

Toronto, ON, Canada

## Skills

| Programming<br>Languages | Machine<br>Learning | Microprocessor<br>Firmware | Operating<br>Systems | Hardware<br>Design | Systems<br>Design | Computer<br>Mathematics | Continuous<br>Integration |
|--------------------------|---------------------|----------------------------|----------------------|--------------------|-------------------|-------------------------|---------------------------|
| BASH                     | PyTorch             | STM32                      | Linux                | Verilog HDL        | AutoCAD           | Maple18                 | Docker                    |
| C/C++/C#                 | TensorFlow          | Nordic                     | AndroidOS            | NI Multisim        | SolidWorks        | NumPy                   | TravisCl                  |
| Python                   |                     | Qualcomm                   | mbedOS               | Eagle              | Maplesim          | Eigen                   | CircleCI                  |
| Java                     |                     | Simulink                   | ChibiOS              | -                  |                   | MATLAB                  | Jenkins                   |
| HTML/CSS/JavaScript      |                     | FreeRTOS                   |                      |                    |                   | Bamboo                  |                           |

## Work Experience.

STMicroelectronics (STM) Waterloo, Ontario

WIRELESS SOFTWARE DEVELOPER

Sept. 2021 - Present

- Added support to an existing LTE NB & MTC stack. Aided in debugging efforts, communicating with stack teams such as L1, PDCP, RLC, and MAC.
- Facilitated debugging efforts, effectively communicating with stack teams, including L1 PDCP, RLC, and MAC).
- Diagnosed and resolved stack issues using Amarisoft and Rohde & Schwarz (CMW) wireless communication conformance testing equipment.
- · Authored innovative tools, such as a Python tool named asngen, which generated a C library from the 36.331 specification to decode and encode air-messages, showcasing creativity and technical expertise. The read-only data size was decreased by 30% compared to the existing solution.
- Developed new tools for decoding and logging air messages during runtime to ease development efforts.
- Assisted the ZigBee, Thread, and BLE Application teams in developing quality customer apps, demonstrating teamwork and customer focus.
- Communicated effectively with stack teams, including ZigBee APS, ZigBee NWK, and MAC 802.15.4, to aid in debugging efforts.

Labforge Inc. Waterloo, Ontario

CAMERA SOFTWARE & EMBEDDED FIRMWARE DEVELOPER

May 2020 - Sept. 2021

- Programmed neural network model structures in PyTorch using publications for reference, demonstrating research and implementation skills.
- Trained models for object detection in Python/PyTorch, such as Resnet-18, Resnet-50, and EfficientDet, using both public and private datasets.
- · Created private datasets for training models for object detection, showcasing initiative and data management skills.
- Designed and programmed innovative approaches to object re-identification and tracking in C/C++ and Python, achieving fast results.
- Improved inertial sensor code bases in C/C++ and managed sensor processes as Unix systemd daemons on stereo cameras.
- · Collaborated with another software developer to create a reliable C/C++ state estimation engine for stereo camera tracking, demonstrating teamwork and technical collaboration. The product was presented to the Royal Canadian Air Force (posted on YouTube).
- · Worked with another software developer to create robust C/C++ camera calibration and simulation software.

Northern Digital Inc. Waterloo, Ontario

INTERN ADVANCED RESEARCHER & EMBEDDED FIRMWARE DEVELOPER

May 2018 - Sept. 2019

- · Developed and programmed an embedded handheld device with multiple sensors to fuse with Polaris Vega infrared camera tracking data, showcasing innovation and technical skills.
- Collaborated with a Masters researcher to develop various data fusion algorithms (Vector, Quaternion, Pose estimation) in C++ and Python.
- Worked with another software developer to create a fast C/C++ sensor data simulation software.
- Partnered with another software developer to create a C/C++ and Python graphical viewer of real-data (replayed) and simulated data.
- Developed low-level firmware drivers for virtual reality hand remotes including IMUs, ADCs, DACs, FLASH, UART, etc.

**Education** 

**McMaster University** Hamilton, Ontario

MECHATRONICS ENGINEERING CO-OP

Sept. 2014 - April 2020

- McMaster Cumulative Grade Point Average 3.7/4.0
- McMaster Engineering Co-op Student of the Year Nominee

Projects.

DEVELOPER

## **Neural Network Log Analysis**

Waterloo, Ontario

RESEARCHER & DEVELOPER

October 2022 - May 2023

- Developed several neural network models alongside a PhD graduate to detect anomalies in wireless air transmissions and stack procedures.
- · Used models such as RNN, RNN Attention-Based, and Transformer to detect anomalies in the nightly runs.

**JobFunnel** Waterloo, Ontario

June - Sept. 2019

- · Developed webcrawling application alongside other developers to help find and organize job postings with 1300+ stars on GitHub.
- Glassdoor and Indeed implemented CAPTCHAs shortly after the release.

BRADLEY KOHLER · RESUME NOVEMBER 29, 2024