

Modularizing the Monolith

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auto~~x~~mapper



How did we get here?

The App



The Database

The App



The Database

The App



The Database



The Frontend



The Backend



The Database

The Frontend



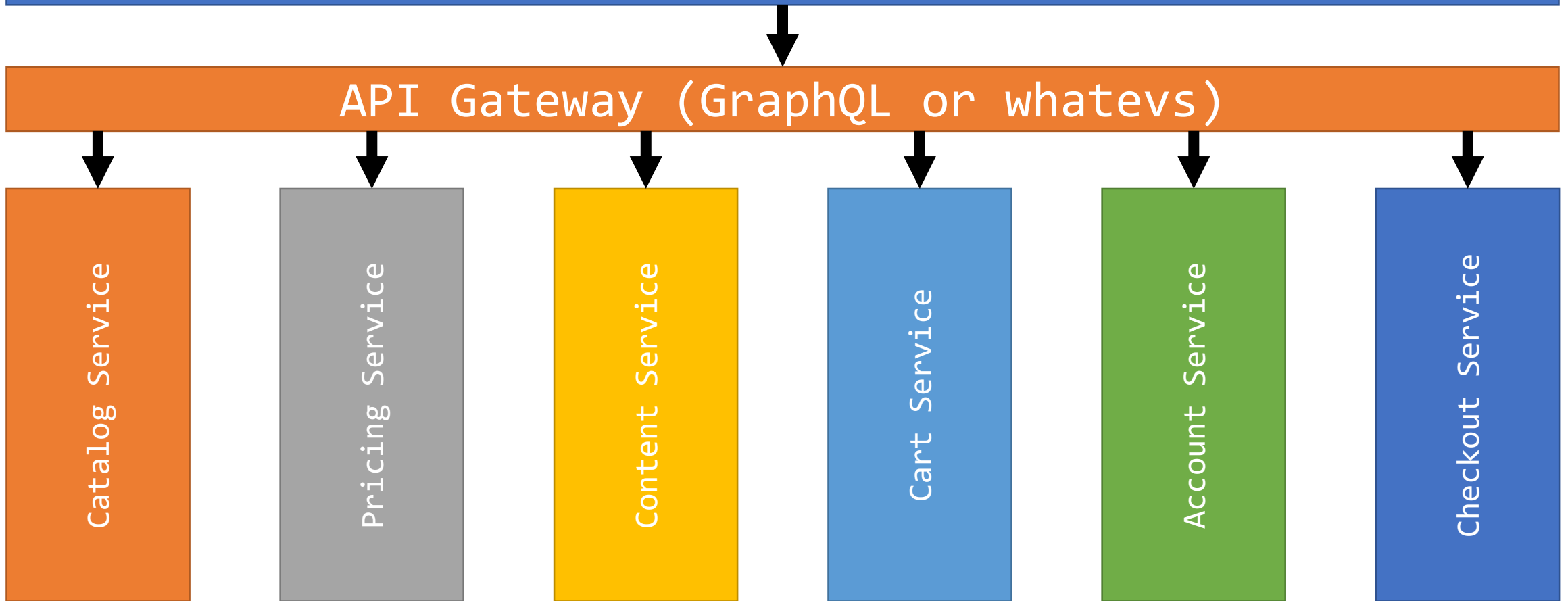
The Backend



The Database



The Frontend



The Frontend



API Gateway (GraphQL or whatevs)



Catalog Service



Pricing Service



Content Service



Cart Service



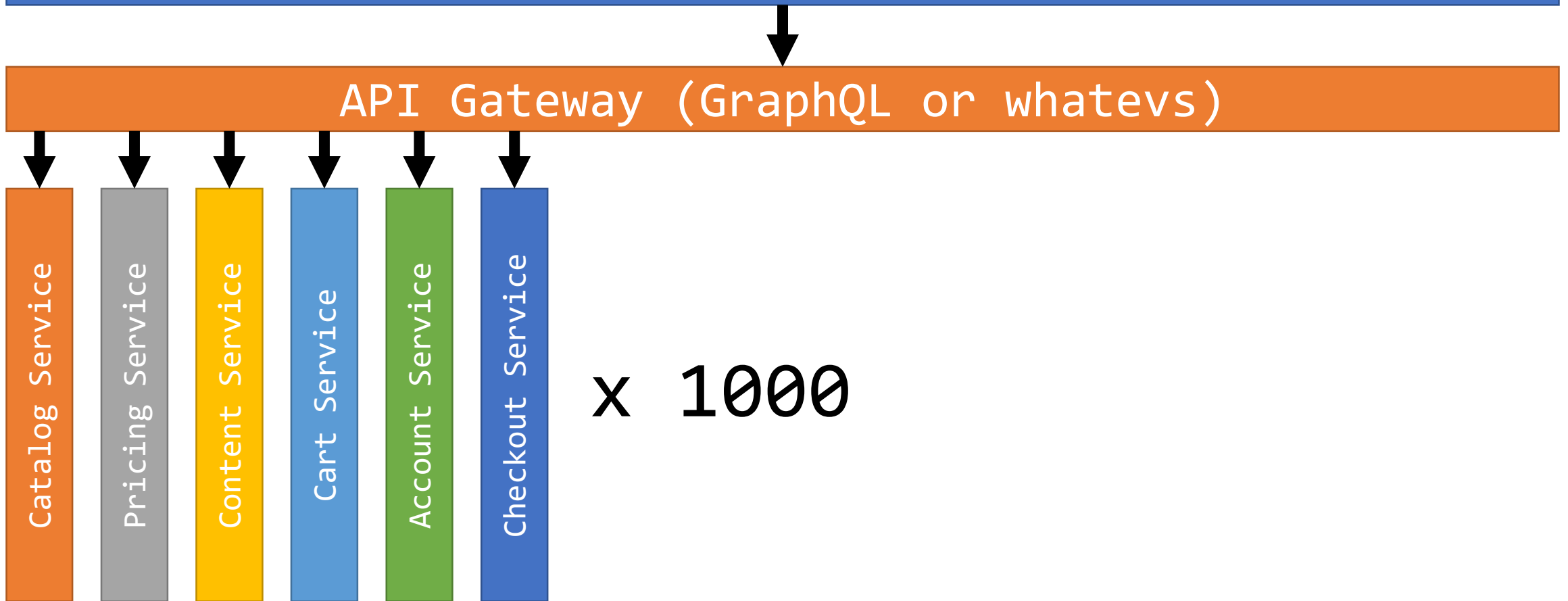
Account Service



Checkout Service

But that's not what
happened...

The Frontend



Over-emphasized “micro”
Misunderstood “service”

Boundaries are hard

Distributed systems are
harder

Doing both is harder-er

The App



The Database

The App



The Database



Monolith:

System with exactly one unit of
deployment

Bad Monolith:

Software whose design, information model, and interface combine multiple competing and interfering domains into one single application and data model.

AKA “Big Ball of Mud”

Good Monolith:

Monolith that is not bad

Good Monolith:

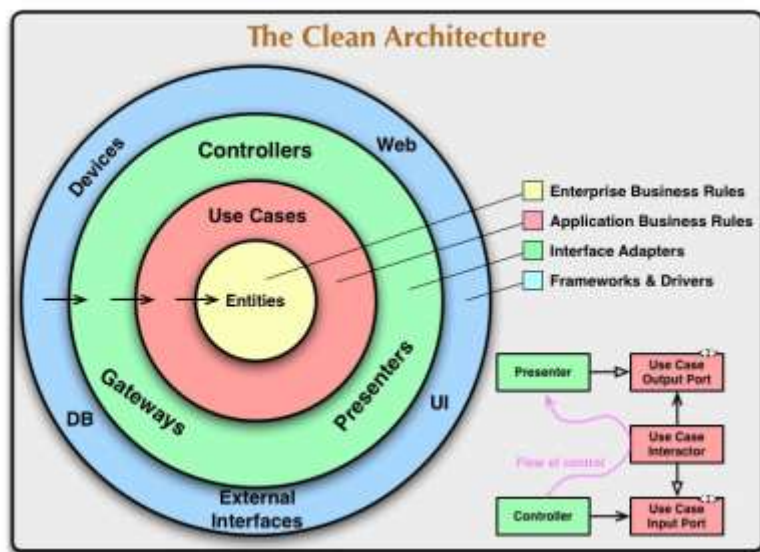
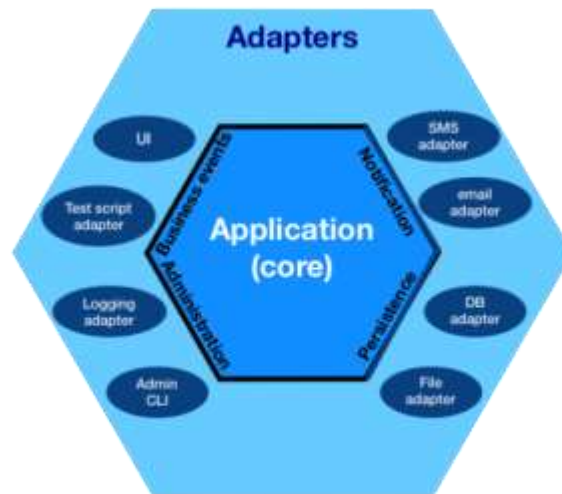
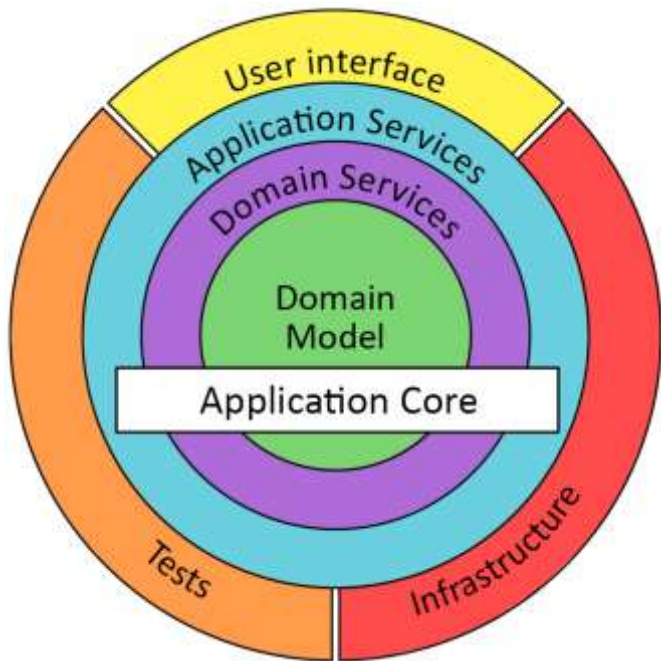
Monolith that is easy to change

UI Layer

Business Logic Layer

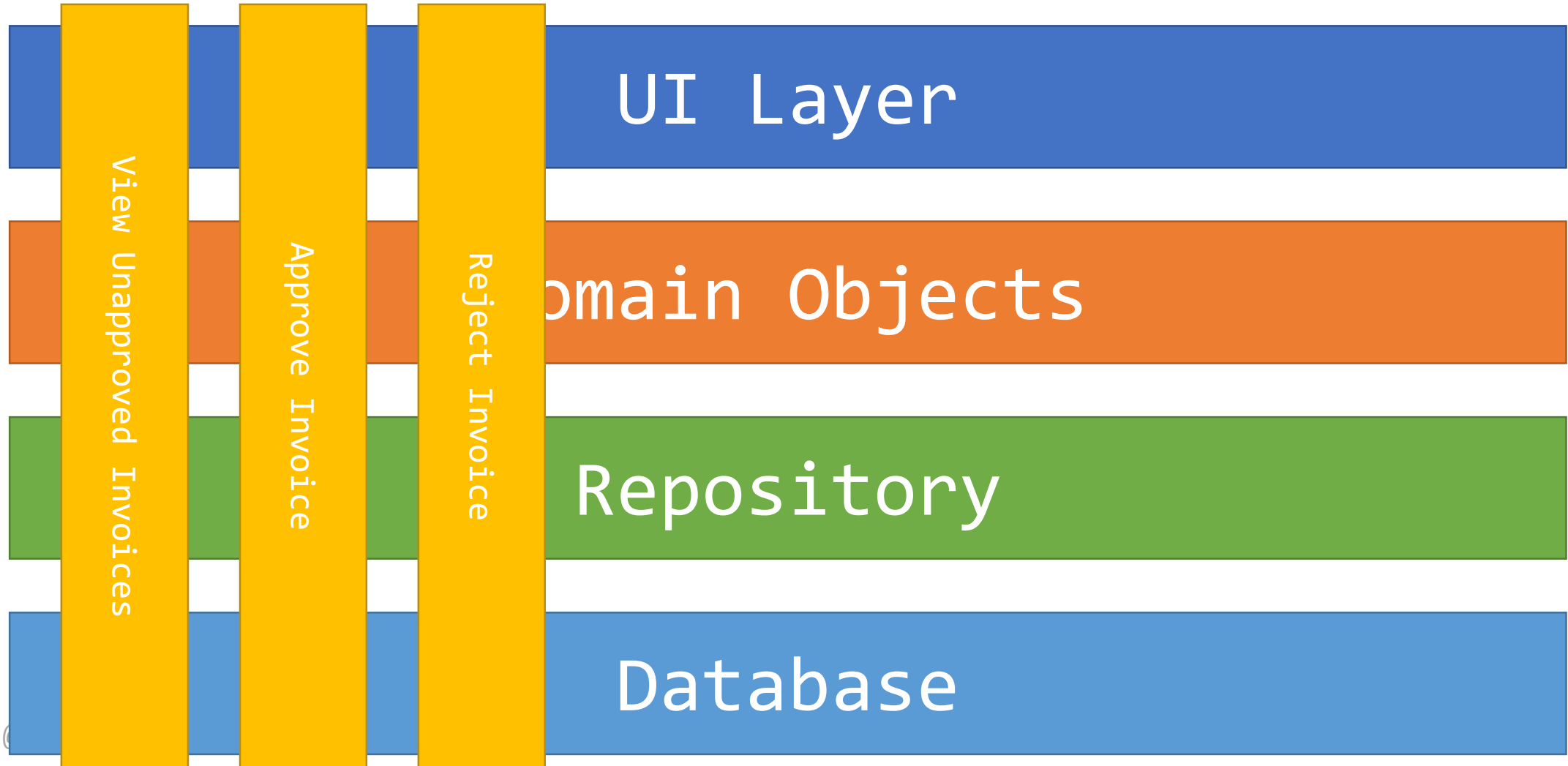
Data Access Layer

Database



Solution: We need
boundaries

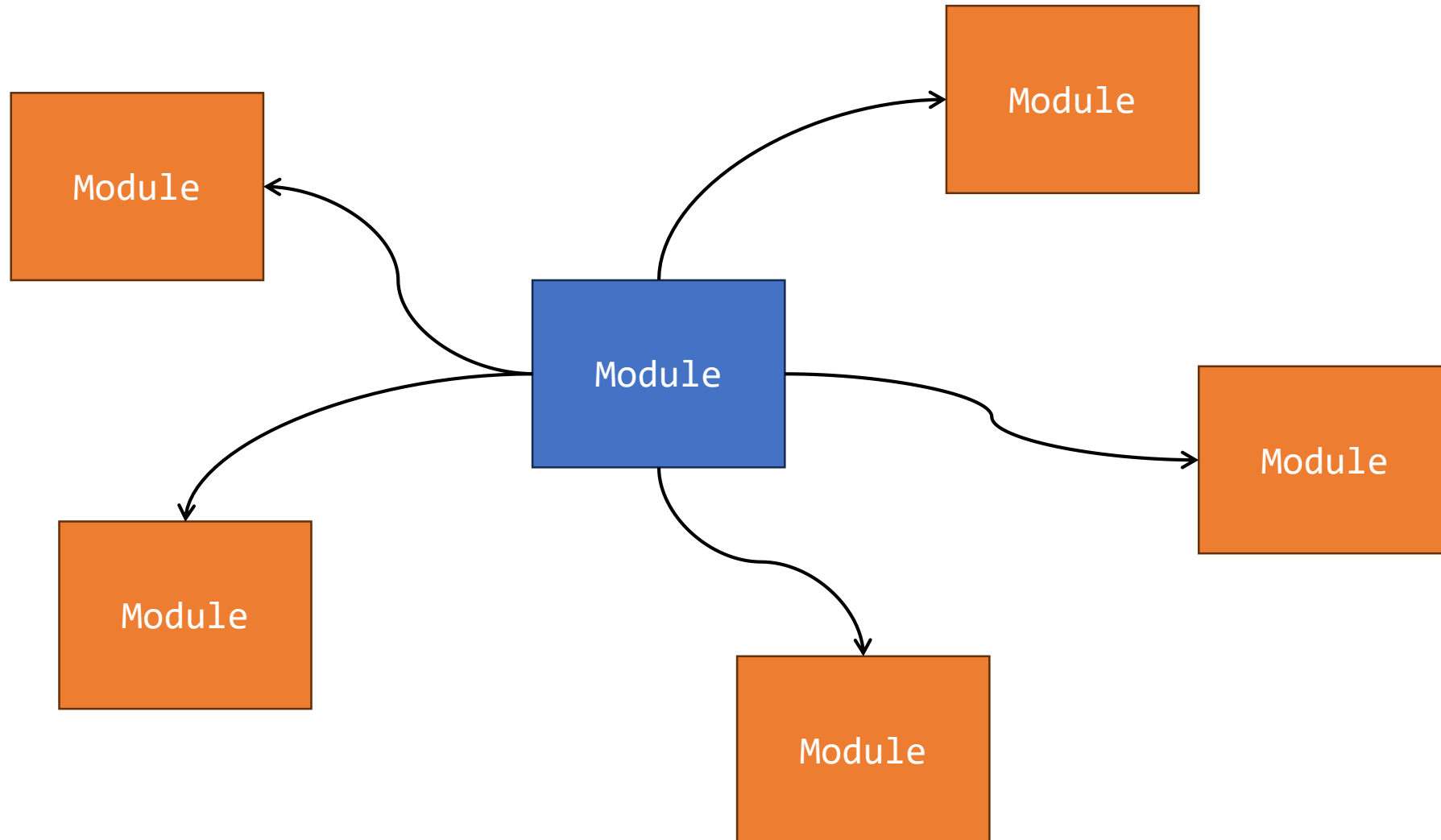
Vertical Slice Architecture



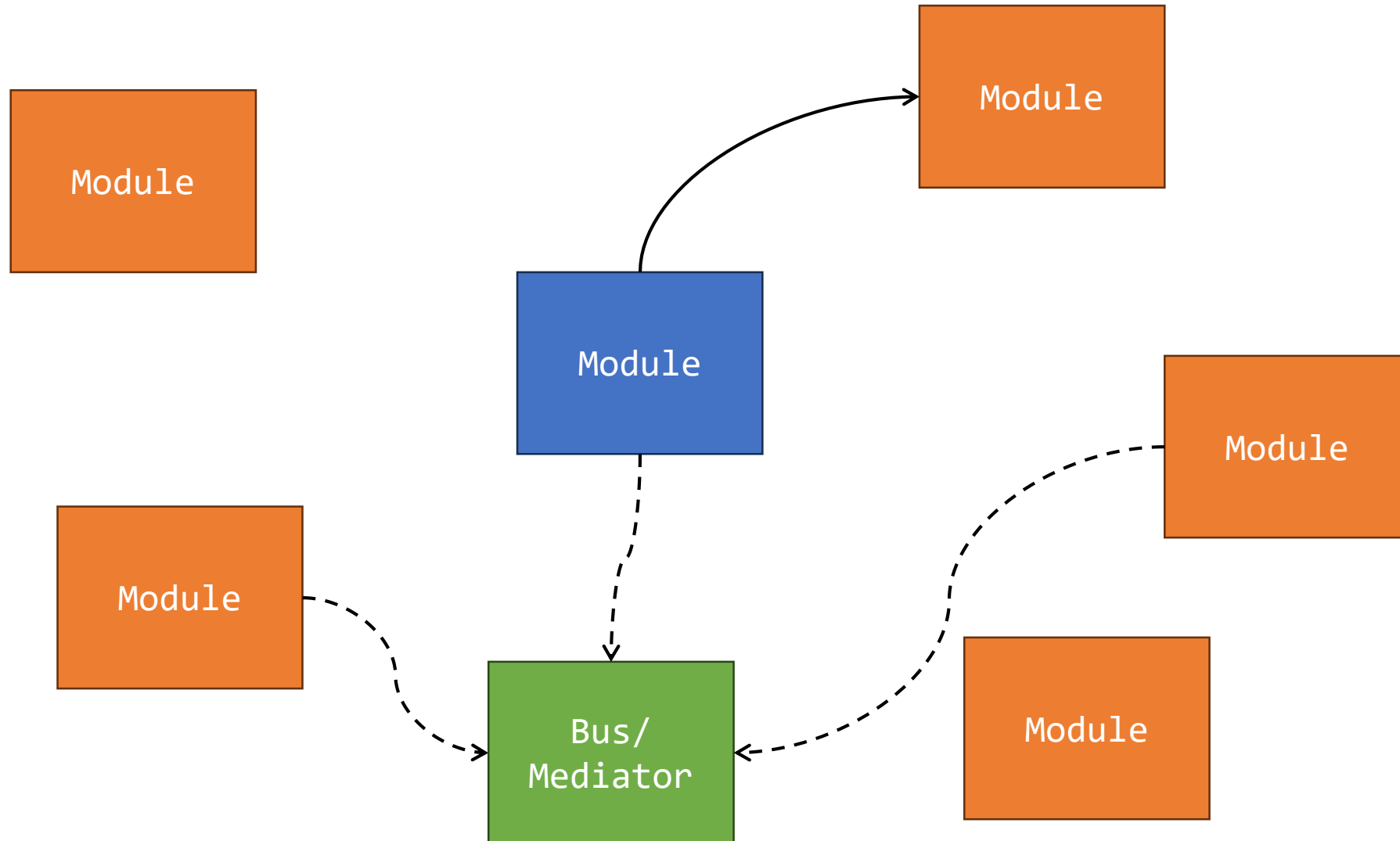
Modules must:

- Be independent and interchangeable
- Contain all logic and data to produce desired functionality
- Have a defined interface

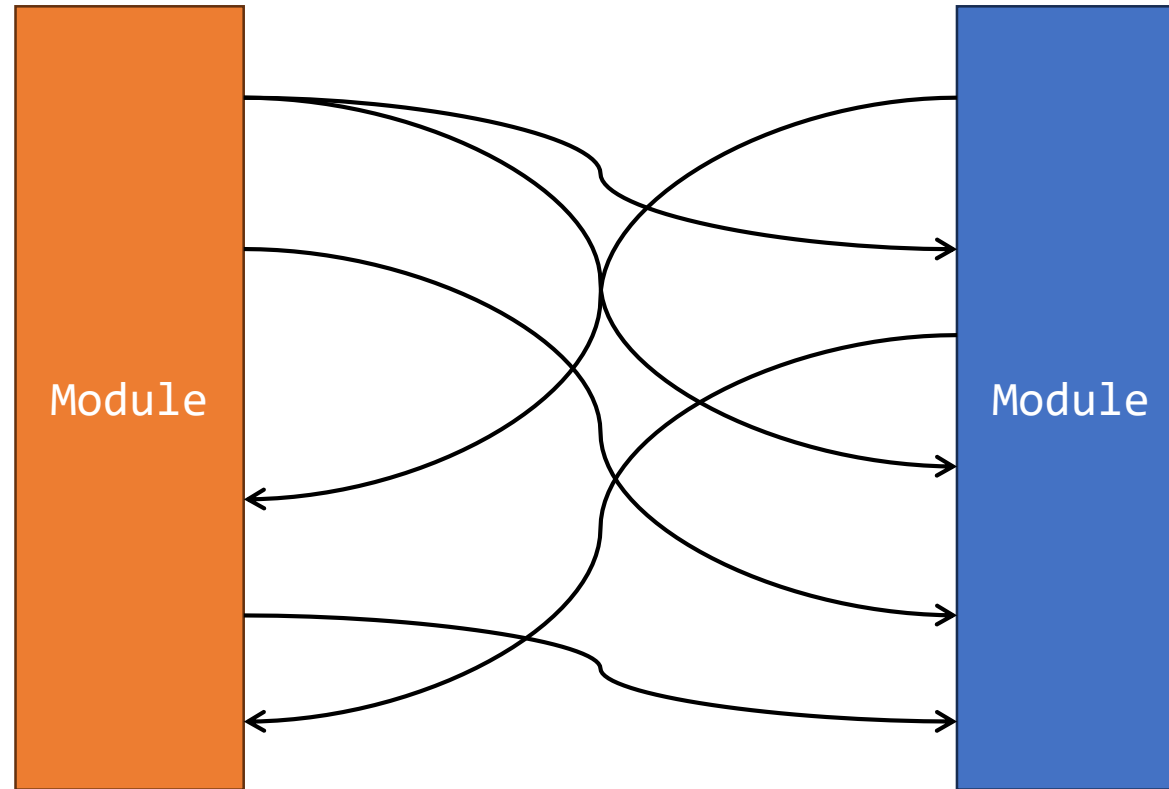
Independent



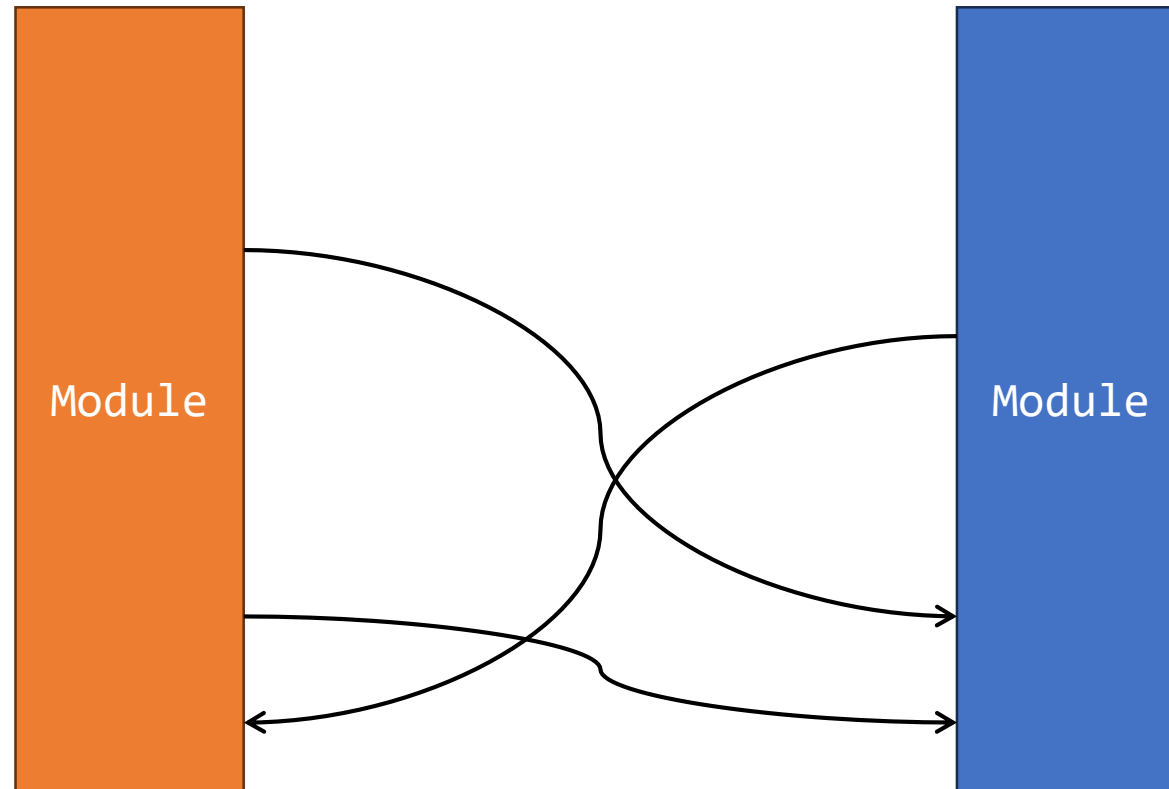
Independent



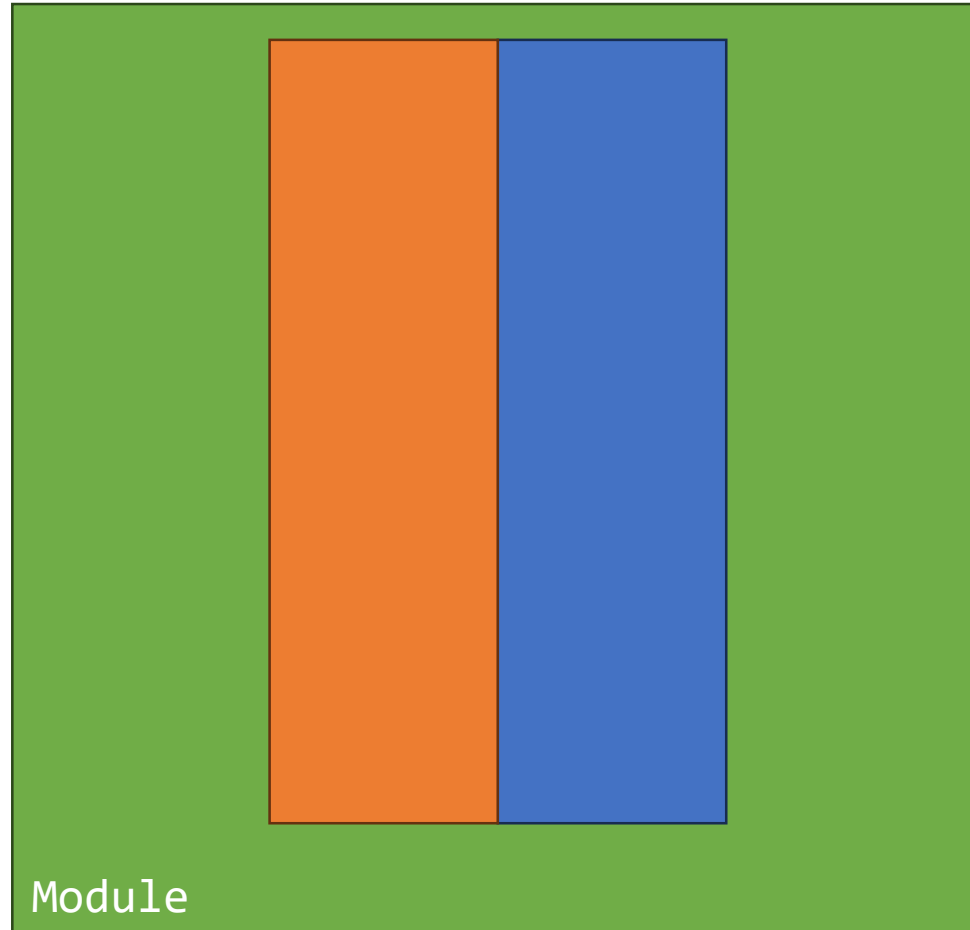
Strong Dependency



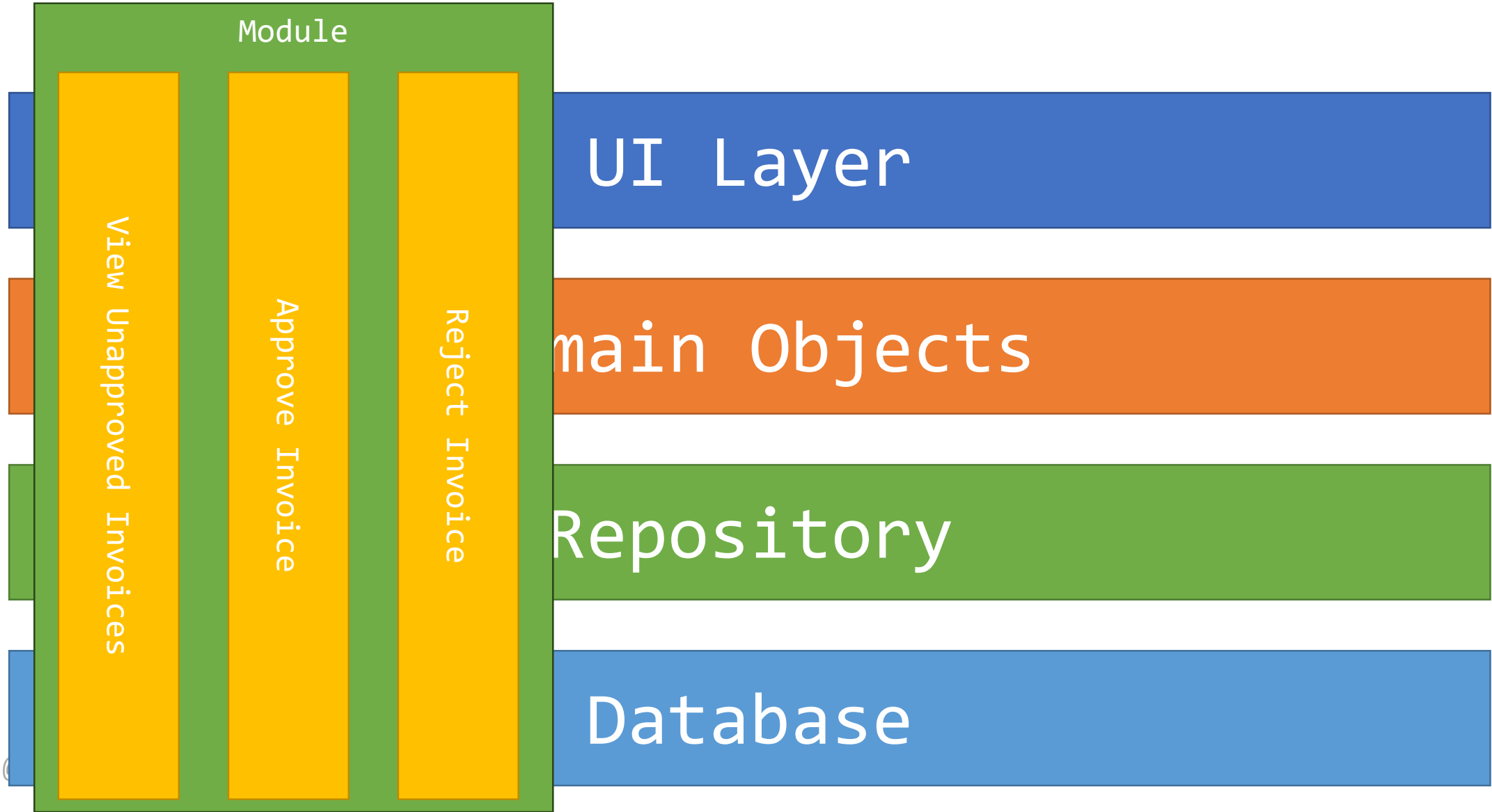
Weak Dependency



Merged Modules



Slices into Modules



Defining Boundaries

Accounting

Underwriting

Enterprise
Accounts

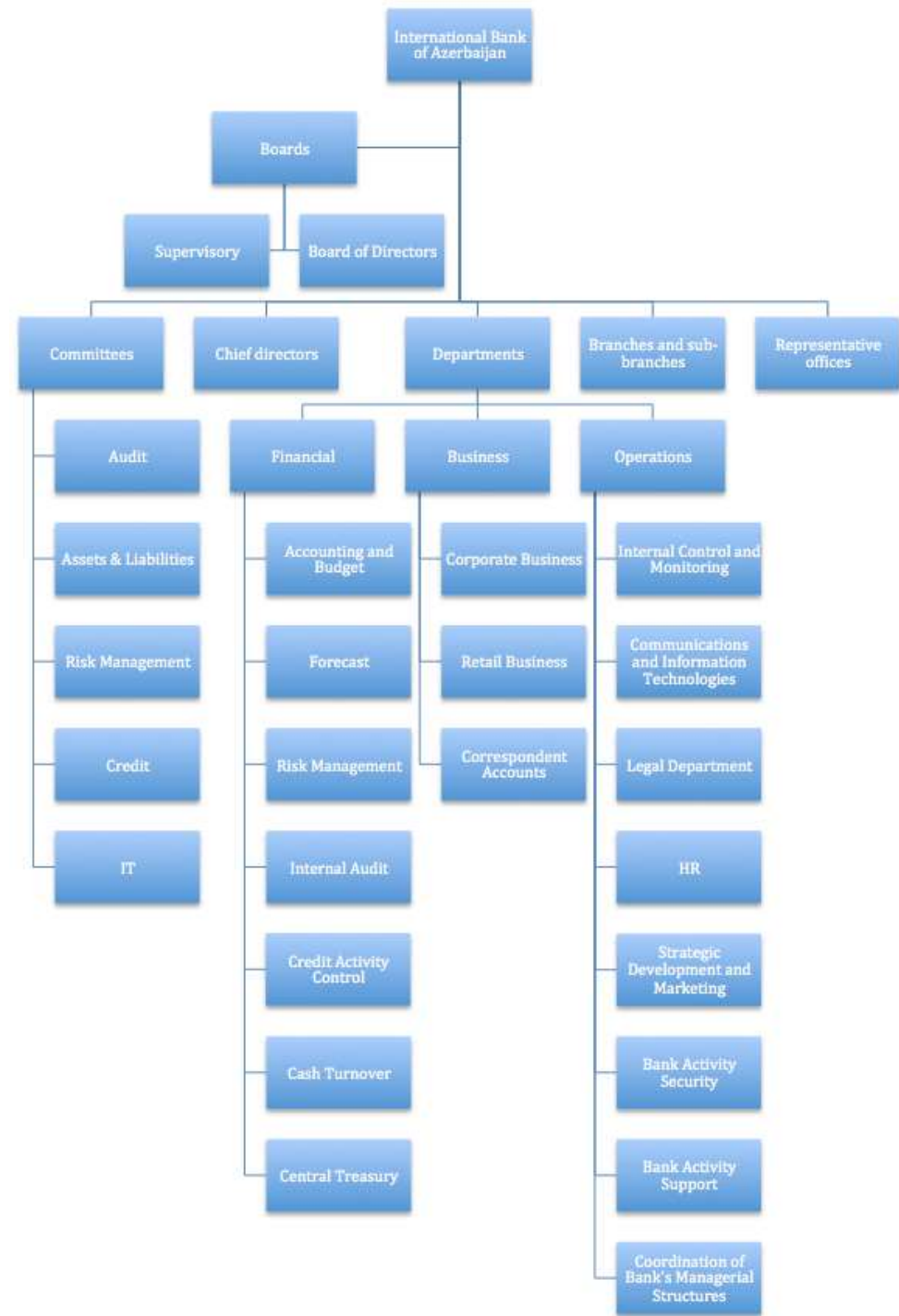
Claims

Ops

Boundaries are easier to
draw when the source is
tangible

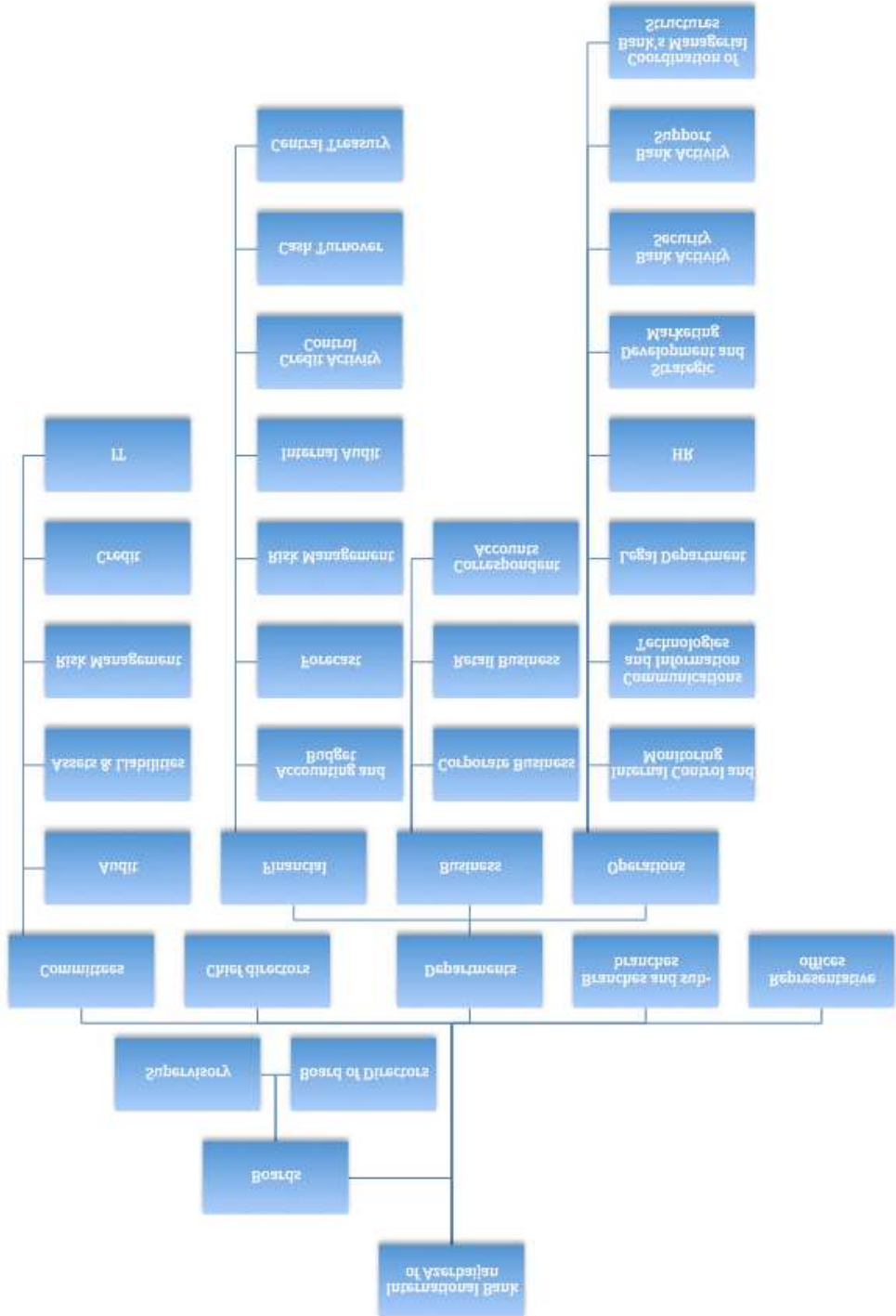
Your boundaries will be
wrong!

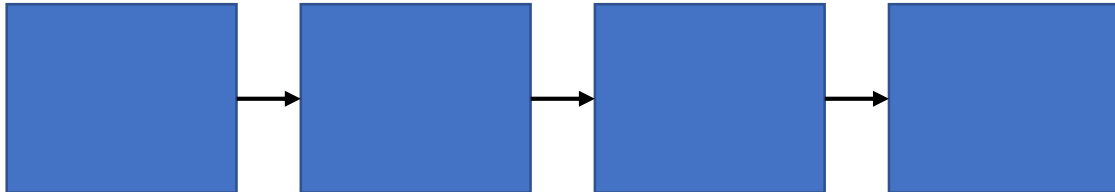
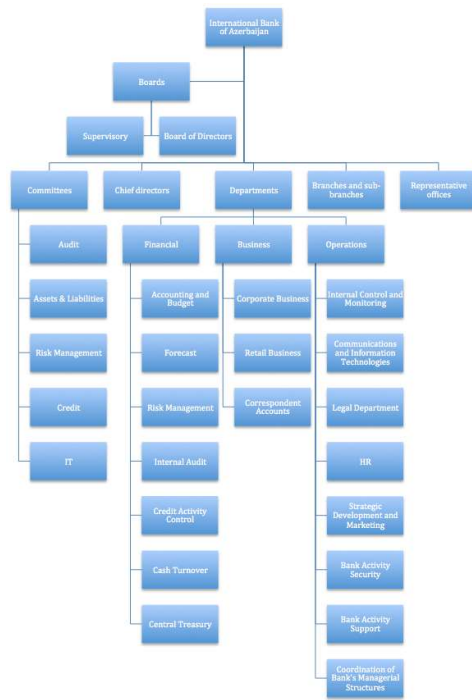
(Plan accordingly)



Org Boundary?
(Conway's Law)

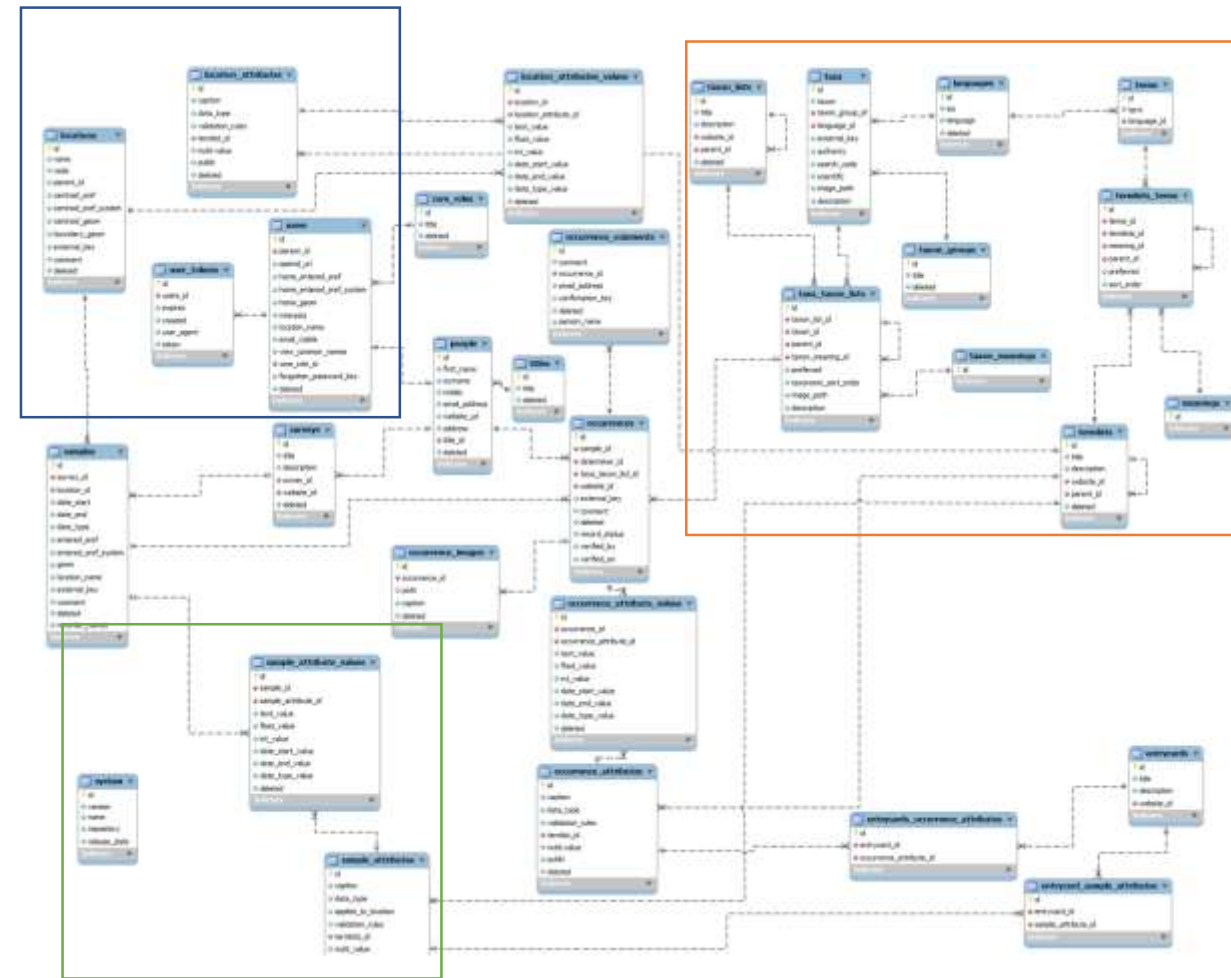
Reverse Conway?





Value Chain Alignment

Data Boundaries?



dbo.Lots	dbo.Structures
Columns	Columns
AddNum (int, null)	Bedrooms (varchar(4), null)
Address (varchar(64), null)	BldgType (int, null)
AddUnit (varchar(4), null)	BuildingID (int, null)
BillCode (float, null)	CommonName (varchar(32), null)
BlockID (int, null)	FirePlaces (int, null)
BuildingID (int, null)	FloorArea (int, null)
Class (FK, varchar(20), null)	HeatType (varchar(2), null)
Desc1 (varchar(255), null)	OccupClass (varchar(10), null)
Desc2 (varchar(255), null)	OtherHazards (varchar(64), null)
Desc3 (varchar(255), null)	OwnerID (int, null)
Flag (int, null)	PropCode (int, null)
isBusiness (int, null)	PropDesc1 (varchar(36), null)
LotID (int, null)	propDesc2 (varchar(36), null)
oAddress1 (varchar(32), null)	RollNumber (varchar(20), null)
oAddress2 (varchar(32), null)	Stories (float, null)
oAddress3 (varchar(32), null)	YearBuilt (int, null)
oCity (varchar(32), null)	
oDate (datetime2(7), null)	
oName (varchar(64), null)	
oName2 (varchar(64), null)	
oPostal (varchar(8), null)	
oProv (FK, varchar(2), null)	
PropTax (float, null)	
PropVal (int, null)	
rProperty (int, null)	
rSection (FK, int, null)	
rSubdiv (FK, int, null)	
rTenancy (FK, int, null)	
rWard (FK, varchar(1), null)	
StreetID (int, null)	
TaxLevy (float, null)	
GEOM (geometry, null)	
dgn_id (PK, int, not null)	

Data Boundary Issues

Business or Functional Areas?

Volume
Manufacturing

Discrete
Manufacturing

Packing

Sourcing

Shipping

Batch Manufacturing

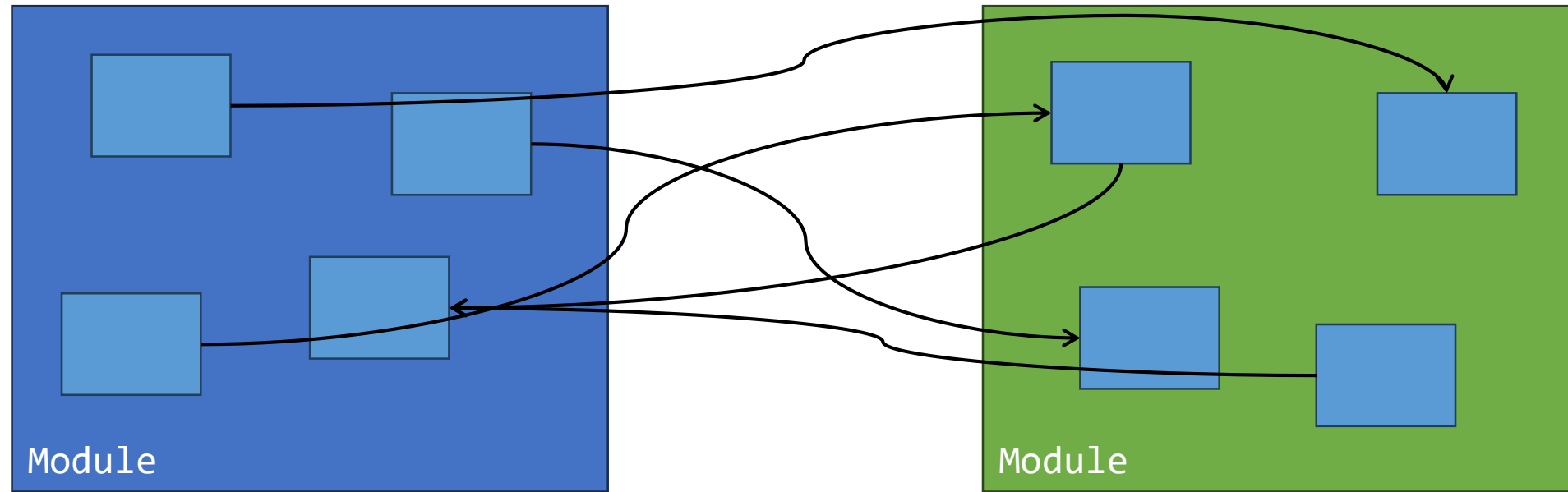
Discrete Manufacturing

Procurement

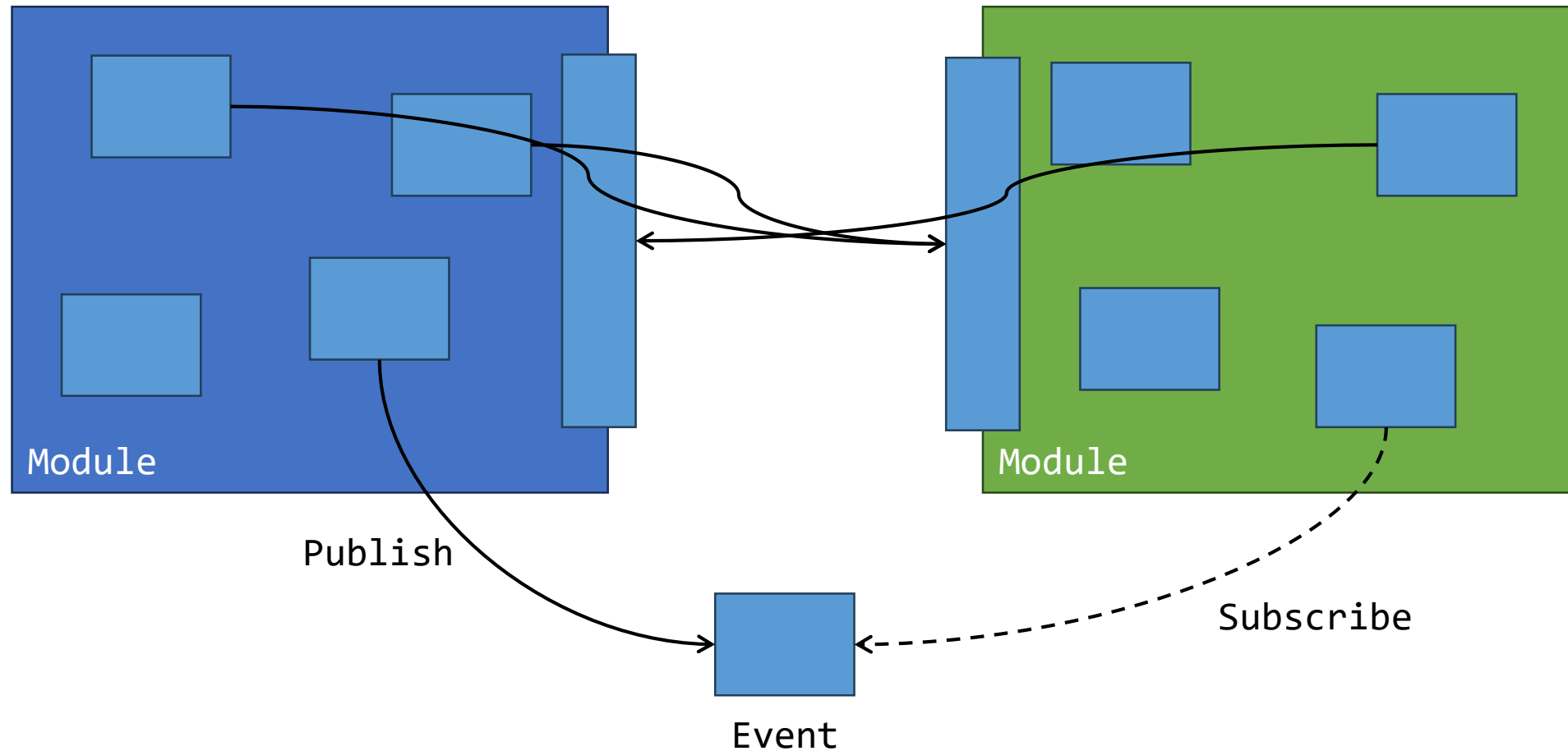
Onboarding

Value Streams?

Modules without contracts or encapsulation

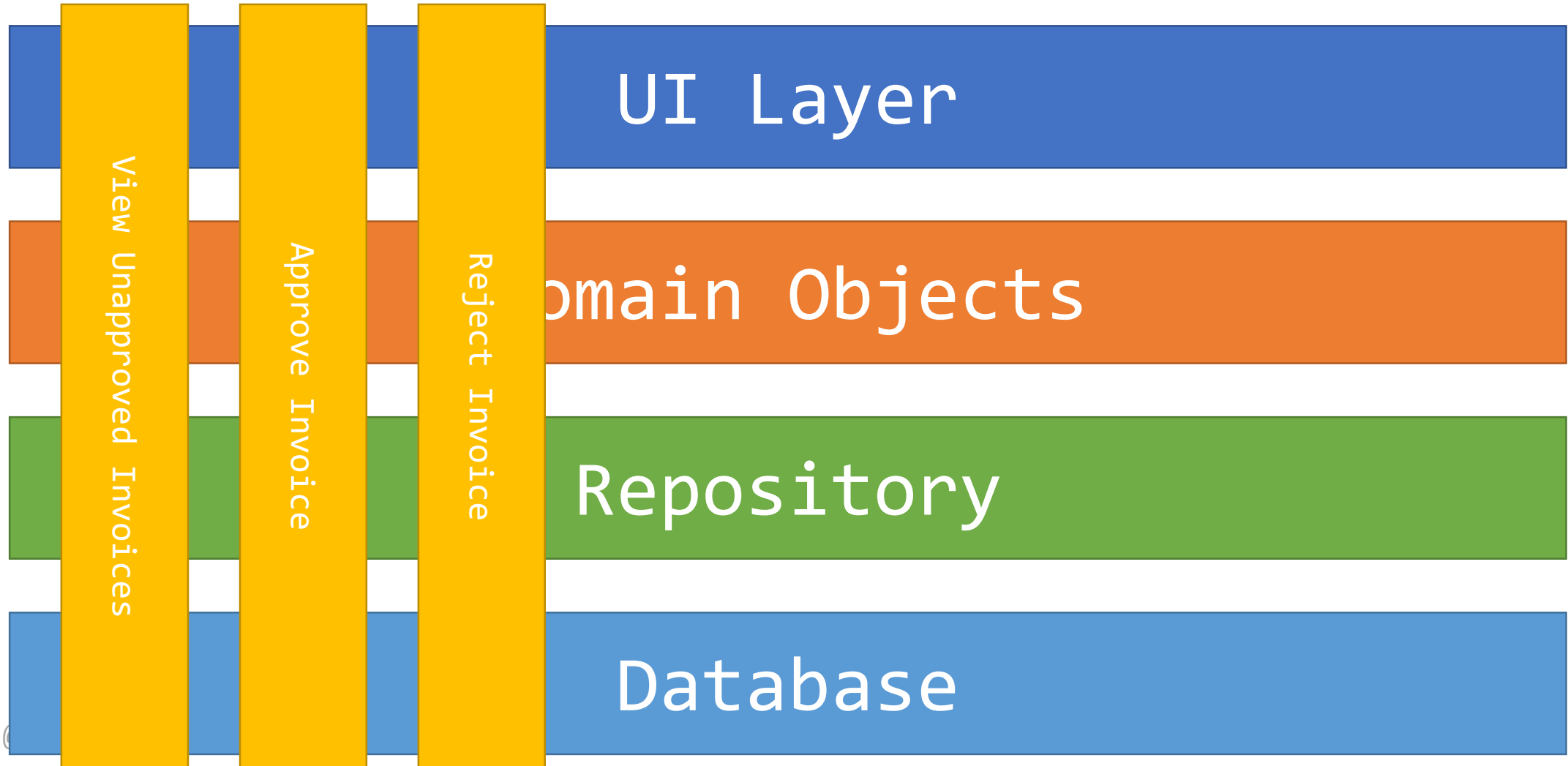


Encapsulating modules with contracts

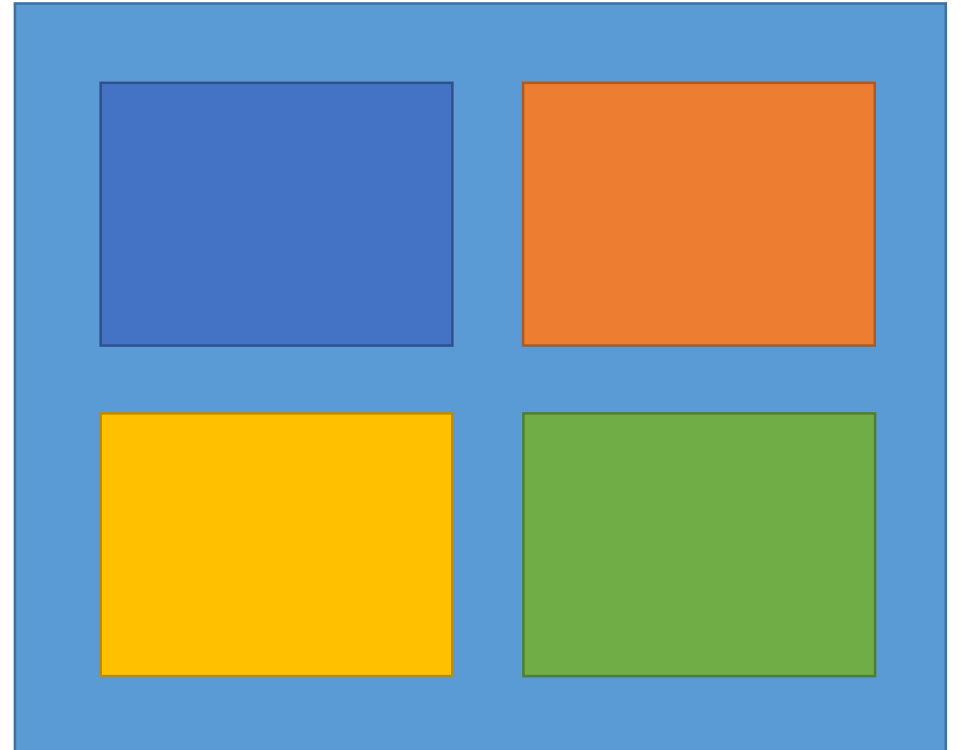


Refactoring to slices

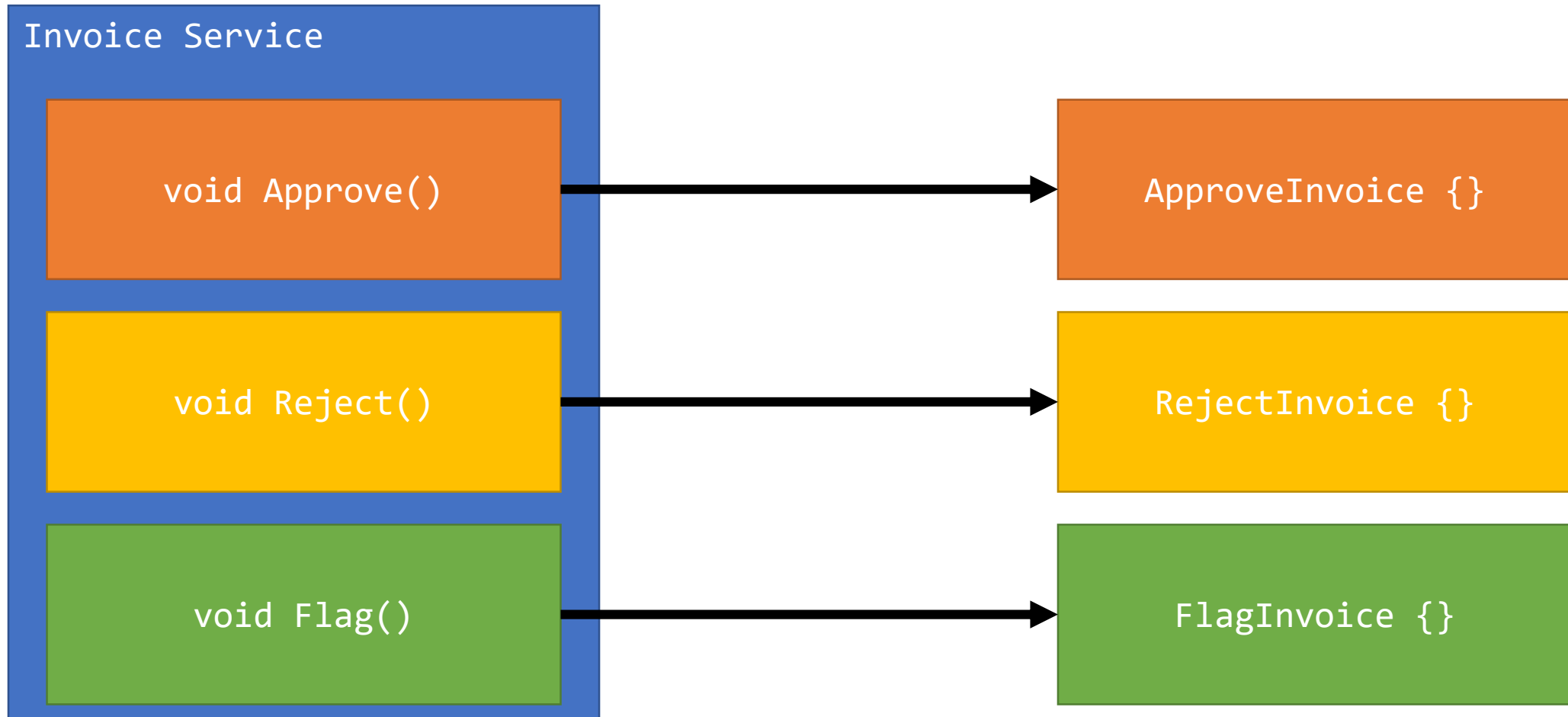
Vertical Slice Architecture



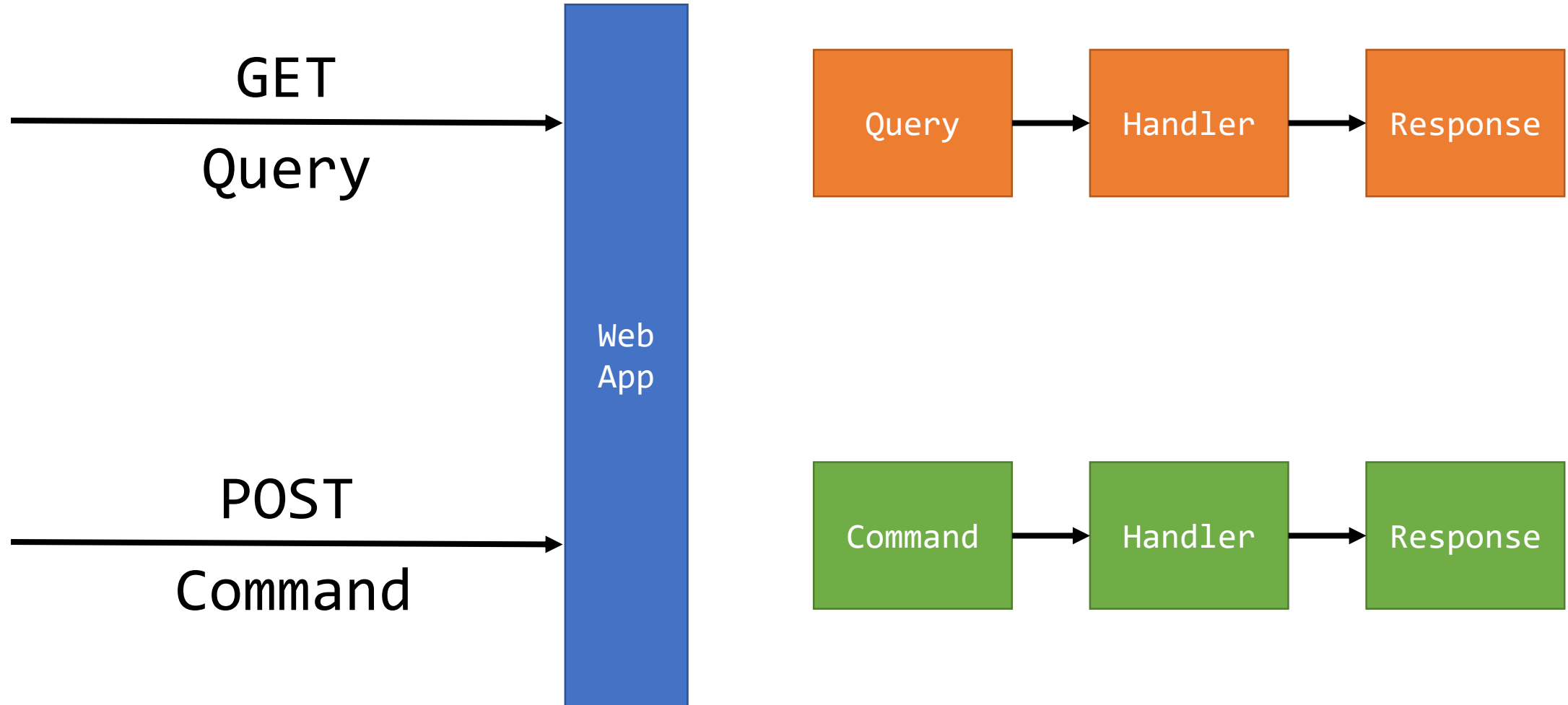
Move code to single place



Move service methods to classes



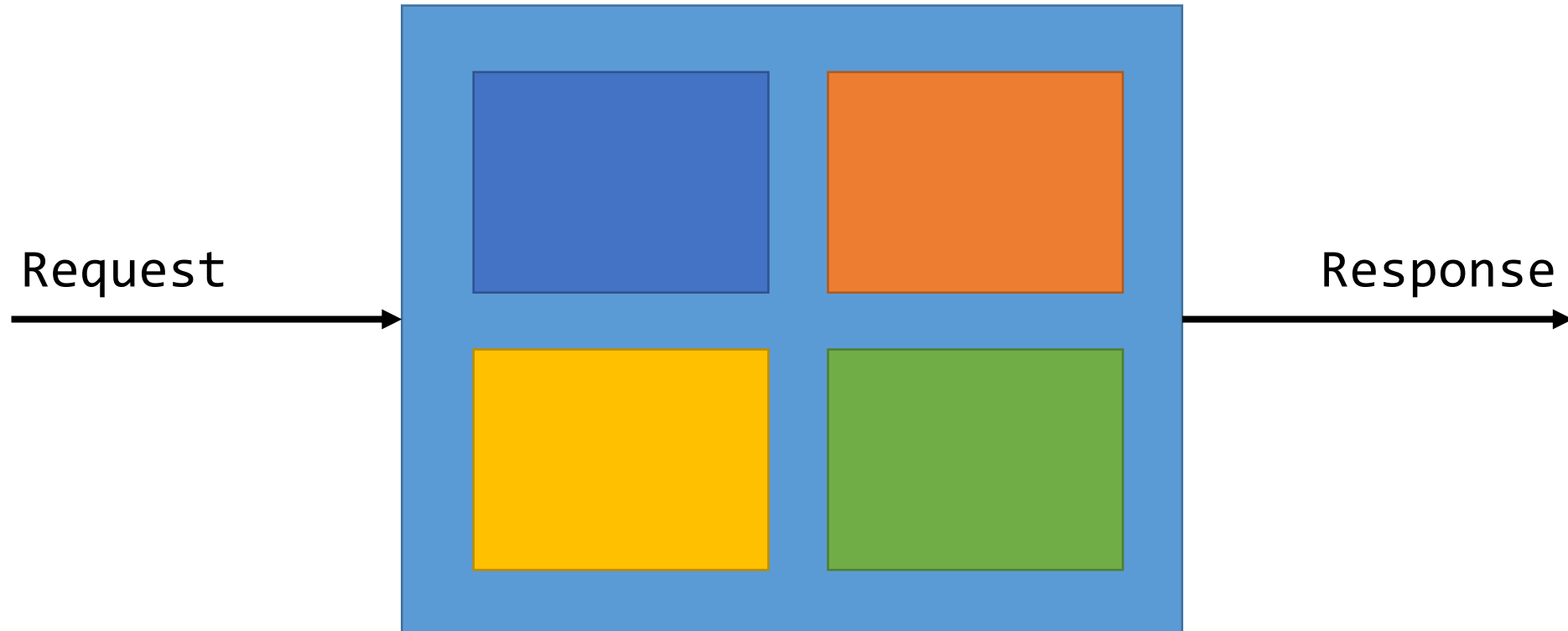
Commands and Queries



One model in, one model out



Complete encapsulation



Modeling Queries

```
public ViewResult Index(string sortOrder, string currentFilter, string searchString, int? page)
{
    ViewBag.CurrentSort = sortOrder;
    ViewBag.NameSortParm = String.IsNullOrEmpty(sortOrder) ? "name_desc" : "";
    ViewBag.DateSortParm = sortOrder == "Date" ? "date_desc" : "Date";

    if (searchString != null)
    {
        page = 1;
    }
    else
    {
        searchString = currentFilter;
    }

    ViewBag.CurrentFilter = searchString;

    var students = from s in db.Students
                   select s;
    if (!String.IsNullOrEmpty(searchString))
    {
        students = students.Where(s => s.LastName.ToUpper().Contains(searchString.ToUpper())
                                   || s.FirstMidName.ToUpper().Contains(searchString.ToUpper()));
    }
    switch (sortOrder)
```

Modeling outputs

```
ViewBag.CurrentFilter = searchString;

var students = from s in db.Students
                select s;
if (!String.IsNullOrEmpty(searchString))
{
    students = students.Where(s => s.LastName.ToUpper().Contains(searchString.ToUpper())
                           || s.FirstMidName.ToUpper().Contains(searchString.ToUpper()));
}
switch (sortOrder)
{
    case "name_desc":
        students = students.OrderByDescending(s => s.LastName);
        break;
    case "Date":
        students = students.OrderBy(s => s.EnrollmentDate);
        break;
    case "date_desc":
        students = students.OrderByDescending(s => s.EnrollmentDate);
        break;
    default: // Name ascending
        students = students.OrderBy(s => s.LastName);
        break;
}

int pageSize = 3;
int pageNumber = (page ?? 1);
return View(students.ToPagedList(pageNumber, pageSize));
```

Modeling outputs

```
@foreach (var item in Model)
{
    <tr>
        <td>
            @Html.DisplayFor(modelItem => item.LastName)
        </td>
        <td>
            @Html.DisplayFor(modelItem => item.FirstMidName)
        </td>
        <td>
            @Html.DisplayFor(modelItem => item.EnrollmentDate)
        </td>
        <td>
            @Html.ActionLink("Edit", "Edit", new { id = item.ID }) |
            @Html.ActionLink("Details", "Details", new { id = item.ID })
            @Html.ActionLink("Delete", "Delete", new { id = item.ID })
        </td>
    </tr>
}
```

Modeling Commands

```
public class Edit
{
    public class Command : IRequest
    {
        public int Id { get; set; }
        public string LastName { get; set; }
        public string FirstMidName { get; set; }
        public DateTime? EnrollmentDate { get; set; }
    }
}
```


Commands as Forms

Edit

Student

Last Name

Alexander

First Name

Carson

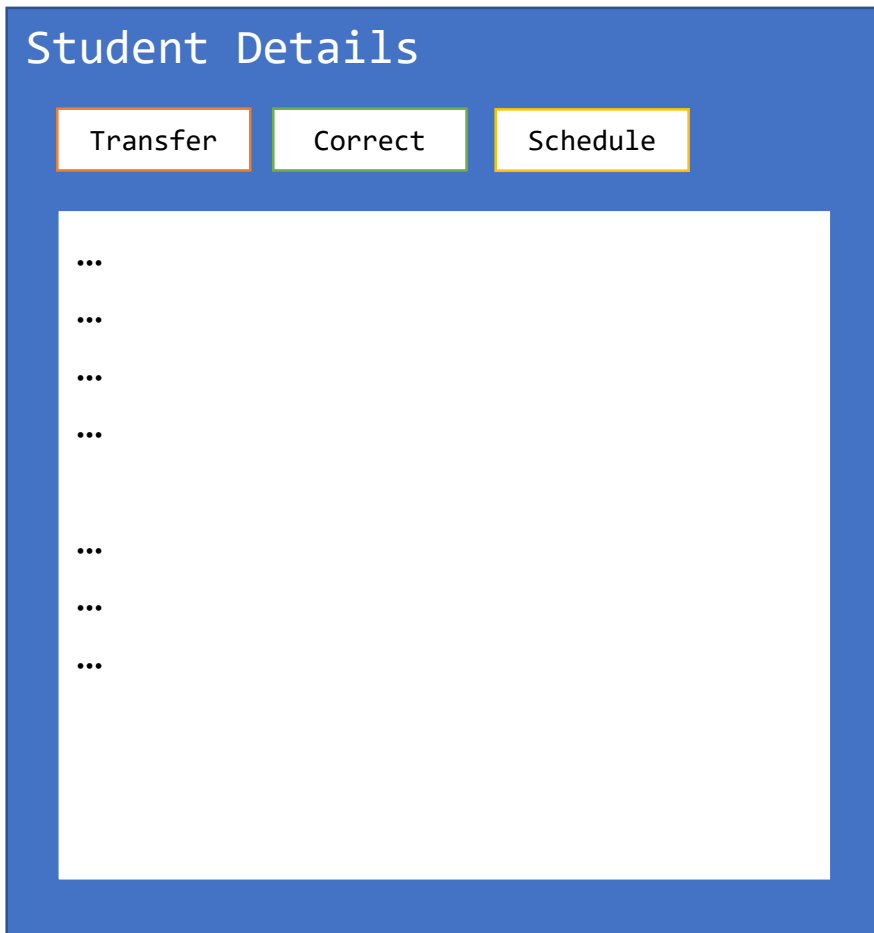
Enrollment Date

9/1/2010

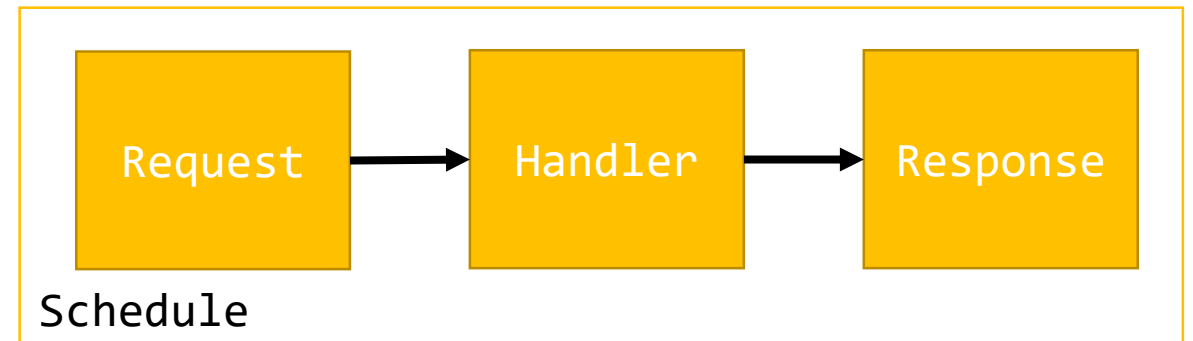
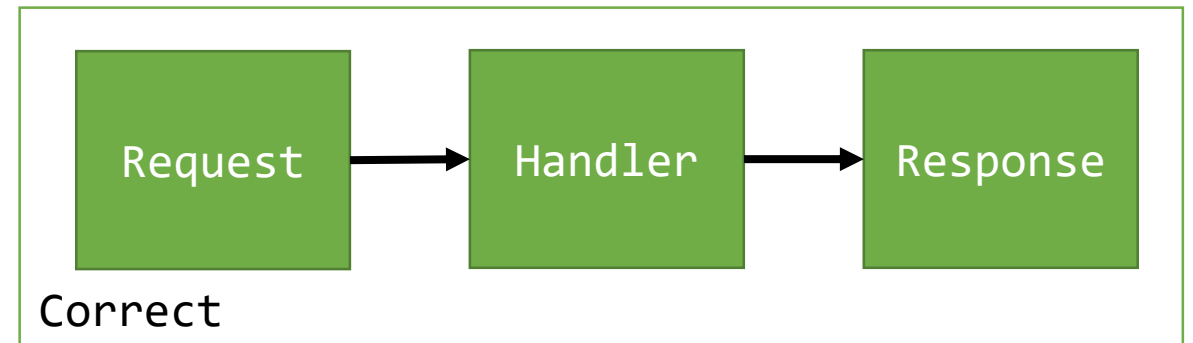
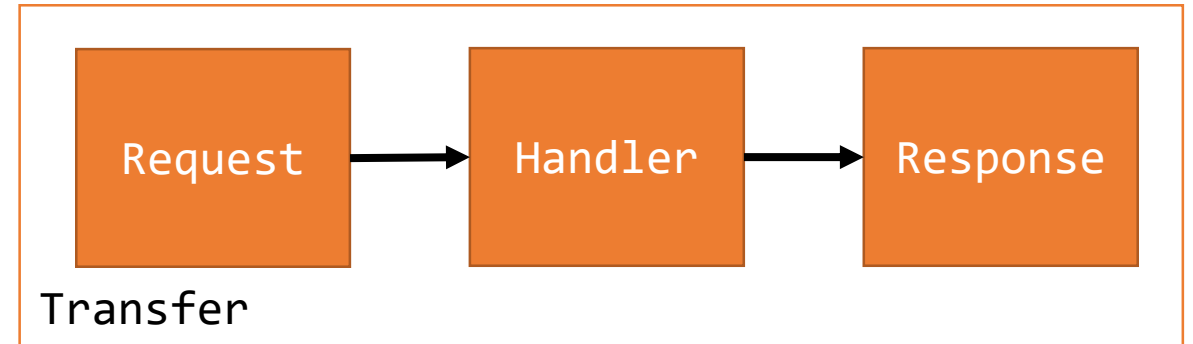
Save

[Back to List](#)

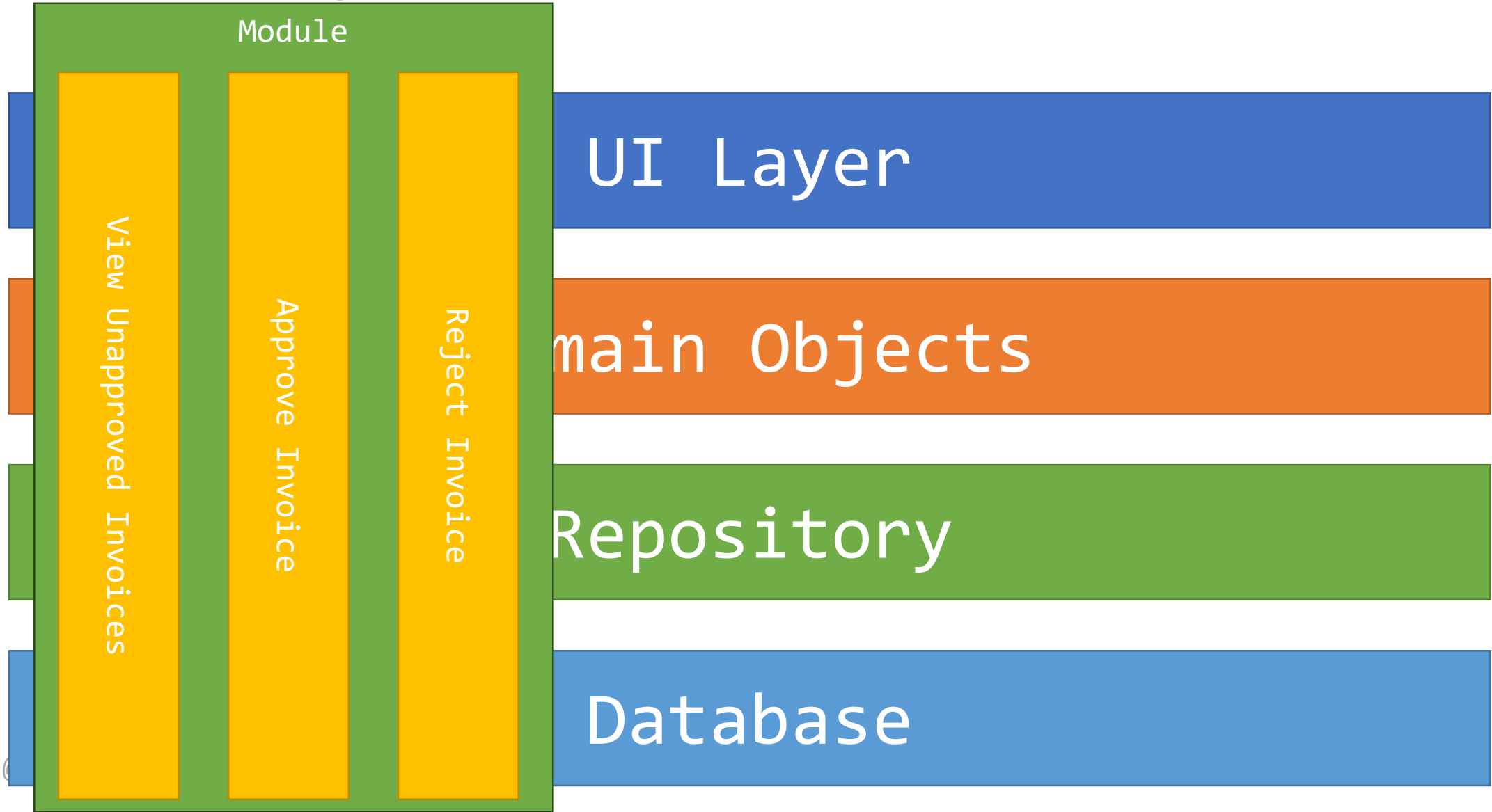
Task-Based UIs



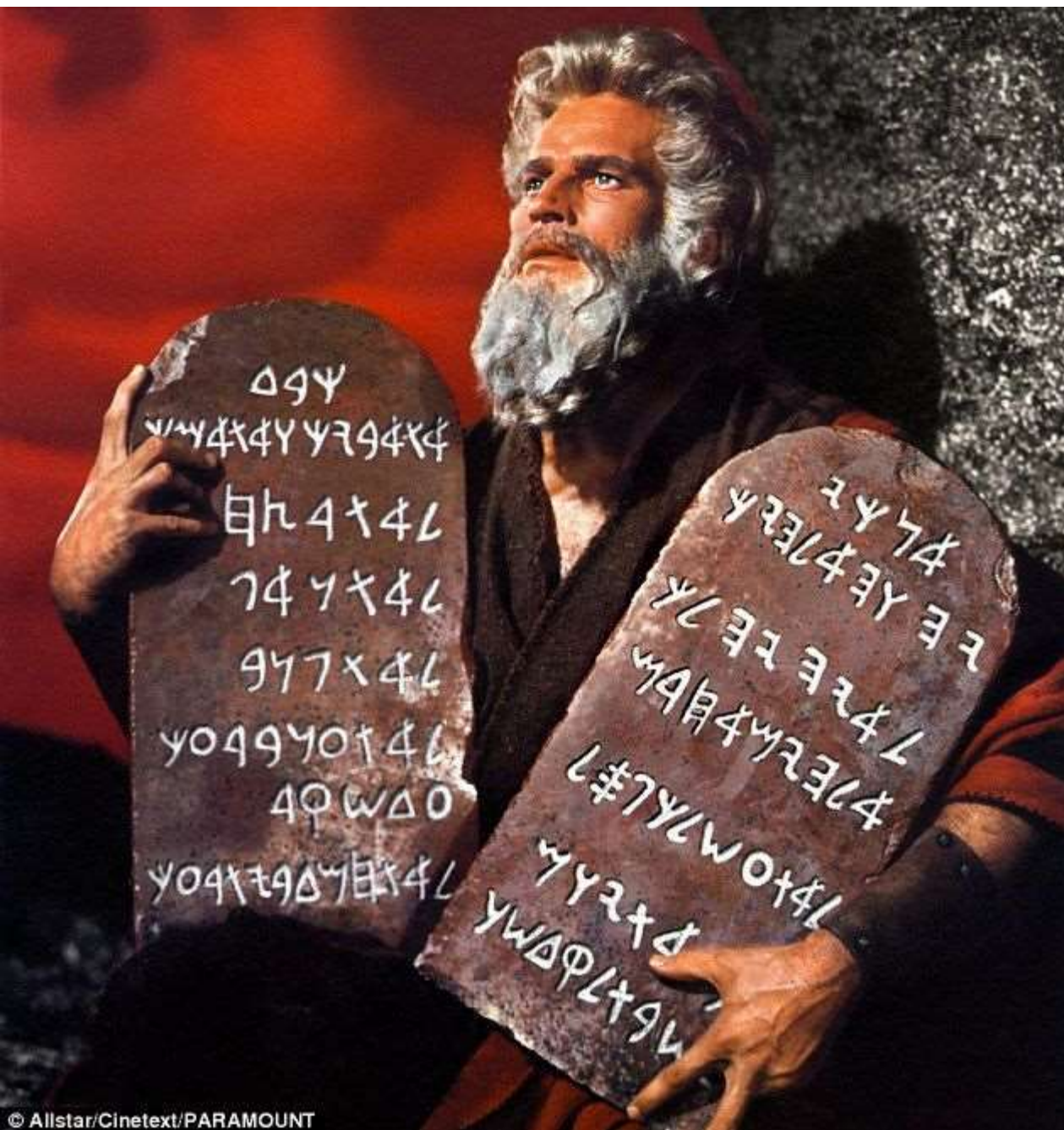
@jogand



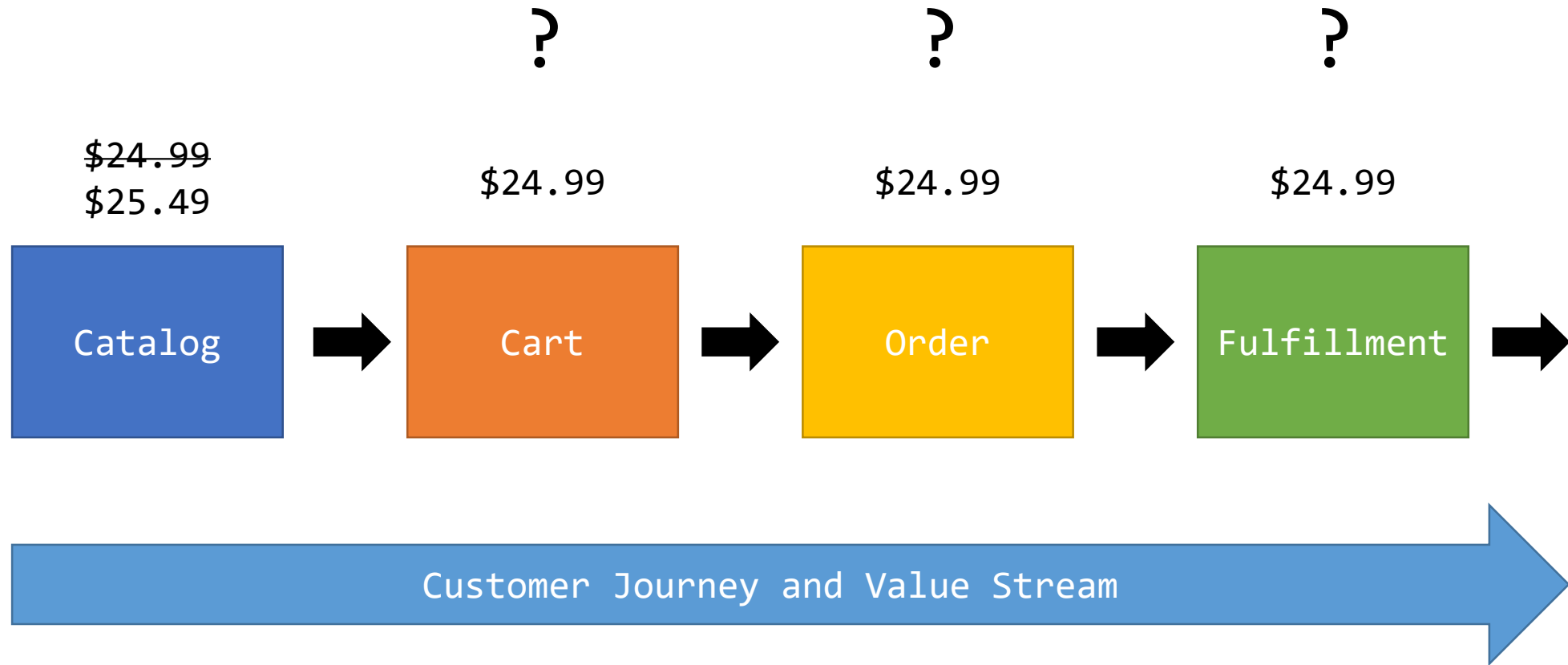
Grouping Slices into Modules



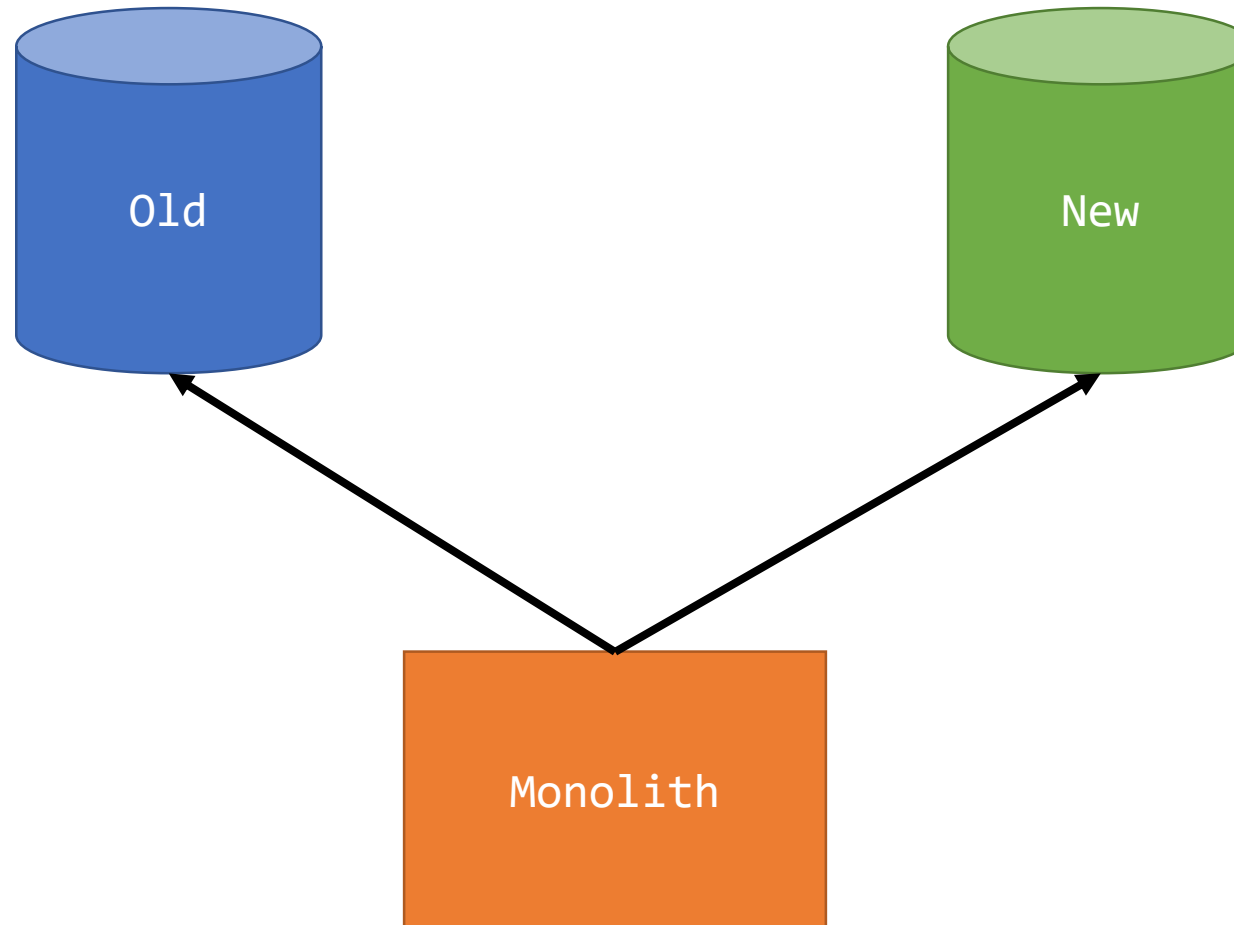
Data Boundaries



Single source
of truth

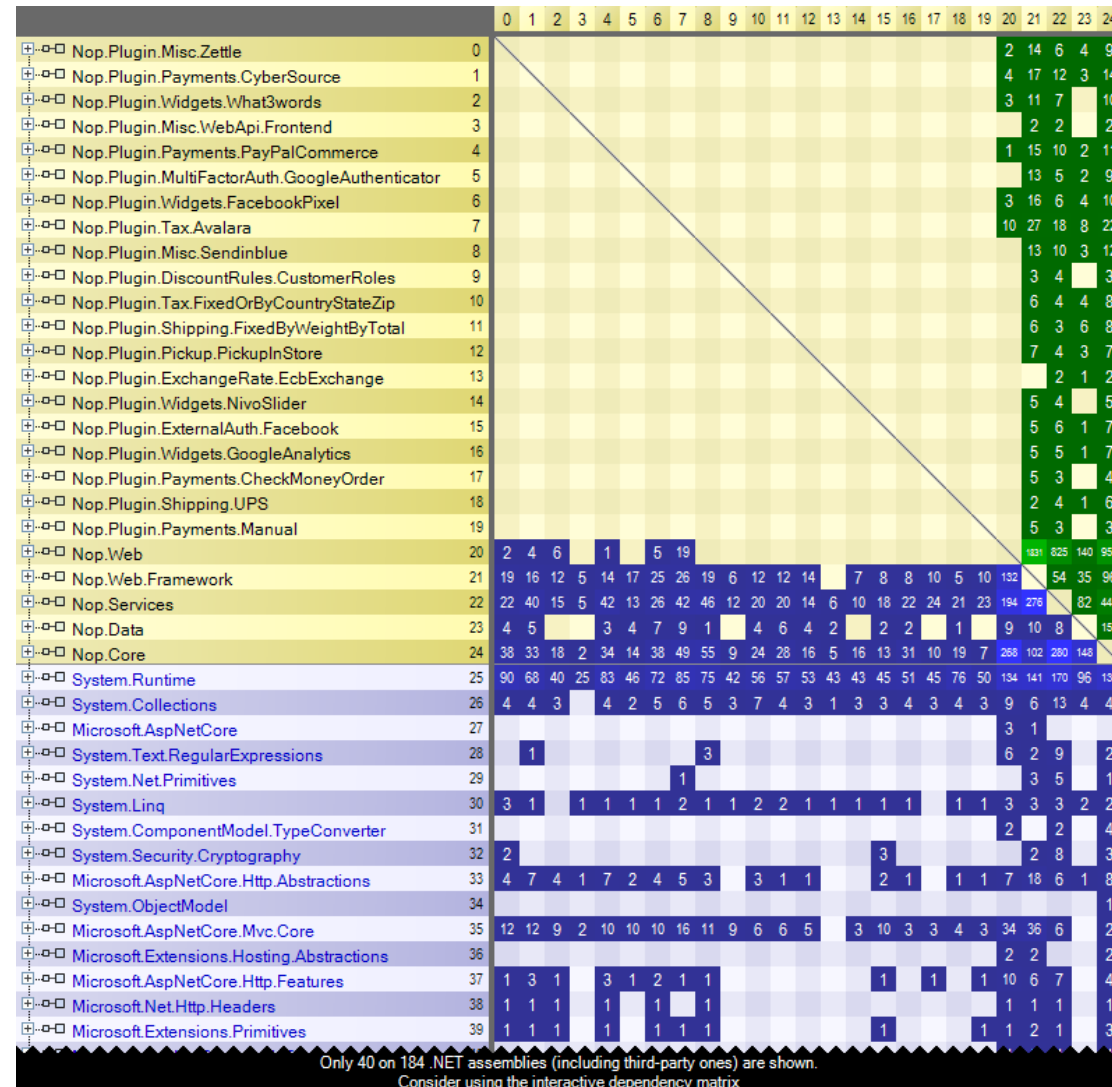


Migrating Data Paths



Assessing Module Boundaries

Static Analysis



Extracting Modules into (Micro)Services

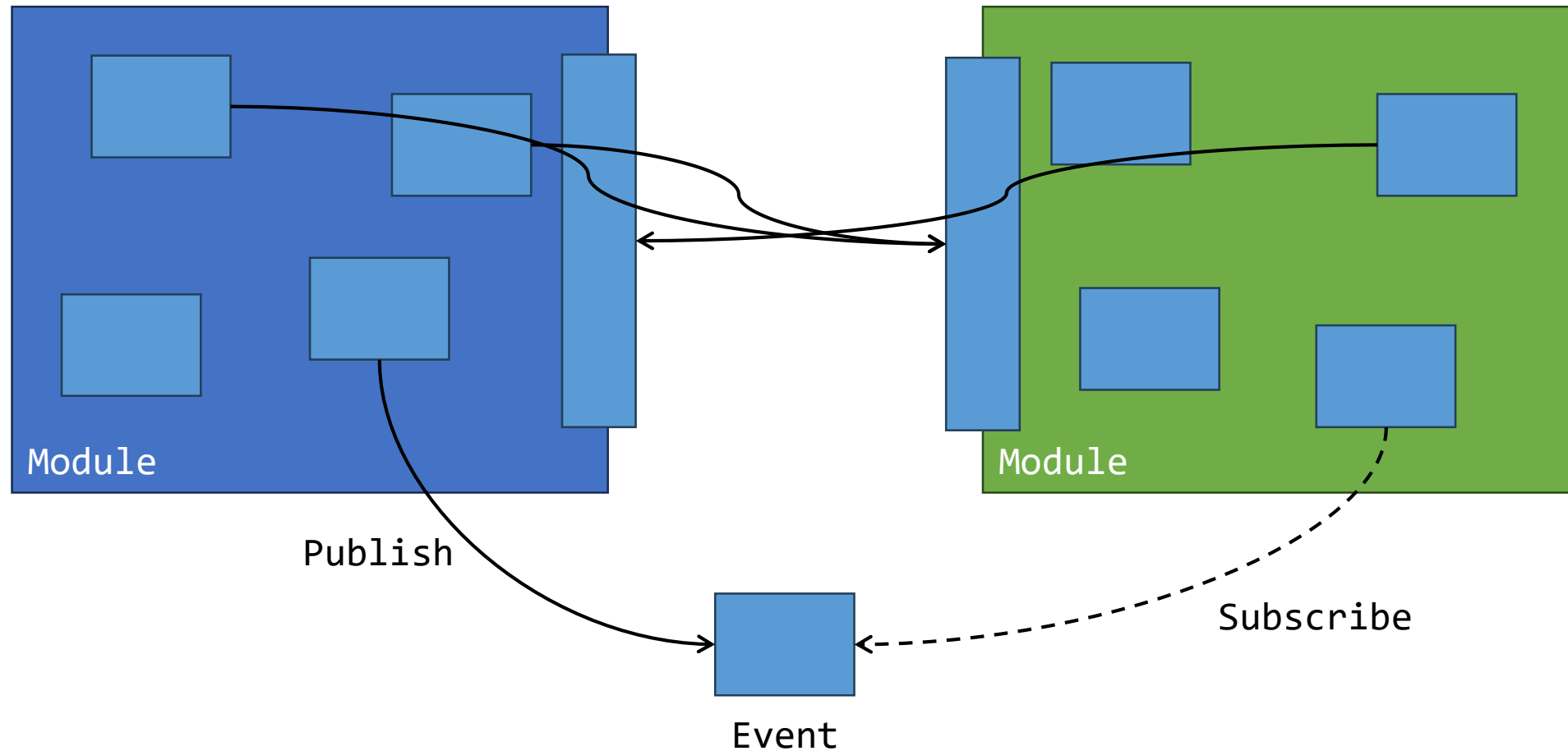
What is a (micro)service?

- Independently deployable
- Loosely coupled
- Autonomous

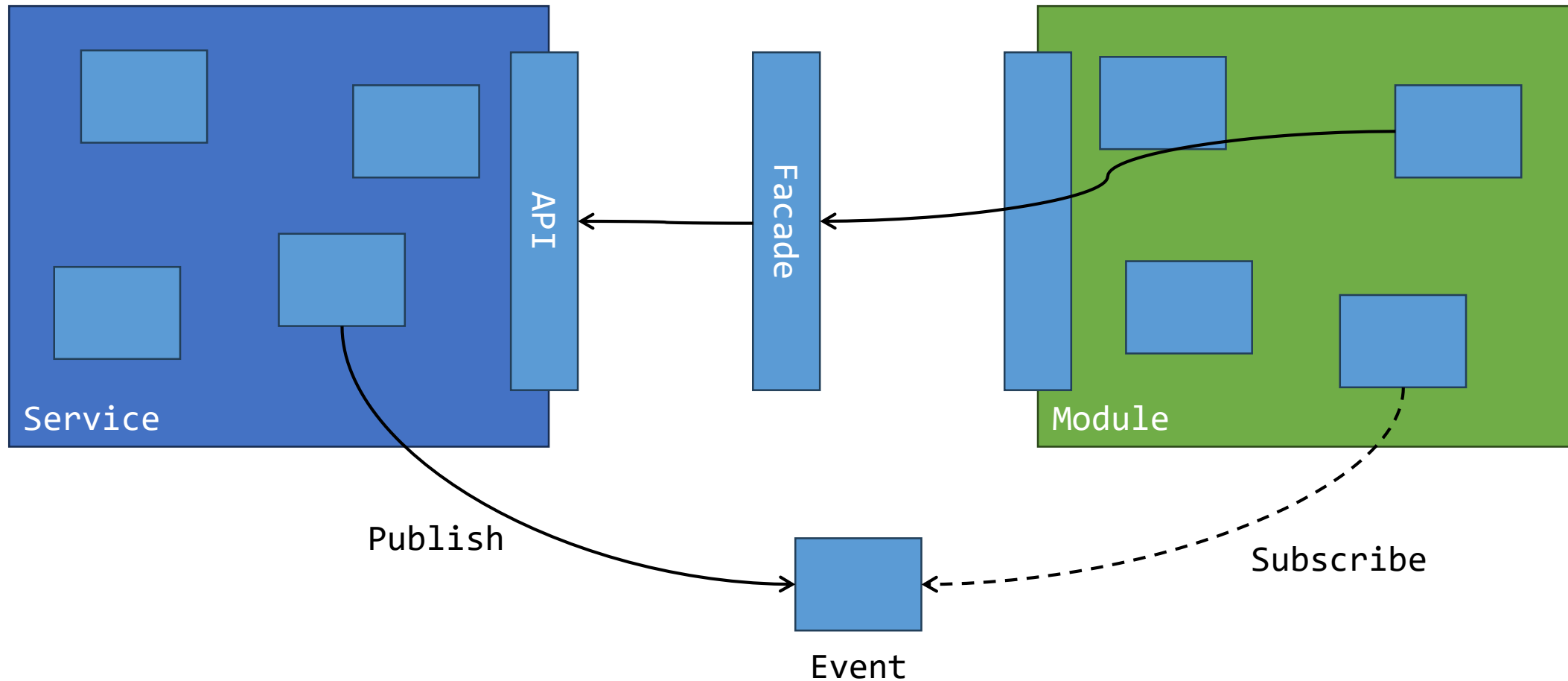
What is autonomy?

- Independent ownership, availability, and delivery
- Manage information and access
- Handle failures
- Maintain contracts

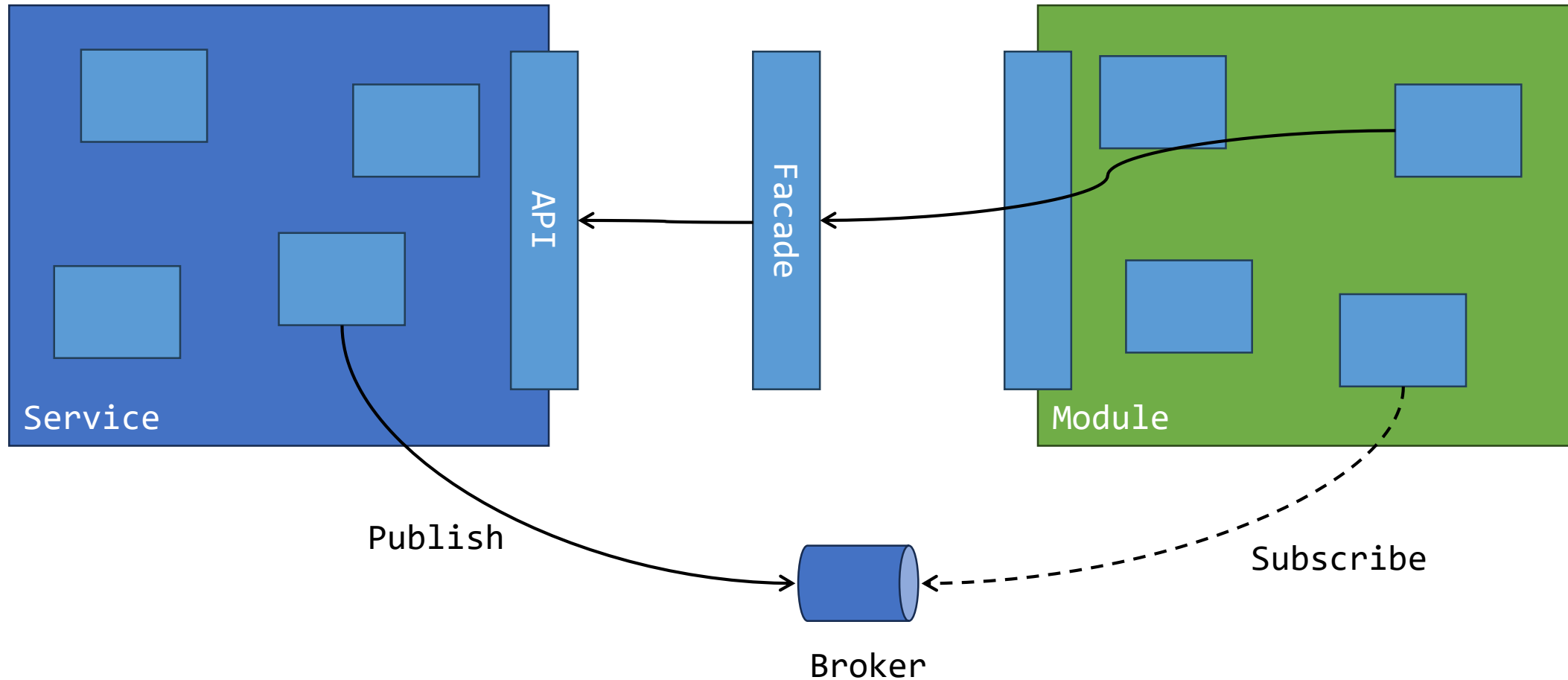
Modules to services



Facades to encapsulate



Sync to async messaging



Key Takeaways

- No one wants a big ball of mud
- Boundaries are critical to facilitate change
- Slices make it easier to move towards modules
- Shaping boundaries is easier in a monolith

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