Bradley Szoke

Spaulding, Illinois · bradleyszoke@gmail.com · 217-206-5122

Education

University of Illinois Springfield   Springfield, Illinois
BS Computer Science *GPA: 3.6*   August 2020 - May 2022 (Expected)

Work Experience

Whatboard
Software Developer   June 2021 - Present

- Contracted to build the Chrome extension for whatboard.app
- Used TypeScript, React, HTML, and CSS to deliver on project requirements
- Collaborated with development team using GitHub and Slack
- Created assets necessary for and completed Chrome Store submission process

Freelance Software Developer   May 2018 - Present

- Completed projects for 7 clients with a 4.7/5 star average rating on Upwork
- Accomplished assigned tasks using TypeScript, Python, Node.js, React, and MongoDB
- Simultaneously managed multiple managers, deadlines, and projects
- Projects include a custom Shopify app using JavaScript, Next.js, and Node.js; automation using Python; and front-end development with React

Amazon Marketplace Seller   August 2015 - January 2018

- Managed Amazon-based e-commerce store exceeding $5,000 in revenue per month
- Created and optimized profitable PPC marketing campaigns with 4.5 million impressions
- Developed content marketing websites generating over 1 million page views

Projects

Track Slash *Unity 3D, C#*   https://www.oculus.com/experiences/go/1901607623239776
Developed a virtual reality game using the Unity 3D engine. Optimized performance to achieve a stable 60 frames per second on the Oculus Go. Coordinated with Facebook-owned Oculus for logistics of launching the game. Released publicly to a positive reception. The game has a 4/5 average rating with 125 reviews

Open Source Personal Blog *TypeScript, React, Next.js*   https://bradleyszoke.com/
Created an open source personal blog using the TypeScript and React. Improved SEO using Next.js and server-side rendering. Optimized performance to achieve a perfect 100 Lighthouse score. Built CI/CD pipeline using Vercel and GitHub.

Skills

Programming Languages:	JavaScript, TypeScript, Python, C#
Software/Frameworks:	React, Node.js, Next.js, Unity 3D

Relevant Coursework

- Computer Programming Concepts I & II
- Data Structures & Algorithms
- Programming Languages
- Dot Net Programming
- Discrete Structures