

Bradley Kohler

B.ENG. MECHATRONICS ENGINEERING · 5 YEARS OF PROFESSIONAL WORK EXPERIENCE

Toronto, ON, Canada

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Skills

Programming Languages

BASH
C/C++/C#
Python
Java
HTML/CSS/JavaScript

Machine Learning

PyTorch
TensorFlow

Microprocessor Firmware

STM32
Nordic
Qualcomm
Simulink

Operating Systems

Linux
AndroidOS
mbedOS
ChibiOS
FreeRTOS

Hardware Design

Verilog HDL
NI Multisim
Eagle

Systems Design

AutoCAD
SolidWorks
Maplesim

Computer Mathematics

Maple18
NumPy
Eigen
MATLAB

Continuous Integration

Docker
TravisCI
CircleCI
Jenkins
Bamboo

Work Experience

STMicroelectronics

[Waterloo, Ontario](#)

WIRELESS SOFTWARE DEVELOPER

Sept. 2021 - Present

- Developed the Radio Resource Control (RRC) Layer for LTE Cat M1/MTC/NB E-UTRA (3GPP specification 36.331) in embedded C.
- Debugged protocol stack issues in LTE layers RRC, PDCP, RLC, MAC, and L1 using Amarisoft and Rohde & Schwarz wireless communication conformance testing equipment.
- Developed the Application Layer (APL) for Zigbee, Thread, BLE, and IEEE 802.15.4 in embedded C.
- Debugged protocol stack issues in Zigbee layers ZCL, ZDO, APS, NWK, and MAC.
- Generated and presented solutions to a larger group of developers to make quality improvements.

Labforce Inc.

[Waterloo, Ontario](#)

SOFTWARE & FIRMWARE DEVELOPER

May 2020 - Sept. 2021

- Developed machine learning neural network structures, criteria, and optimization techniques; demonstrating good performance in the field.
- Designed and programmed new approaches to object re-identification and tracking in C/C++ and Python achieving fast results (100ms pipeline).
- Improved inertial sensor code bases in C/C++; running sensor processes as Unix systemd daemons on stereo cameras.
- Contributed in a corroborative effort with a team of software developers to a reliable C/C++ state estimation engine for stereo camera tracking.
- Communicated design ideas and coded with another software developer to create a robust C/C++ camera calibration software.

Northern Digital Inc.

[Waterloo, Ontario](#)

ADVANCED RESEARCHER & FIRMWARE DEVELOPER

May 2018 - Sept. 2019

- Utilized mathematics skills to successfully design and program multiple data fusion algorithms in C/C++ and Python for 3D guidance systems (achieving NASA level TRL4) with real-time performance on offline systems (1-10ms pipeline).
- Worked collaboratively with a team of software developers to develop a fast C/C++ simulator (<10s) for a virtual reality headset/handremotes.
- Worked on custom hardware writing low-level firmware for sensors/peripherals including IMUs, ADCs, DACs, FLASH, UART, etc.
- Showed responsibility by coding CI/CD unit testing and deployment scripts for production products; automating testing using Bamboo/Jenkins.

McMaster University

[Hamilton, Ontario](#)

ADVANCED RESEARCHER & TEACHING ASSISTANT

May - Dec. 2015 & May - Sept. 2017

- Worked with a team of software engineers developing software for safety critical systems using Matlab Simulink.
- Successfully designed and built a prototype pacemaker using the Freescale K64F + custom PCB.

Education

McMaster University

[Hamilton, Ontario](#)

MECHATRONICS ENGINEERING CO-OP

Sept. 2014 - April 2020

- McMaster Cumulative Grade Point Average 3.7/4.0
- McMaster Engineering Co-op Student of the Year Nominee

Projects

Neural Networks for Wireless Transmissions

[Waterloo, Ontario](#)

RESEARCHER & DEVELOPER

October 2022 - May 2023

- Developed several neural network models alongside a PhD graduate in artificial intelligence to detect anomalies in wireless air transmissions and stack protocol procedures.
- Used models such as RNN, RNN Attention-Based, and Transformer to detect anomalies in the nightly runs.

Bottlenose

[Waterloo, Ontario](#)

DEVELOPER

May 2020 - May 2021

- Authored solutions for detection, re-identification, tracking and estimating past, present and future states of known objects.
- Primarily coded in Python and C/C++ using popular computer vision libraries such as PyTorch, GTSAM, OpenCV, etc.