

# BRAD SHERMAN

443 Fisher Hall, Notre Dame, IN 46556

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## EDUCATION

<b>University of Notre Dame, Notre Dame, IN</b>	<b>May 2018</b>
○ Bachelor of Science, Computer Science	GPA: 3.87/4.00
<b>St. Mary Catholic Central High School, Monroe, MI</b>	<b>June 2014</b>
○ Valedictorian	GPA: 4.64/5.00

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## WORK EXPERIENCE

<b>College of Engineering, University of Notre Dame, Notre Dame, IN</b>	<b>August 2015-Present</b>
○ STEM Ambassador: Act as a role model and mentor for freshmen through tutoring them, counseling them about future plans for their major, and directing them to other useful resources they can use to their advantage	
<b>St. Mary Catholic Central, Monroe, MI</b>	<b>May 2015-August 2015</b>
○ Maintenance Staff: Worked collectively with a group to complete various tasks throughout the school	
<b>National Galvanizing Inc., Monroe, MI</b>	<b>May 2014-August 2014</b>
○ Maintenance Staff: Ensured the smooth operation of the factory through the completion of daily tasks and learned how to designate responsibilities within a group of co-workers to be more efficient	

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## PROJECTS

<b>Introduction to Engineering 10111, University of Notre Dame, Notre Dame, IN</b>	<b>Spring 2015</b>
○ Developed an NFL Game simulator using MATLAB with a group of four other peers, which decided winners based on an analysis of statistics from previous years such as points and yards per game	
○ Required a strong knowledge of MATLAB, and the ability to think collectively as a group and choose which one of us had the best idea for a certain aspect of the project	
<b>Battleship Project</b>	<b>Summer 2014</b>
○ Created a Battleship game on my own time using Python skills gained from courses at Codecademy.com	
○ Designed, tested, and implemented new features such as a multiplayer option as my knowledge and abilities grew	

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## LEADERSHIP POSITIONS

<b>Mentor, College Mentors for Kids, Notre Dame, IN</b>	<b>Fall 2015-Present</b>
○ Built a relationship with a child from the local elementary school in 2 <sup>nd</sup> grade through multiple academic and social activities on campus	
○ Gained leadership skills by teaching my little buddy about respect and the importance of education, while acting as a role model for him	
<b>Welcome Weekend Ambassador, Notre Dame, IN</b>	<b>Fall 2015</b>
○ Facilitated the transitions of 65 freshmen into college during move-in weekend by showing them what life in Fisher Hall is like while answering any questions they had about college	
<b>Varsity Captain, SMCC High School, Monroe, MI</b>	<b>Winter 2013-May 2014</b>
○ Voted captain senior year for both basketball and baseball	
○ Led the team through adversity to achieve a collective goal	
○ Gained the ability to motivate and inspire the players to get the best performances out of them	

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## ACTIVITIES

- Member, Computer Club
- Participant, Intramural Baseball, Basketball, Volleyball
- Member, National Honor Society
- Class Treasurer, Student Council
- Coach, Monroe Parks and Recreation Basketball Camp

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## VOLUNTEER WORK

- Accumulated over 100 hours of service in high school from God Works!, Relay for Life, etc.
- Participated in a service trip to Harlan, Kentucky to help build/fix blighted houses

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## SKILLS

- Knowledgeable in Python, JavaScript, HTML/CSS
- Will have knowledge and experience in C, C++, Unix, basic data structures and algorithms, and graphics by the end of this academic year