



# Configuration

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.NET FUNDAMENTALS

# Agenda

- What is configuration?
- .NET Configuration
- Default Configuration
- Providers
- Summary/Next Steps
- Lab/Demo

# What is configuration?

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- Configuration files give developers and administrators control and flexibility over the way applications run
- Config files allow application settings to be set/changed at run-time
- Settings in configuration files eliminate the need to recompile an application every time a setting changes
- “Build once, deploy many” is accomplished by leveraging config files

# .NET Configuration

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- Microsoft Documentation: [NET Fundamentals - Configuration](#)
- Default Configuration – can be overridden
- Access hierarchical configuration data - use colon “:”
- A variety of configuration providers

# Default Configuration

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- In Program.cs, `CreateDefaultBuilder` provides default configuration (ordered):
  - ChainedConfigurationProvider (also adds IConfiguration to dependency injection)
  - appsetting.json (if exists)
  - appsetting.{*environment*}.json – if environment is not set, Production is assumed.
  - App/User Secrets (secrets.json) – used locally when environment is set to Development
  - Environment variables (provider)
  - Command-line arguments (provider)

# Providers

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- File: JSON, XML, INI
- User Secrets
- In memory: i.e. Dictionary
- Environment Variables
- Command Line
- Azure App Configuration
- Azure Key Vault
- Custom

# Summary/Next Steps

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- Create and use config files
  - Avoid hard-coding values
  - Avoid manual changes by administrators
- Use Distinct config files for each environment
- Avoid using appsettings.json
- Avoid “stacking” config files; i.e. appsettings.json + appsettings.{env}.json
- Do not store username/password combinations or security keys in config files that are checked into source control.

# Lab/Demo

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Source Code Available at

<https://github.com/bradthecoder/Samples.Configuration>