 2014 - April 2020*

- McMaster Cumulative Grade Point Average 3.6/4.0
- McMaster Engineering Co-op Student of the Year Nominee

Projects

Bottlenose — *Waterloo, Ontario*

Developer — *May 2020 - May 2021*

- Authored solutions for detection, re-identification, tracking and estimating past, present and future states of known objects.
- Primarily coded in Python and C/C++ using popular computer vision libraries such as PyTorch, GTSAM, OpenCV, etc.

Retina — *Hamilton, Ontario*

Developer — *Sept. 2019 - April 2020*

- Sped development on a wireless indoor navigation system by reverse engineering existing Bluetooth protocols in firmware packages resulting in a much higher accuracy than GPS (10m) using Ultra Wideband (10cm).
- Demonstrated flexibility by learning JavaScript and modifying NodeJS backend services for indoor positioning, routing and navigation.