Braeden Huot

Keene, New Hampshire • <u>braedenhuot1@gmail.com</u> • (317) 430-7637 • <u>LinkedIn</u> • <u>GitHub</u>

EDUCATION

Keene State College

August 2017 – December 2020

Bachelor of Science in Computer Science, Concentration: Software Engineering, GPA: 3.9

Keene, New Hampshire

SKILLS

Languages: Python, JavaScript, HTML, CSS, Java, SQL Frameworks / Libraries: Vue.JS, Selenium, Django

Functional Skills: SDLC, Agile

EXPERIENCE

Cheshire Medical Center

December 2020 - Present

Desktop Analyst

• Coordinated all PC-related requests including the purchase and replacement of hardware and software, resulting in the

- reduction of outdated equipment from approximately 300 computers to less than 20 in 6 months.

 Responsible for the training of users on best practices with all company-supplied hardware and software causing a decrease in
- calls to the help desk, and an increase in customer support ratings for the entire team.

 Positively impacted the help desk ticket backlog from 300 to less than 100 within half a year and have successfully reduced the
- Positively impacted the help desk ticket backlog from 300 to less than 100 within half a year and have successfully reduced the average ticket resolution time from 25 days to under 15.
- Responsible for performing on-call duties, ensuring the support and continued operation of thousands of devices including those inside of the Emergency Department, Intensive Care Units, and other critical locations.
- Increased my knowledge through daily utilization of the command line to prepare new hardware for the hospital and to enable troubleshooting of more complicated issues.

MarginFuel January 2020 – March 2020

Software Engineer Intern

Wellington, New Zealand

- Liaised with the company upon arrival enabling the transfer of ownership of the creation and maintenance of a portion of the internal website used to onboard 100's of new clients.
- Actively contributed during 1-2 development team meetings daily, assisting in the creation and modification of clear project guidelines.
- Collaboratively developed user interfaces and display formats per customer requests and client-provided parameters, enabling senior staff to focus 10 percent more time weekly on critical initiatives.
- Increased my knowledge through the constant utilization of a wide range of development tools and languages, including Vue.JS, JavaScript, HTML, and CSS.

BBCA Legal March 2020 – March 2020

Information Technology Intern

Barcelona, Spain

- Took over 40% of all hardware and software support for the entire organization, saving 1-2 days per issue that arose.
- Actively assisted in the development of 2-3 new pages for the multi-lingual company website, utilizing a variety of technical skills including SQL, Javascript, CSS, and HTML.
- Assisted in the identification and solution to 2 critical bugs within the company site resulting in a 15 percent increase in functionality.

PROJECTS

Instagram Bot Project

October 2021 - December 2021

- Created a program that would log into an individual's Instagram Account to like and comment on other users' posts with the goal of increasing the activity on the individual account.
- The program utilizes a GUI to accept the individual's log-in information, their email, and the list of hashtags they would like to interact with. The program then runs through a set number of posts per tag and only interacts with posts that have never been interacted with previously.
- Upon completion, the program will email the user a report recounting the interactions that occurred.

Team Lead for M.U.C.H. Project

March 2018 - April 2018

- Assumed leadership of a team of 5 software engineering students to design a website for Monadnock Understands Childhood Hunger, a local company that had reached out to the college.
- Managed 2-3 team meetings a week in order to track progress and assist team members with bug resolution.