

CE Instrument is a collection of Utility objects.

**Utility:** Contains all the methods for a single piece of hardware (ie, `z_stage` will contain all commands needed to move the motorized z stage)

**Method:** Calling a method will perform some sort of function with the hardware (ie, `read_z()` will read the current z position of the motorized z stage)

**Controllers:** Controllers are the base layer for the utilities. Multiple utilities may use the same controller. Each controller needs to be opened before starting.

### CE System Methods

method	input	return	description	usage
<code>load_config</code>	config file path	None	Reads the CE system configuration file and initializes all the controller and utility objects. This is NOT the micromanager configuration file.	<code>ce_system.load_config(r'\\.config\\NikonTE300.cfg')</code>
<code>open_controllers</code>	None	None	Opens the controller objects. This must be done prior to calling any utility function, but after <code>load_config</code> .	<code>ce_system.open_controllers()</code>
<code>close_controllers</code>	None	None	Close the controller objects. Do this at the end of the day or when you'd like to open the controllers in a different notebook or python kernel.	<code>ce_system.close_controllers()</code>
<code>startup_utilities</code>	None	None	Runs the startup method for each utility object in collection. Normally run following <code>open_controllers</code> .	<code>ce_system.startup_utilities()</code>
<code>shutdown_utilities</code>	None	None	Puts utility objects in their shutdown state. Normally run prior to running <code>close_controllers</code> .	<code>ce_sytem.shutdown_utilities()</code>
<code>stop_ce</code>	None	None	Command to stop all utilities related to Capillary Electrophoresis runs	<code>ce_sytem.stop_ce()</code>
<b>outlet_pressure</b> L2/PressureControl.py <code>ce_system.outlet_pressure</code>				
method	input	return	description	usage
<code>rinse_pressure</code>	None	None	Applies pressure to the chamber for capillary rinses	<code>ce_system.outlet_pressure.rinse_pressure()</code>
<code>rinse_vacuum</code>	None	None	Applies vacuum to the outlet chamber for capillary rinses	<code>ce_system.outlet_pressure.rinse_vacuum()</code>
<code>release</code>	None	None	Opens the outlet chamber to atmospheric pressure.	<code>ce_system.outlet_pressure.release()</code>
<code>seal</code>	None	None	Required for gravity injections. Seals the outlet chamber and will remain in its state prior to sealing (e.g., pressurized)	<code>ce_system.outlet_pressure.seal()</code>
<code>startup</code>	None	None	First seals the chamber closing all valves, then opens the release valve.	<code>ce_system.startup()</code>
<code>shutdown</code>	None	None	First seals the chamber closing all valves, then opens the release valve.	<code>ce_system.shutdown()</code>
<code>stop</code>	None	None	Seals the outlet chamber.	<code>ce_system.stop()</code>
<code>get_status</code>	None	string	Returns the current state of the pressure valves	<code>state = ce_system.outlet_pressure.get_status()</code>
<b>xy_stage</b> L2/XYControl.py <code>ce_system.xy_stage</code>				
method	input	return	description	usage
<code>read_xy</code>	None	[float, float]	Returns the position of the stage in mm	<code>x,y = ce_system.xy_stage.read_xy()</code> <code>ce_system.xy_stage.set_xy([2,2])</code> # Moves the stage to 2mm , 2mm
<code>set_xy</code>	[float, float]	None	Sets the absolute position of the stage in mm	<code>ce_system.xy_stage.set_rel_xy([0.1, 0])</code> # Moves the stage 0.1 mm in the positive x direction
<code>set_rel_xy</code>	[float, float]	None	Moves the stage by distance specified from its current position.	
<code>set_home</code>	None	None	Sets the current position as the home or (0,0) position.	<code>ce_system.xy_stage.set_home()</code>
<code>go_home</code>	None	None	Moves the stage to the Home or (0,0) position	
<code>stop</code>	None	None	Stops the stage in its current move. If a stop command is not available in the hardware, it will perform a relative move by 0,0 from its current position.	<code>ce_system.xy_stage.stop()</code>
<b>objective, inlet_z, outlet_z</b> L2/ZControl.py <code>ce_system.objective, ce_system.inlet_z, ce_system.outlet_z</code>				
Each of these utilities use the same utility module (Zcontrol). Their methods will be the same, you only need to access the correct object within the CESSystem collection. Do this by substituting 'objective' for 'inlet_z' or				
method	Input	Return	Description	Usage

set_z	float	None	Move the stage to the absolute position specified by z in mm	ce_system.objective.set_z(10), ce_system.inlet_z.set_z(25), ce_system.outlet_z.set_z(250) ce_system.objective.set_rel_z(1), ce_system.inlet_z.set_rel_z(-1), ce_system.outlet_z.set_rel_z(-10)
set_rel_z	float	None	Moves the stage by distance rel_z specified in mm	
read_z	None	float	Reads the current position of the stage in mm	ce_system.objective.read_z(), ce_system.inlet_z.read_z(), ce_system.outlet_z.read_z()
set_home	None	None	Sets the current position as the home, or 0 position of the stage	ce_system.objective.set_home(), ce_system.inlet_z.set_home(), ce_system.outlet_z.set_home()
go_home	None	None	Go to the home or 0 positino of the stage (not a limit switch)	ce_system.inlet_z.go_home(), ce_system.outlet_z.go_home()
homing	None	None	Home the stage using the limit switches if available. This command can only be called one time and may be done during the startup process if there is no risk to the capillary. The Thorlabs stage will not home during startup as its homing position may cause the capillary to run into the stage. This necessitates that the thorlabs stage homing be called manually.	ce_system.objective.homing(), ce_sytem.inlet_z.homing(), ce_system.outlet_z.homing()
stop	None	None	Stops the stage from moving. If the hardware does not have this command will perform a relative move by 0 distance from the current position.	ce_system.objective.stop(), ce_system.inlet_z.stop(), ce_system.inlet_z.stop()
filter_wheel	L2/FilterWheelControl.py		ce_system.filter_wheel, ce_system.excitation_wheel	
Lumencor is controlled using the filter wheel abstraction instead of light control.				
method	input	return	description	usage
			Move the Filter wheel t the selected channel specified either by an integer or a character.	
set_channel	int or str	None	Lumencor: Channel is a string corresponding to channel of light to allow through. Multiple channels are allowed.	ce_system.filter_wheel.set_channel(1), ce_system.excitation_wheel.set_channel(['C','R'])
get_channel	None	int or string	Returns the current filter wheel setting as either an int or a string.	chnl = ce_system.filter_wheel.get_channel()
get_status	None	dictionary	Returns a dictionary containing keyword 'filter', and value containing the filter wheel channel.	state = ce_system.filter_wheel.get_status()
high_voltage	L2/HighVoltageControl.py		ce_system.high_voltage	
method	input	return	description	usage
set_voltage	float	None	Sets the voltage of power supply using V specified in kilovolts	ce_system.high_voltage.set_voltage(15) # Sets voltage to 15 kV
get_voltage	None	float	Retrieves the last voltage reading for the power supply.	volt = ce_system.high_voltage.get_voltage()
get_current	None	float	Retrieves the last current reading from the powersupply in microaaps	ua = ce_system.highe_voltage.get_current()
get_data	None	dictionary	Retrieves a dictionary containing a time series list of voltage and current readings as values for the corresponding 'voltage' and 'current' dictionary keys.	data = ce_system.high_voltage.sget_status()
lysis_laser	L2/LaserControl		ce_system.lysis_laser	
method				
laser_standby	None	None	Puts the laser into a ready state, the laser will be ready to fire	ce_system.lysis_laser.laser_standby()
laser_stop	None	None	Removes the laser from a ready state, the laser will not fire	ce_system.lysis_laser.laser_stop()
laser_fire	None	Boolean	Fires the laser if the laser is in a ready (standby) state	ce_system.lysis_laser.laser_fire()
laser_check	None	Boolean	Returns True if the laser is in the standby or ready state.	ce_system.lysis_laser.laser_check()
inlet_rgb	L2/LightControl.py		ce_system.inlet_rgb	
Lumencor is controlled using the filter wheel abstraction instead of light control.				
method	input	return	description	

turn_on_channel	string or int	string	Turns on the red, green, or blue LED. ('R', 'G', 'B')	ce_system.inlet_rgb.turn_on_channel('R')
turn_off_channel	string or int	string	Turns off the red, green, or blue LED. ('R', 'G', 'B')	ce_system.inlet_rgb.turn_off_channel('R')