

Braydon Jones

Provo, Utah 84604

385-221-6203 | braydonjones.com | braydon.jones28@gmail.com | www.linkedin.com/in/braydon-jones/

EDUCATION

Brigham Young University Provo, UT Computer Science

- Computer Science GPA 4.0 ACT 36
- Full Tuition Academic Scholarship 2020-2024

SKILLS & INTERESTS

- Frontend: Next.js, React, Angular, Vue, Typescript, HTML, CSS, SCSS, LESS, Node, JQuery
- Backend: C#, Java, Python, C++, SQL, MongoDB, Redis, Unity, Azure DevOps, Docker, fly.io, AWS
- Russian fluency (Speaking, Reading, Writing, and Listening)
- Eagle Scout
- Keyboardist in band *Running Sons*

EXPERIENCE

Harmony UI

Provo, UT

Technical Co-founder

January 2024 - Present

- Start a [business](#) that allows designers to make UI edits to a code-based application, shipping changes without a developer
- Solely create the end-to-end system that goes from a no-code update to the respective change in a dynamic codebase
- Play a significant role in making strategic business decisions, talking to investors, and onboarding customers

Pattern

Lehi, UT

Software Engineer Intern

May 2024 - August 2024

- Implement Content Brief PDF download including creating a new AWS ECS service and PDF generation repository
- Play a significant role in the migration of Pattern's product PXM from older technology to NextJs and NX monorepo
- Update PXM's UI to match the styling and functionality of other Pattern products

Nexa - Sandbox 03 Cohort

Provo, UT

Technical Co-founder

August 2023 - January 2024

- Built software that centers around streaming lining businesses to businesses communication
- Learned new frameworks and coding stacks to iterate quickly on an MVP
- Talked with target customers to develop new insight into the problem of information sharing among businesses

Lucid Software

South Jordan, UT

Software Engineer Intern

May 2023 - August 2023

- Created new dashboard shape to integrate with various data sources to be used by 26K users
- Revamped core behavior of grouping shapes to be more user friendly for more than 60M users
- Regularly shipped production level code from the first week of starting

Mapline

Pleasant Grove, UT

Junior Full Stack Developer

January 2022 – May 2023

- Completed 74 user stories as only part-time developer in 2022
- Ranked top 3 in new features added among 25+ developers
- Helped product development implement best practices and increase developer ship time

AJsPalette

Full Stack Developer

Pleasant Grove, UT

November 2020 - January 2022

- Soley the online shopping website ajspalette.com
- Wrote code to enable real-time art customization [by the user](#)
- Maintained website infrastructure and increased product listings and online exposure

PROJECTS & ACHIEVEMENTS

FBLA Computer Game and Simulation Programming Nationals

Baltimore, MD June 2018

- Ranked 4th place out of 60 teams competing in nationals with a sandbox style game built in Unity

Various Other Projects and Achievements

braydonjones.com