

# Bradley Kohler

B.ENG. MECHATRONICS ENGINEERING · 4 YEARS OF PROFESSIONAL WORK EXPERIENCE

Toronto, ON, Canada

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## Skills

### Programming Languages

BASH  
C/C++/C#  
Python  
Java  
HTML/CSS/JavaScript

### Machine Learning

PyTorch  
TensorFlow

### Microprocessor Firmware

STM32  
Nordic  
Qualcomm  
Simulink

### Operating Systems

Linux  
AndroidOS  
mbedOS  
ChibiOS  
FreeRTOS

### Hardware Design

Verilog HDL  
NI Multisim  
Eagle

### Systems Design

AutoCAD  
SolidWorks  
Maplesim

### Computer Mathematics

Maple18  
NumPy  
Eigen  
MATLAB

### Continuous Integration

Docker  
TravisCI  
CircleCI  
Jenkins  
Bamboo

## Work Experience

### STMicroelectronics

[Waterloo, Ontario](#)

WIRELESS SOFTWARE DEVELOPER

*Sept. 2021 - Present*

- Added support for several LTE Cat M1/MTC/NB E-UTRA Radio Resource Control (RRC) features (3GPP specification 36.331) in embedded C.
- Debugged protocol stack issues using Amarisoft and Rohde & Schwarz wireless communication conformance testing equipment.
- Aided the Zigbee, Thread, and BLE Application teams in developing new quality customer applications and debugging outstanding issues.
- Built and maintained hardware/firmware/software test machines for design, verification, and testing.
- Generated and presented solutions to a larger group of developers to make quality improvements.

### Labforge Inc.

[Waterloo, Ontario](#)

SOFTWARE & FIRMWARE DEVELOPER

*May 2020 - Sept. 2021*

- Developed machine learning neural network structures, criteria, and optimization techniques; demonstrating good performance in the field.
- Designed and programmed new approaches to object re-identification and tracking in C/C++ and Python achieving fast results (100ms pipeline).
- Improved inertial sensor code bases in C/C++; running sensor processes as Unix systemd daemons on stereo cameras.
- Contributed in a corroborative effort with a team of software developers to a reliable C/C++ state estimation engine for stereo camera tracking.
- Communicated design ideas and coded with another software developer to create a robust C/C++ camera calibration software.

### Northern Digital Inc.

[Waterloo, Ontario](#)

ADVANCED RESEARCHER & FIRMWARE DEVELOPER

*May 2018 - Sept. 2019*

- Utilized mathematics skills to successfully design and program multiple data fusion algorithms in C/C++ and Python for 3D guidance systems (achieving NASA level TRL4) with real-time performance on offline systems (1-10ms pipeline).
- Worked collaboratively with a team of software developers to develop a fast C/C++ simulator (<10s) for a virtual reality headset/handremotes.
- Worked on custom hardware writing low-level firmware for sensors/peripherals including IMUs, ADCs, DACs, FLASH, UART, etc.
- Showed responsibility by coding CI/CD unit testing and deployment scripts for production products; automating testing using Bamboo/Jenkins.

### McMaster University

[Hamilton, Ontario](#)

ADVANCED RESEARCHER & TEACHING ASSISTANT

*May - Dec. 2015 & May - Sept. 2017*

- Worked with a team of software engineers developing software for safety critical systems using Matlab Simulink.
- Successfully designed and built a prototype pacemaker using the Freescale K64F + custom PCB.

## Education

### McMaster University

[Hamilton, Ontario](#)

MECHATRONICS ENGINEERING CO-OP

*Sept. 2014 - April 2020*

- McMaster Cumulative Grade Point Average 3.7/4.0
- McMaster Engineering Co-op Student of the Year Nominee

## Projects

### Neural Networks for Wireless Transmissions

[Waterloo, Ontario](#)

RESEARCHER & DEVELOPER

*October 2022 - May 2023*

- Developed several neural network models alongside a PhD graduate in artificial intelligence to detect anomalies in wireless air transmissions and stack protocol procedures.
- Used models such as RNN, RNN Attention-Based, and Transformer to detect anomalies in the nightly runs.

### Bottlenose

[Waterloo, Ontario](#)

DEVELOPER

*May 2020 - May 2021*

- Authored solutions for detection, re-identification, tracking and estimating past, present and future states of known objects.
- Primarily coded in Python and C/C++ using popular computer vision libraries such as PyTorch, GTSAM, OpenCV, etc.