

CSE231 - Lab 03

Strings

What are strings, really?

We've seen strings being used quite a bit now. It's the fundamental way we have to represent words or sentences in our programs.

In order to accomplish this, Python is storing the **order** of characters we put into our string-type. This order of characters is how us as humans read the text we see on screen. Without the order of characters, we wouldn't be able to read it.

In order to store all of these characters in a specific way, Python is putting them into a **container**, or sometimes called a **collection-type**. That's really all strings are -- a collection of ASCII characters in a specific order. A lot of the concepts we learn about strings here, are concepts that carry over to a lot of the other different container types we'll be learning about later on in this class.

Things About Strings / len()

Let's create a string and use some functions on it to see how they interact. The `len()` function simply gives the number of elements in any collection of items, in this case, we have the string "Hello World". There are 11 characters. As you might have noticed, the space in between the two words *is* counted as a character.

```
my_str = "Hello World"
```

```
print(my_str)    # Hello World
```

```
print( type(my_str) )    # <class 'str'>
```

```
print( len(my_str) )    # 11
```

Indices

Since strings are a container/collection type, they can be “indexed” into. We can extract a single element from it, (in this case, an ASCII character), and use it for our programming purposes. Indices always start from 0!

```
my_str = "Hello World"
```

```
my_char = my_str[1]  # my_char now holds the string "e"
```

H	e	l	l	o		W	o	r	l	d
0	1	2	3	4	5	6	7	8	9	10

(Negative) Indices

Something unique to Python is the concept of “negatively-indexing” a container-type. Really comes in handy when trying to access the back-half of a container.

```
my_str = "Hello World"
```

```
my_char = my_str[-2] # my_char now holds the string "l"
```

H	e	l	l	o		W	o	r	l	d
0	1	2	3	4	5	6	7	8	9	10
-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

Substrings / Slicing

We can extract subsets of the string by “slicing”. The colon operator used is saying something to the effect of “extract all indices from here to here”.

H	e	l	l	o		W	o	r	l	d
0	1	2	3	4	5	6	7	8	9	10
-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

```
print( my_str[6:10] )  # Worl
```

```
print( my_str[6:] )    # World
```

```
print( my_str[:5] )    # Hello
```

Substrings / Slicing (cont.)

H	e	l	l	o		W	o	r	l	d
0	1	2	3	4	5	6	7	8	9	10
-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

```
print( my_str[0:5] )    # Hello
```

```
print( my_str[3:-2] )   # lo Wor
```

```
print( my_str[0:90] )   # Hello World
```

Extended Slicing

H	e	l	l	o		W	o	r	l	d
0	1	2	3	4	5	6	7	8	9	10
-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

```
print( my_str[0:11:2] )  # HloWrd ; same as my_str[::2]
```

```
print( my_str[::-2] )   # drWoH ; same as my_str[-1::-2]
```

```
print( my_str[1::2] )   # el ol
```


Strings with the Addition Operator

We've used ints and floats with the addition operator a lot now, but weirdly enough, strings also have special compatability with the addition operator.

We can build a new string by adding characters or entirely different strings.

```
my_str = ""
```

```
my_str += "Hello World." # my_str is now "Hello World."
```

```
my_str += " " # my_str is now "Hello World. "
```

```
my_str += "a" # my_str is now "Hello World. a"
```

Logical String Operations

You might've done this on accident in the past. Despite thinking you might not be able to, you can in fact, use comparison operators on strings.

Dec	Hx	Oct	Char	Dec	Hx	Oct	Html	Chr	Dec	Hx	Oct	Html	Chr	Dec	Hx	Oct	Html	Chr
0	0	000	NUL	(null)	32	20	040	Space	64	40	100	8	96	60	140	#96;		
1	1	001	SOH	(start of heading)	33	21	041	!	65	41	101	65	A	97	61	141	#97;	a
2	2	002	STX	(start of text)	34	22	042	"	66	42	102	66	B	98	62	142	#98;	b
3	3	003	ETX	(end of text)	35	23	043	#	67	43	103	67	C	99	63	143	#99;	c
4	4	004	EOT	(end of transmission)	36	24	044	\$	68	44	104	68	D	100	64	144	#100;	d
5	5	005	ENQ	(enquiry)	37	25	045	%	69	45	105	69	E	101	65	145	#101;	e
6	6	006	ACK	(acknowledge)	38	26	046	&	70	46	106	70	F	102	66	146	#102;	f
7	7	007	BEL	(bell)	39	27	047	'	71	47	107	71	G	103	67	147	#103;	g
8	8	010	BS	(backspace)	40	28	050	(72	48	110	72	H	104	68	150	#104;	h
9	9	011	TAB	(horizontal tab)	41	29	051)	73	49	111	73	I	105	69	151	#105;	i
10	A	012	LF	(NL line feed, new line)	42	2A	052	*	74	4A	112	74	J	106	6A	152	#106;	j
11	B	013	VT	(vertical tab)	43	2B	053	+	75	4B	113	75	K	107	6B	153	#107;	k
12	C	014	FF	(NP form feed, new page)	44	2C	054	,	76	4C	114	76	L	108	6C	154	#108;	l
13	D	015	CR	(carriage return)	45	2D	055	-	77	4D	115	77	M	109	6D	155	#109;	m
14	E	016	SO	(shift out)	46	2E	056	.	78	4E	116	78	N	110	6E	156	#110;	n
15	F	017	SI	(shift in)	47	2F	057	/	79	4F	117	79	O	111	6F	157	#111;	o
16	10	020	DLE	(data link escape)	48	30	060	0	80	50	120	80	P	112	70	160	#112;	p
17	11	021	DC1	(device control 1)	49	31	061	1	81	51	121	81	Q	113	71	161	#113;	q
18	12	022	DC2	(device control 2)	50	32	062	2	82	52	122	82	R	114	72	162	#114;	r
19	13	023	DC3	(device control 3)	51	33	063	3	83	53	123	83	S	115	73	163	#115;	s
20	14	024	DC4	(device control 4)	52	34	064	4	84	54	124	84	T	116	74	164	#116;	t
21	15	025	NAK	(negative acknowledge)	53	35	065	5	85	55	125	85	U	117	75	165	#117;	u
22	16	026	SYN	(synchronous idle)	54	36	066	6	86	56	126	86	V	118	76	166	#118;	v
23	17	027	ETB	(end of trans. block)	55	37	067	7	87	57	127	87	W	119	77	167	#119;	w
24	18	030	CAN	(cancel)	56	38	070	8	88	58	130	88	X	120	78	170	#120;	x
25	19	031	EM	(end of medium)	57	39	071	9	89	59	131	89	Y	121	79	171	#121;	y
26	1A	032	SUB	(substitute)	58	3A	072	:	90	5A	132	90	Z	122	7A	172	#122;	z
27	1B	033	ESC	(escape)	59	3B	073	;	91	5B	133	91	[123	7B	173	#123;	{
28	1C	034	FS	(file separator)	60	3C	074	<	92	5C	134	92	\	124	7C	174	#124;	
29	1D	035	GS	(group separator)	61	3D	075	=	93	5D	135	93]	125	7D	175	#125;	}
30	1E	036	RS	(record separator)	62	3E	076	>	94	5E	136	94	^	126	7E	176	#126;	~
31	1F	037	US	(unit separator)	63	3F	077	?	95	5F	137	95	_	127	7F	177	#127;	DEL

Source: www.LookupTables.com

Logical String Operations (cont.)

For a majority of operations, you're likely going to be dealing with the uppercase and lowercase versions of the alphabet.

You can think about letter comparisons like this; there is an all-uppercase version and an all-lowercase version of the alphabet stored in your computer. The all-uppercase version comes before the all-lowercase version, where each letter in both versions are numbered sequentially.

So one way of thinking about the two is listing them all from 1-52, starting from "A" to "z".

ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz

Logical String Operations (cont.)

```
print("A" < "B")    # True, "A" comes before "B" in the uppercase alphabet
```

```
print("A" < "b")    # True, since "b" comes much later than "A", in the lowercase alphabet
```

```
print("a" < "B")    # False, since "a" comes after every letter in the uppercase alphabet
```

```
print("a" < "b")    # True
```

When we're checking strings beyond a single character, then the comparison goes letter by letter.

```
print("hi" < "hello") # False, since "i" comes after "e" in the lowercase alphabet
```

```
print("hl" < "hello") # True, since "l" comes before "e" in the uppercase alphabet
```

ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz

Method Functions (Methods)

Before we talk about string-specific method functions, what are method functions in general?

A method function is a type of function that only interacts with a certain object or type, such as an int, float, bool or string. We normally invoke non-method functions (such as `print()`) like this:

```
function( {argument} )
```

But a method function is different, where instead we call it ***on*** the object using a `'.'`. Typically objects will have special methods that can only be used on itself.

```
{object}.function( {argument} )
```

String Methods

`.isupper()` # Checks if entire string is uppercase

`.islower()` # Checks if entire string is lowercase

`.isdigit()` # Checks if entire string is numeric

`.isalpha()` # Checks if entire string is all letters

`.lower()` # Lowercases all uppercase characters

`.upper()` # Uppercases all lowercase characters

All of these method functions return True or False, they do not take any arguments.

.find()

`.find(sub[, start[, end]])`

sub - a substring you're attempting to find

start (optional) - starting index for the substring search

end (optional) - ending index for the substring search

If sub exists, returns the index of **first** occurrence. If .find() doesn't find sub, returns -1.

.rfind()

```
.rfind(sub[, start[, end]] )
```

sub - a substring you're attempting to find

start (optional) - starting index for the substring search

end (optional) - ending index for the substring search

If sub exists, returns the index of ***last*** occurrence. If .rfind() doesn't find sub, returns -1.

.replace()

`.replace(old, new [, count])`

old - old substring you want to replace

new - new substring which would replace old

count (optional) - maximum number of times you want to replace old

If count is not specified, `.replace()` will replace all occurrences of old with new.

Returns a copy of the string with the replaced new substrings.

.format()

.format() is a special method function that can replace parts of your string with whatever parameters you feed it. It also offers a lot of customizability with how the string is formatted. I'm going to cover a lot with this because Enbody loves putting .format() questions on his exams.

One super convenient use is to just replace parts of your string with whatever object/type you need it to be. You define the spaces that need to be filled with curly braces.

```
price = 2000
```

```
label = "Price"
```

```
print("{ } is ${ }".format(label, price))  # "Price is $2000"
```

.format() (cont.)

The curly braces can do a lot more, however. They can take special arguments that can adjust the way the incoming value is presented in the string. (We won't be going over all of them, I'm going to show you the essential ones)

{:[align] [width] [,] [.precision] [type] }

align - "<", ">", "^", the direction of alignment

width - integer value, the amount of space allotted for the string

precision - integer value, the variable decimal place to round to

type - s (string-style), d (int-style), f (float-style), the presentation of the value

A .format() example

```
price = 2000
```

```
print("{:>10,d}".format(price))
```

This prints “ 2,000”, the string allocates 10 spaces (width), with “2,000” taking up the right-most 5 spaces since we used the right-justify, “>”, parameter (align).

{:[align] [width] [,] [.precision] [type] }

We also used the ‘,’ argument, which adds commas to our numbers where appropriate.

Another, more complicated .format() example

```
price = 2459.4678
```

```
print("{:^20,.2f}".format(price))
```

We end up getting “ 2,459.47 “. price gets rounded to the 2nd decimal place (denoted by the “.2”), we used the “^” character for our alignment, meaning we center it, and we center it within 20 spaces.

The alignment characters are “<”, “^”, “>”. Think of the character as an arrow that denotes which way the alignment goes towards. You probably won’t be using “<” much since everything is left-justified by default. Center (“^”) and right (“>”) tend to be the more useful ones. There is another that we’re not going to discuss.

One last note on .format()

If you are using center justification, “^”, in an even amount of width and an odd amount of space taken up by the value (or vice versa), Python will always prefer the left-most side. Example:

```
price = 2
```

```
print("{:^4}".format(price))
```

Python will print “ 2 ”, note the uneven amount of space around the ‘2’, since we’re trying to center-justify a single space within 4 empty spaces.

<https://docs.python.org/2/library/string.html#format-string-syntax>

enumerate()

Some of you may always use `enumerate()` from now on, and some of you will never use it. In my opinion, this is probably the best function in any programming language.

`enumerate()` is much like how you use `range()` in for-loops. Where `range()` will spit out the index, `enumerate()` will spit both the value it's iterating through, ***and*** the index.

We'll go through an example.

in

I said on the first day that there were two other keywords that return booleans that we wouldn't be discussing until later. This is one of those two.

'in' comes in handy when checking if an element exists inside a collection, and as we talked about at the beginning of this lecture, a string is a type of collection! We can check if certain substrings are in our string without having to use something like `.find()`.

```
my_str = "Hello World"
```

```
print( "Hello" in my_str)  # True
```

```
print( "lo " in my_str )  # True
```

```
print( "e" in my_str )  # True
```


Alright so my b about last week

Last week, I had no idea how to use the Spyder debugger. When all the TAs got together for our meeting this week, turns out a lot of the other TAs also didn't know how to use the Spyder debugger!

Sooo because of that, Enbody wants all the TAs to do a quick demonstration. Hopefully this will clear up any confusion about the debugger.

PythonTutor, the website I've been using for demonstrations, is also the website I've always used for debugging. I personally think PythonTutor is better for finding those little code issues, but you can decide for yourself.

After this, ya'll can finally start the lab.