Core Deadline: Sunday of Week 2

Difficulty Level: Basic

Est. Time: 2 - 3 hrs

## Assignment: BankAccount



## **Learning Objectives:**

- Follow specifications and Python conventions for creating a class
- Implement default arguments in parameters for attributes that can be assigned on instantiation
- Use basic programmatic logic to implement the functionality of a bank account
- Handle edge-cases, such as insufficient funds, with the appropriate control structure (if-else, code flow, or early exit)
- Create and update attributes of an object instance from within the class using self
- Return the object instance ( self ) in methods and test by chaining method calls
- Test the functionality of your class by creating instances and calling methods with different test data and scenarios



If you imagine a banking system, and how the data is modeled, you may think, well, everything should be tied to the customer, in other words, the user. But users *have accounts*, and *accounts* have balances.

This gives us the idea that maybe an account *is its own class* apart from the user class. But as we stated, it is not completely independent of the User class; accounts only exist because users open them.

For this assignment, don't worry about putting any user information in the BankAccount class. We'll take care of that in the next lesson!

Let's first just get some more practice writing classes by writing a new BankAccount class.

The BankAccount class should have a balance. When a new BankAccount instance is created, if an amount is given, the balance of the account should initially be set to that amount; otherwise, the balance should start at \$0. The account should also have an interest rate in decimal format. For example, a 1% interest rate would be saved as 0.01. The interest rate should be provided upon instantiation. (Hint: when using default values in parameters, the order of parameters matters!)

The class should also have the following methods:

- deposit(self, amount) increases the account balance by the given amount
- withdraw(self, amount) decreases the account balance by the given amount if there are sufficient funds; if there is not enough money, print a message "Insufficient funds: Charging a \$5 fee" and deduct \$5
- display\_account\_info(self) print to the console: eg. "Balance: \$100"
- yield\_interest(self) increases the account balance by the current balance \* the interest rate (as long as the balance is positive)

This means we need a class that looks something like this:

```
class BankAccount:
    # don't forget to add some default values for these parameters!

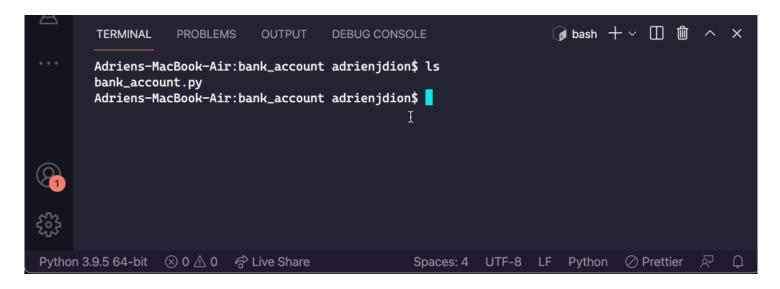
def __init__(self, int_rate, balance):
    # your code here! (remember, instance attributes go here)
    # don't worry about user info here; we'll involve the User class soon

def deposit(self, amount):
    # your code here

def withdraw(self, amount):
    # your code here

def display_account_info(self):
    # your code here
```

def yield\_interest(self):
 # your code here



## Self Assessment

Before you submit, use the chart below just before you submit to see what skills you have leveled up in, and where you need some extra practice or help.

Important: Turn in what you have, and turn in what you were able to build on your own.

You will receive feedback on this and other key assignments, and will be able to re-submit after you revise, so use it as an opportunity to reflect and adjust. Be sure to turn in what you have by the due date, even if it doesn't all work yet, or if you fall short in a few areas or got stuck. It's important to submit your

own work as is so that we, but more importantly, you can determine where you need guidance.

## Bank Account Self Assessment

	Proficient	Almost There
	Did the work as requested to the level needed in the field.	Contains errors. A bit more time studying or tinkering may fix it.
Objective		
Follow naming conventions for Python OOP	Capitalizes class names and uses snake_case for variables	Missing snake case in places or did not capitalize a class name
Implement a constructor with arguments	Creates class(es) with aninit method with all required attributes	init method not properly assigning attributes, or missing arguments
Define a class	Writes all the methods within the scope of the class	Scope / indentation: One or more methods is written outside the scope of the class.
Define class methods	Contains all the assignment required methods	Incomplete: Missing one or more methods
Create and manipulate object instances	Tests all methods outside class definition and Creates multiple instances of the class	Testing of methods incomplete, has errors or doesn't create more than one object instance.
Use self within methods to access and return object instances	Has self as an argument in every method, returns self in at least one method to chain	Missing self in one or more methods, does not use chaining.
Use self within methods to mutate object instances	Properly assigns and re-assigns attributes within class methods using self	Logic error: does not properly assign or re-assign an attribute using self
Implement appropriate control structures (if-else statements) to achieve basic logic patterns	Logic: withdraw, deposit and yield interest method all behave as expected	Logic error: withdraw, deposit or yield interest method has incorrect logic or does not behave as expected.
Debug errors; identify breaking code and interpret error messages to refactor code appropriately	No terminal errors	Output has terminal errors

Create a BankAccount class with the attributes interest rate and balance
Add a deposit method to the BankAccount class

Add a withdraw method to the BankAccount class
Add a display_account_info method to the BankAccount class
Add a yield_interest method to the BankAccount class
Create 2 accounts
To the first account, make 3 deposits and 1 withdrawal, then yield interest and display the account's info all in one line of code (i.e. chaining)
To the second account, make 2 deposits and 4 withdrawals, then yield interest and display the account's info all in one line of code (i.e. chaining)
NINJA BONUS: use a classmethod to print all instances of a Bank Account's info