



Core

Deadline: Sunday of Week 5

Difficulty Level: Intermediate

Est. Time: 3 – 5 hrs

Dojo and Ninjas Assignment

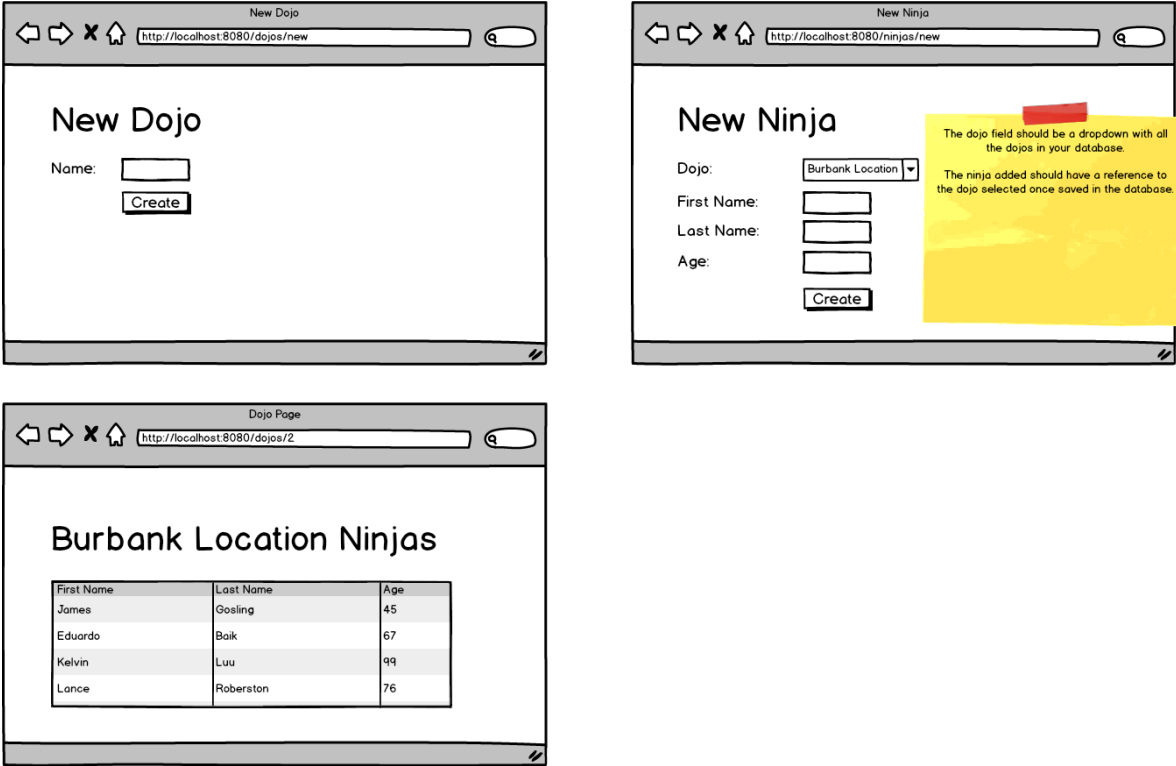
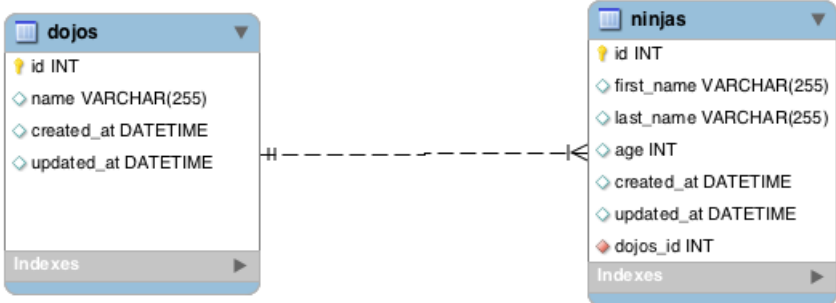


Learning Objectives:

- Implement a one-to-many relationship
- Manipulate lists to model one-to-many relationships in the database
- Implement a foreign-key relationship by assigning instances of a class as a member variable

In this assignment, you will be creating an application that will keep track of dojos and all the ninjas that are part of a specific dojo.

ERD and Wireframe



- ☐ Allow users to create a new dojo.
- ☐ Allow new ninjas to choose their dojo via a dropdown.
- ☐ Create a dojo page that displays all ninjas that belong to that specific location.

Java

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Java Spring

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Spring Intro

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Spring MVC

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Adding One-to-Many

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