

Bradly Lewis

Full-Stack Software Engineer with 10+ years of experience building scalable applications for global companies like Sony PlayStation, Nexient, and NTT Data.

Tallahassee, FL

(850) 597-4352

bradlylewisdev@gmail.com

[LinkedIn](#) | [GitHub](#)

SKILLS

Frontend: HTML, CSS, JavaScript, TypeScript, React, Next.js, Angular, Redux, Context API, Sass, Webpack, Unit Testing, Tailwind CSS, Restful APIs

Cloud & DevOps: AWS (S3, Lambda, EC2), Docker, Jenkins, GitHub Actions, Circle CI, Bash, CI/CD Pipelines

Backend: Node.js, Express, GraphQL, PostgreSQL, MongoDB, RESTful APIs, SQL, NoSQL, Microsoft SQL, Okta

Other: Team Leadership and Mentorship, System Design, Agile Development, Problem-Solving, Git

EXPERIENCE

Sr. Software Engineer, Launch by NTT Data — Tallahassee, FL (Remote)

01/2023 – 01/2025

- Developed Sony PlayStation's subscription management system using Next.js, GraphQL and SASS, increasing customer retention by 3 million users year-over-year.
- Built cross-platform features for the PlayStation mobile app using React Native, enabling seamless deployment on iOS and Android while improving development efficiency.
- Resolved a high-impact bug in an Angular application managing payment methods and transactions, preventing projected losses of \$17M annually.
- Deployed and optimized AWS-hosted web applications for Sony PlayStation, improving system scalability and reducing load times by 40%.

JavaScript Developer, Nexient — Tallahassee, FL (Remote)

01/2022 – 01/2023

- Created an employee skill management app using React and Redux, improving HR's project-staff matching accuracy by 17%.
- Built a Next.js resource management application with GraphQL to help HR match consulting staff to projects based on skills, improving assignment accuracy by 12% and reducing manual workload.
- Developed an Angular-based timesheet application by optimizing UI components and streamlining workflows, reducing employee time entry errors by 30% and improving reporting efficiency.

Full-Stack Developer, Coder Heroes — Tallahassee, FL (Remote)

08/2021 – 11/2021

- Developed a dynamic dashboard using React, Redux, and Tailwind CSS, streamlining user workflows and reducing task completion time for hundreds of users.
- Built a RESTful API and designed a relational database schema using Node.js and PostgreSQL, optimizing data storage and reducing query times by 40%.

Systems Developer, State of Florida, DMS — Tallahassee, FL (On-site)

12/2019 – 01/2022

- Managed the State of Florida's hybrid cloud, ensuring 100% uptime through seamless system integration and performance.
- Improved coordination between development, infrastructure, and security teams by collaborating cross-functionally, leading to a 30% increase in deployment efficiency.
- Built and deployed switch configuration files using PuTTY for remote access, ensuring efficient network management across 60 state and federal departments.

Network Technician, Comcast — Tallahassee, FL (On-site)

06/2015 – 12/2019

- Diagnosed and resolved complex network issues across large-scale infrastructure, ensuring seamless connectivity and maintaining a repeat issue rate below 4% on average.
- Trained and mentored new technicians through hands-on guidance and support, leading to a 20% faster onboarding time and a 25% increase in team performance metrics.

EDUCATION

Tallahassee Community College, Online — Completed coursework toward BS in Computer Science (39 credits)

Bloom Institute of Technology, Online — Computer Science Certificate (Coding Bootcamp – 960 hours)