

Whoa! What's going on here?

We're making video games!

Ludum Dare is one of the world's largest and longest running Game Jam events. Every 4 months, we challenge creators to make a game from scratch in a weekend.

You can check out the latest updates in the feed below.

You can watch **Live Streaming Video** of people making games here: twitch.tv/./ludumdare

You can check out some of the amazing games that started in Ludum Dare here: steampowered.com/./ludumdare

You can [learn more about Ludum Dare here](#)

PLAY•RATE NOW: 🏆 Ludum Dare 41 Theme: Combine 2 Incompatible Genres

COMPO GAME by bendmorris (@bendmorris)

Streets of Style is an NES-styled side-scrolling beat-em-up, with dressup and incremental features.

Conquer the streets with your fists of steel, and sport the hippest fashions! Convert aggressive thugs into adoring fans with your unparalleled sense of style.

Created with HaxePunk, Gimp, MilkyTracker, sfxr.

STYLE: 20

\$3

STYLE: 400

\$2456

STYLE: 240

\$518

DEPARTMENT STORE
FOR JUST \$500, I CAN
GIVE YOU A SICK:
PINK TUTU [300]
CURRENT:
BUSINESS SUIT [200]
PRESS ENTER TO ACCEPT
PRESS ESCAPE T

WASD: move J: punch/use weapon K: kick

Downloads and Links

HTML5 (web)

<https://bendmorris.itch.io/streets-of-style>

Source code

<https://github.com/bendmorris/streets-of-style>

Ratings

Please login to rate this game

Metrics

Advanced data on this game

Karma for Feedback given: 3

Ratings given: 27.875 ✓

Ratings received: 21 ✓

Classic Balance: 118.0572 *

Smart Balance: 18.2713 *

Metrics update roughly every 15 minutes. If they don't exactly match other data (i.e. ratings), this is because they haven't updated yet. Metrics with a * are dynamic, and change based on a variety of factors. It is normal for these numbers to go up and down.

Comments

COMMENTS

by dlowe (@dlowe), published 3 days ago

That was hilarious and very fun. The sprites and animations were spot-on, & the music worked well with the game. Nice work :)

Thanks for the game!

0

by Epilin (@epilin), published 3 days ago

this game taught me that im going about my life all wrong. it turns out people will throw money at me if i kick enough ass and look super fly.

1

by neverautomatic (@neverautomatic), published 3 days ago

Solid game, and now I'm looking fabulous. :D

0

by Harry Light (@harry-light), published 3 days ago

pretty funny haha I like all the outfits too

0

by ROBOWARRIOR1982 (@robowarrior1982), published 2 days ago

Very fun game like renegade or double dragon with avatar customisation !

0

by PronomicalArtist (@pronomicalartist), published 2 days ago

Really solid game not much I can criticize it for. The audio gets a bit repetitive after a short while.
I really like it. Simple controls, easy to understand. Very good.

0

by bcvery1 (@bcvery1), published 2 days ago

Really good fun, the concept is great and the animations are brilliant. Wasn't keen on the responsiveness of the attacks, they seemed to queue up and he'd be punching for a second or two after I'd stopped pressing j; maybe I just shouldn't have been hammering the button! Good job

0

by Guvitron (@guvitron), published 2 days ago

Fun game, neat style and concept. I would only suggest allowing a bit more movement when you are fighting people.

0

by ppNovAqq (@ppnovaqq), published 2 days ago

I kept getting overwhelmed and found myself searching for the OP knife a lot. Was a cute game with a fun mechanic.

0

by drludos (@drludos), published 2 days ago

Woaw, this is the best entry i've played so far! It's a very good game. I Like beat'em up, so the core game was appealing to me, but when I discovered the "fan" mechanic, I was socked - it's so brilliant!

It's a very creative take on two genre (beat'em up and idle game) that I would have thought to be 100% incompatible, but your game is the proof that they can be a perfect match!

I have nothing to complain about, the game is fun, original, creative, has good graphics and audio, has humor (the ending is LOL) and is spot on regarding theme. It deserve to be in the compo winners!

1

by Jupiter_Hadley (@jupiter-hadley), published 2 days ago

Funny idea! I included it in my Ludum Dare 41 compilation video series, if you'd like to take a look. :)

Jupi Plays
Ludum Dare 41
Part 2

1

by automatonvx (@automatonvx), published a day and a half ago

Cool, running around in my crown and gold outfit while everyone throws money at me, living the dream. Nice graphics, sound, fun (for a while at least) gameplay. Just would have liked a couple of extra attack combos, maybe a boss, but for 48 hours great game, and fun take on the theme.

0

by khofez (@khofez), published a day and a half ago

pretty fun and the characters are very nice hahaha, great job

0

by cristiano.m.garcia (@cristiano-m-garcia), published a day ago

Good job! Cool game!

I rate your game, if I can give a game in my game, Witch's Escape.

<https://ldjam.com/events/ludum-dare/41/witchs-escape>

0

by McCoordinator (@mccordinator), published a day ago (edited)

Nice idea mashup! Had a lot of fun playing it and getting to 500 style. This should be a full game! River City Random style!

If you have time, check out my entry: <https://ldjam.com/events/ludum-dare/41/golden-beak-golf> :)

0

by jcwelgemoed (@jcwelgemoed), published 22 hours ago

Funny concept with good variation in things you can style which nails the theme of the compo.

0

by nilstastic (@nilstastic), published 20 hours ago

this was actually really funny, I spent too much time playing it :) really nice job on the graphics as well, good job!

0

Sign in to post a comment

PLAY•RATE GAMES ENDS

DAYS

HOURS

MINUTES

1

9

0

5

4

1

Ends Tuesday at 5:00 PM ADT *

RESULTS

DAYS

HOURS

MINUTES

1

9

0

9

4

1

Tuesday at 9:00 PM ADT *

22

23

24

25

26

27

28

29

30

1

2

3

4

5

Coming Up

April 20th - Ludum Dare 41 🏆

August 2018 - Ludum Dare 42 🏆

December 2018 - Ludum Dare 43 🏆

LIVE

At0mium

LUDUM DARE : Des jeux faits en un weekend !

Support Us

Idjam.com is a free, open source service run by Mike Kasprzak (@pov). If you like it, please support Mike on [Patreon](#) or [PayPal](#). Other inquiries, contact [Mike](#).

If you want to help with the code, the Source Code is available on [GitHub](#).