Bradley Jensen

Washington, DC | (559) 908-2618 | bradley.jensen.dev@gmail.com www.linkedin.com/in/bradley-jensen-dcmetro | github.com/bradotron | bradotron.github.io/portfolio/

Full Stack Web Developer with a background in Engineering and Engineering Management. Graduate of the Full Stack Bootcamp through George Washington University. Proven ability to quickly learn new tools, libraries, or languages. Collaborate effectively with team members by leveraging my technical and project management background to achieve common goals. I have a current Top Secret Clearance with SCI Eligibility.

Technical Skills

Languages

• HTML5, CSS3, Javascript, Node.js, Java, SQL, C++, Matlab

Libraries and Technologies

• JQuery, Bootstrap, Express, Sequelize, Mongoose, React, Vue.js, MongoDB, MySQL, Firebase, Github

Projects

Clicky Memory Game

- This is a front-end-only web application built with React and styled using the Bootstrap library.
- Designed and developed the gameplay logic and the fluid front end experience. Used mobile-first methodology to provide a fluid experience on all devices small to large.
 - Skills: React, JSX, HTML5, Bootstrap, and Javascript
 - Github https://github.com/bradotron/clicky-memory-game
 - Deployed App https://bradotron.github.io/clicky-memory-game/

Google Books Search

- This full-stack CRUD application allows the user to search the google books api and save results to a
 database for future browsing.
- Built the back-end server, designing the API routes and methods from the ground up. Built a simple and robust data model, allowing simple integration between the server and database.
 - Skills: React, JSX, HTML5, Bootstrap, and Javascript
 - Github https://github.com/bradotron/Word Guess Game
 - Deployed App https://bradotron.github.io/Word Guess Game/

Word Guess Game

- Static web app where the user plays word guessing game. The application is with a custom HTML5 and CSS3 front end, using Javascript for game logic and user interaction.
- Designed and built all aspects of this front-end only application; building the underlying gameplay logic and integrating it with the front-end user experience.
 - Skills: HTML5, CSS3, Javascript, Bootstrap 4
 - Github https://github.com/bradotron/Word Guess Game
 - Deployed App https://bradotron.github.io/Word Guess Game/

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Work Experience

Senior Engineer, November 2017 – Present

Modern Technology Solutions, Inc. - Alexandria, VA

Provided Mission Systems Flight Test Support to the F-35 Joint Program Office. Effectively managed software and hardware flight testing; sustaining the highly aggressive delivery schedule of new aircraft software every 45 days. Designed simple-to-understand flight test metrics which allowed early identification of impacts. Authored significant portions of the Test and Evaluation Master Plan; providing department oversight with the long-lead resource requirements to drive program success.

Electronic Warfare Flight Test Engineer, August 2006 – November 2017

771st Flight Test Squadron – Edwards AFB, CA

Flight Test Engineer for projects that included Unmanned Aerial Vehicles and Fifth Generation fighter
platforms. Wrote Test Plans, Data Analysis Plans, and Technical Reports. Designed and Developed data
analysis tools using Matlab and custom flight test instrumentation applications in C++. Provided timely and
effective results to my leadership and customer leadership; resulting in timely and effective program
decisions.

Education

- George Washington University College of Professional Studies, Full Stack Web Development Program Certificate, June 2019
- Ohio University, M.S. Engineering Management, April 2018
- California Polytechnic University at San Luis Obispo, B.S. Aerospace Engineering, June 2006