Bradley Serlis

Full Stack Engineer

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Skills

MERNNode.JsDjangoMongoDBJavascriptGitExpressJQueryFirebaseReact / React NativePythonPostgreSQL

Education

Software Engineering Immersive, General Assembly, Seattle | 2018 BA Psychology, Sonoma State University, Rohnert Park CA | 2012

Mobile Development Experience

Mobile Developer July 2018 - present

JamMate - Mobile app used to connect users to other like-minded musicians in their area.

Now available in Apple App Store

Currently recreating Jammate in React Native (from web-based app in node/mongodb) and utilizing phone device features such as geolocation, push alerts, phone contacts list, and proximity between devices. Also integrating more robust messaging functionality. Google Play Store version in progress. Version 1: Built with MongoDB, Node, Express and Javascript. Current: Rebuilding using React Native, Expo, Firebase.

Web Development Projects

Ninja-Arena - Retro-inspired arcade game featuring multiple waves of progressively difficult enemies. | *Built with Phaser*.

TellEm - IOS app for posing questions and leaving feedback about the relationships in your life. | *Built with React Native and Firebase.*

What's Our Plan - Intended for that group of friends that likes to meet regularly, this app helps decide on one of your group's pool of activities so that you can get out and have fun without wasting time choosing what to do. | *Built with Python using Django and PostgreSQL*.

Previous Experience

People Operations Coordinator Optimizely San Francisco, CA	2017-2018
Human Resources Representative Five9 San Ramon, CA	2016-2017
People Operations Coordinator Easter Seals Bay Area Pleasant Hill, CA	2015-2016
Human Resources Assistant Fehr & Peers Walnut Creek, CA	2014-2015
Human Resources Assistant The Produce Exchange Livermore, CA	2013-2014