# Brady Ledger

Technical Lead at ELK Studios M.Sc. Computer Science Interests in Game Development, Graphics, Parallel Computing, and Foreign Languages. bledger@acm.org
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# Experience

2019- Technical Lead, ELK Studios AB, Stockholm, Sweden.

Full-stack slot game development, product development (game design, prototyping, logic), production management (creative/technical direction/post-production), team lead.

Bompers (Lead, Post-production). Senior Game Client Developer

Katmandu Gold (Contributing developer), Nitropolis (Lead, Post-production),

The Grand Galore (Post-production), Diablo Reels (Post-production), IO (Contributing developer), Black River Gold (Lead, Post-production).

Game Client Developer

Bloodlust (Post-production), Crusader (Lead, Post-production),

Micro Knights (Contributing developer), Hit It Hard (Co-Lead), Ice Wolf (Lead).

2018-2019 Software Engineering Consultant, FindOut Technologies AB, Stockholm, Sweden.

IDE developer at Ericsson (Java OSGi, Make), Dependency Map for JIRA (Vue.js, JBoss).

2015-2016 Consultant C# WPF Developer, Uppstuk AB, Uppsala Sweden.

2014-2014 Assistant, Game Developers Conference China, Shanghai, People's Republic of China.

#### Education

2016-2018 M.Sc. Thesis in Computer Graphics, Lund University, Sweden.

Minimising Light Leakage in Real-Time Photon Splatting.

2013-2018 M.Sc. in Computer Science, Uppsala University, Sweden. GPA: 4.6/5.0

2016 Elective courses in Mandarin Chinese, Dalarna University, Sweden. Distinction

2014-2014 M.Sc. in Software Engineering, Tongji University, People's Republic of China. Some college

2007-2011 B.Sc. Hons. in Computer Science, University of Durham, United Kingdom.

Dissertation in Morphological Image Processing.

## Skills

Programming C/C++, JavaScript, PIXI.js, OpenGL, Golang, Java; Shell/Bash, UX/UI.

Language English (native); Swedish (working proficiency);

Mandarin Chinese, Korean (intermediate).

#### Influence

Achievements BigWinBoard Game of the Year 2020: Nitropolis (9th), Black River Gold (19th).

Organisations ACM, SIGGRAPH, Academy of Interactive Arts and Sciences.

## Referrals

Dr. Michael Doggett, PhD Dr. Mikael Laaksoharju, PhD Henrik Svegby, MSc Associate Professor Director of Studies Senior Manager

Lund University Graphics Division of Visual Information

Group (LUGG) and Interaction

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