Brady Moore

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Education

University of Mississippi

Bachelor of Arts in Political Science GPA: 3.32 Minor in Computer Science Oxford, Mississippi August 2018 – May 2023

Relevant Coursework

• Java 1,2 & 3 • Computer Org & Assembly • Web Programming • Computer Security • Asia in World Affairs • Public Opinion & Political Psychology • Political Science Methods • Politics of China • International Conflict • Ethnic Conflict and International Terror

Experience

Barlow & Moore LLC

Law Intern

Ridgeland, Mississippi

Jan 2019 - May 2019

- Aided attorneys and staff to deliver subpoenas
- Responsible for maintaining organization of resources
- Aided attorneys and staff with computer assistance

University of Mississippi

R Programming Instructor's Assistant

Oxford, Mississippi

August 2021 - Dec 2021

- Assisted in the installation of R-related software for students(mainly Linux systems)
- Personal tutor for learning R concepts and syntax
- Gave feedback for upcoming lectures and projects relating to R

<u>Projects</u> Oxford, Mississippi

Podcast Player (Java)

March 2022 - March 2022

- Using stack data structure the program would create quasi-podcast player that implemented "play next", "play last", and a feature for the user to access an episode in a specific position
- The program also implements features for deleting the last episode watched, next episode and an episode with a user-provided title

Company Inventory/Sales Monitor(Java)

September 2021 – September 2021

- Created a program that would log the inventory of the different company locations and sale frequencies
- Iterating through the data the program was able to organize a catalog of all sales attributed to each sales representative as well as the inventory amount for each item as well as their price differences between locations

Member Payment/Donations Log(Java)

November 2021 – November 2021

- Created a library of member data relating to monthly earnings from donations collected to calculate which team earned the most contributions
- Using previously gathered data, the program sorts each team into regions to evaluate which region had the most active donations

LCS Player Finder (React App)

September 2022 - December 2022

- Utilized HTML, CSS and Javascript to create a responsive web app through react suited for multiple devices while also having mobile priority
- Using a "Two-Step" structure for user navigation to dynamically generate content from an in-house api
- Ensuring a fluid user experience through concise CSS rules that details North American eSports team data as well as data for each player

Additional

Languages: English, Conversationally proficient in German

Skills: C++, Java, R, Microsoft Office Suite, CSS, JavaScript, React, Python, Node.js, APIs, Databases, SQL

Activities: German Club

Interests: Traveling, Reading, Public Opinion, Public Policy, Community Outreach