+Get

AddWindowFac

+Color: Stroke

+GetWindow(): Window

+AddWindowFac(C:string)



:Window(): Window

RemWindowFac

+Color: Stroke

+GetWindow(): Window

+RemWindowFac(C:string)

+Cc

+G∈

+MC

ModWindowFac

olor: Stroke

:tWindow(): Window

>dWindowFac(C:string)